## C library function - fscanf()

### **Description**

The C library function int fscanf(FILE \*stream, const char \*format, ...) reads formatted input from a stream.

#### **Declaration**

Following is the declaration for fscanf() function.

```
int fscanf(FILE *stream, const char *format, ...)
```

#### **Parameters**

- **stream** This is the pointer to a FILE object that identifies the stream.
- • format This is the C string that contains one or more of the following items Whitespace character, Non-whitespace character and Format specifiers. A format specifier will be as [=%[\*][width][modifiers]type=], which is explained below –

Sr.No.	Argument & Description
1	*
	This is an optional starting asterisk indicates that the data is to be read from the stream but ignored, i.e. it is not stored in the corresponding argument.
2	width
	This specifies the maximum number of characters to be read in the current reading operation.
3	modifiers
	Specifies a size different from int (in the case of d, i and n), unsigned int (in the case of o, u and x) or float (in the case of e, f and g) for the data pointed by the corresponding additional argument: h: short int (for d, i and n), or unsigned short int (for o, u and x) I: long int (for d, i and n), or unsigned long int (for o, u and x), or double (for e, f and g) L: long double (for e, f and g)
4	type
	A character specifying the type of data to be read and how it is expected to be read. See next table.

# fscanf type specifiers

type	Qualifying Input	Type of argument
С	Single character: Reads the next character. If a width different from 1 is specified, the function reads width characters and stores them in the successive locations of the array passed as argument. No null character is appended at the end.	char *
d	Decimal integer: Number optionally preceded with a + or - sign	int *
e, E, f, g, G	Floating point: Decimal number containing a decimal point, optionally preceded by a + or - sign and optionally followed by the e or E character and a decimal number. Two examples of valid entries are -732.103 and 7.12e4	float *
0	Octal Integer:	int *
S	String of characters. This will read subsequent characters until a whitespace is found (whitespace characters are considered to be blank, newline and tab).	char *
u	Unsigned decimal integer.	unsigned int *
x, X	Hexadecimal Integer	int *

• **additional arguments** – Depending on the format string, the function may expect a sequence of additional arguments, each containing one value to be inserted instead of each %-tag specified in the format parameter (if any). There should be the same number of these arguments as the number of %-tags that expect a value.

#### **Return Value**

This function returns the number of input items successfully matched and assigned, which can be fewer than provided for, or even zero in the event of an early matching failure.

## **Example**

The following example shows the usage of fscanf() function.

```
#include <stdio.h>
#include <stdlib.h>

int main () {
   char str1[10], str2[10], str3[10];
   int year;
   FILE * fp;
```

```
fp = fopen ("file.txt", "w+");
fputs("We are in 2012", fp);

rewind(fp);
fscanf(fp, "%s %s %s %d", str1, str2, str3, &year);

printf("Read String1 |%s|\n", str1 );
printf("Read String2 |%s|\n", str2 );
printf("Read String3 |%s|\n", str3 );
printf("Read Integer |%d|\n", year );

fclose(fp);

return(0);
}
```

Let us compile and run the above program that will produce the following result -

```
Read String1 |We|
Read String2 |are|
Read String3 |in|
Read Integer |2012|
```