

Moon Guitar

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01. Modeling of Sound Board

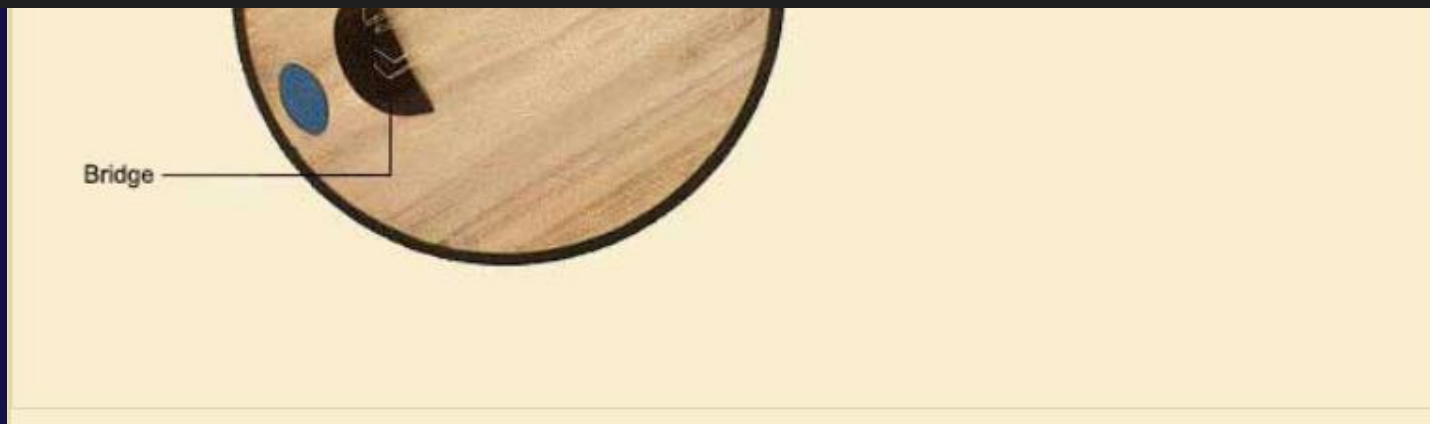


Body of Sound Board

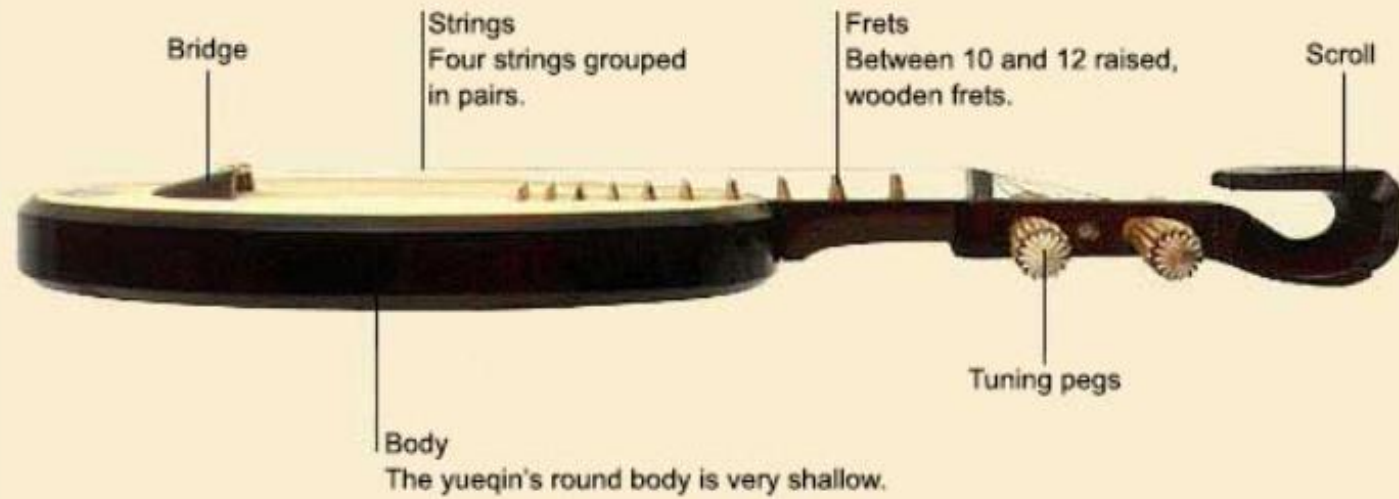


```
let radius = 20;  
let thickness = 7.33 / 3;
```

```
let soundboard = cylinder({r: radius, h: thickness, center: true});
```



