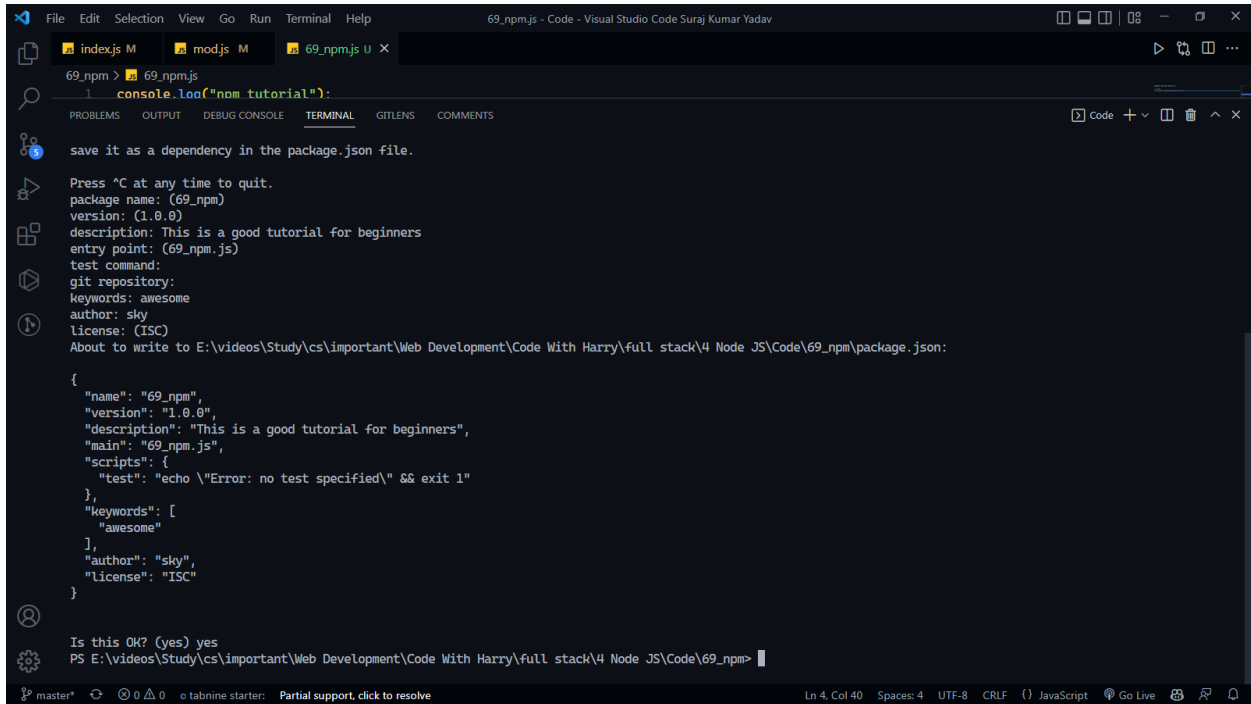


To get version of:

1. npm: npm --version
 2. node: node --version
- in terminal

Type “npm init” in terminal and fill the details



The screenshot shows a Visual Studio Code window with a terminal open. The terminal displays the output of the 'npm init' command. It prompts for package name, version, description, entry point, test command, git repository, keywords, author, and license. The user has provided the following details:

- package name: (69_npm)
- version: (1.0.0)
- description: This is a good tutorial for beginners
- entry point: (69_npm.js)
- test command:
- git repository:
- keywords: awesome
- author: sky
- license: (ISC)

The terminal shows the resulting package.json file:

```
{
  "name": "69_npm",
  "version": "1.0.0",
  "description": "This is a good tutorial for beginners",
  "main": "69_npm.js",
  "scripts": {
    "test": "echo \"Error: no test specified\" && exit 1"
  },
  "keywords": [
    "awesome"
  ],
  "author": "sky",
  "license": "ISC"
}
```

The terminal also shows the prompt: "Is this OK? (yes) yes" and the command prompt: "PS E:\videos\Study\cs\important\Web Development\Code With Harry\full stack\4 Node JS\Code\69_npm>".

Alternatively, we can any other details

- ➔ “npm init” initializes folder as node package
- ➔ If we install something on node, it will automatically add it to dependencies (inside newly created json file)
- ➔ After installing a package, it will be stored in a folder inside the folder we are working on it named node_modules.
- ➔ **To install a module → “npm install packageName”**
 - We can simple write “i” in place of “install”
- ➔ **To uninstall a module → “npm uninstall packageName”**
- ➔ If we mistakenly delete the node_modules folder, we simple have to write “npm install” in terminal, it will automatically install all the dependencies present in the json file
- ➔ **To install a particular version of a module → “npm install packName@1.2.3”, where 1.2.3 is version. version is in the form of major.minor.patch**
 - Patch count increase when bug is fixes or something like that
 - Minor count increase when new features are added without removing old features
 - Major count increase when major changes occur like old function is replaced by new function i.e. old one is deprecated

- ➔ It may be possible that package we are installing is also depend on some other package
- ➔ **To install a module as dev dependency → “npm install packName --save-dev”**
 - This package will only work at development stage not at production stage
- ➔ **To globally install a package → “npm install packName --global”**
- ➔ Run a Js file using a package → “packName filename”
- ➔ **To see version of any package: npm view packName version**

The screenshot shows the Visual Studio Code interface. The Explorer panel on the left shows a project structure with folders like 'Project-1', 'Project-2', 'tut67', 'tut68', and 'tut69'. The 'tut69' folder is expanded, showing files like 'index.js', 'mod.js', and 'tut69.js'. The 'node_modules' folder is also expanded, showing 'slugify'. The main editor shows the 'package.json' file for 'tut69' with the following content:

```

13  "license": "ISC",
14  "dependencies": {
15    "browserify": "^16.5.0",
16    "slugify": "~1.3.3"
17  },
18  "devDependencies": {
19    "nodemon": "+2.0.1"
20  }

```

The terminal window at the bottom shows the command `npm i browserify` being executed. The output indicates that `browserify@16.5.0` was installed, along with 132 other packages. It also shows a warning about an optional dependency `fsevents@2.1.2` not being supported on the current platform.

By default symbol before version is ^, but if we change it to ~, it will install any patch released to it i.e. any smaller update see above page for detail.

There is nothing like +, it is misprinted, it should be >, it will install latest version

Packages to install:

1. Nodemon
2. Express
3. Slugify
4. browserify

Nodemon → as file changes it will automatically run again that file to implement new change → i.e. refresh every time as file changes.