A Motion Terminology 1. a) ad = 700 m + 1200 m =1900m [w]m0081+[=]m00F==52 (d = -700 m[w] + 1200 m [w] = 500 m [w] c) 35min=2100s V= 1900m 21005 = 0.90 m/s 1) v = 500m[w] 21005 = 0.24 ms [w] 2 0) Dd = 1000m +1000m = 2000 m b) vg = 1000 m[m] + 1000 m[E] = -1000m[E] + 1000m[E] OMCEJ 3. ot = od 4.0 cm/min - 32 min

B. 10 Motion and Motion Graphs

1. a) be and de (Hint: an object will have an acceleration if it is speeding up or slowing down)

b) ab and ef

0) fg

(B)

a) $\Delta \vec{d} = \vec{d}_{25} - \vec{d}_{10}$ = 40m[N] - 10m[N] = 30m[N)

e) (i) OMS [N]

(ii) $\sqrt{a}_{v} = \frac{40 - 10}{25 - 10}$ = 2. m/s[N]

(iii) Vow = 50-40 40-25 = 0.67 MS[N]

 $(iv) \overrightarrow{b}_{0} = 60-50$ 55-40= 0.67 % [N]

(V) OMSEND

 $(vi) \overrightarrow{Va} = 30-60$ 75-65= -3 Ms [N] or 3 %[S]

F) Vinst = 25-10 25-15 = 1.5 m/s [N] (torgent should) be drawn on graph

Answers may vory

B2)

2. a) a (section a is the only segment that starts at a point with a y-coordinate of ome [E])

b) C

=3752[E)

(iv) $\overline{a}_{\omega} = 10-6$ 15-11 $= 1 \text{ m/s}^{2}[E]$

(ii) Tow= 6 7/5=(E)

J. 2 4 6 8 10 12 14 16 t(s)

e) (i) Dda = \frac{1}{2}(4)(12)
= 24 m[E]

Actual position registerf.

dA = 0 + oda

= 2+mLE)

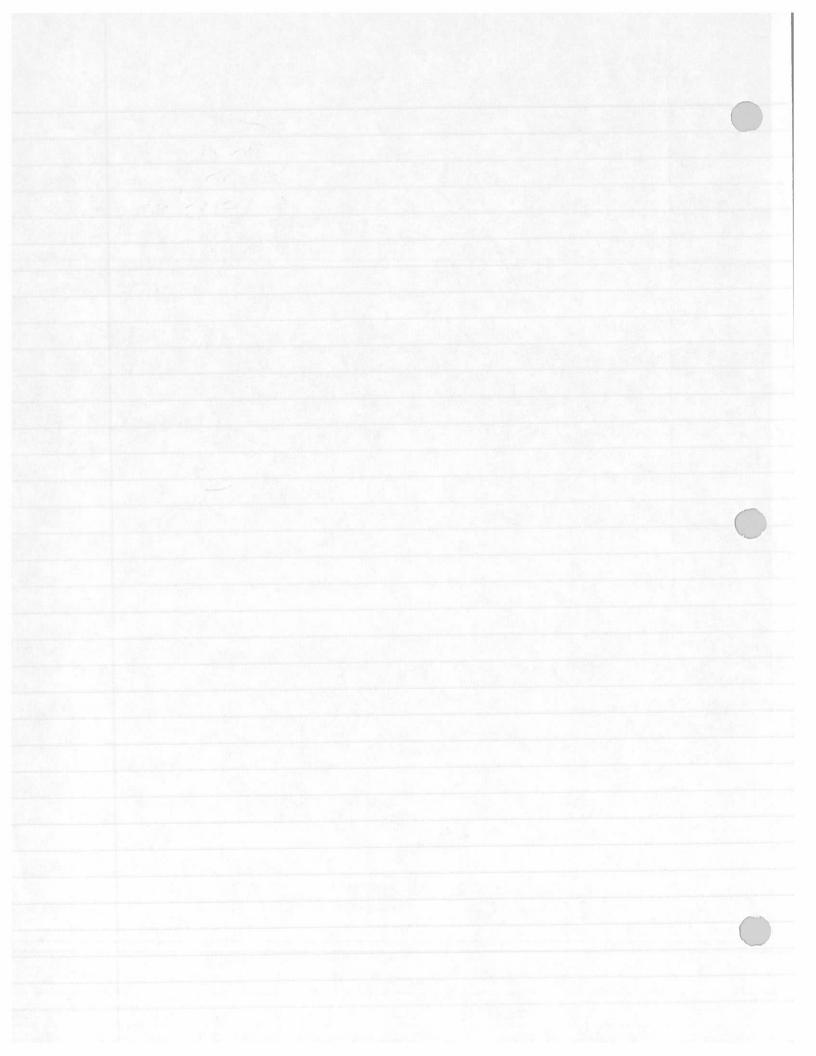
(ii) $0d_{B} = (5)(12)$ = 60m[E] ds = 24m[E] + Ads = 84m[E]

