6.1 Quick Reference Guide

The following is a quick reference guide for H2 Computing that students can use as a reference when attempting practical questions to reduce memory load.

1. Python

1. Identifiers

When naming variables, functions and modules, the following rules must be observed:

- Names should begin with character 'a' - 'z' or 'A' - 'Z' or '_' and followed by alphanumeric characters or '_' .
- Reserved words should not be used.
- User-defined identifiers are case sensitive.

2. Comments and Documentation Strings

This is a comment

```
"""
   This is a documentation string
   over multiple lines
"""
```

3. Input/Output

print ("This is a string")

s = input ("Instructions to prompt for data entry.")

4. Import

import <module>

from <module> **import** <name>

5. Data Type

Data Type	Notes
int	integer
float	real number
bool	boolean
str	string (immutable)
list	series of values
dict	key-value pairs
tuple	series of values (immutable)

6. Assignment

Assignment Statement	Notes
a = 1	integer
b = c	variable
d = "This is a string"	string
mylist = [1, 2, 3, 4, 5]	list
mydict = {'key': 'value'}	dict

7. Arithmetic Operators

Operator	Notes
+ -	plus, subtract
* /	multiply, divide
%	remainder or modulus
**	exponential or power
//	quotient of the floor division

8. Relational Operators

Operator	Notes
==	equality
!=	not equal to
> >=	greater than, greater than or equal to
< <=	less than, less than or equal to

9. Boolean Expression

Boolean Expression	Notes
a and b	logical and
a or b	logical or
not a	logical not

10. Iteration

while loop	**for loop**
while condition(s): <statement(s)>	**for** i **in** range(n): <statement(s)>
	for record **in** records: <statement(s)>

11. Selection

Type 1	Type 2	Type 3
if condition(s)**:** <statement(s)>	**if** condition(s)**:** <statement(s)> **else:** <statement(s)>	**if** condition(s)**:** <statement(s)> **elif** condition(s)**:** <statement(s)> **else:** <statement(s)>

12. Functions

 # Function definitions
@<optional decorator(s)>
def <function name> (<parameters>)**:**
   <function body>

 # Function calls
<function name>**(**<value>**,** <name>=<value>**)**

13. Object-Oriented Programming

class <class name> **(**<optional parent class>)**:**

   def __init__**(self,** <parameters>)**:**
      <constructor body>

   def <method name> **(self,** <parameters>)**:**
      <method body>

14. Built-in Functions and Attributes

__file__	<file>.readlines()	<list>.copy()	print()	<str>.isdigit()
__name__	<file>.write()	<list>.index()	range()	<str>.islower()
abs()	float()	<list>.insert()	round()	<str>.isspace()
bin()	hex()	<list>.pop()	staticmethod()	<str>.isupper()
<bytes>.decode()	input()	<list>.remove()	str()	<str>.lower()
chr()	int()	<list>.reverse()	<str>.encode()	<str>.startswith()
<dict>.clear()	len()	<list>.sort()	<str>.endswith()	<str>.upper()
<dict>.copy()	list()	max()	<str>.format()	
<file>.close()	<list>.append()	min()	<str>.index()	
<file>.read()	<list>.extend()	open()	<str>.isalnum()	
<file>.readline()	<list>.clear()	ord()	<str>.isalpha()	

csv module	datetime module		math module
reader()	datetime()	<datetime>.day	ceil()
writer()	datetime.now()	<datetime>.hour	exp()
<writer>.writerow()	datetime.strptime()	<datetime>.minute	floor()
	<datetime>.isoformat()	<datetime>.second	log()
	<datetime>.strftime()	<timedelta>.days	pow()
	<datetime>.year	<timedelta>.seconds	sqrt()
	<datetime>.month		trunc()

os.path module	random module	sqlite3 module	socket module	sys module
basename()	random()	connect()	socket()	exit()
dirname()	randint()	<connection>.commit()	bind()	
isdir()	randrange()	<connection>.close()	listen()	
isfile()	shuffle()	<connection>.execute()	accept()	
join()		<connection>.rollback()	connect()	
		<connection>.row_factory	recv()	
		<cursor>.fetchone()	sendall()	
		<cursor>.fetchall()		
		Row		

