# Digital Electronics and Microprocessors

Class 18

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## Digital Arithmetic: Operations and Circuits(Chapter 6)

#### Arithmetic operations

- □ Binary addition
- Representing Signed Numbers
- □ Addition and subtraction in the 2's complement systems.
- Multiplication and division of binary numbers
- □ BCD addition
- □ Hexadecimal Arithmetic

## Digital Arithmetic: Operations and Circuits(Chapter 6)

#### **Arithmetic Circuits**

- □ Design of a full adder
- □ Parallel binary adder
- □ Complete parallel adder with registers
- □ Carry propogation
- □ IC arithmetic circuits (parallele adder, cascading of parallel adder, ALU IC etc)

## Binary Addition

- □ Binary numbers are added like decimal numbers.
- □ In decimal, when numbers sum more than 9 a carry results.
- □ In binary when numbers sum more than 1 a carry takes place.
- □ Addition is the basic arithmetic operation used by digital devices to perform subtraction, multiplication, and division.

#### 4 different cases for binary addition

$$0 + 0 = 0$$

$$1 + 0 = 1$$

1+1=10=0+ carry of 1 into next position

1+1+1=11=1+ carry of 1 into next position

#### Example

011(3) 1001(9) 11.011(3.375)  

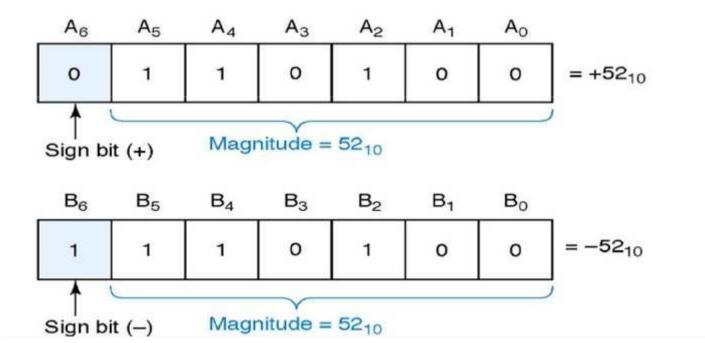
$$+110(6)$$
  $+1111(15)$   $+10.110(2.750)$   
1001(9) 11000(24) 110.001(6.125)

### Representing Signed Numbers

- □ Since it is only possible to show magnitude with a binary number, the sign (+ or −) is shown by adding an extra "sign" bit.
- □ A sign bit of 0 indicates a positive number.
- □ A sign bit of 1 indicates a negative number.
- □ The 2's complement system is the most commonly used way to represent signed numbers.

Considerations: representing both positive and negative numbers; efficient computation.

Sign-magnitude system



## Representing Signed Numbers

- □ In order to change a binary number to 2's complement it must first be changed to 1's complement.
  - To convert to 1's complement, simply change each bit to its complement (opposite).
  - To convert 1's complement to 2's complement add 1 to the 1's complement.

#### 1's complement system

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- Change each 0 to 1, and each 1 to 0.
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Example

Add one to this result, get zero.

#### 2's complement of a binary number:

- Take the 1's complement of the number
- Add 1 to the least-significant-bit position

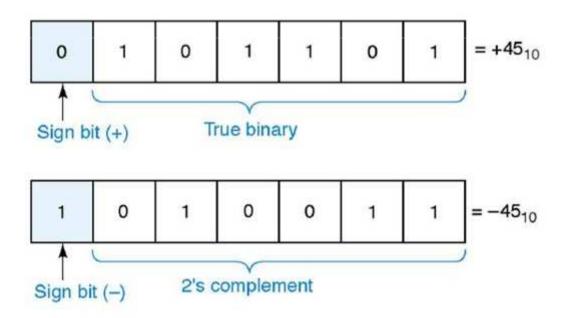
101101	binary equivalent of 45
010010	complement each bit to form 1's complement
<u>+ 1</u>	add 1 to form 2's complement
010011	2's complement of original binary number

## Representing Signed Numbers

A positive number is true binary with 0 in the sign bit.