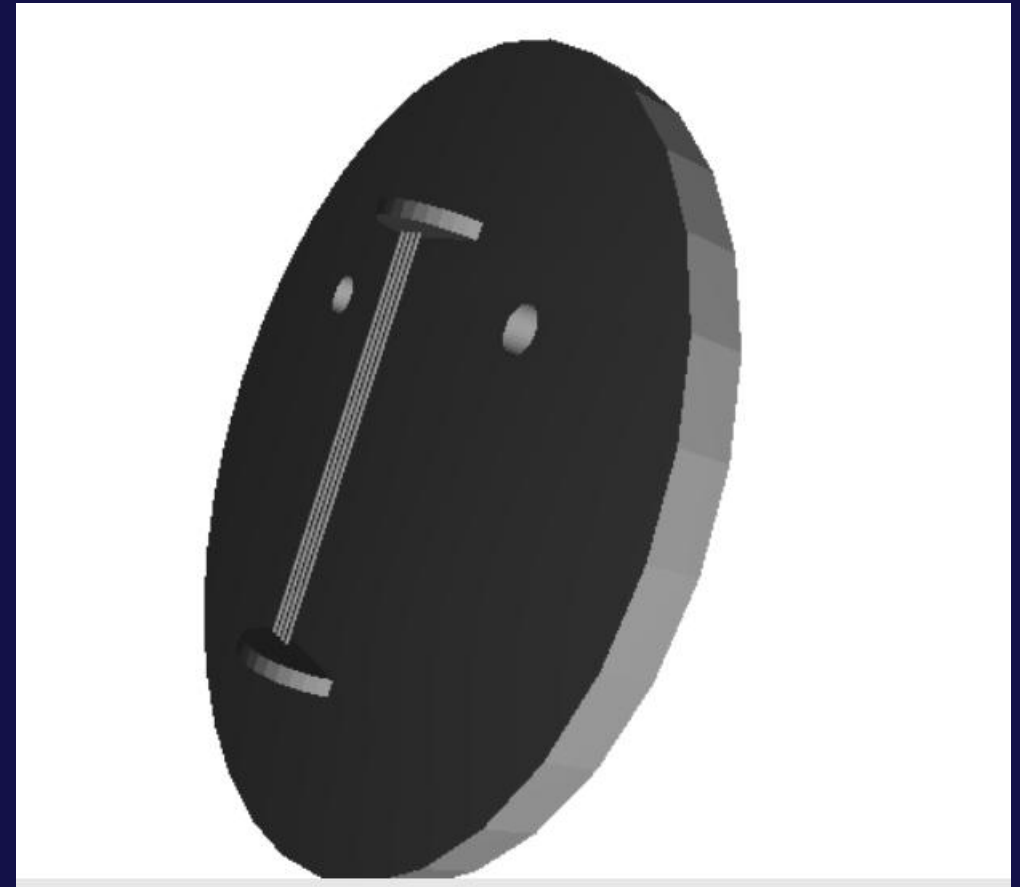
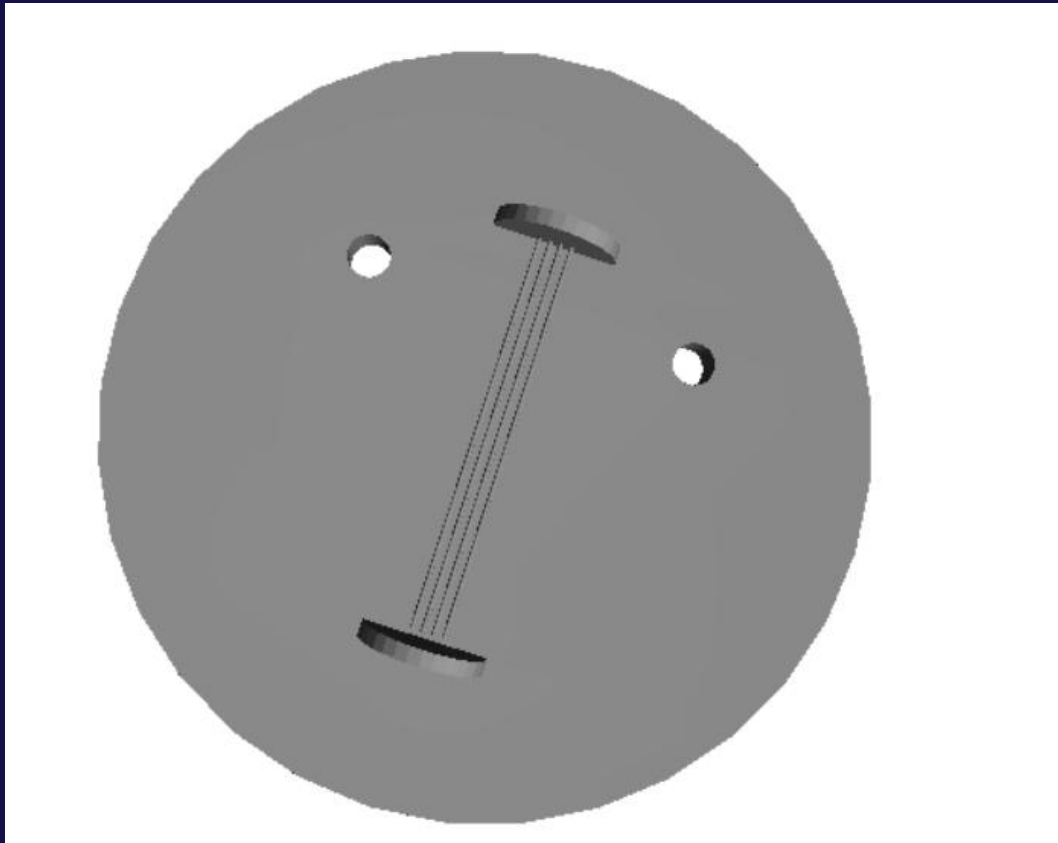
Bridge