pymongo module		flask module
MongoClient()	<collection>.update_one()	Flask()
<client>.database_names()	<collection>.update_many()	<flask application>.route()
<client>.get_database()	<collection>.delete_one()	<flask application>.run()
<client>.drop_database()	<collection>.delete_many()	render_template()
<client>.close()	<collection>.count()	request.files
<database>.collection_names()	<cursor>.count()	request.form
<database>.get_collection()		request.method
<database>.drop_collection()		send_from_directory()
<collection>.insert_one()		redirect()
<collection>.insert_many()		url_for()
<collection>.find_one()		secure_filename()
<collection>.find()		<uploaded file>.save()

2. SQL Statements

```
CREATE TABLE table_name(
   column1_name COLUMN1_TYPE COLUMN1_CONSTRAINTS,
   column2_name COLUMN2_TYPE COLUMN2_CONSTRAINTS,
   ...
   PRIMARY KEY (column1_name, column2_name, …),
   FOREIGN KEY (column_name) REFERENCES table_name(column_name)
);
```

SELECT *column1_name, column2_name, ...* **FROM** *table_name* **WHERE** *where_expression* **ORDER BY** *order_expression* **ASC**;	**SELECT** *column1_name, column2_name, ...* **FROM** *table_name* **WHERE** *where_expression* **ORDER BY** *order_expression* **DESC**;

```
SELECT table1_name.column1_name, table2_name.column2_name, ...
FROM table_name, table2_name
WHERE where_expression;
```

```
SELECT table1_name.column1_name, table2_name.column2_name, ...
FROM table1_name
INNER JOIN table2_name ON join_expression;
```

```
SELECT table1_name.column1_name, table2_name.column2_name, ...
FROM table1_name
LEFT OUTER JOIN table2_name ON join_expression;
```

```
SELECT
   COUNT(*),
   MAX(column1_name),
   MIN(column2_name),
   SUM(column3_name),
   ...
FROM table_name;
```

```
INSERT INTO table_name(column1_name, column2_name, ...)
VALUES(column1_value, column2_value, ...);
```

```
UPDATE table_name SET
    column1_name = column1_expression,
    column2_name = column2_expression,
    ...
WHERE where_expression;
```

```
DELETE FROM table_name
WHERE where_expression;
```

```
DROP TABLE table_name;
```

3. SQLite Types, Constraints, Functions and Operators

Types	Constraints	Functions	Operators			
NULL	NOT NULL	COUNT()	||	/	<	AND
REAL	PRIMARY KEY	MAX()	+	%	<=	OR
INTEGER	AUTOINCREMENT	MIN()	-	=	>	IS
TEXT	UNIQUE	SUM()	*	!=	>=	IS NOT

4. PyMongo Operators

Comparison

$eq	$gt	$gte	$lt	$lte
$ne	$in	$nin		

Logical

$and	$not	$or

Element

$exists

Update

$set	$unset

5. HTML Elements, Attributes and Character References

The first line of a HTML document must be: <!doctype html>

Type	Elements	Attributes
Common		id, class
Required	<html>, <head>, <title>, <body>	
Metadata	<link>	rel, href
Structure	<h1>, <h2>, <h3>, <p>, <div>, <span>, <hr>	
Text and Media	<b>, <i>	
	<a>	href
	<img>	src, alt
Table	<table>, <tr>, <th>, <td>	
Form	<form>	action, enctype, method
	<input>	name, type, value
	<textarea>	name

Character	&	<	>	"
Reference	&	<	>	"

6. Jinja2 Filters

length	safe

7. CSS Properties

Common	Box Model		Typography
display	height	margin-left	font-family
background	width	margin-right	font-size
color	border	margin-top	font-style
	border-bottom	padding	font-weight
	border-left	padding-bottom	text-align
	border-right	padding-left	text-decoration
	border-top	padding-right	
	margin	padding-top	
	margin-bottom		