

Name - Deeksha
Class - MCA-1C
Student Id - 20712180

Q.1 - There is an Organisation A with multiple department. Design a network for HR Department & the size of department is 10 users. Also show the communication between user number 1 & user number 5.

This connection is achieved by switch. A switch is a networking device that connects devices on a computer network to establish a local area network.

Steps 1:- Select the switch.

Step 2:- Select the end devices representing each department of organisation.

Step 3:- Make the connection between each end device and switch using straight cables.

Step 4:- Set IP Address for each device.

Step 5:- Check if the connection is made properly.

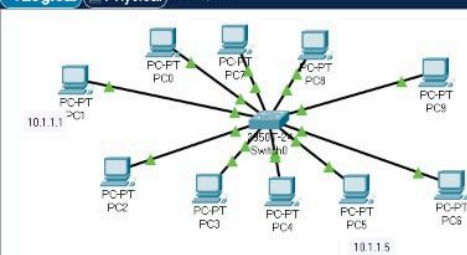
Step 6:- Send the message from one device to other & check for successful transmission.

Step 7:- Can also check by the ping command in command prompt.



Logical Physical x 1202, y 492

[Pao] 03:23:00



deeksha
student id-20712190

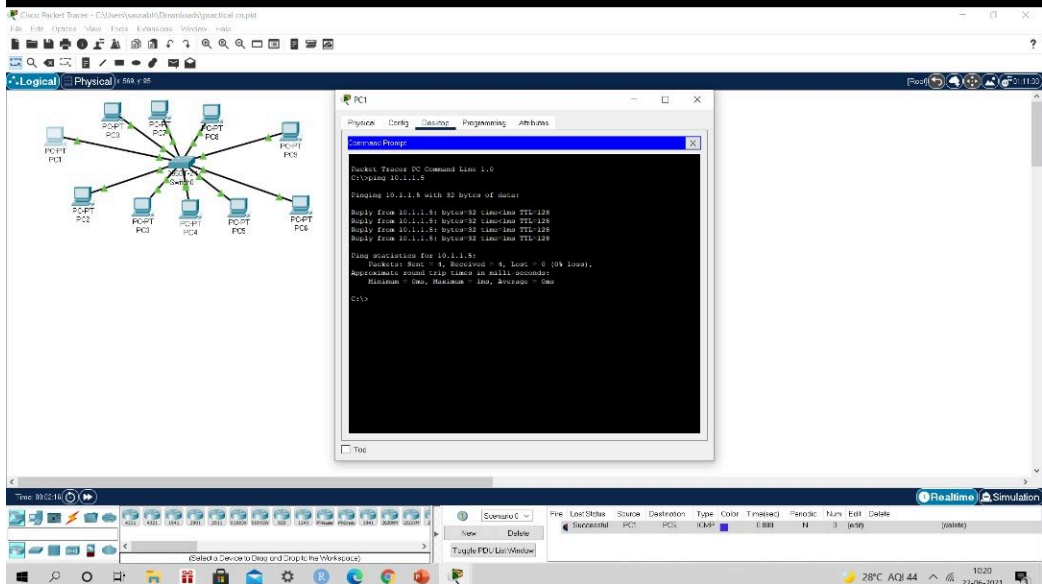
Time 00:05:20.751 PLAY CONTROLS

Event List Realtime Simulation



Scenario 0	Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
New											
Delete											
Toggle PDU List Window											

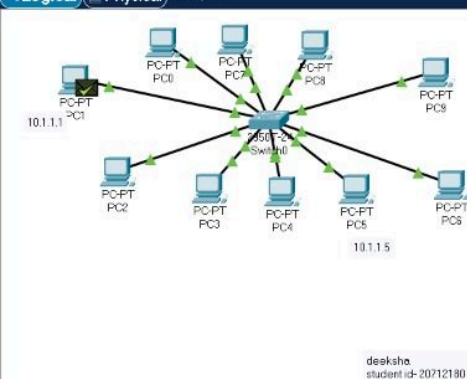






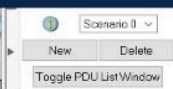
Logical Physical x 391, y 713

[Pao] 03:38:00



Time 00:05:20.755 PLAY CONTROLS

Event List Realtime Simulation



Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
	Successful	PC1	PC5	ICMP		0.000	N	0	(edit)	(delete)



