

OWEN BRAKE

Waterloo Mechatronics Engineering - 3A · OwenBrake.com · (647)548-5493 · obrake@uwaterloo.ca

WORK EXPERIENCE

Tesla

Firmware - Drive Inverter Systems

Fall 2021

Palo Alto, CA

- Currently in Progress
- Developing highly performant firmware for the drive inverter boards in C
- Debugging and resolving critical issues on production vehicles
- Developing across multiple chip architectures in light of the recent chip shortage

Apple

Embedded Firmware Engineer

Winter 2021

Remote

- Specific features are currently redacted to preserve confidentiality

Ford Motor Company

Software Engineer

Summer 2020

Remote

- Worked on system to process vehicle core dump files into easily readable, accessible and shareable online formats using GDB and Java
- Rewrote permissions system to enable complex and nested conditions while maintaining performance on system with over 1 billion database records in Java and SQL

Groupdesk

Full Stack Developer

Summer 2019

Toronto, ON

- Developed CRUD services, using Angular to remove user dependence on technicians
- Automated front end QA using Go, Docker and Chromedp to increase release efficiency and stability

Liberty Metrics

Data Entry

Fall 2016

Mississauga, ON

- Online data mining and compiling of hotel booking data

PROJECTS AND TEAMS

Waterloo Formula Electric Team (Head of Firmware)

September 2019 - Present

- Designed and implemented firmware for ARM Cortex-M7 and M0 boards in FreeRTOS and C which communicate on the CAN bus
- Developed sensor analytics platform on Python for Beaglebone to measure and visualize live vehicle performance remotely
- Worked on drivers for the various sensors and external boards on the car like: LTC6812, LTC6811, LTC4110, etc.

Isidore, Custom Programming Language

December 2019 - July 2020

- Deployed JIT compiled, cross platform programming language built in LLVM using C++.
- Designed language to solve many of the runtime safety problems of C while retaining minimum overhead and lightning fast runtime performance

Self Driving Go Kart

June 2019 - August 2019

- Utilized Arduino, motor controllers and RC radio to allow remote control of Go Kart.
- Produced computer vision and control software in OpenCV and Python

SKILLS

Programming Languages: C, C++, Verilog, VHDL, ARM Assembly, Go, Python, Java, MERN/LAMP Stack
Software: FreeRTOS, LLVM, Git, STM32CubeMX, PID, GDB/LLDB, MATLAB, SQL
Electrical: Soldering, Circuit Design, DMA, I²C, SPI, UART, CAN, ARM Cortex-M