=18m (E)

dc = 84m[E] + Ade

(iv) oda = \$ (6+10)(4) = 32m [E] Clo = 102m[E] + Ado = 13+m[E]

To determine whether segments should be 120 100 straight or curved, consider accoloration. 80 60 no acceleration -) straight 40 constant acceleration 20 -> curved



C. Equations of uniform Acceleration

$$V_{4} = V_{1} + \alpha Dt$$

= 25.0+(-3.50)(3.00)
= 14.5 ms [S]

$$\Delta d = (V_1 + V_f) \Delta t$$

$$0.33 = (V_1 + O)(0.0020)$$

$$V_1 = 330 \text{ m/s [f]}$$

(C2

5. V= 0 m/s [d) Cly = 9.8m/52[0] ody = 20,0m[d]

a) st =? sdy=V, st+2ast0 20,0=0st+2(9.8)st2 A+ = 2,0203s

b) If t= 0.50s, vg=? Vg=V,+abt =0+(9.8)(0.50) = 4.9 m/s [d]

6. Car VI=OMSTE]

a = 3.1952[E] uniform acceleration

Truck v = 15 ms[E] uniform motion

(d = vot)

a) At t=2.0s Car: 00=0(2.0)+3(3.1)(2.0)2 =6.2m

> Truck: Adr = (15)(2.0) = 30 . m

At t= 8.05 Car: Dolc=0(8.0)+= (3.1)(8.0)2 = 99.2m

> DOT = (15)(8) =120 m

b) $\Delta dc = \Delta d\tau$ $Ost + \frac{1}{2}(3.0)t^2 = 15 st$ $1.55 st^2 = 15 st$ $1.55 st^2 - 15 st = 0$ Ot (1.55 st - 15) = 0 $\Delta t = 0 \text{ or } 1.55 st - 15 = 0$

ot=0 or 1.55 st-15=0 st=9.6774

: the vehidewill poss eachother after 29.75.

c) Can use car or truck because the displacement will be the some

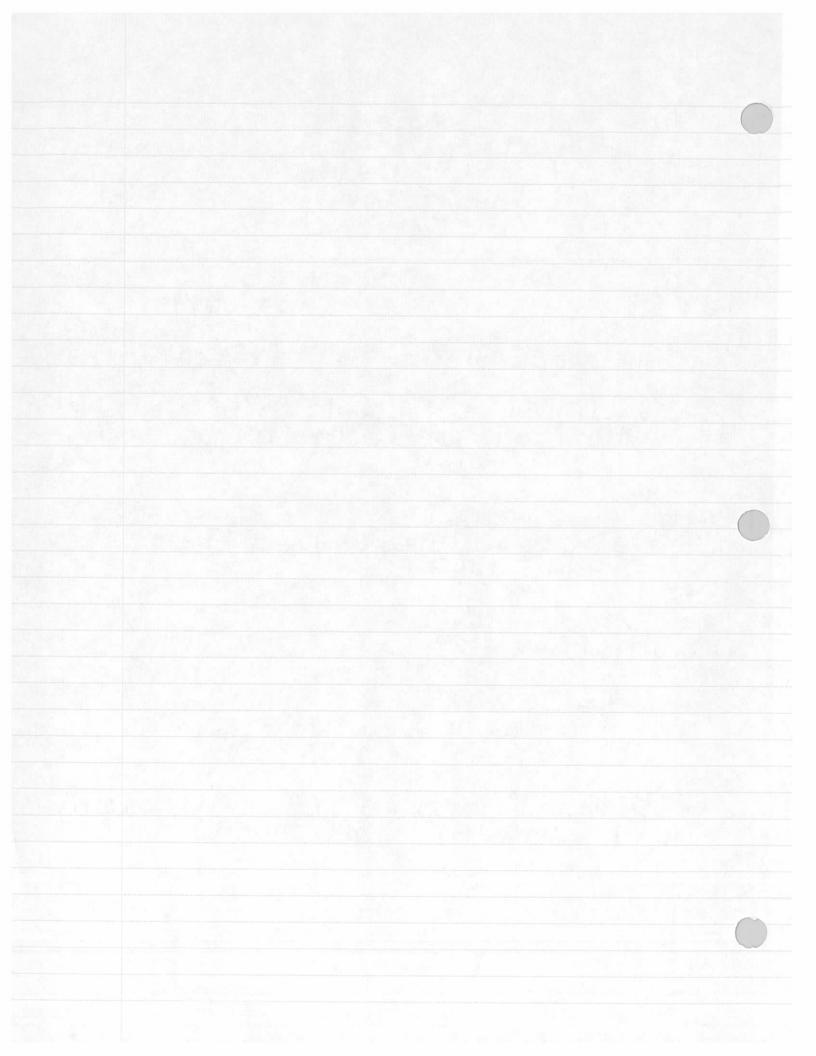
Car:

