AliyunCTF2025 mba Writeup

server.py

```
#!/usr/bin/env python3
from lark import Lark, Transformer
from typing import Any, List, Tuple, Self
import z3, os
BITSET = {
 'x': [0, 0, 1, 1],
  'y': [0, 1, 0, 1],
Rule = r'''''
?start: expr -> expression
?expr: coterm -> coefterm
   | expr "+" coterm -> add
    | expr "-" coterm -> sub
?coterm: term -> term
    | integer "*" term -> mul
    | integer -> const
?term: "(" term ")"
    | "~" "(" term ")" -> bnot_term
    | factor "&" factor -> band
    | factor "|" factor -> bor
    | factor "^" factor -> bxor
    | factor -> single
?factor: "x" -> x
    | "y" -> y
    | "~" factor -> bnot
?integer: /\d{1,8}/
%import common.WS
%ignore WS
P = Lark(Rule, parser='lalr', start='start')
PT = Lark(Rule, parser='lalr', start='term')
class MBATransformer(Transformer):
  def expression(self, args):
   return MBAExpr(args[0])
  def coefterm(self, args):
   return [args[0]]
  def add(self, args):
```

```
return args[0] + [args[1]]
  def sub(self, args):
    new\_arg = (-args[1][0], args[1][1])
    return args[0] + [new_arg]
  def term(self, args):
   return (1, args[0])
  def mul(self, args):
    num = int(args[0])
    return (num, args[1])
  def const(self, args):
    num = int(args[0])
    return (-num, BoolFunction('&', ['x', '~x'], True))
  def bnot_term(self, args):
   return args[0].invert()
  def band(self, args):
    return BoolFunction('&', args)
  def bor(self, args):
    return BoolFunction('|', args)
  def bxor(self, args):
    return BoolFunction('^', args)
  def single(self, args):
   return BoolFunction(None, args)
  def x(self, args):
   return 'x'
  def y(self, args):
    return 'y'
  def bnot(self, args):
   if args[0] == 'x' or args[0] == 'y':
     return '~' + args[0]
    assert args[0][0] == '~', "Invalid expression"
    return args[0][1] # double negation
  def integer(self, args):
    return args[0]
boolean = lambda x: 1 \text{ if } x \text{ else } 0
def _handle_uop(op: str, a: List[int] | int) -> List[int] | int:
  if op != '~':
   raise ValueError("Invalid unary operator")
  if isinstance(a, int):
    return boolean(1 if a == 0 else 0)
  return [boolean(1 if x == 0 else 0) for x in a]
def _get_bitvec(s: str, nbits: int) -> z3.BitVec:
  return z3.BitVec(s, nbits)
```

```
def _get_bitvecval(v: int, nbits: int) -> z3.BitVecVal:
  return z3.BitVecVal(v, nbits)
class BoolFunction(object):
  def __init__(self, op: str | None, args: List[str], inverted: bool = False):
   if op is not None:
      assert len(args) == 2, "Binary operator must have two arguments"
    else:
      assert len(args) == 1, "A bool function must have at least one argument"
      if inverted and args[0] == '~': # double neg
        inverted = False
        args = [args[0][1]]
    self.op = op
    self.args = args
    self.inverted = inverted
  def __str__(self):
    if self.op is not None:
      s = "(" + self.op.join(self.args) + ")"
    else:
     s = self.args[0]
    if self.inverted:
     return f"~{s}"
    return s
  def __repr__(self):
    return str(self)
  def _get_arg_symbol(self, s: str) -> str:
   if s[0] != '~':
      return s
    return s[1]
  def _get_bitset(self, s: str) -> List[int]:
   if s[0] != '~':
      return BITSET[s]
    return _handle_uop('~', self._get_bitset(s[1]))
  def _eval_arg(self, s: str, x: int, y: int) -> int:
    bitset = \{'x': x, 'y': y\}
    if s[0] != '~':
      return bitset[s]
    return _handle_uop('~', bitset[s[1]])
  def invert(self) -> Self:
    return BoolFunction(self.op, self.args, not self.inverted)
  def _get_arg_z3expr(self, s: str, nbits: int) -> z3.BitVecRef:
   if s[0] != '~':
      return _get_bitvec(s, nbits)
    return ~(_get_bitvec(s[1], nbits))
