



BITS, PILANI – K. K. BIRLA GOA CAMPUS

Database Systems

(IS F243)

by

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TRANSACTION MANAGEMENT

Definition of Transaction

- Unit of program that accesses and updates various data items
- Set of instructions
- Sequential order
- ACID properties

Responsible Components

Property of transaction	Component
A ^{Atomicity}	Transaction Management Component
C ^{Concurrency}	Application Programmer
I ^{Isolation}	Concurrency Control Component
D ^{Durability}	Recovery Management Component

Types of failures

- **Computer Failure** : A H/W or S/W error in the computer during transaction execution.
- **Transaction Failure** : Failure caused by an operation in the transaction e.g. Division by zero.
- **Local errors** : Conditions that cause the cancellation of transaction e.g. data needed for transaction is not found.

Types of errors

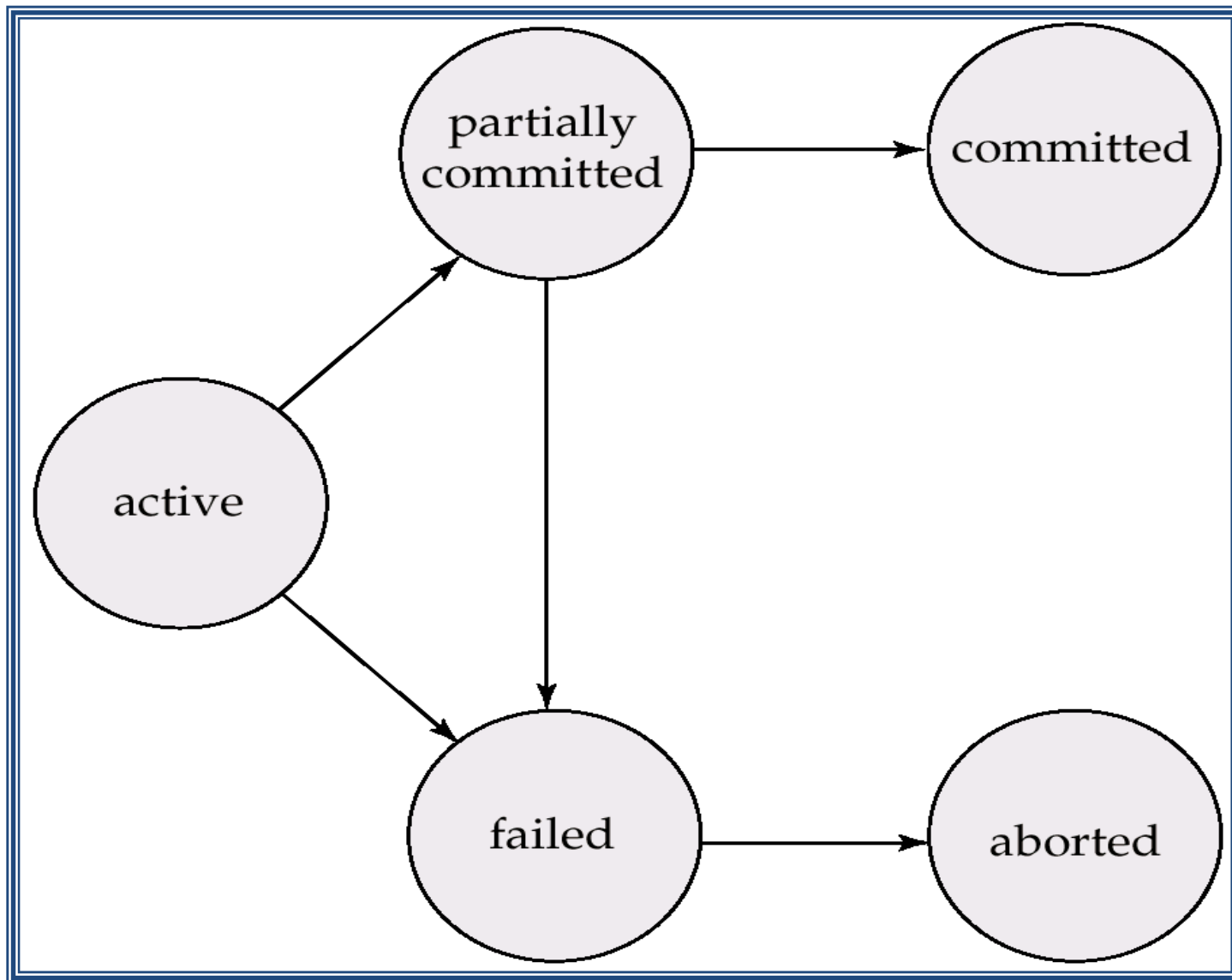
- **Concurrency control enforcement** : Either of the transaction need to be aborted by CC methods.
e.g withdrawal from ATM and Funds transfer.
- **Disk Failure** : Loss of data in disk blocks during a transaction due to say a disk read/write head.
- **Physical problems & catastrophes** : problems like power failure, earthquake i.e beyond human control.

