

Assignment 1

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Due: October 5, 2018

Answer Problems 1–3, and **either** Problem 4 or Problem 5.

Note:

1. By submitting this assignment, we are assumed to have read the homework guideline [http://www.ee.cuhk.edu.hk/~wkma/engg5781/hw/hw\\_guidelines.pdf](http://www.ee.cuhk.edu.hk/~wkma/engg5781/hw/hw_guidelines.pdf) thereby understanding and respecting the guideline mentioned there.
2. You are allowed to use properties and theorems up to Lecture 2; unless specified, that includes all the results and proofs in the additional notes.

**Problem 1 (30%)** Are the following sets subspaces? Provide your answer with a proof.

- (a)  $\mathcal{S} = \{\mathbf{X} \in \mathbb{R}^{m \times n} \mid \mathbf{X}^T \mathbf{Y} + \mathbf{Y}^T \mathbf{X} = \mathbf{0}\}$ , where  $\mathbf{Y} \in \mathbb{R}^{m \times n}$  is given.
- (b)  $\mathcal{S} = \{\mathbf{X} \in \mathbb{R}^{m \times n} \mid \mathbf{X} = \mathbf{A}\mathbf{B}^T, \mathbf{A} \in \mathbb{R}^{m \times r}, \mathbf{B} \in \mathbb{R}^{n \times r}\}$ , where  $r < \min\{m, n\}$ .
- (c)  $\mathcal{S} = \{\mathbf{X} \in \mathbb{R}^{m \times n \times p} \mid x_{ijk} = \sum_{\ell=1}^r a_{i\ell} b_{j\ell} c_{k\ell}, \forall i, j, k, c_{k\ell} \in \mathbb{R} \forall k, \ell\}$ , where  $a_{i\ell}, b_{j\ell} \in \mathbb{R}$  are given.
- (d)  $\mathcal{S} = \{\mathbf{y} \in \mathbb{C}^m \mid |\sum_{i=1}^m y_i (\alpha_j)^i| = 0, j = 1, \dots, n\}$ , where  $\alpha_1, \dots, \alpha_n \in \mathbb{C}$  are given.

**Problem 2 (20%)** A non-empty subset  $\mathcal{S}$  of  $\mathbb{R}^m$  is said to be an affine set if

$$\alpha \in \mathbb{R}, \mathbf{x}, \mathbf{y} \in \mathcal{S} \implies \alpha \mathbf{x} + (1 - \alpha) \mathbf{y} \in \mathcal{S}.$$

- (a) Show that if  $\mathcal{S}$  is affine, then any affine combination of  $\mathbf{a}_1, \dots, \mathbf{a}_n \in \mathcal{S}$ , i.e.,

$$\mathbf{y} = \sum_{i=1}^n \alpha_i \mathbf{a}_i, \quad \alpha_1, \dots, \alpha_n \in \mathbb{R}, \quad \sum_{i=1}^n \alpha_i = 1,$$

lies in  $\mathcal{S}$ .

- (b) Show that an affine set  $\mathcal{S}$  can always be represented by  $\mathcal{S} = \mathcal{V} + \mathbf{b}$ , where  $\mathbf{b} \in \mathcal{S}$  and  $\mathcal{V}$  is a subspace<sup>1</sup>.

**Problem 3 (20%)** Let  $\mathcal{S} = \{\mathbf{y} \in \mathbb{R}^m \mid \mathbf{y} = \mathbf{A}\mathbf{x} - \mathbf{b}, \mathbf{x} \in \mathbb{R}^n, \|\mathbf{x}\|_2 \leq 1\}$ . Suppose  $\mathbf{b} \notin \mathcal{R}(\mathbf{A})$ .

- (a) Is  $\mathcal{S} \cap \mathcal{S}^\perp = \{\mathbf{0}\}$ , or  $\mathcal{S} \cap \mathcal{S}^\perp = \emptyset$ ?
- (b) Show that  $\mathcal{S}^\perp = \mathcal{N}([\mathbf{A} \ \mathbf{b}]^T)$ .

<sup>1</sup>The notation  $\mathbf{b} + \mathcal{V}$  means that  $\mathbf{b} + \mathcal{V} = \{\mathbf{y} = \mathbf{b} + \mathbf{v} \mid \mathbf{v} \in \mathcal{V}\}$ .

**Problem 4 (30%)** Let  $\{\mathbf{a}_1, \dots, \mathbf{a}_n\} \subset \mathbb{R}^m$  be a given set of linearly independent vectors. Let  $\mathbf{q}_1, \dots, \mathbf{q}_n \in \mathbb{R}^m$  whose construction will be specified, and let  $\mathcal{S}_i = \text{span}\{\mathbf{q}_1, \dots, \mathbf{q}_i\}$  for the sake of notational convenience. Consider the following procedure.