  def to_z3expr(self, nbits: int) -> Any:
    if not self.op:
      arg_expr = self._get_arg_z3expr(self.args[0], nbits)
      if self.inverted:
        return ~arg_expr
```

```
return arg_expr
    a = self._get_arg_z3expr(self.args[0], nbits)
    b = self._get_arg_z3expr(self.args[1], nbits)
    if self.op == '&':
      expr = a & b
    elif self.op == '|':
      expr = a \mid b
    elif self.op == '^':
      expr = a \wedge b
    else:
      raise ValueError("Invalid operator")
    if self.inverted:
      return ~expr
    return expr
class MBAExpr(object):
  def __init__(self, coterms: List[Tuple[int, BoolFunction]]):
    self._coterms = coterms
  def __len__(self):
    return len(self._coterms)
  def __getitem__(self, i: int) -> Tuple[int, BoolFunction]:
    return self._coterms[i]
  def __setitem__(self, i: int, v: Tuple[int, BoolFunction] | BoolFunction):
    coef = self._coterms[i][0]
    if isinstance(v, BoolFunction):
      self._coterms[i] = (coef, v)
    else:
      self._coterms[i] = v
  def __str__(self):
    for c, t in self._coterms:
      if c < 0:
        r += f'' - \{abs(c)\} * \{t\}''
      else:
        r += f'' + \{c\} * \{t\}''
    return r
  def __repr__(self):
    return str(self)
  def to_z3expr(self, nbits: int) -> z3.BitVecRef:
    expr = 0
    for c, t in self._coterms:
      expr += _get_bitvecval(c, nbits) * t.to_z3expr(nbits)
    return expr
  def coterms(self) -> List[Tuple[int, BoolFunction]]:
    return self._coterms
T = MBATransformer()
def parse(expr: str) -> MBAExpr:
```

```
return T.transform(P.parse(expr))
def parse_term(term: str) -> BoolFunction:
  return T.transform(PT.parse(term))
def check_expression(t: z3.Tactic, e: MBAExpr) -> bool:
  expr = e.to_z3expr(64)
  s = t.solver()
  s.add(expr != expr)
  s.set('timeout', 30000) # 30 seconds
  r = s.check()
  if r == z3.unknown:
   print("Solver timed out")
    exit(1)
  return r == z3.unsat
def serve_challenge():
  FLAG = os.environ.get('FLAG', 'aliyunctf{this_is_a_test_flag}')
  expr = input("Please enter the expression: ")
  if len(expr) > 200:
    print("Expression is too long")
    exit(1)
  try:
   mba = parse(expr)
  except Exception as e:
    print("Could not parse the expression")
    exit(1)
  if len(mba.coterms) > 15:
    print("Too many terms")
    exit(1)
  t = z3.Then(
   z3.Tactic('mba'),
   z3.Tactic('simplify'),
   z3.Tactic('smt')
  )
  if check_expression(t, mba):
   print("It works!")
  else:
    print(f"Flag: {FLAG}")
  return
if __name__ == '__main__':
  serve_challenge()
```

new-tactic.patch

```
diff --git a/src/tactic/bv/CMakeLists.txt b/src/tactic/bv/CMakeLists.txt
index 9009e6fa5..72bd2cfa1 100644
--- a/src/tactic/bv/CMakeLists.txt
+++ b/src/tactic/bv/CMakeLists.txt
@@ -10,6 +10,7 @@ z3_add_component(bv_tactics
```

```
bv_size_reduction_tactic.cpp
     dt2bv_tactic.cpp
     elim_small_bv_tactic.cpp
   mba_tactic.cpp
  COMPONENT_DEPENDENCIES
     bit_blaster
     core_tactics
@@ -25,4 +26,5 @@ z3_add_component(bv_tactics
    dt2bv_tactic.h
     elim_small_bv_tactic.h
     max_bv_sharing_tactic.h
    mba_tactic.h
)
diff --git a/src/tactic/bv/mba_tactic.cpp b/src/tactic/bv/mba_tactic.cpp
new file mode 100644
index 000000000..f3796c1e7
--- /dev/null
+++ b/src/tactic/bv/mba_tactic.cpp
@@ -0,0 +1,381 @@
+#include "tactic/tactic.h"
+#include "tactic/tactical.h"
+#include "tactic/bv/mba_tactic.h"
+#include "ast/bv_decl_plugin.h"
+#include <tuple>
+#include <vector>
+namespace {
+const size_t kBVSize = 64;
+int basis[][4] = {
+ {0, 0, 0, 0},
+ {-1, -1, 1, 1},
+ {0, 1, -1, 0},
+ {-1, 0, 0, 1},
+ {1, 0, -1, 0},
+ {0, -1, 0, 1},
+ {1, 1, -2, 0},
+ {0, 0, -1, 1},
+ {0, 0, 1, 0},
+ {-1, -1, 2, 1},
+ {0, 1, 0, 0},
+ {-1, 0, 1, 1},
