

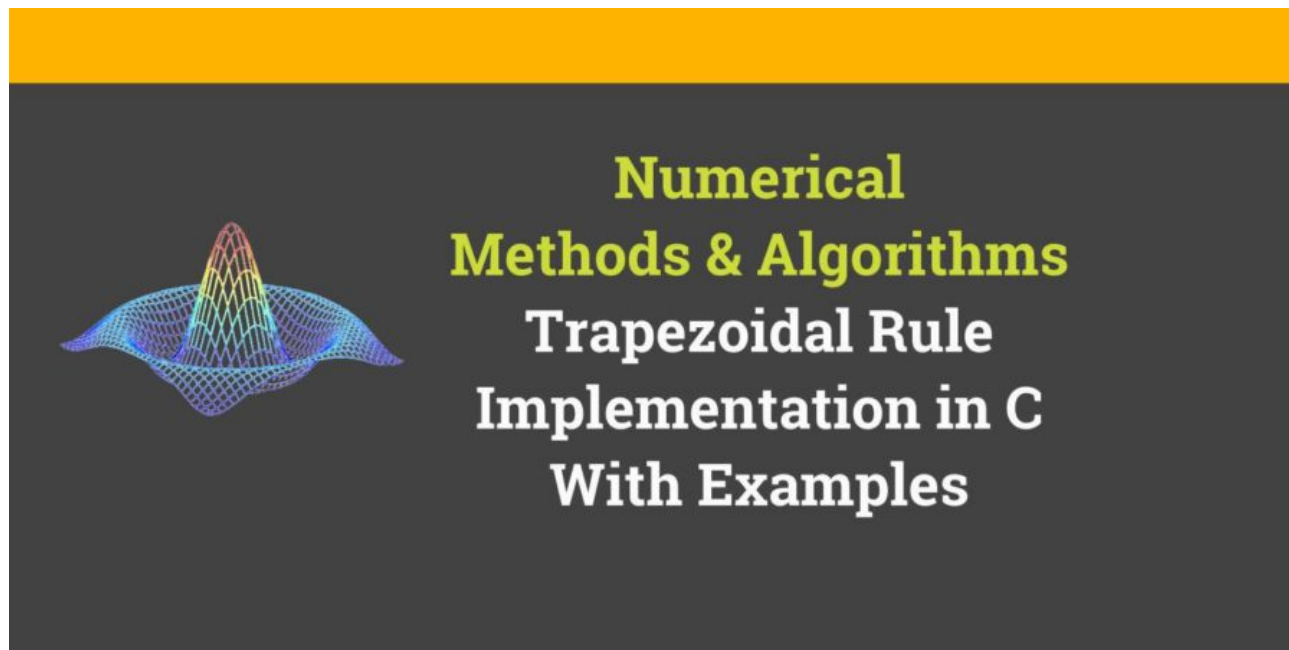


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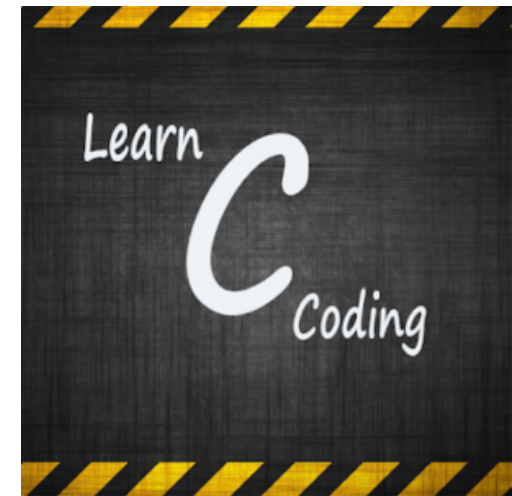
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# Trapezoidal Rule – Algorithm, Implementation in C With Solved Examples

NUMERICAL METHODS & ALGORITHMS / SUNDAY, OCTOBER 21ST, 2018



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## 1. Trapezoidal Rule

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At first we deduce the general integration formula based on Newton's forward interpolation formula and after that we will use it to formulate Trapezoidal Rule and Simpson's 1/3 rd rule.

The Newton's forward interpolation formula for the equi-spaced points  $\mathbf{x_i, i = 0, 1, \dots, n, x_i = x_0 + ih}$  is

$$\phi(x) = y_0 + u\Delta y_0 + \frac{u(u-1)}{2!}\Delta^2 y_0 + \frac{u(u-1)(u-2)}{3!}\Delta^3 y_0 + \dots$$

$$\text{where } u = \frac{x - x_0}{h}, \text{ } h \text{ is the spacing.}$$

Let the interval  $[a, b]$  be divided into  $n$  equal subintervals such that  $\mathbf{a = x_0 < x_1 < x_2 < \dots < x_n = b}$ . Then

$$\begin{aligned} I &= \int_a^b f(x)dx = \int_{x_0}^{x_n} \phi(x)dx \\ &= \int_{x_0}^{x_n} \left[ y_0 + u\Delta y_0 + \frac{u(u-1)}{2!}\Delta^2 y_0 + \frac{u(u-1)(u-2)}{3!}\Delta^3 y_0 + \dots \right] dx \end{aligned}$$

