



Coin Catalogue

A simple app with minimal interface for all your catalogue needs.

Getting Started

These instructions will get you a copy of the project up and running on your local machine for development and testing purposes. See installation for notes on how to deploy the project on a live system.

Prerequisites

Xcode 10 and up

iOS 12 and up

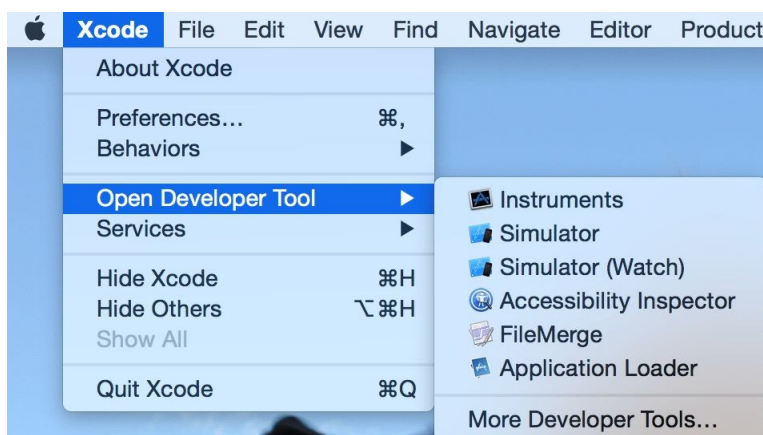
Installing

The app can be deployed on a Xcode simulator or can be installed on an iPhone or iPad using Xcode development tools.

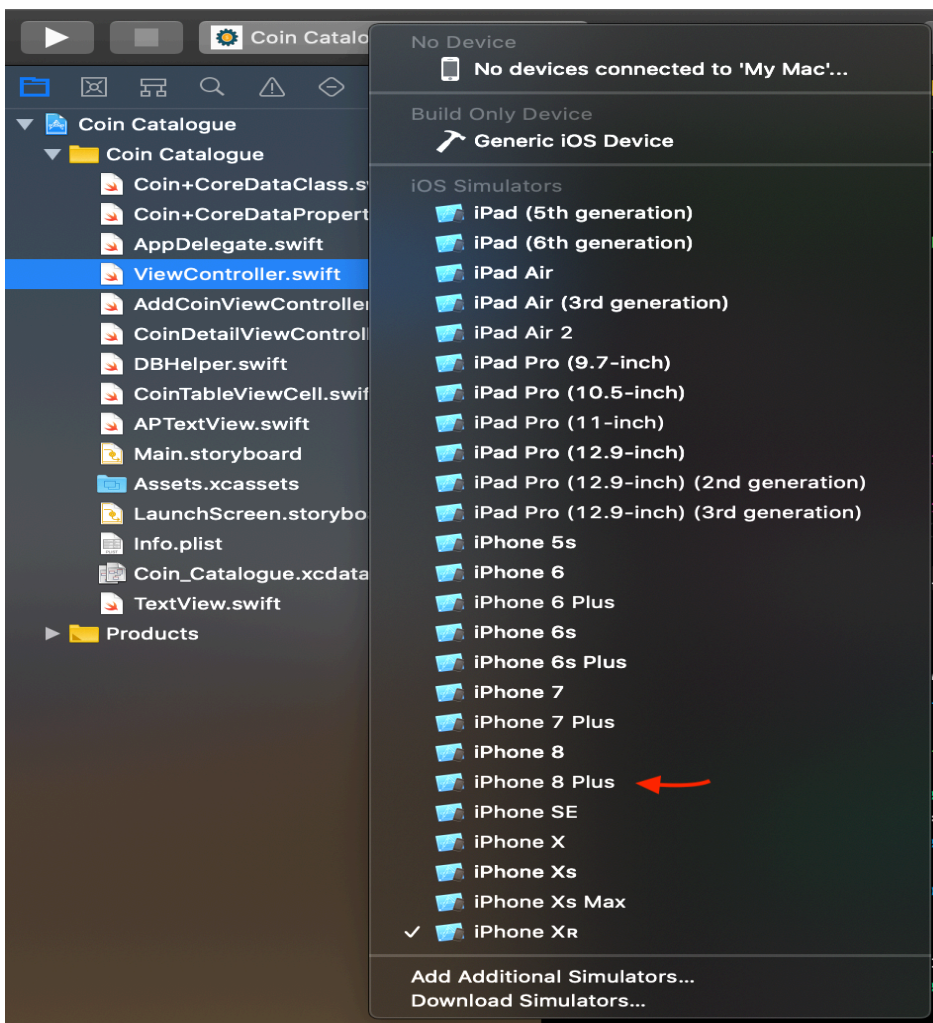
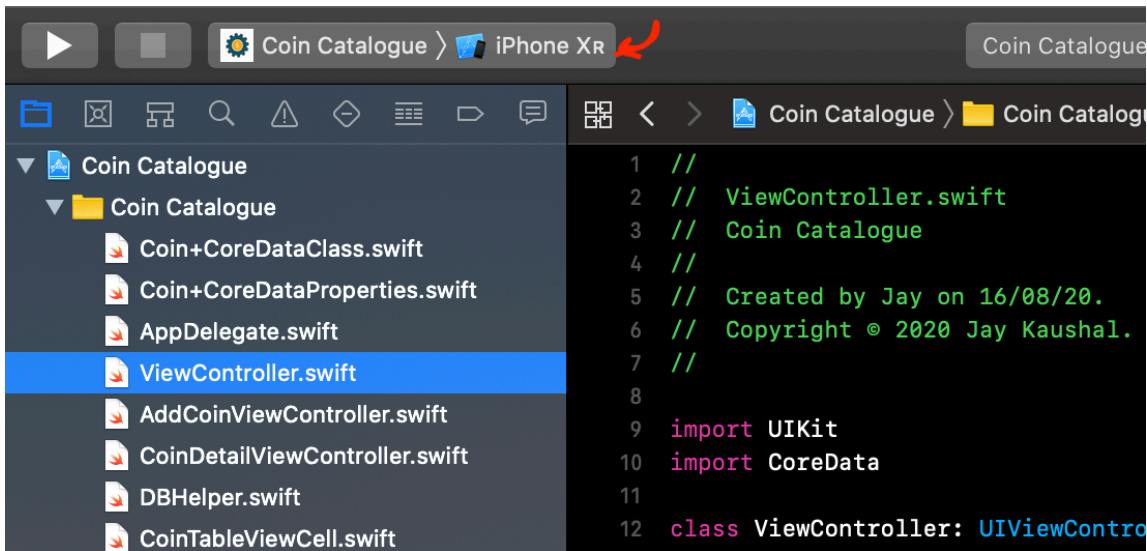
Install App On iOS Simulator

You simply need to manually install the App to your simulator. The steps required are detail below.

1. From Xcode, launch the iOS simulator:



2. Verify that the desired device is selected.



3. If the App that you plan to install is already installed, you should delete it. Then proceed with installing the updated release.
4. The App file that was provided to you should be copied/placed on your desktop for easy access.
5. Now open the project folder and run the app on Xcode.
6. Now the App is installed to the simulator and you are ready to test. Happy testing!

Features

- User can save unlimited data into the app without any restrictions.
- A search bar has been initialized in the app so that the user who wants to gather the information of the specific coin can gather the information easily.
- User can easily create his own catalogue and can access through the same easily.
- The user can easily delete the data which he/she has created.

Built With

- Xcode 10

Authors

- Jay Kaushal - (email : 123jayvedant@gmail.com)