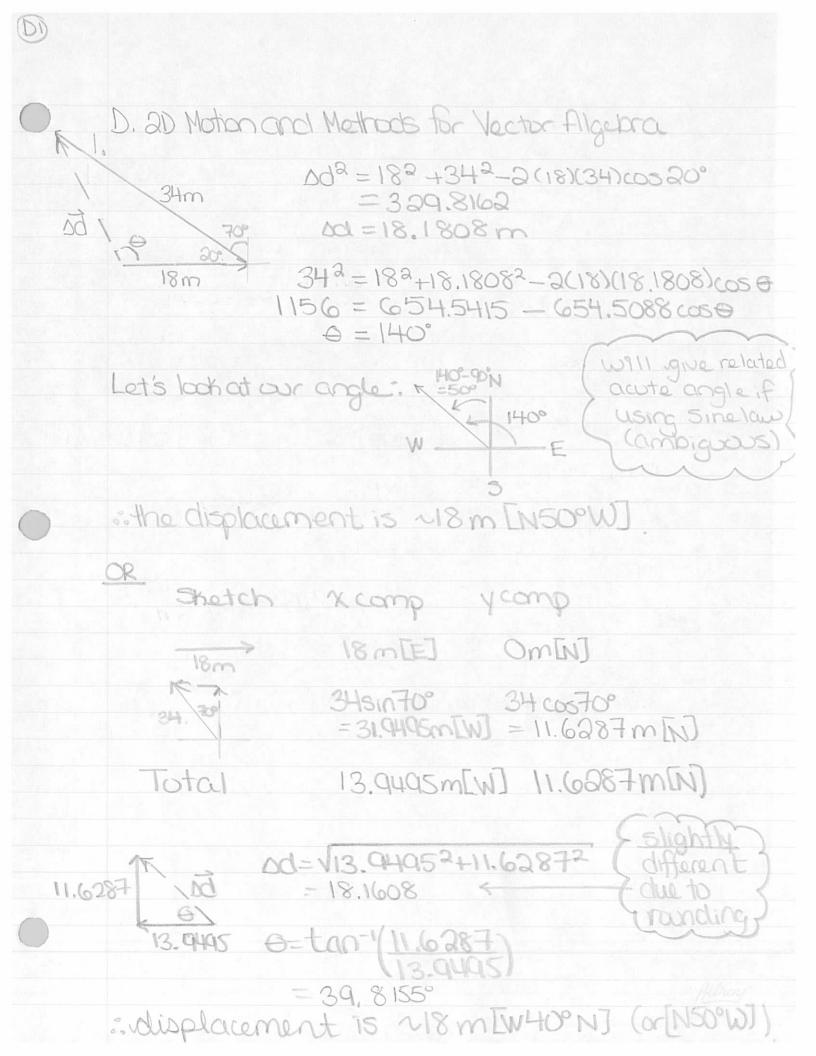
Dd = 0(9.6774)+ 1 (3.1)(9.6774)2 = 145.1607m

Truck

sd = (15)(a.6774) = 145,1610m

in front of the traffic light.