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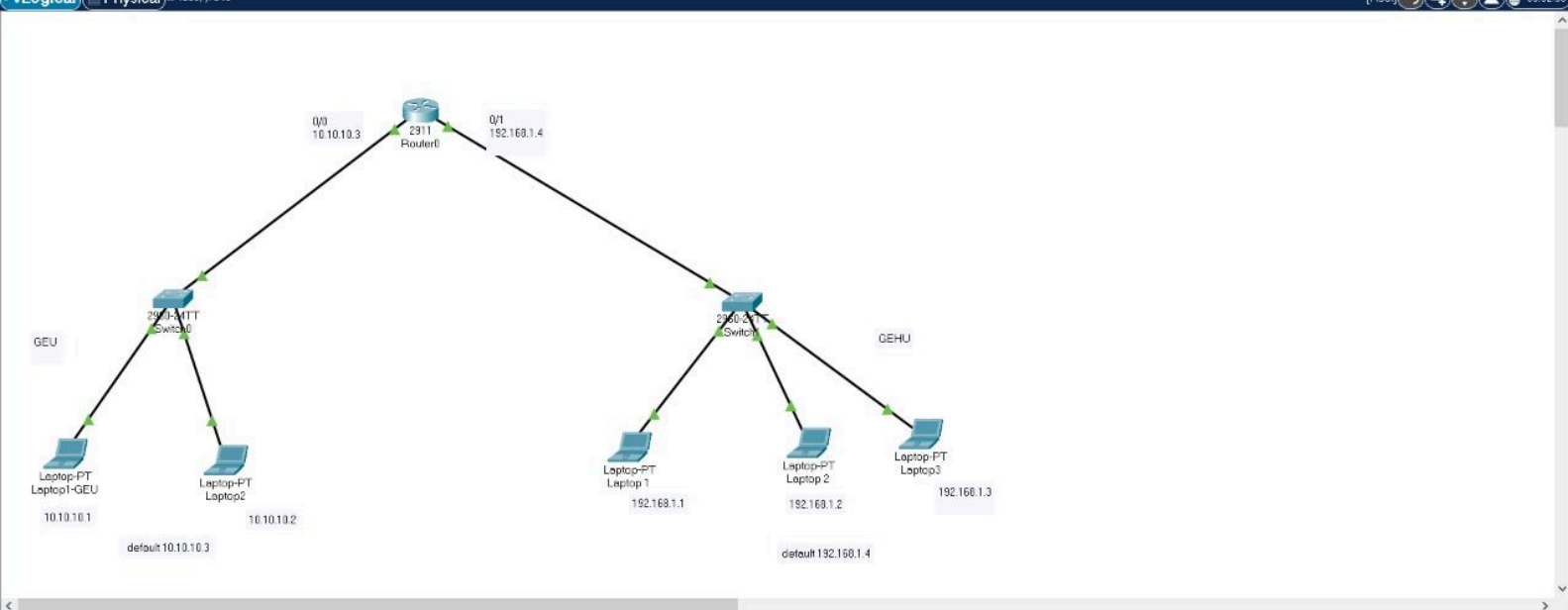
- Q.2. There are two organisation in a City named GEU & GENU, design a network between Soc department of GEU & GENU. Also, show the Communication between user number 1 of GEU & user number 2 of GENU.

This problem is of Connection two Local Area Network (LAN). This would be achieved by the Router. This is the Case of Inter-LAN Connection.