+ {1, 0, 0, 0},
+ {0, -1, 1, 1},
+ {1, 1, -1, 0},
+ {0, 0, 0, 1}
+};
+struct bool_function {
+ using boolvar = std::tuple<bool, char>;
+ expr_ref e;
+ char op;
+ std::vector<boolvar> vars;
+ bool negated;
```

```
+ bool_function(ast_manager & m, expr * e) : e(e, m), op(0), negated(false) { }
+
   bool evaluate(bool x, bool y) {
+
     auto eval_var = [&](const boolvar & v) {
       bool neg; char name;
       std::tie(neg, name) = v;
       return neg ? !((name == 'x' ? x : y)) : (name == 'x' ? x : y);
     };
+
+
     bool result;
     switch (op) {
     case '&': result = eval_var(vars[0]) && eval_var(vars[1]); break;
     case '|': result = eval_var(vars[0]) || eval_var(vars[1]); break;
+
     case '^': result = eval_var(vars[0]) ^ eval_var(vars[1]); break;
     default: result = eval_var(vars[0]); break;
     return negated ? !result : result;
   }
+
+
  int truth_value(void) {
    int result = 0;
    for (size_t i = 0; i < 4; i++) {
      bool x = i \& 2;
+
      bool y = i \& 1;
+
      if (evaluate(x, y))
+
        result |= 1 << i;
+
     }
   return result;
+
+ }
+};
+using coeff_type = long long;
+using mba_term = std::tuple<coeff_type, bool_function>;
+
+struct mba_expr {
+ std::vector<mba_term> terms;
  ast_manager & m;
+ mba_expr(ast_manager & m) : m(m) { }
+};
+class mba_tactic : public tactic {
+ ast_manager & m_manager;
+ bv_util m_bv_util;
  params_ref m_params;
  ast_manager & m() const { return m_manager; }
  bv_util & bv() { return m_bv_util; }
  coeff_type get_coeff(expr * e) {
    rational r;
    if (!bv().is_numeral(e, r))
      throw tactic_exception("expected numeral");
+
  if (r.is_int64())
```

```
return r.get_int64();
+
     else if (r.is_int32())
      return r.get_int32();
+
     else if (r.is_uint64()) {
       return r.get_uint64();
     }
+
     throw tactic_exception("expected int64");
  }
+
+
  bool is_indeterminate(expr * e) {
    if (!is_app(e))
      return false;
+
+
     app * a = to_app(e);
+
     if (a->get_num_args() != 0)
      return false;
     sort * s = a->get_decl()->get_range();
+
    if (!bv().is_bv_sort(s))
+
+
      return false;
     unsigned bv_size = s->get_parameter(0).get_int();
     if (bv_size != kBVSize)
+
      return false;
+
     func_decl * f = a->get_decl();
     if (f-\text{sget\_name}() == "x" \mid | f-\text{sget\_name}() == "y")
       return true;
+
     return false;
+
+
  }
  expr * mk_indeterminate(const char* name) {
     return m().mk_const(name, bv().mk_sort(kBVSize));
+
  }
+
+
  expr * mk_numeral(int64_t u) {
     return bv().mk_numeral(u, kBVSize);
  }
  bool build_bool_function_terms(app * a, bool_function & bf) {
     unsigned num_args = a->get_num_args();
     if (num\_args > 2) {
      return false;
     }
+
     for (unsigned i = 0; i < num_args; i++) {</pre>
+
       expr * arg = a->get_arg(i);
+
       if (!is_app(arg)) {
         return false;
+
       }
+
       app * arg_app = to_app(arg);
+
       if (bv().is_bv_not(arg_app)) {
         expr * indet = arg_app->get_arg(0);
         if (!is_indeterminate(indet)) {
+
           return false:
+
+
         char name = to_app(indet)->get_decl()->get_name().str()[0];
```

```
bf.vars.push_back(std::make_tuple(true, name));
+
       } else if (is_indeterminate(arg_app)) {
         char name = arg_app->get_decl()->get_name().str()[0];
+
         bf.vars.push_back(std::make_tuple(false, name));
       } else {
         TRACE("mba", tout << "not an indeterminate\n";);</pre>
         return false;
       }
+
     }
     return true;
+
  }
   bool build_bool_function(expr * e, bool_function & bf) {
+
     if (!is_app(e))
       return false;
     app * a = to_app(e);
     if (bv().is_bv_not(a)) {
+