D3) 3 a) Shotch XCOMP Acoust 185cos25° 185sin25° = 187.6669mm[w] = 78.1.844mm[s] 240 cos75° 2405 in 75° = 231.8222mm[E] = 62.1166mm[N] Total 64.1553 mm [] 16.0678 mm [S] 64,1553 16.0678 Ad= V64.15532 +16.06782 =66.1368 mm 0=tan-(16.0678) = 14.0606° "the displacement of the snaw is "
~66mm [E14°5] b) Var = 00 = 66,1368mm[F14°S] = 4.7241m/s [E14°S] : the snail's average velocity is

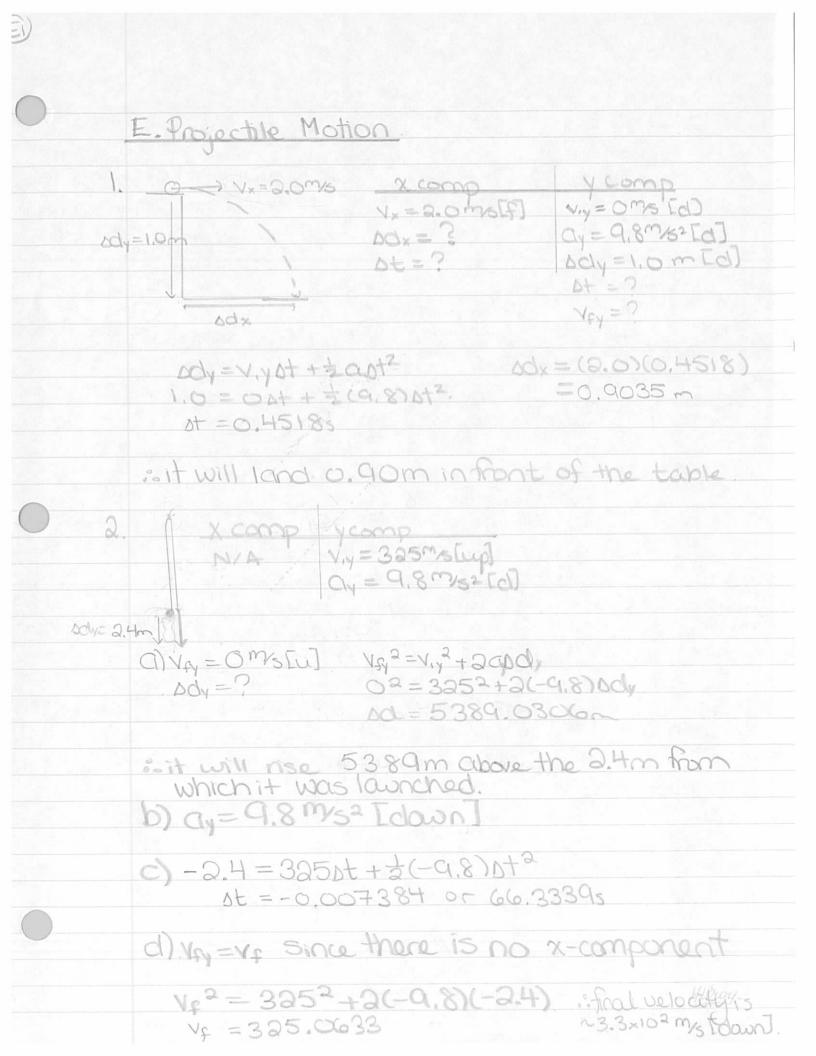
a) Using vertical values

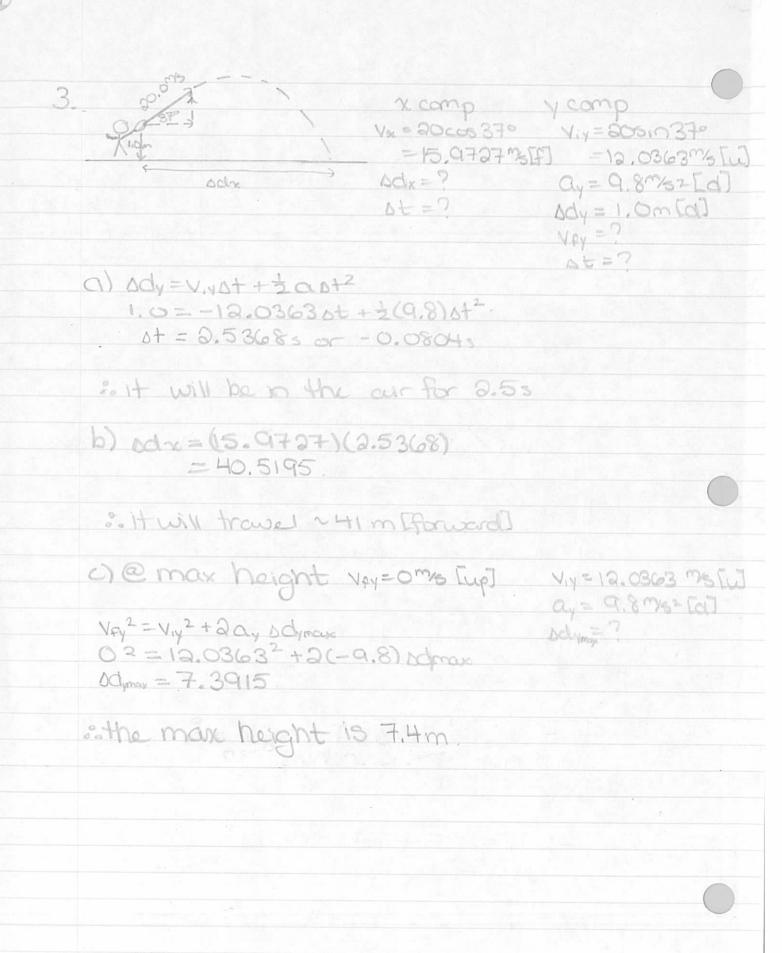
$$\overrightarrow{N} = \overrightarrow{Dd} \rightarrow \overrightarrow{Dt} = \overrightarrow{Dd}$$