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Since  $x = x_0 + uh$ ,  $dx = hdu$ , when  $x = x_0$  then  $u = 0$  and  $x = x_n$  then  $u = n$ . Thus,

$$\begin{aligned}
 I &= \int_0^n \left[ y_0 + u\Delta y_0 + \frac{u^2 - u}{2!} \Delta^2 y_0 + \frac{u^3 - 3u^2 + 2u}{3!} \Delta^3 y_0 + \dots \right] hdu \\
 &= h \left[ y_0 [u]_0^n + \Delta y_0 \left[ \frac{u^2}{2} \right]_0^n + \frac{\Delta^2 y_0}{2!} \left[ \frac{u^3}{3} - \frac{u^2}{2} \right]_0^n + \frac{\Delta^3 y_0}{3!} \left[ \frac{u^4}{4} - u^3 + u^2 \right]_0^n + \dots \right] \\
 &= nh \left[ y_0 + \frac{n}{2} \Delta y_0 + \frac{2n^2 - 3n}{12} \Delta^2 y_0 + \frac{n^3 - 4n^2 + 4n}{24} \Delta^3 y_0 + \dots \right] \dots \dots \dots (1)
 \end{aligned}$$

From this formula, one can generate different integration formulae by substituting  $n = 1, 2, 3, \dots$

# Trapezoidal Rule

Substituting  $n = 1$  in the equation (1). In this case all differences higher than the first difference become zero. Then

$$\begin{aligned}
 \int_{x_0}^{x_n} f(x) dx &= h \left[ y_0 + \frac{1}{2} \Delta y_0 \right] \\
 \Rightarrow \int_{x_0}^{x_n} f(x) dx &= h \left[ y_0 + \frac{1}{2} (y_1 - y_0) \right] = \frac{h}{2} (y_0 + y_1) \dots \dots \dots (2)
 \end{aligned}$$

The formula (2) is known as the Trapezoidal Rule.

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In this formula, the interval  $[a, b]$  is considered as a single interval, and it gives a very rough answer. But, if the interval  $[a, b]$  is divided into several subintervals and this formula is applied to each of these subintervals then a better approximate result may be obtained.

This formula is known as composite formula, deduced below.

## Composite Trapezoidal Rule

Let the interval  $[a, b]$  be divided into  $n$  equal subintervals by the points  $a = x_0 < x_1 < x_2 < \dots < x_n = b$ , where  $x_i = x_0 + ih$ ,  $i = 1, 2, 3, \dots, n$ .

Applying the trapezoidal rule to each of the subintervals, one can find the composite formula as

$$\begin{aligned}\int_a^b f(x)dx &= \int_{x_0}^{x_1} f(x)dx + \int_{x_1}^{x_2} f(x)dx + \dots + \int_{x_{n-1}}^{x_n} f(x)dx \\ &= \frac{h}{2}[y_0 + y_1] + \frac{h}{2}[y_1 + y_2] + \dots + \frac{h}{2}[y_{n-1} + y_n] \\ \therefore \int_a^b f(x)dx &= \frac{h}{2}[y_0 + 2(y_1 + y_2 + \dots + y_{n-1}) + y_n]\end{aligned}$$

## Algorithm of Trapezoidal Rule

```

1 Step 1. Input f(x);
2 Step 2. Read a,b,n; //the lower and upper limits and number of subintervals
3 Step 3. Compute h=(b-a)/n;
4 Step 4. Set sum =[f(a)+f(a+nh)]/2;
5 Step 5. for i=1 to n-1 do
6   Compute sum = sum + f(a+ih);
7   endfor;
8 Step 6. Compute result = sum * h;
9 Step 7. Print result;

```

# Trapezoidal Rule Implementation in C

```

1  /* This program finds the value of integration of a function
2     by Trapezoidal rule. Here we assume that f(x) = x^3. */
3
4  #include<stdio.h>
5
6  void main()
7  {
8     float a,b,h,sum;
9     int n,i;
10    float f(float);
11    printf("Enter the values of a, b: ");
12    scanf("%f%f",&a,&b);
13    printf("Enter the value of n: ");
14    scanf("%d",&n);
15    h=(b-a)/n;
16    sum=(f(a)+f(a+n*h))/2;
17    for(i=1;i<n;i++)
18        sum+=f(a+i*h);
19    sum=sum*h;

```

```
20 printf("The value of the integration is %8.5f: ",sum);
21 }
22
23 float f(float x)
24 {
25     return(x*x*x);
26 }
```

## Output

Enter the values of a, b: 0 1

Enter the value of n: 100

The value of the integration is 0.25002

## Example 01

Find the value of

$$\int_{1.2}^{1.6} \left( x + \frac{1}{x} \right) dx$$

Taking 4 subintervals, correct up to four significant figures.

**Solution:**

$$\text{Let } f(x) = \left( x + \frac{1}{x} \right)$$

$$\text{Here } x_0 = 1.2, \quad x_n = 1.6, \quad n = 4$$

$$\therefore h = \frac{1.6 - 1.2}{4} = 0.1$$

The tabulated values of f(x) for different values of x are given below:

x	1.2	1.3	1.4	1.5	1.6
f(x)	2.033333	2.069231	2.114286	2.166667	2.225

By Trapezoidal Rule, we have

$$\int_a^b f(x)dx = \frac{h}{2} [y_0 + 2(y_1 + y_2 + y_3) + y_4]$$

$$\int_{1.2}^{1.6} \left(x + \frac{1}{x}\right) dx = \frac{0.1}{2} [2.033333 + 2(2.069231 + 2.114286 + 2.166667) + 2.225]$$

$$\therefore \int_{1.2}^{1.6} \left(x + \frac{1}{x}\right) dx = 0.8477$$

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