1 RESULTS OF ADDITIONAL EXPERIMENTS

Methods	DPDP_8_12		DPDP_10_10		DPDP_12_8		DPDP_14_6		DPDP_24_16		DPDPTW_8_12	
	Obj. Value (Gap)	Time										
MP (theoretical opt.)	4.40 (0%)	~ 5s	4.40 (0%)	~ 5s	4.42 (0%)	~ 5s	4.38 (0%)	~ 5s	-	-	9.07 (0%)	~ 5s
CI	4.93 (12.20%)	<1 ms	4.82 (9.52%)	<1 ms	4.73 (6.99%)	<1 ms	4.58 (4.58%)	<1 ms	6.89 (0%)	<1 ms	10.25 (12.55%)	<1 ms
MGI [1]	4.91(11.66%)	<1 ms	4.80 (9.19%)	<1 ms	4.73 (6.94%)	<1 ms	4.58 (4.55%)	<1 ms	6.89 (-0.09%)	<1 ms	10.21 (12.01%)	<1 ms
Neuro-Ins	4.57 (3.84%)	<1 ms	4.53 (2.86%)	<1 ms	4.52 (2.09%)	<1 ms	4.45 (1.45%)	<1 ms	6.47 (-6.07%)	<1 ms	10.11 (10.87%)	<1 ms

Table 1: Comparison results for all instances.

REFERENCES

[1] Qingte Zhou, Huanyu Zheng, Shengyao Wang, Jinghua Hao, Renqing He, Zhizhao Sun, Xing Wang, and Ling Wang. 2020. Two fast heuristics for online order dispatching. In 2020 IEEE Congress on Evolutionary Computation (CEC). IEEE, 1–8.