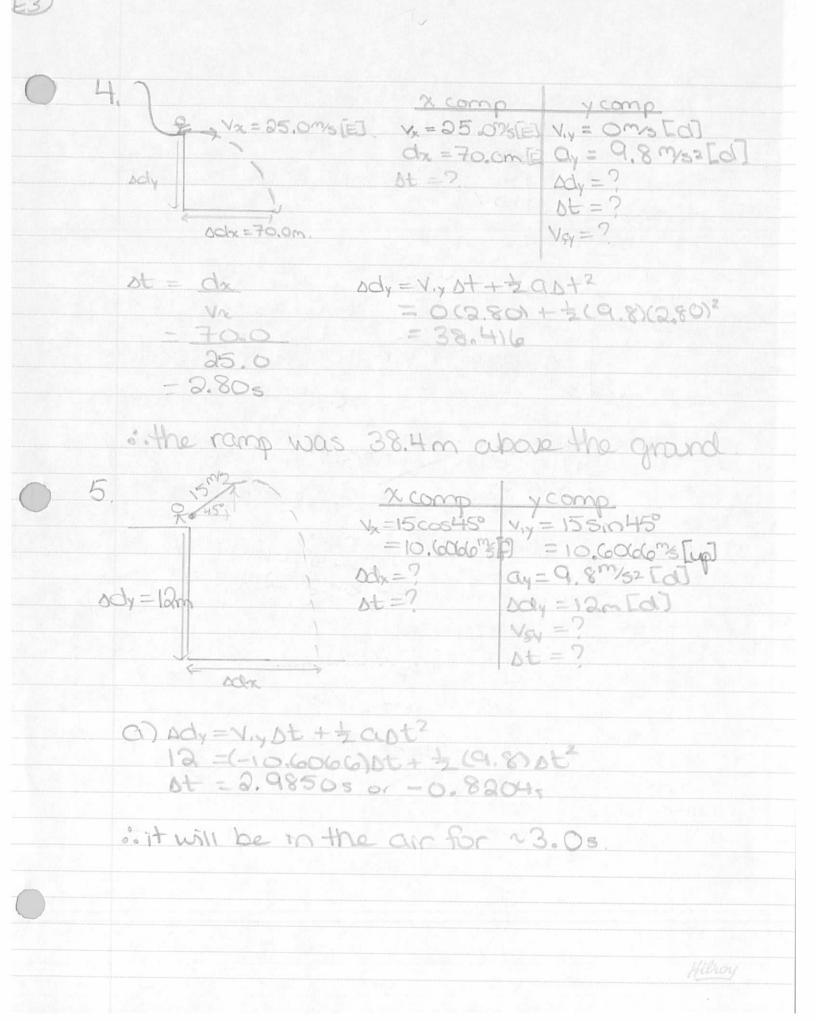
b) Using horizontal values

$$\theta = \tan^{-1}\left(\frac{20}{15}\right)$$

: the boot's resultant velocity is 25km/n[N53°E]







block = (10.6066)(2.9850) = 31.6607

2. it will lard ~ 32m in front of the cliff.

0) VF = Vx + VF

Vx=10.6066m/5

Vfy2=V,y2+2a,sdy

Vp = 10.60(do 2+18.6+67) = tan-(18.6+67) = 21.4522 m/s

=60.3690

: the final velocity 15-21 ms [60° below horizonta]