Sound Hole



Final result



02. Modeling of Neck



Tool and code



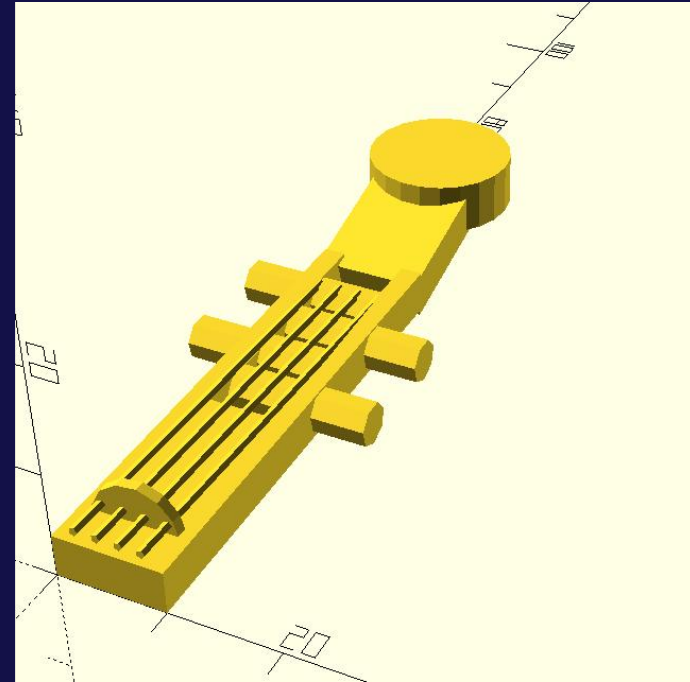
Code example:

```
rotate([88,0,0])  
translate([-2,35,0]){  
  cylinder(h=15,r=2);}
```


