Numerical Methods for Engineers

Homework No. 1

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Solution:

1. a. the requested function:

```
1 function [R] = MyDist_a(P, P0)
2 %MYDIST_A returns the distance between ...
    points vector P to the point P0
3 %using 1 line of code.
4 % P0 - [1 N] dimension while N it is ...
    the point dimension
5 % P - [M N] dimension while M it is ...
    the number of points
6
7 R=sqrt(sum((P-P0).^2,2));
8 end
```

b. the requested function:

```
function [R] = MyDist_b(P, P0)
  %MYDIST_A returns the distance between ...
      points vector P to the point PO
  %using for loop
       PO - [1 N] dimension while N it is ...
      the point dimension
5 %
      P - [M N] dimension while M it is ...
      the number of points
6
  num_of_points = length(P);
  R = zeros(num_of_points, 1);
  for i = 1:num_of_points
       R(i) = sqrt(sum((P(i,:)-P0).^2,2));
11
  end
12
13
  end
```

c. while comparing the 2 function's runtime with tic-toc we most of the time see that one-line function is faster. one running result comparsion: Elapsed time is 0.000518 seconds. Elapsed time is 0.000772 seconds.

```
MyDist_a \rightarrow Elapsed time is 0.000518 seconds.
```

MyDist_b \rightarrow Elapsed time is 0.000772 seconds.

which is almost doubled time and it is only 10 points. We have to say that we get a quiet random result and from time-to-time the for-loop

solution is faster. For that, we took a side-try of 10000 points and the results are clearer while the for-loop is slower.

d. The requested function:

```
1 function MyPlot(P, P0)
2 %MYPLOT plots the points P and the point ...
      PO, connect line between them
3 % and texting the distance and each point
      PO - [1 N] dimension while N it is ...
      the point dimension
      P - [M N] dimension while M it is ...
      the number of points
6
7 num_of_points = length(P);
8 R = MyDist_a(P,P0);
9 f=figure(1);
10 f.Name = 'Points Graph';
11
12 text(P0(1),P0(2),'P_0');
13 hold on
14 for i = 1:num_of_points
15
       x_{line} = [P0(1), P(i,1)];
16
       y_{line} = [P0(2), P(i,2)];
       plot(x_line,y_line,'Color','g',...
17
       'Marker','o','MarkerEdgeColor','b',...
18
19
       'MarkerFaceColor', 'b', 'MarkerSize',3);
       text(P(i,1),P(i,2),['P_{' num2str(i) ...
20
           '}']); % point number
21
       x_{coor} = (P0(1)+P(i,1))/2;
       y_{coor} = (P0(2)+P(i,2))/2;
23
       text(x_coor, y_coor, num2str(R(i),2))
24
  end
25 hold off
26 \ {\tt end}
```

And we got the following plot:

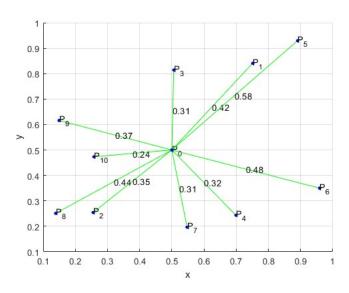


Figure 1: 10 random points and their distance from P_0

2. Given:

$$f(x, y) = \sin(x) \ln(xy)$$

a. Rewrite the Taylor series of this function, using MATLAB. we will symbolicly use the vectors and matrices form¹:

$$T(\mathbf{x}) = f(\mathbf{a}) + (\mathbf{x} - \mathbf{a})^T \mathcal{D} f(\mathbf{a}) + \frac{1}{2!} (\mathbf{x} - \mathbf{a})^T \mathcal{D}^2 f(\mathbf{a}) (\mathbf{x} - \mathbf{a}) + \dots$$

- First order polynomial:

$$T_1(x, y) = \sin(1) x + \sin(1) y - 2 \sin(1)$$

Second order polynomial:

$$T_2(x,y) = \left(\cos\left(1\right) - \frac{\sin(1)}{2}\right)x^2 + \cos\left(1\right) x y + \left(2\sin\left(1\right) - 3\cos\left(1\right)\right)x + \left(-\frac{\sin(1)}{2}\right)y^2 + \left(2\sin\left(1\right) - \cos\left(1\right)\right)y + 2\cos\left(1\right) - 3\sin\left(1\right)$$

 $^{^1}$ Taylor Series in Wikipedia

Third order polynomial:
$$T_3(x,y) = \left(-\frac{\cos(1)}{2} - \frac{\sin(1)}{6}\right) x^3 + \left(-\frac{\sin(1)}{2}\right) x^2 y + \left(\frac{5\cos(1)}{2} + \frac{\sin(1)}{2}\right) x^2 + \\ + \left(-\frac{\cos(1)}{2}\right) x y^2 + (2\cos(1) + \sin(1)) x y + \left(\frac{\sin(1)}{2} - 5\cos(1)\right) x + \\ + \frac{\sin(1)}{3} y^3 + \left(\frac{\cos(1)}{2} - \frac{3\sin(1)}{2}\right) y^2 + \left(\frac{5\sin(1)}{2} - 2\cos(1)\right) y + \\ + 3\cos(1) - \frac{8\sin(1)}{3}$$

b. We got plot of the surface of the 3 functions compared to the real surface:

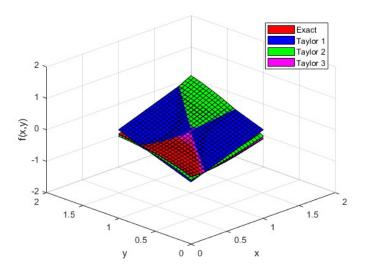


Figure 2: f(x, y) and its 3 first polynomial Taylor series

all the code for this question can be seen separately on the MATLAB files.

3. The fixed code (also submitted):

```
clc;
2 x = [0; 1];
3 x_{prev}=[0;0]; % to enter while loop
4 e = 1e - 5;
5 IterN=0;
6
7
   while norm(x-x_prev)>e
8
        x_prev=x;
9
        F = [x(1)^2 + x(2)^2 - 4 ; exp(x(1)) + x(2) - 1];
        J = [2 * x (1)]
                           2*x(2);
11
            exp(x(1))
                                1];
12
        dx = -J \setminus F;
13
        x = x + dx;
14
        IterN=IterN+1
15 end
```

4. The given diagram can be rewritten as the following pseudo code:

```
if x < 10 then

if x < 5 then

x = 5

else

Print x

end if

else

while x \ge 50 do

x = x - 5

end while

end if
```

Discussion and Conclusion

In this homework we backed to basis - experienced with some MATLAB and pseudo-code writing and re-freshen up with Taylor series and Newton's numerical method for non-linear set of equations solution. More detailed - in question 1 we did some comparison between a for loop and a built-in MATLAB function to taste the effects of numerical calculations. In question 2 we see, graphically, the error's order effect. In question 3 we exposed to Newton algorithm code. Finally, in question 4 we practiced on pseudo-code writing.