Assignment 1

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Assignment 1: Quizzes + A Coding Task

- Two sets of guizzes (15 ponts)
 - Basic C++ syntax,
 - Pointers, references and containers
 - C++ inheritance and data structures.
- One coding task (10 ponts)
 - Practicing C++ graph traversal algorithm
 - A warm up coding task for later assignments.

All the above guizzes and coding task is due by 23rd August. You are encouraged to finish the guizzes before starting your coding task.

Graph Traversal

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- Goal: implement a depth first search on a graph and print path from a source node to a sink node on the graph

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Depth First Search (DFS)

- An algorithm to traverse or search a graph data structure.
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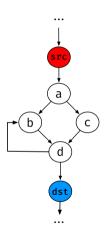
Depth First Search (DFS)

- An algorithm to traverse or search a graph data structure.
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Why DFS?

- Efficient, linear time complexity, i.e., O(V+E), where V is nodes and E is edaes.
- One of the most commonly used graph algorithms.

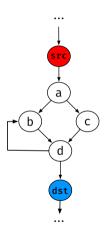
Graph Traversal



Given a source node src and a destination node dst on a graph

- (1) can src reach dst?
- (2) if so, what are the possible paths from src to dst along the graph?

Graph Traversal



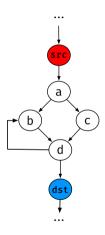
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- (1) can src reach dst?
- (2) if so, what are the possible paths from src to dst along the graph?

Answer:

• (1) Yes.

Graph Traversal

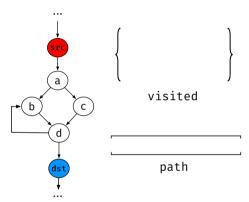


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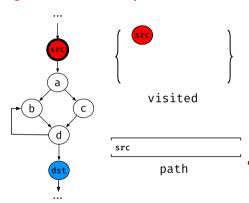
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Answer:

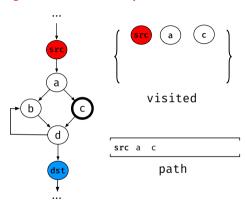
- (1) Yes.
- (2) All possible paths:
 - $\operatorname{src} \to \operatorname{a} \to \operatorname{b} \to \operatorname{d} \to \operatorname{dst}$
 - $\operatorname{src} \to \operatorname{a} \to \operatorname{c} \to \operatorname{d} \to \operatorname{dst}$
 - $\operatorname{src} \to \operatorname{a} \to \operatorname{b} \to \operatorname{d} \to \operatorname{b} \to \operatorname{d} \to \operatorname{dst}$
 - $\operatorname{src} \to \operatorname{a} \to \operatorname{b} \to \operatorname{d} \to \operatorname{b} \to \operatorname{d} \to \ldots \operatorname{dst}$



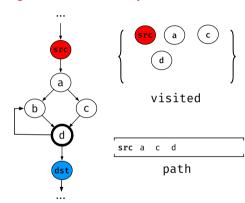
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visited: set<NodeTD>
//node seq in the current path during traversal
path: vector<NodeID>
DFS(visited, path, src, dst)
   visited.insert(src);
   path.push back(src):
   if src = dst then
     Print path; //Print node seg of current path
   foreach edge e ∈ outEdges(src) do
    if (e.dst # visited)
          DFS(visited. path. e.dst. dst):
   visited.erase(src):
   path.pop_back();
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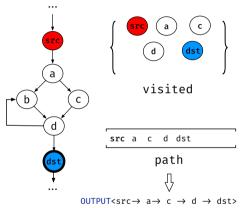
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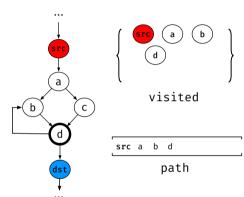
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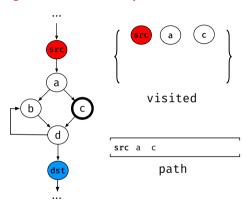
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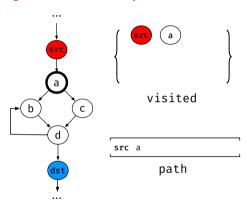
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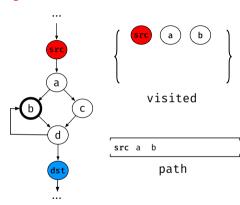


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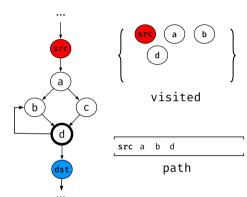
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DFS algorithm

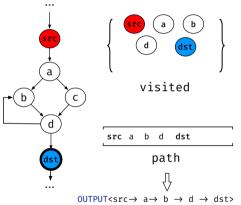


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