

Final Report

Team Name : Rosseta (Project B)

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Date: Jan. 9th 2015

1 Prototype System Introduction

1.1 Functions

Our project named *Rosseta Seg* can segment Chinese passages into sentences and words mostly correctly even when some other language characters or symbols in the sentence.

We also provide the capability of manipulating lexicon and rules library. Users can DIY the dictionary and rules with their own wills.

1.2 Running Environment

Windows 7 8 8.1

Mac OS X 10.10

Other editions as long as installed python

1.3 Developing Environment

PyCharm 4.0 community edition.

2 Task Allocation

Yuchen Lin → All background program.

(Segmentation Algorithm & Lexicon Modify & Rules Modify & Connection to UI)

Zhaorun Han → UI component. Every windows and every buttons.

3 Features

3.1 Friendly UI

Our UI is very easy to use and understand the functions of every button.

3.2 Accuracy

We can recognize words which are not in the lexicon well such as name of people and name of place.

3.3 Extensible

You can directly modify the lexicon and rules (such as "DELETE 的" or "CHANGE 我 WITH 笔者").

4 System Architecture

4.1 UI

4.1.1 Main Window

(1) There is a menu on the top, which can lead us to all functions of this program. File→Open can let you open a text file, which contains the paragraph you want to segment into words.

(2) The two big text boxes are very convenient for users to input the sentence he want to segment and copy the result.

(3) The right two buttons can make you segment as your will. If you just want to get sentences, please press the first button. Otherwise, press the other one to get segmented words.

(4) Press the save button, you can save your result and create a new file.

4.1.2 Lexicon Modify Window

When you open this window, you will find the left part is a text box, which contains many words and numbers. The numbers is the frequency of the word, and you can directly modify both of them.

The right part can enable you to add a new word into the dictionary.

4.1.3 Rules Modify Window

It's almost the same as Lexicon part.

Now, we just provide two rules you can modify.

DELTE

CHANGE...WITH

4.1.4 Help

4.2 Background

In order to obtain a better result, I constructed two level (or we may say, two layers) of segmentation algorithm.

Layer 1 is based on dictionary and frequency of each word. I consider every character as a vertex (point) and every word as an edge connecting the two vertexes, and the possibility (frequency) is actually the weight of the edge.

Thus, we get a DAG, which means *Directed Acyclic Graph* (有向无环图). And therefore, we could use the knowledge in Graph

Theory to find the largest possibility route of this graph.

Because of being based on dictionary, layer1 can not process un-login words. (未登录词) Therefore, I made layer 2.

Layer 2 , however , is based on **HMM (Hidden Markov Model, 隐马尔科夫模型)** and **Viterbi Algorithm**(维特比算法).

I consider the position (B,E,M,S) of every character is a hidden state and the sentence to segment is a visible output of the chain of those hidden states.

In addition, we have to consider that the position of every character is only the result of the former one so that the sentence can be regard as a **Markov Chain**(马尔科夫链).

5 Algorithm Description

5.1 UI

5.1.1 Tkinter

We choose Tkinter as our platform to establish our UI, because it's based on TCL language, so that it can be run on many OS like windows and MAC.

All buttons and textbox... are the build-in parts of tkinter.

5.1.2 Commands

When we press each button, we want to call some function to get some kinds of results. This is based on command. Wherever the button is, the command is there.

5.1.3 Advantages

5.1.3.1 Easy is beautiful.

Our UI is very easy to know the function of every button, which is friendly and charming.

5.1.3.2 Considerate.

When you segment the sentences or add a word into Lexicon, we will take the curse and scroll bar to the end, which is very convenient for users.

5.2 Background

5.2.1 Lexicon

a. Data Structure :
dict.txt

全 22165
提出 22139
行 22128
我国 22114
作用 22078
皇帝 22050
倒 21994
快 21973
必须 21884

b. Load Method

```
#cut every word in Dict into several pieces to be prefix
def generatePrefixDict():
    global Possibility,PrefixDict,total,Dictionary_URL
    fo = Lexicon.loadDict(Dictionary_URL)
    PrefixDict = set()
    FREQ = {}
    for line in fo.read().rstrip().split("\n"):
        word,freq = line.split(' ')[2]
        FREQ[word] = float(freq)
        total += float(freq) #calculate the total number of words
    for idx in range(len(word)): #generate the prefix
        dictionary
        prefix = word[0:idx+1]
        PrefixDict.add(prefix)
    fo.close()
    #Transform the freq into possibilities
    Possibility = dict((key,log(value/total)) for key,value in
        FREQ.items())
```

c. Prefix Dictionary

This is a data structure called Trie Tree(Trie 树 前缀树)

