

Rules for Online Gaming Call of Duty Mobile-Battle Royale, AGRESITA-2023

1. Mode Will be SOLO in Battle Royale.
2. Tournament will only allow Registration of 130 Player will Follow First Come First Serve Format.
3. No on spot registration allowed for this event.
4. Must Carry their ID Card Issued by their respective Institute.
5. Players Must Carry Power banks and Ear/Headphones.
6. Only players present on SSIPMT Raipur Campus are allowed to participate in this tournament.
7. All Players Must Submit Screenshots of Their Placement and Kills After They are Eliminated within 10 minutes.
8. Point Will be Awarded based on Placement and Kills.
9. Use of emulators (Bluestacks, Nox, Memu, etc.) is prohibited during the tournament.
10. Flaming / cheating / toxic behaviour is not tolerated. Warnings will be given to the Players that commit such offences. Repeated offences will result in penalties.
11. Teaming is prohibited. Any player that participates in teaming will be penalized.
12. Smurfing is not Allowed and if a player is found doing so entire team will be disqualified.
13. All Resources/Maps Required Should Pre-Downloaded Before Registration.

Communication

Discord will be used as the primary communication platform. Most of the communication will be done there. Players are responsible to Pay Attention to any important announcements or updates regarding the Tournament.

General Conduct

It is essential for all Players to bear a sporting and fair attitude for an orderly and pleasant game. Breaches of this rule will lead to penalty points. The most important and common offences are listed below. However, the Tournament administration may also assign penalties for other types of unsportsmanlike behaviour (e.g. harassment) that are not included in the list:

Players will refrain from the use of vulgar or provocative language during the entire competition. All rules of conduct also apply to chatrooms through the game console.

Players are expected to compete in a professional manner. Throwing a match, halting play without cause, or showing a flagrant lack of effort will be construed as a violation of player conduct and will result in match penalties, forfeit or disqualification from the tournament.

Cheating does not need to be successful to qualify as a violation. Conspiring and attempts to cheat will be considered as full violations and will lead to automatic disqualification for all conspirators involved.

Examples of cheating include, but aren't limited to: Ringer, Account Sharing



Teams / Player Requirement

All Players are expected to have Discord installed on their mobile device or have access to it on other devices.

Only players present on SSIPMT Raipur Campus are allowed to participate in this tournament.

By registering, Players acknowledge that all usage of photos, videos, and any form of recording during the tournament have been given legal consent by the players for media and marketing purposes.

The act of registering for this tournament implies full acceptance of all terms, conditions, rules, and regulations stated, in its entirety.

All updates and maps/recourses downloads should be done before registering in the tournament.

Tournament Format

This Tournament is to be played in a Battle Royale, Best of 2 (Bo2) format for Qualifier and Best of 3 (Bo3) format for Finals. The top 38 from each round-up will qualify and proceed to the Finals.

Tournament Schedules and Rules

The tournament schedule will be available on the official Discord and Announced on Stage.

If a Player is not ready to play in 10 minutes after the official match starting time, the Player will be considered as a “no show” for that round but will still be able to participate in the upcoming rounds of the tournament.

Players may not remake matches unless for reasons of server problems or bug issues.

Once a match has completed, teams must take a screenshot of the match result as proof of final scores.

The Tournament Organizer reserves the right to make changes to the required game or player settings at any time at their sole discretion prior to the start of any Tournament Game.

Tournament Structure

In-game Rules

Application Version: Call of Duty: Mobile (CODM)

Players are prohibited from using any kind of emulation software or Tablet device. If any players are caught using the item stated above will be banned from entering any tournament.

If any player disconnects during a match, the game continues. The disconnected players are required to reconnect as soon as possible.

In the case of a server crash, the admin will rehost the lobby and restart the match.

Players must make sure they are fully ready and prepared throughout the whole Tournament.

Ranking and Point System

Points System:

▪ PER KILL: 2.5

KILLS	1	2	3	4	5	6	7	8	9
POINTS	2.5	5	7.5	10	12.5	15	17.5	20	22.5

▪ RANKING:

#RANKING	1	2	3	4	5	6	7	8	9
POINTS	99	98	97	96	95	94	93	92	91

Admin Rights

Admin may overrule all rules based on the situation. The organizer's decision is final after the appeal process.

The Organizer has the right to decide outside or even against the rulebook in special cases to guarantee fair play.