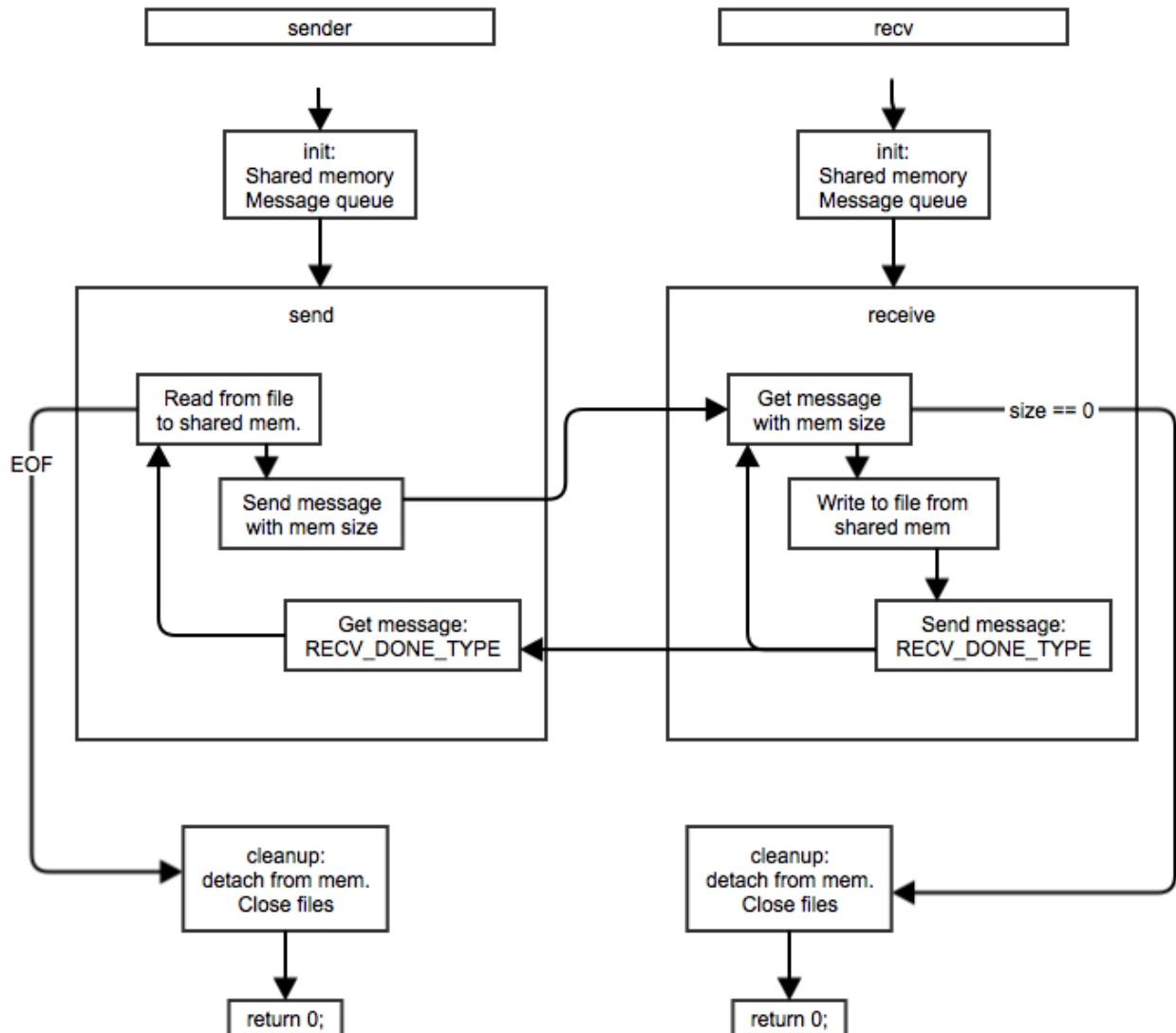


Send and receive design (using message queue)



Send and receive design (using signals)