       bf.negated = !bf.negated;
+
       return build_bool_function(a->get_arg(0), bf);
     } else if (bv().is_bv_and(a)) {
       bf.op = '&';
       return build_bool_function_terms(a, bf);
+
     } else if (bv().is_bv_or(a)) {
+
       bf.op = '|';
+
       return build_bool_function_terms(a, bf);
     } else if (bv().is_bv_xor(a)) {
       bf.op = ' \wedge ';
+
       return build_bool_function_terms(a, bf);
+
+
     if (!is_indeterminate(a))
      return false;
+
     char name = a->get_decl()->get_name().str()[0];
     bf.vars.push_back(std::make_tuple(false, name));
     return true;
+
  }
  bool build_mba_expr(expr * e, mba_expr & mba, bool negative) {
     if (!is_app(e))
+
       return false;
+
     app * a = to_app(e);
     if (bv().is_bv_add(a)) {
+
       unsigned num_args = a->get_num_args();
+
       if (num_args != 2)
         return false;
       expr * arg1 = a -> get_arg(0);
+
       expr * arg2 = a->get\_arg(1);
+
       if (!build_mba_expr(arg1, mba, negative))
         return false:
       if (!build_mba_expr(arg2, mba, negative))
+
         return false;
+
       return true;
```

```
} else if (bv().is_bv_sub(a)) {
+
       unsigned num_args = a->get_num_args();
       if (num_args != 2)
+
         return false;
+
       expr * arg1 = a->get_arg(0);
+
       expr * arg2 = a->get_arg(1);
       if (!build_mba_expr(arg1, mba, negative))
+
         return false;
       if (!build_mba_expr(arg2, mba, !negative))
         return false;
       return true;
+
     } else if (bv().is_bv_mul(a)) {
       if (a->get_num_args() != 2)
         return false;
       expr * coef = a->get_arg(0);
+
       expr * term = a->get_arg(1);
+
       if (!bv().is_numeral(coef))
         return false;
       bool_function bf(m(), term);
+
       if (!build_bool_function(term, bf))
+
         return false;
+
       coeff_type c = get_coeff(coef);
       if (negative)
+
         c = -c;
+
       mba.terms.push_back(std::make_tuple(c, bf));
+
       return true;
     } else if (bv().is_numeral(a)) {
       expr * indet = mk_indeterminate("x");
       expr * term =
bv().mk_bv_not(bv().mk_bv_and(indet,bv().mk_bv_not(indet)));
       bool_function bf(m(), term);
       if (!build_bool_function(term, bf))
+
        return false;
+
      coeff_type c = get_coeff(a);
+
       if (negative)
+
         c = -c;
       mba.terms.push_back(std::make_tuple(-c, bf));
       return true;
+
+
     }
     // probably a bool function
     bool_function bf(m(), e);
     if (!build_bool_function(e, bf))
+
      return false;
+
     coeff_type c = negative ? -1 : 1;
     mba.terms.push_back(std::make_tuple(c, bf));
     return true;
  }
+
  expr * mk_expressiion(int * basis) {
```

```
expr * x = mk_indeterminate("x");
     expr * y = mk_indeterminate("y");
+
     expr * x_and_y = bv().mk_bv_and(x, y);
+
     expr * one = mk_numeral(-1ull);
     expr * basis_expr[] = { x, y, x_and_y, one };
     expr * result = nullptr;
     for (size_t i = 0; i < 4; i++) {
+
       if (basis[i] == 0)
         continue;
       expr * coterm = bv().mk_bv_mul(
        mk_numeral(basis[i]),
+
        basis_expr[i]
+
       );
      if (!result)
         result = coterm;
       else
+
         result = bv().mk_bv_add(result, coterm);
+
+
     return result;
  }
+
+
  expr * construct_simplified_mba(expr * e) {
+
     mba_expr mba(m());
+
     if (!build_mba_expr(e, mba, false))
      return nullptr;
+
     int basis_comb[4] = \{0, 0, 0, 0\};
+
     for (size_t i = 0; i < mba.terms.size(); i++) {</pre>
       int truth_value = std::get<1>(mba.terms[i]).truth_value();
       coeff_type coeff = std::get<0>(mba.terms[i]);
+
       for (size_t j = 0; j < 4; j++) {
         basis_comb[j] += basis[truth_value][j] * coeff;