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**Algorithm 1:**

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```

1  $\mathbf{q}_1 = \mathbf{a}_1 / \|\mathbf{a}_1\|_2$ ;
2 for  $i = 2, \dots, n$  do
3    $\tilde{\mathbf{q}}_i = \Pi_{\mathcal{S}_{i-1}^\perp}(\mathbf{a}_i)$ ;
4    $\mathbf{q}_i = \tilde{\mathbf{q}}_i / \|\tilde{\mathbf{q}}_i\|_2$ ;
5 end
```

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(a) Show that, for any  $i \in \{1, \dots, n\}$ ,

$$\text{span}\{\mathbf{a}_1, \dots, \mathbf{a}_i\} = \mathcal{S}_i.$$

DO NOT use the proof in Lecture 1, page 47–50. Consider the problem as if you did not know what is Gram-Schmidt, which you can easily find in textbooks or in the world-wide web. Use ONLY the basic notions of subspace, with projection onto subspaces included, to rediscover the result.

- (b) Use the basic notions of subspaces, as well as those of orthogonality and LS, to show that  $\tilde{\mathbf{q}}_i = \mathbf{a}_i - \mathbf{Q}_{i-1} \mathbf{Q}_{i-1}^T \mathbf{a}_i$ , where  $\mathbf{Q}_i = [\mathbf{q}_1, \dots, \mathbf{q}_i]$ .
- (c) Suggest how we may modify the algorithm when  $\{\mathbf{a}_1, \dots, \mathbf{a}_n\}$  is linearly dependent. Note that the ultimate goal is to find an orthogonal basis for  $\text{span}\{\mathbf{a}_1, \dots, \mathbf{a}_n\}$ .

Note: Since this problem requires some explanation, we consider it as a semi-essay problem. English fluency, clarity of presentation, originality of the presentation (relative to others), etc., will be heavily taken into account.

**Problem 5 (30%)** This is a MATLAB problem. The problem we deal with is a face recognition problem. Your main reference is [1], Chapter 9. I also recommend [2] as an additional reference for you to get better understanding of the context. Download from the course website the following three files: `X.mat`, `y_part_a.mat`, and `y_part_b.mat`. Loading `X.mat` on MATLAB, you will see five matrices, namely, `X_1`, `X_2`, `X_3`, `X_4`, `X_5`. I will sometimes use  $\mathbf{X}_1, \mathbf{X}_2, \mathbf{X}_3, \mathbf{X}_4, \mathbf{X}_5$ , our standard matrix notations, to describe them. Each  $\mathbf{X}_i$  is a collection of 63 images, with size  $192 \times 168$ , taken from the same person. Specifically, each column of  $\mathbf{X}_i$  is an image stored in the vectorized form. You can see them, say, for  $\mathbf{X}_1$ , by calling

```
>> for i=1:63, subplot(8,8,i); imshow(reshape(X_1(:,i),192,168)); end;
```

I should mention that the data come from “Yale Face Database B.”

(a) Load `y_part_a.mat`. You will find a vector `y`, or  $\mathbf{y}$ . You can see it by calling

```
>> imshow(reshape(y,192,168));
```

You will see that it is a noisy image. Form a multi-person data matrix  $\mathbf{X} = [\mathbf{X}_1, \dots, \mathbf{X}_5]$ , apply LS

$$\min_{\mathbf{w} \in \mathbb{R}^n} \|\mathbf{y} - \mathbf{X}\mathbf{w}\|_2^2,$$

and use the LS solution to construct an estimated, and hopefully noise-cleaned, image. Show us the image you recover. Then, from the LS solution, identify the person  $\mathbf{y}$  is associated with. Note: You can certainly watch the images and *subjectively* identify who that person is, but I would like to see a quantitative way.

- (b) Load `y_part_b.mat`, which contains a vector  $\mathbf{y}$ . Using `imshow`, you will see that a small part of the image is severely corrupted. Try LS and show the recovered image. Then, try Algorithm 11 in [1], AltMin for Robust Regression (AM-RR), with parameter  $k = 4775$ . You should also write a short description concerning what is the rationale of AM-RR, and how it works. Show the recovered image of AM-RR.

Note: You will need to submit your MATLAB code online via Blackboard. You also need to provide a description on your assignment. We do not do reverse engineering tasks such as guessing how a MATLAB code works in the absence of any description. If you are in doubt, talk to us to understand more.

## References

- [1] P. Jain and P. Kar. Non-convex optimization for machine learning. *Foundations and Trends<sup>®</sup> in Machine Learning*, 10(3–4):142–336, 2017.
- [2] J. Wright, A. Y. Yang, A. Ganesh, S. S. Sastry, and Y. Ma. Robust face recognition via sparse representation. *IEEE Transactions on Pattern Analysis and Machine Intelligence*, 31(2):210–227, 2009.