A negative number is in 2's complement form with 1 in the sign bit.

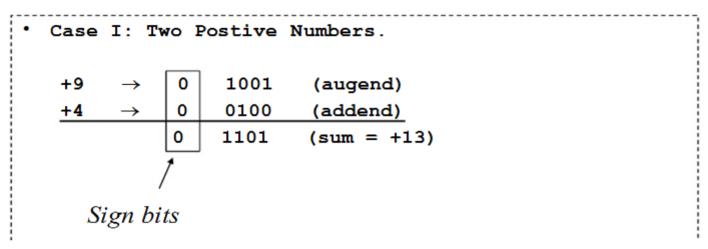
example



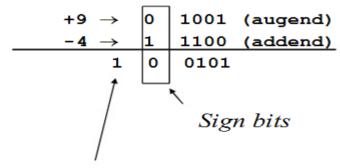
#### Addition in the 2's Complement System

- □ Perform normal binary addition of magnitudes.
- □ The sign bits are added with the magnitude bits.
- ☐ If addition results in a carry of the sign bit, the carry bit is ignored.
- □ If the result is positive it is in pure binary form.
- ☐ If the result is negative it is in 2's complement form.

#### Addition in the 2'scomplement system



Case II: Positive Number and Smaller Negative Number



This carry is disregarded; the result is 01001(sum=+5)

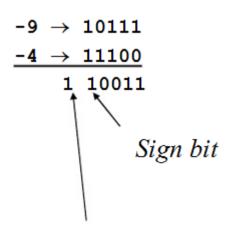
#### Addition, cont.

Case III: Positive Number and Larger Negative Number

$$-9 \rightarrow 10111$$
 $+4 \rightarrow 00100$ 
11011 (sum = -5)

Negative sign bit

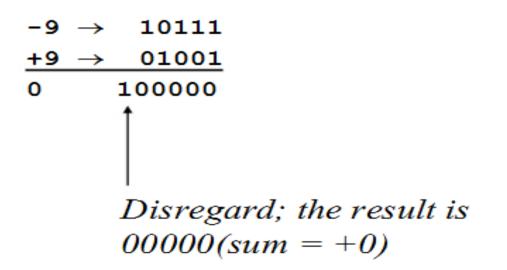
Case IV: two negative Numbers



This carry is disregarded; the result is 10011(sum = -13)

#### Addition, cont.

Case V: Equal and Opposite Numbers



#### Subtraction in the 2's Complement System

- □ The number subtracted (subtrahend) is negated.
- □ The result is added to the minuend.
- □ The answer represents the difference.
- ☐ If the answer exceeds the number of magnitude bits an overflow results.

#### Arithmetic Overflow

- When two positive or two negative numbers are being added, an overflow could occur if there is a carry happening to the sign-bit position.
- Overflow can occur when the minuend and subtrahend have different signs.

### Multiplication of Binary Numbers

- □ This is similar to multiplication of decimal numbers.
- □ Each bit in the multiplier is multiplied by the multiplicand.
- ☐ The results are shifted as we move from LSB to MSB in the multiplier.
- □ All of the results are added to obtain the final product.

The same manner as the multiplication of decimal numbers.

1001 ← multiplicand = 9<sub>10</sub>

1011 ← multiplier=11<sub>10</sub>

1001

1001

0000

1001

1100011 final product = 99<sub>10</sub>

## Multiplication in 2's complement system

- ➤ If the two numbers to be multiplied are positive, they are already in true binary form and are multiplied as they are.
- ➤ When the two numbers are negative, they will be in2's-complement form. Each is converted to a positive number, and then the two numbers are multiplied. The product is kept as a positive number and is given asign bit of 0.
- ➤ When one of the number is positive and the other isnegative, the negative number is first converted to a positive magnitude by taking its 2's complement. The product will be in true-magnitude form, should be changed to 2's complement form and given a sign bit of 1.

## Binary Division

□ Exercise for you

## **Binary Division**

- □ This is similar to decimal long division.
- □ It is simpler because only 1 or 0 are possible.
- ☐ The subtraction part of the operation is done using 2's complement subtraction.
- ☐ If the signs of the dividend and divisor are the same the answer will be positive.
- ☐ If the signs of the dividend and divisor are different the answer will be negative.

