

Parts of the C Language

Like any language, the C programming language tuts-

Parts of the C Language

- Keywords
- Functions
- Operators
- Values and variables
- Structure

The keywords are the language part of the C language. **tuts**

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Keywords

_Alignas	break	float	signed
_Alignof	case	for	sizeof
_Atomic	char	goto	static
_Bool	const	if	struct
_Complex	continue	inline	switch
_Generic	default	int	typedef
_lmaginary	do	long	union
_Noreturn	double	register	unsigned
_Static_assert	else	restrict	void
_Thread_local	enum	return	volatile
auto	extern	short	WHILE

The good news is that, unlike Ettuts -



Functions

- The true workhorses of the C language
- Held in C language libraries
- Defined by header files
- Thousands of functions

incorporate a header file, which defines the function **tuts**



Operators

- Mathematical: + / * % ++ --
- Comparison: == != > <

used to manipulate data in the prtuts +

The segment of Expert Programming Tutorial - The Comp

C From Beginner To Expert Programming Tutorial - The Complete Tutorial to Learn C.mp4 - VLC media player

Operators

- Bitwise & | ^ << >>
- Unary + ~ ! *

as well as a host of other special stuts -

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Values and Variables

Values

- Characters
- Integer values
- Floating-point values
- Memory locations

Variables

- Characters
- Integer values
- Floating-point values
- Memory locations

Its contents can change or vatuts +

Structure

- Preprocessor directives
- The main() function
- Curly brackets
- Statements
- Comments

or other programmers, reminders, general informaticuts