Modeling— From neck to headstock



Reference



Final version

03. Material

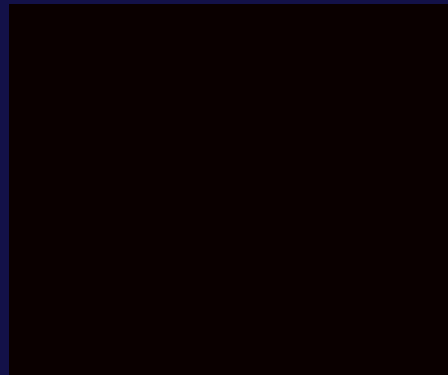


To draw the picture



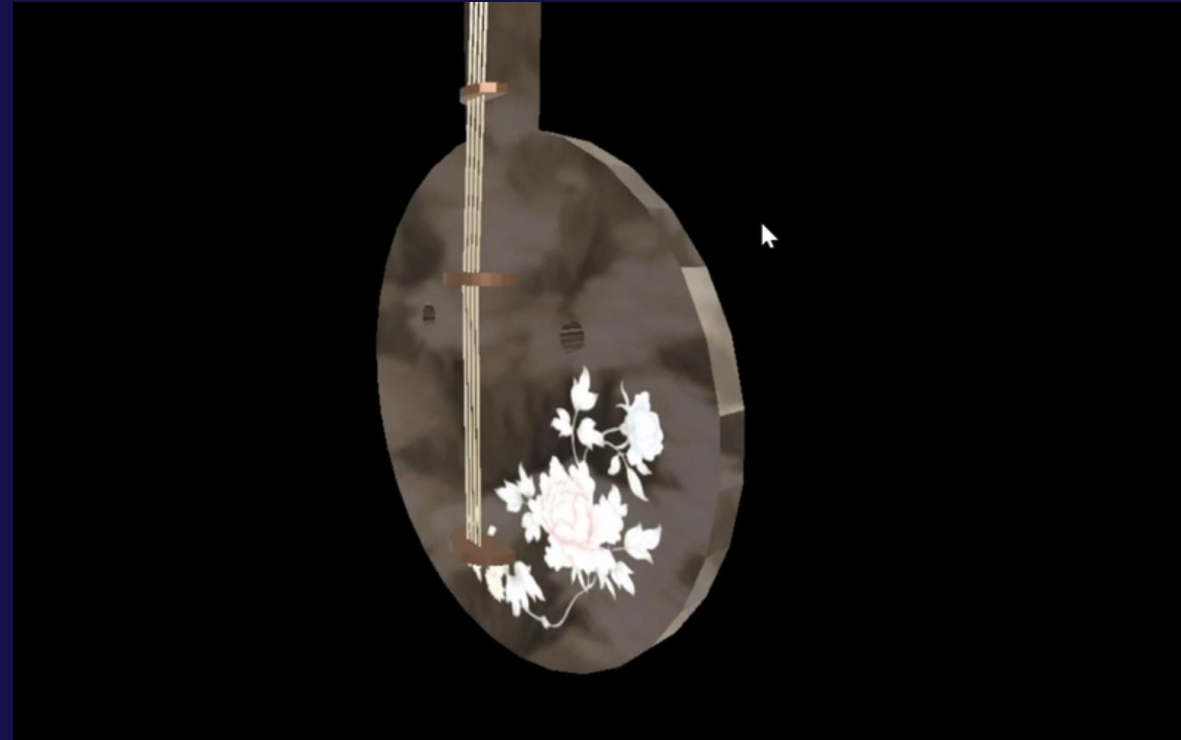
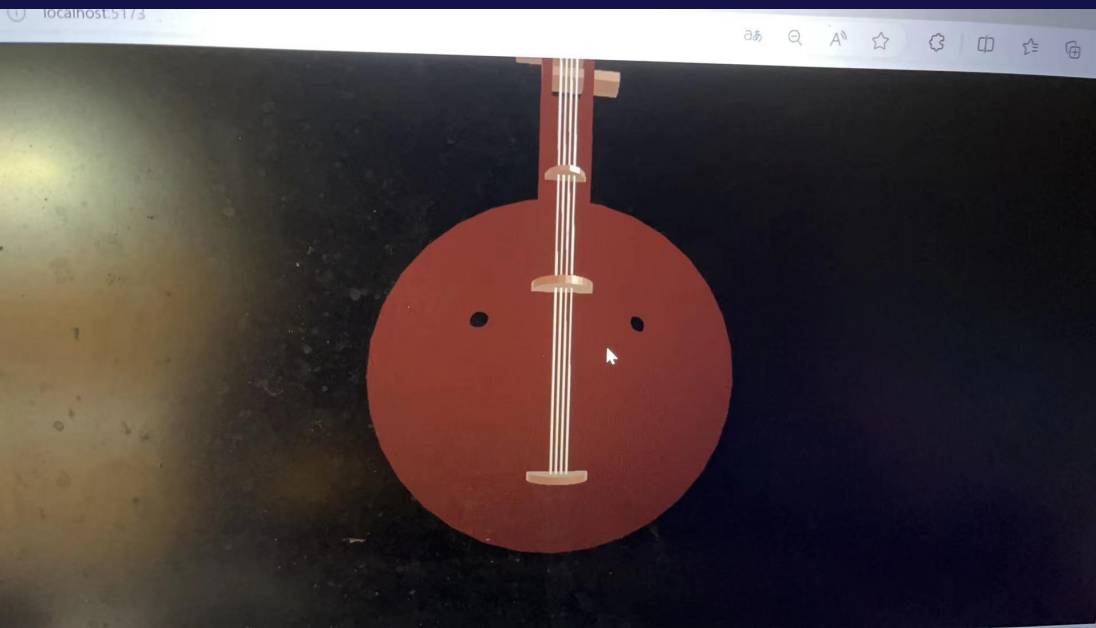
Chinese lacquer I refers to

Color of the material can show the feature of moon guitar as a Chinese traditional entertainment.



I choose this color as the background color of the project

The result I get and the final project after discussion



04. rendering



Material and Model Loading



Extra Texture



Website Server

```
Microsoft Windows [版本 10.0.17763.1]  
(c) 2018 Microsoft Corporation。保留所有权利。
```

```
C:\Users\Administrator>cd /d D:
```

```
D:\>cd HW\FP\threejs
```

```
D:\HW\FP\threejs>npx vite
```

```
VITE v5.4.0 ready in 189 ms
```

```
➜ Local:   http://localhost:5173/  
➜ Network: use --host to expose  
➜ press h + enter to show help
```

```
Microsoft Windows [版本 10.0.17763.1]  
(c) 2018 Microsoft Corporation。保留所有权利。
```

```
C:\Users\Administrator>cd /d D:
```

```
D:\>cd HW\FP\threejs
```

```
D:\HW\FP\threejs>python serveit.py  
Serving HTTP on :: port 8000 (http://[::]:8000/) ...
```


THANK YOU