5.2.2 DAG & Route

```
#get the DAG of a sentence
def getDAG(sentence:str):
    global PrefixDict,Possibility
    DAG = {}
```

```

N = len(sentence)
for i in range(N):
    lst_pos = []
    #this list is to save the indexes of those chars who can make up a word
    with i-th char.
    j = i
    word = sentence[i]
    #if this char is not in dict, we must let it be a single word
    lst_pos.append(i)
    while(j<N and word in PrefixDict):
        if(word in Possibility):
            if(lst_pos[0]!=j):
                lst_pos.append(j)
            j+=1
            word = sentence[i:j+1]
        #put this list of i-th into DAG[i]
    DAG[i]=lst_pos
return DAG

```

After we got a DAG, we should calculate the route for this graph, which has the max possibility.

```

#Dynamic Planning.
#calculate the most possible route of every beginning-char.
def calculateRoute(DAG:dict,route:dict,sentence:str):
    #from right to left
    global Possibility , min_Possibility

    N = len(sentence)
    route[N]=(0.0,"")
    #In fact, it is a recurse procedure.
    for i in range(N-1,-1,-1):
        max_psblty = None
        max_cur = i
        for j in DAG[i]:
            #to consider every possible word
            word = sentence[i:j+1]
            posb1 = Possibility.get(word,min_Possibility)
            posb2 = route[j+1][0]
            posb = posb1 + posb2
            if max_psblty is None:
                max_psblty = posb
            if(posb>=max_psblty):

```

```
max_psbty = posb
max_cur = j
route[i] = (max_psbty,max_cur)
```

5.2.3 HMM

HMM can be considered as two parts. One is the model to POS, the other one is to calculate the best way. (Viterbi Algorithm)

```
def viterbi(obs):
    V = [{}]
    path={ }
    for s in States:
        V[0][s] = start_P[s] + emit_P[s].get(obs[0],MIN_FLOAT)
        path[s] = [s]
    for i in range(1,len(obs)):
        char = obs[i]
        V.append({})
        newPath = {}
        for s in States:
            emit = emit_P[s].get(char, MIN_FLOAT)
            prob_max=MIN_FLOAT
            state_max = PrevStatus[s][0]
            for preState in PrevStatus[s]:
                prob = V[i-1][preState] + trans_P[preState][s] + emit
                if(prob>prob_max):
                    prob_max = prob
                    state_max = preState
            V[i][s] = prob_max
            newPath[s] = path[state_max] + [s]
        path = newPath

    finalProb = MIN_FLOAT
    finalState = ""
    for fs in ('E','S'):
        p = V[len(obs)-1][fs]
        if(p>finalProb):
            finalProb = p
            finalState = fs
    return (finalProb,path[finalState])
```

5.2.4 Segment & Output

After we have the route and how to cut the un-login word, the rest

part is very easy, which just needs us to control the process. We especially paid attention to the English words, digits and some other symbols. The code of this part is huge, and therefore I decided not to present them here.

