C library function - isalnum()

Description

The C library function **int isalnum(int c)** checks if the passed character is alphanumeric.

Declaration

Following is the declaration for isalnum() function.

```
int isalnum(int c);
```

Parameters

• **c** – This is the character to be checked.

Return Value

This function returns non-zero value if c is a digit or a letter, else it returns 0.

Example

The following example shows the usage of isalnum() function.

```
Live Demo
#include <stdio.h>
#include <ctype.h>
int main () {
   int var1 = 'd';
   int var2 = '2';
   int var3 = '\t';
   int var4 = ' ';
   if( isalnum(var1) ) {
      printf("var1 = |%c| is alphanumeric\n", var1 );
   } else {
      printf("var1 = |%c| is not alphanumeric\n", var1 );
   }
   if( isalnum(var2) ) {
      printf("var2 = |%c| is alphanumeric\n", var2 );
   } else {
      printf("var2 = |%c| is not alphanumeric\n", var2 );
```

```
if( isalnum(var3) ) {
    printf("var3 = |%c| is alphanumeric\n", var3 );
} else {
    printf("var3 = |%c| is not alphanumeric\n", var3 );
}

if( isalnum(var4) ) {
    printf("var4 = |%c| is alphanumeric\n", var4 );
} else {
    printf("var4 = |%c| is not alphanumeric\n", var4 );
}
return(0);
}
```

Let us compile and run the above program, to produce the following result -

```
var1 = |d| is alphanumeric
var2 = |2| is alphanumeric
var3 = | | is not alphanumeric
var4 = | | is not alphanumeric
```