STEPS :-

- ① Create two Local area network (GEU & GENU) using switch & make the Connections between the End devices & that switch.
- ② Connect the both the switches to the Router.
- ③ Set Router is Connected to Switch 0 by the Interface GigabitEthernet 0/0. Set its IPv4 Address as 10.10.10.3. And Switch on the Port Status. This establishes the Connection between Router & Switch 0.

- ④ Now, set the IP Address of ~~all~~ End devices connected to Switch 0 (G0/0 Network). Set the default Gateway of all the End devices connected to Switch 0 as 10.10.10.3 (which is the IPv4 address of Router).
- ⑤ Perform Step 3 & Step 4 for G0/0 Network (Switch 1). Router is connected to G0/0 Network (Switch 1) by Interface GigabitEthernetInterface 0/1. Set its IPv4 Address as 192.168.1.4. Set the Port Status 1.
- ⑥ Now, Set the IP Address of End devices connected to Switch 1 (G0/0 Network). Set default Gateway as 192.168.1.4.
- ⑦ Check all the Collection are done properly. Green arrows would be indication of proper Connection.



Cisco Packet Tracer - C:\Users\saurabh\Desktop\routr.pkt

File Edit Options View Tools Extensions Window Help

Logical Physical 598 v.319 [Root]

Laptop1-GEU

Physical Config Desktop Programming Attributes

Command Prompt

```
Packet Tracer PC Command Line 1.0
C:\>ping 192.168.1.2

Pinging 192.168.1.2 with 32 bytes of data:

Reply from 192.168.1.2: bytes=32 time=1ms TTL=127
Reply from 192.168.1.2: bytes=32 time=1ms TTL=127
Reply from 192.168.1.2: bytes=32 time=1ms TTL=127
Reply from 192.168.1.2: bytes=32 time=1ms TTL=127

Ping statistics for 192.168.1.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms
C:\>
```

GEU

Laptop-PT Laptop1-GEU 10.10.10.1

default 1

GEHU

Laptop-PT Laptop 2 192.168.1.2

Laptop-PT Laptop 3 192.168.1.3

default 192.168.1.4

Time 00:11:25

Scenario 0

New Delete

Toggle PDU List Window

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
	Successful	Laptop1	Laptop 2	ICMP		0.000	N	0	(edit)	(delete)

2811 IOS15

28°C AQI 44 09:45 22-06-2021

Cisco Packet Tracer - C:\Users\saurabh\Desktop\router.pkt

File Edit Options View Tools Extensions Window Help

Logical Physical 484, 714 [Root] 05:30:00

Simulation Panel

Event List

Vis.	Time(sec)	Last Device	At Device	T
	0.000	-	Laptop1-GEU	
	0.001	Laptop1-GEU	Switch0	
	0.002	Switch0	Router0	
	0.003	Router0	Switch1	
	0.004	Switch1	Laptop2	
	0.005	Laptop2	Switch1	
	0.006	Switch1	Router0	
	0.007	Router0	Switch0	
	0.008	Switch0	Laptop1-GEU	

Reset Simulation ☒ Constant Delay Captured to: 0.008 s

Play Controls

Event List Filters - Visible Events

ACL Filter, ARP, BGP, Bluetooth, CAPWAP, CDP, DHCP, DHCPv6, DNS, DTP, EAPOL, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPsec, ISAKMP, IoT, IoT TCP, LACP, LLDP, NDP, NETFLOW, NTP, OSPF, OSPFv6, PAgP, POP3, PPP, PPPoE, PTP, RADIUS, REP, RIP, RIPng, RTP, SCCP, SMTP, SNMP, SSH, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, USB, VTP

Edit Filters Show All/None

Time: 00:11:45.700 PLAY CONTROLS

Scenario 0

New Delete

Toggle PDU List Window

Fire Last Status Source Destination Type Color Time(sec) Periodic Num Edit Delete

Successful	Laptop1	Laptop2	ICMP		0.000	N	0	(edit)	(delete)
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829

28°C AQI 44 09:47 22-06-2021