+
       }
     }
+
     return mk_expressiion(basis_comb);
+
  bool simplify_form(expr * e, expr_ref & result) {
+
     if (!is_app(e))
      return false;
     app * a = to_app(e);
+
+
     if (m().is_eq(a) || m().is_distinct(a)) {
+
       SASSERT(a->get_num_args() == 2);
       expr * 1hs = a->get_arg(0);
       expr * rhs = a->get_arg(1);
       expr * simplified = construct_simplified_mba(lhs);
+
       if (simplified) {
         if (m().is_eq(a))
           result = m().mk_eq(simplified, rhs);
+
+
           expr * args[] = { simplified, rhs };
+
           result = m().mk_distinct(2, args);
```

```
+
         return true;
+
       }
     }
     return false;
+
+
  }
   void simplify_goal(goal & g) {
+
     if (g.inconsistent())
+
       return;
     if (g.proofs_enabled()) {
      return; // not supported
     }
+
+
     expr_ref new_curr(m());
     proof_ref new_pr(m());
     unsigned size = g.size();
     for(unsigned idx = 0; idx < size; idx++) {</pre>
+
      if (g.inconsistent()) {
+
+
         break;
      }
+
       expr * curr = g.form(idx);
       if (simplify_form(curr, new_curr)) {
+
         g.update(idx, new_curr, new_pr, g.dep(idx));
+
+
       }
     }
+
   }
+public:
+ mba_tactic(ast_manager & m, params_ref const & p) : m_manager(m),
m_bv_util(m), m_params(p) { }
  void collect_statistics(statistics & st) const override { }
  void operator()(goal_ref const & in, goal_ref_buffer & result) override {
    TRACE("mba", tout << "mba tactic\n";);</pre>
     simplify_goal(*in.get());
    in->inc_depth();
     result.push_back(in.get());
  }
+
  void cleanup() override { }
+ tactic * translate(ast_manager & m) override { return alloc(mba_tactic, m,
m_params); }
+ const char* name() const override { return "mba"; }
+};
+} // namespace
+tactic * mk_mba_tactic(ast_manager & m, params_ref const & p) {
+ return clean(alloc(mba_tactic, m, p));
+}
diff --git a/src/tactic/bv/mba_tactic.h b/src/tactic/bv/mba_tactic.h
new file mode 100644
index 000000000..b779cdc2b
```

```
--- /dev/null
+++ b/src/tactic/bv/mba_tactic.h
@@ -0,0 +1,12 @@
+#pragma once
+
+#include "util/params.h"
+
+class ast_manager;
+class tactic;
+
+tactic * mk_mba_tactic(ast_manager & m, params_ref const & p = params_ref());
+
+/*
+ ADD_TACTIC("mba", "Toy MBA simplifier", "mk_mba_tactic(m, p)")
+*/
\ No newline at end of file
```

先看server.py, 大概意思就是要求输入的mba表达式满足以下条件:

- 1. 数字不超过8位
- 2. 表达式长度不超过200个字符
- 3. 表达式项数不超过15
- 4. 这个表达式不能等于自己

再来看patch,直接丢给ds它就会告诉你这里面有个数据溢出的漏洞,用int类型存储了long long类型数据的计算结果

```
94 +
95 +
96 +using coeff_type = long long;
97 +using mba_term = std::tuple<coeff_type, bool_function>;
98 +
99 +
```

```
317
      + expr * construct_simplified_mba(expr * e) {
          mba_expr mba(m());
320
           if (!build_mba_expr(e, mba, false))
             return nullptr;
323
          int basis_comb[4] = {0, 0, 0, 0};
324
          for (size_t i = 0; i < mba.terms.size(); i++) {</pre>
            int truth_value = std::get<1>(mba.terms[i]).truth_value();
            coeff_type coeff = std::get<0>(mba.terms[i]);
             for (size_t j = 0; j < 4; j++) {
328
               basis_comb[j] += basis[truth_value][j] * coeff;
          return mk_expressiion(basis_comb);
      + }
334
```

因此我们构造一个足够大旦满足条件的mba表达式使其溢出,即可导致expr!=expr:

99999999(x^y)+99999999(x^y)+99999999(x^y)+99999999(x^y)+99999999(x^y)+99999999(x^y)+99999999(x^y)+99999999(x^y)

C:\Users\jyzho>nc 121.41.238.106 21012
Please enter the expression: 99999999*(x^y)+99999999*(x^y)+99999999*(x^y)+99999999*(x^y)+99999999*(x^y)+99999999*(x^y)+99999999*(x^y)+99999999*(x^y)+9999999*(x^y)+99999999*(x^y)+99999999*(x^y)
Flag: aliyunctf{9049ca97-827d-4db6-a05b-a895f5f5e32c}