5.2.5 Rules

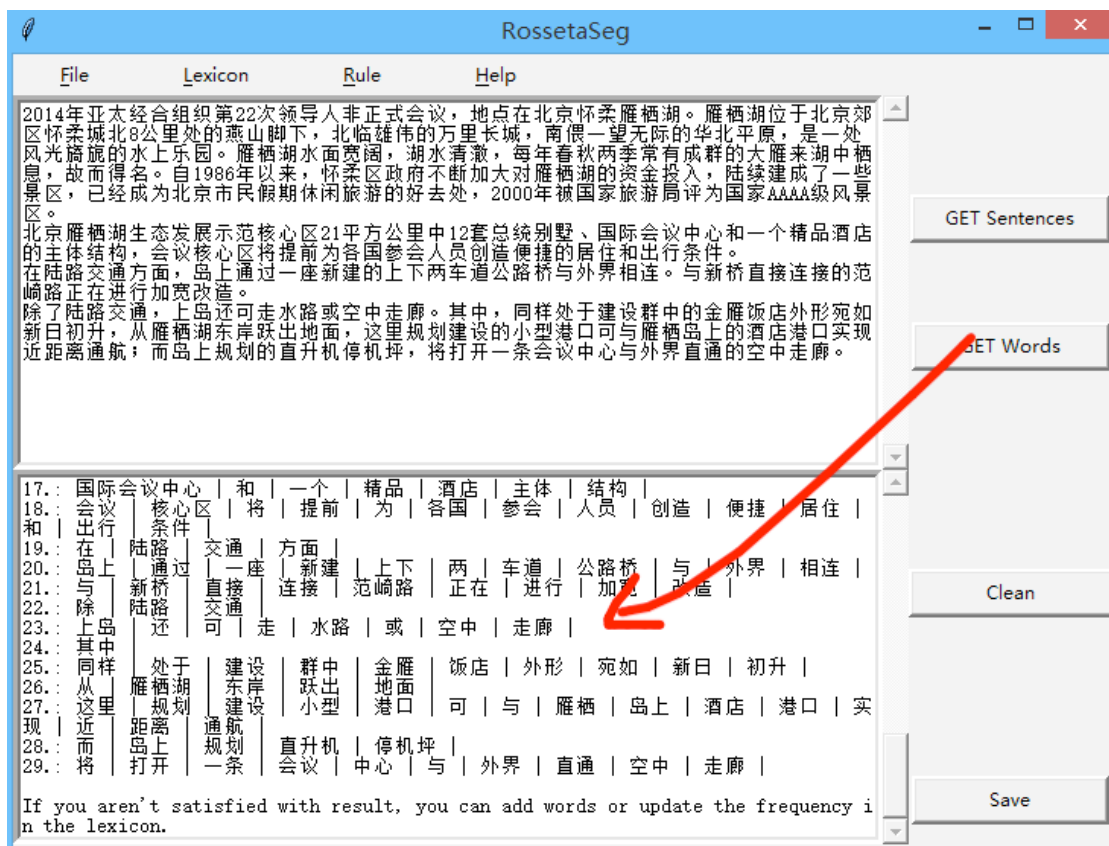
I used dictionary and list to save the rules and applied the rules in the pre-process section.

```
Rules = {"CHANGE":{}, "DELETE":{}}
RuleUrl = "rule.config"

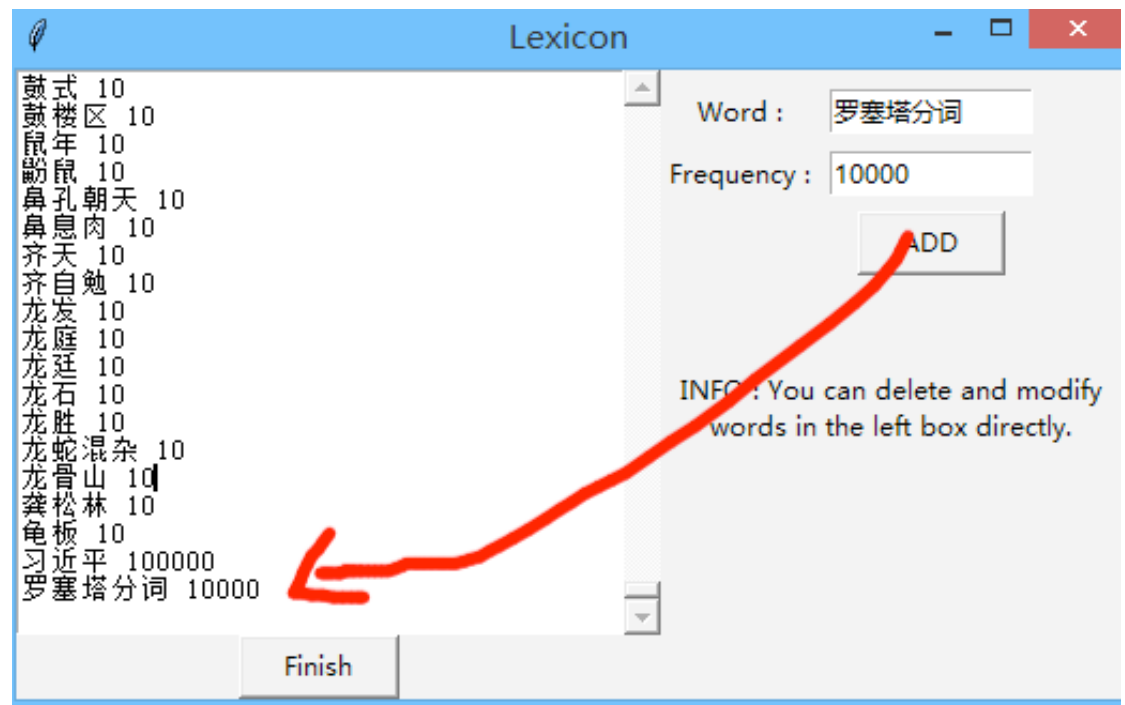
#load rules into memory
def loadRules(url=RuleUrl):
    with open(url, "r", encoding="gbk") as fo:
        lst = fo.read().rstrip().split("\n")
        while " " in lst:
            lst.remove(" ")
        for line in lst:
            ins = line.split(" ")
            typ = ins[0]
            if(typ!="CHANGE"):
                Rules[typ].append(ins[1])
            elif(typ=="CHANGE"):
                Rules["CHANGE"][ins[1]]=ins[3]
```

