

```
1 #include<stdio.h>
2 #include<stdlib.h>
3 struct node
4 {
5     struct node *prev;
6     int n;
7     struct node *next;
8 }*h,*temp,*temp1,*temp2,*temp3;
9 void beg_insert();
10 void end_insert();
11 void spe_insert();
12 void display();
13 void search();
14 void idelete();
15 int count=0;
16 void main()
17 {
18     int ch;
19     h=NULL;
20     temp=temp1=NULL;
21     printf("\n 1.Insert at beggining");
22     printf("\n 2.Insert at end");
23     printf("\n 3.Insert at specific location");
24     printf("\n 4.Delete at specific location");
25     printf("\n 5.Display at specific locc");
26     printf("\n 6.Search for element");
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27 printf("\n 7.Exit");
28 while(1)
29 {
30     printf("\n Enter choice:");
31     scanf("%d",&ch);
32     switch(ch)
33     {
34         case 1: beg_insert();
35         break;
36         case 2: end_insert();
37         break;
38         case 3: spe_insert();
39         break;
40         case 4: idelete();
41         break;
42         case 5: display();
43         break;
44         case 6: search();
45         break;
46         case 7: exit(0);
47         default: printf("\n Wrong choice menu");
48     }
49 }
50 }
51 void create()
52 {
```



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52 {
53     int data;
54     temp=(struct node*)malloc(1*
sizeof(struct node));
55     temp->prev=NULL;
56     temp->next=NULL;
57     printf("Enter value to node:");
58     scanf("%d",&data);
59     temp->n=data;
60     count++;
61 }
62 void beg_insert()
63 {
64     if(h==NULL)
65     {
66         create();
67         h=temp;
68         temp1=h;
69     }
70     else
71     {
72         create();
73         temp->next=h;
74         h->prev=temp;
75         h=temp;
76     }
```



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77 }
78 void end_insert()
79 {
80     if(h==NULL)
81     {
82         create();
83         h=temp;
84         temp1=h;
85     }
86     else
87     {
88         create();
89         temp->next=temp;
90         temp->prev=temp1;
91         temp1=temp;
92     }
93 }
94 void spe_insert()
95 {
96     int pos,i=2;
97     printf("Enter position to be inserted:");
98     scanf("%d",&pos);
99     temp2=h;
100     if((pos<1)||pos>=count+1)
101     {
102         printf("Position out of range

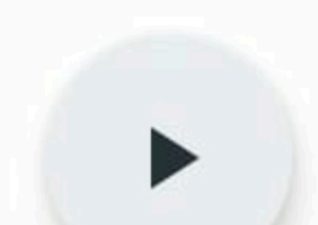
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102         printf("Position out of range to
insert\n");
103         return;
104     }
105     if((h==NULL)&&(pos!=1))
106     {
107         printf("Empty list cannot insert other
than 1st position\n");
108         return;
109     }
110     if((h==NULL)&&(pos==1))
111     {
112         create();
113         h=temp;
114         temp1=h;
115         return;
116     }
117     else
118     {
119         while(i<pos)
120         {
121             temp2=temp2->next;
122             i++;
123         }
124         create();
125         temp->prev=temp2;

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125         temp->prev=temp2;
126         temp->next=temp2->next;
127         temp2->next->prev=temp;
128         temp2->next=temp;
129     }
130 }
131 void idelete()
132 {
133     int i=1,pos;
134     printf("Enter position to be deleted:");
135     scanf("%d",&pos);
136     temp2=h;
137     if((pos<1)||pos>=count+1)
138     {
139         printf("Position out of range to
140 delete\n");
141         return;
142     }
143     if(h==NULL)
144     {
145         printf("Empty list no elements to
146 delete\n");
147         return;
148     }
149     else
150     {

```

```

148 {
149     while(i<pos)
150     {
151         temp2=temp2->next;
152         i++;
153     }
154     if(i==1)
155     {
156         if(temp2->next==NULL)
157         {
158             printf("Node deleted from list");
159             free(temp2);
160             temp2=h=NULL;
161             return;
162         }
163     }
164     if(temp2->next==NULL)
165     {
166         temp2->prev->next=NULL;
167         free(temp2);
168         printf("Node deleted from list");
169         return;
170     }
171     temp2->next->prev=temp2->pr
172     if(i!=1)
173     temp2->prev->next=temp2->n

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173     temp2->prev->next=temp2->next;
174     if(i==1)
175         h=temp2->next;
176         printf("Node deleted \n");
177         free(temp2);
178     }
179     count--;
180 }
181 void display()
182 {
183     temp2=h;
184     if(temp2==NULL)
185     {
186         printf("List empty to display\n");
187         return;
188     }
189     printf("Linked list elements from
beginning:");
190     while(temp2->next!=NULL)
191     {
192         printf("%d",temp2->n);
193         temp2=temp2->next;
194     }
195     printf("%d",temp2->n);
196 }
197 void search()

```




```

198 {
199     int data, count = 0;
200     temp2 = h;
201     if (temp2 == NULL)
202     {
203         printf("\n Error: List empty to search
for data");
204         return;
205     }
206     printf("\n Enter value to search:");
207     scanf("%d", &data);
208     while (temp2 != NULL)
209     {
210         if (temp2->n == data)
211         {
212             printf("Data found in %d position",
count+1);
213             return;
214         }
215         else
216             temp2 = temp2->next;
217         count++;
218     }
219     printf("\n Error: %d not found in list",
data);
220 }

```

- 1.Insert at beggining
- 2.Insert at end
- 3.Insert at specific location
- 4.Delete at specific location
- 5.Display at specific location
- 6.Search for element
- 7.Exit

Enter choice:1

Enter value to node:2

Enter choice:1

Enter value to node:3

Enter choice:2

Enter value to node:5

Enter choice:3

Enter position to be inserted:4

Position out of range to insert

Enter choice:4

Enter position to be deleted:2

Node deleted from list

Enter choice:5

Linked list elements from beginning:3

Enter choice:6

Enter value to search:3

Data found in 1 position

Enter choice:7

[Program finished]