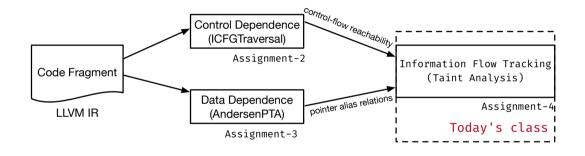
Information Flow Tracking

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Today's Class



What is Taint Analysis?

- Taint analysis aims to reason about the control and data dependence from a source (statement/node) to a sink (statement/node).
- Taint analysis can also be seen as information flow tracking analysis.
 - Static taint analysis: taint tracking at compile time (this subject)
 - Dynamic taint analysis: taint tracking during runtime.

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Why learn Taint Analysis?

- Detect information leakage
 - sensitive data stored in a heap object and manipulated by pointers can be passed around and stored to an unchecked memory (untrusted third-party APIs)
- Detect code vulnerability
 - There is a vulnerability if an unchecked tainted source (e.g., return value from an untrusted third party function) flows into one of the following sinks, where the tainted variable being used as
 - a parameter passed to a sensitive function or
 - a bound access (array index) or
 - a termination condition (loop condition)

How to Perform Static Taint Analysis?

Let us use what we have learned about control- and data-dependence to develop an information flow checker to validate tainted flows from a source to a sink

- A source v_{src}@s_{src} is a tuple consisting of a variable v_{src} and a statement **s**_{src} where **v**_{src} is defined.
- A sink v_{snk}@s_{snk} is also a tuple consisting of a variable v_{snk} and a statement $\mathbf{s}_{\mathsf{snk}}$ where $\mathbf{v}_{\mathsf{snk}}$ is used.
- In SVF, variables v_{src} and v_{snk} are PAGNodes. Statements s_{src} and s_{snk} are TCFGNodes.

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- A sink v_{snk}@s_{snk} is also a tuple consisting of a variable v_{snk} and a statement Sent where Vent is used.
- In SVF, variables v_{src} and v_{snk} are PAGNodes. Statements s_{src} and s_{snk} are TCFGNodes.
- Given a tainted source v_{src}@s_{src}, we say that a sink v_{snk}@s_{snk} is also tainted if both of the following two conditions satisfy:
 - (1) **s**_{src} reaches **s**_{snk} on the ICFG (**Assignment 2**), and
 - (2) \mathbf{v}_{src} is aliased with \mathbf{v}_{snk} , i.e., $pts(\mathbf{v}_{src}) \cap pts(\mathbf{v}_{snk}) \neq \emptyset$ (Assignment 3)

Example 1

```
int main(){
char* secretToken = tgetstr();  // source
char* a = secretToken;
char* b = a;
broadcast(b);  // sink
}
```

What is the tainted flow?

Example 1

```
int main(){
char* secretToken = tgetstr();  // source
char* a = secretToken;
char* b = a;
broadcast(b);  // sink
}
```

What is the tainted flow?

- Line 2 reaches Line 5 along the ICFG (control-dependence holds)
 secretToken and b are aliases (data-dependence holds)
- Both control-dependence and data-dependence hold. Therefore, secretToken@Line 2 flows to b@Line 5.

Example 2

```
int main(){
char* secretToken = tgetstr(...); // source
char* a = secretToken;
char* b = a;
char* publicToken = "hello";
broadcast(publicToken); // sink
}
```

Example 2

```
int main(){
       char* secretToken = tgetstr(...); // source
2
       char* a = secretToken:
       char* b = a:
       char* publicToken = "hello";
5
       broadcast(publicToken);  // sink
7
```

- Line 2 reaches Line 6 along the ICFG (control-dependence holds).
- secretToken and publicToken are not aliases (data-dependence does not hold),
- secretToken@Line 2 does not flow to publicToken@Line 6.

Example 3

```
char* foo(char* token){ return token: }
   int main(){
        if(condition){
3
            char* secretToken = tgetstr(...); // source
            char* b = foo(secretToken);
5
        else{
            char* publicToken = "hello";
            char* a = foo(publicToken);
            broadcast(a):
                                                 // sink
10
11
12
```

Example 3

```
char* foo(char* token) { return token; }
int main() {
    if(condition) {
        char* secretToken = tgetstr(...); // source
        char* b = foo(secretToken);
}
else {
    char* publicToken = "hello";
    char* a = foo(publicToken);
broadcast(a); // sink
}
```

- secretToken and a are aliases due to callee foo (data-dependence holds),
- Line 4 does not reach Line 10 on ICFG (control-dependence does not hold),
- secretToken@Line 4 does not flow to a@Line 10.

Example 4

```
int main(){
        char* secretToken = tgetstr(...);
                                                             // source
        while(loopCondition){
            if(BranchCondition){
                char* a = secretToken;
                broadcast(a):
                                                           // sink
            else{
                char* b = "hello":
10
11
12
```

How many tainted flows from source to sink?

Example 4

```
int main(){
        char* secretToken = tgetstr(...);
                                                             // source
        while(loopCondition){
            if (BranchCondition) {
                 char* a = secretToken;
                 broadcast(a):
                                                           // sink
            elsef
                 char* b = "hello":
10
11
12
```

How many tainted flows from source to sink?

- (At least) two paths from Line 2 to Line 6 on ICFG (control-dependence holds).
- secretToken and a are aliases (data-dependence holds),
- secretToken@Line 2 has two tainted paths flowing to a@Line 6.

Configuring Sources and Sinks for Taint Analysis

Aim: enable different taint tracking patterns by defining/configuring sources and sinks.

 Given a source V_{src}@s_{src} and a sink V_{snk}@s_{snk}, in this class, we are interested in the case that sere and senk are both API calls, i.e., CallBlockNode in SVF.

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- **v**_{src} is a return value from the call statement **s**_{src}.
- $\mathbf{v}_{\mathsf{snk}}$ is a parameter being passed to a call statement $\mathbf{s}_{\mathsf{snk}}$.

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- **v**_{src} is a return value from the call statement **s**_{src}.
- $\mathbf{v}_{\mathsf{snk}}$ is a parameter being passed to a call statement $\mathbf{s}_{\mathsf{snk}}$.
- We can identify s_{src} and s_{snk} according to different APIs, so as to configure sources and sinks.
- In our Example 1, variable secretToken is \mathbf{v}_{src} and b is \mathbf{v}_{snk} . The call statement tgetstr(..) represents s_{src} and broadcast(..) are used for S_{snk}.