6 Demo

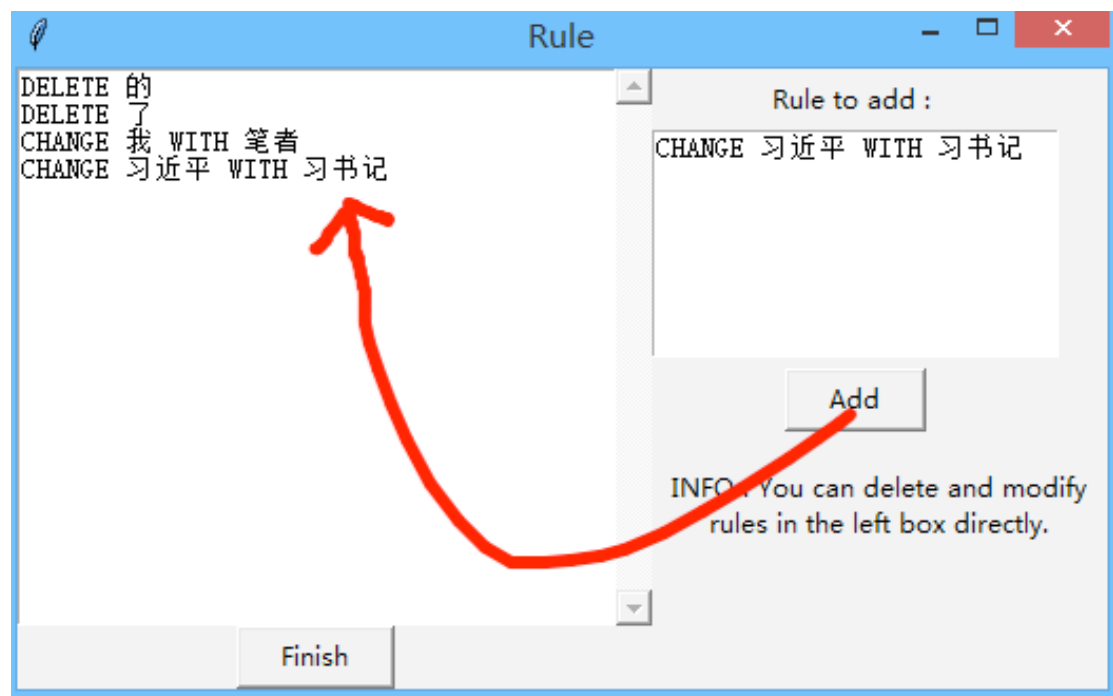
6.1 Open & Segment



6.2 Lexicon



6.3 Rules



7 Conclusion

Through this experience of team project, we

know that these qualities are essential for us students, which are:

Learn by ourselves

All knowledge of HMM, graph theory and Possibility theory are new and difficult to us, but only can we search on the internet and learn the basic mechanism it can work. I usually work all the night to make it work.

Especially, UI section is the totally new to Zhaorun Han, so he also often stayed up to study it.

Cooperation

A very essential part of our work is to combine the UI and background program, which needs our understanding with each other.

Improve Skills By Debugging

Sometimes the way we want to get new knowledge is to debug the program when it's wrong. While we were doing this, we got a lot.

8 References

HMM:

<http://blog.csdn.net/likelet/article/details/7056068>

Viterbi:

http://en.wikipedia.org/wiki/Viterbi_algorithm