#### **BCD** Addition

- When the sum of each decimal digit is less than 9, the operation is the same as normal binary addition.
- □ When the sum of each decimal digit is greater than 9, a binary 6 is added. This will always cause a carry.
- □ BCD subtraction a more complicated operation is not discussed in the book.

#### Sum Equals 9 or Less

5 0101 
$$\leftarrow$$
 BCD for 5  
 $\pm 4 + \underline{0100} \leftarrow$  BCD for 4  
9 1001  $\leftarrow$  BCD for 9

45 0100 0101 
$$\leftarrow$$
 BCD for 45  
+33 +0011 0011  $\leftarrow$  BCD for 33  
78 0111 1000  $\leftarrow$  BCD for 78

## Sum greater than 9

6 0110 ← BCD for 6  

$$+7 + 0111 ← BCD for 7$$
  
+13 ← invalid code group for BCD

## Sum greater than 9

$$0110 \leftarrow BCD \text{ for } 6$$

$$+ 0111 \leftarrow BCD \text{ for } 7$$

$$1101 \leftarrow \text{invalid sum}$$

$$0110 \leftarrow \text{add } 6 \text{ for correction}$$

$$0001 \quad 0011 \leftarrow BCD \text{ for } 13$$

$$1 \quad 3$$

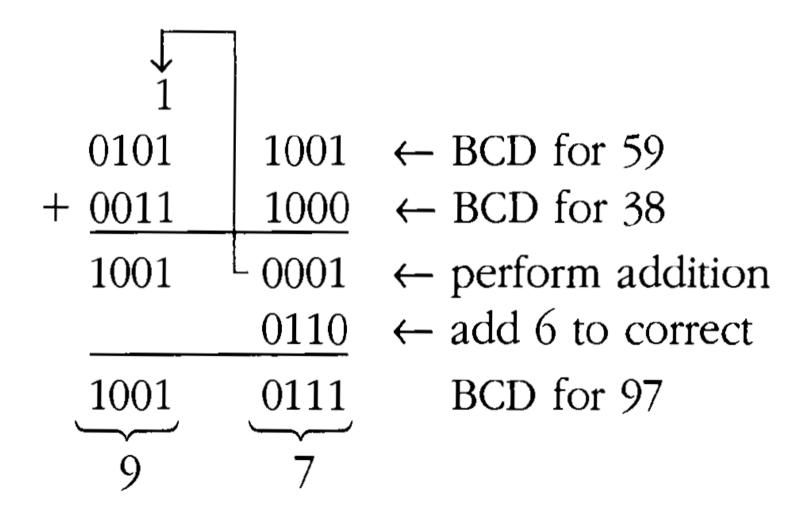
## Sum greater than 9

47 0100 0111 
$$\leftarrow$$
 BCD for 47  
+35 + 0011 0101  $\leftarrow$  BCD for 35  
82 0111 1100  $\leftarrow$  invalid sum in first digit  
 $1 \leftarrow 0110 \leftarrow$  add 6 to correct  
 $1000 = 0010 \leftarrow$  correct BCD sum

## Perform this Hex addition

59 +<u>38</u> 97

#### Ans



## BCD addition procedure

- 1. Using ordinary binary addition, add the BCD code groups for each digit position.
- **2**. For those positions where the sum is 9 or less, no correction is needed. The sum is in proper BCD form.
- 3. When the sum of two digits is greater than 9, a correction of 0110 should be added to that sum to get the proper BCD result. This case always produces a carry into the next digit position, either from the original addition (step 1) or from the correction addition.

#### Hexadecimal Arithmetic

- □ Hex addition:
  - Add the hex digits in decimal.
  - If the sum is 15 or less express it directly in hex digits.
  - If the sum is greater than 15, subtract 16 and carry 1 to the next position.

## Hex addition Examples

$$58 58 3AF +24 +4B +23C 7C A3 5EB$$