TCL Commands

TCL : Transaction Control Language

- COMMIT : save work done to the server end
- SAVEPOINT : identify a point in a transaction to which we can later roll back
- ROLLBACK : Undo the transaction operations till last savepoint or till mentioned savepoint

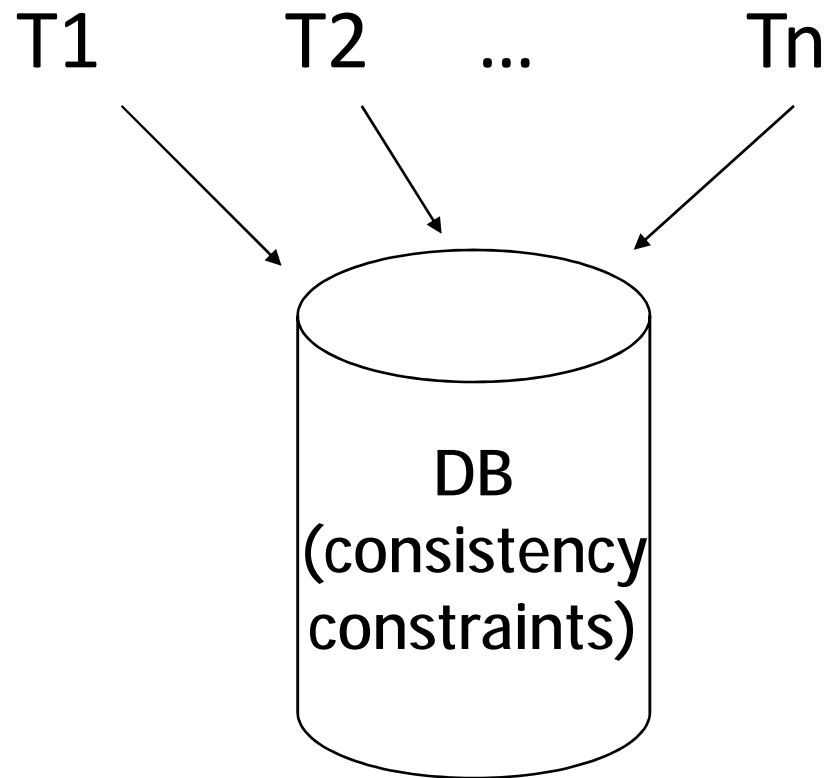
Transaction State Diagram



Transaction State Diagram

- **Active**, the initial state; the transaction stays in this state while it is executing
- **Partially committed**, before the final statement has been executed.
- **Failed**, after the discovery that normal execution can no longer proceed.
- **Aborted**, after the transaction has been rolled back and the database restored to its state prior to the start of the transaction. Two options after it has been aborted:
 - restart the transaction – only if no internal logical error
 - kill the transaction
- **Committed**, after successful completion.

Concurrent Executions



Multiple transactions are allowed to run concurrently in the system.

Concurrent Executions

- Advantages :
 - **increased processor and disk utilization**, leading to better transaction *throughput*: one transaction can be using the CPU while another is reading from or writing to the disk
 - **reduced average response time** for transactions: short transactions need not wait behind long ones.

Concurrent Executions

Concurrency control schemes – mechanisms to achieve isolation,

i.e., to control the interaction among the concurrent transactions in order to prevent them from destroying the consistency of the database

Schedules

- Schedules – sequences that indicate the order in which instructions of concurrent transactions are executed
 - a schedule for a set of transactions must consist of all instructions of those transactions
 - must preserve the order in which the instructions appear in each individual transaction.

Example

- Consider two transactions (transactions) :

T1: BEGIN A=A+1500, B=B -1500 END
T2: BEGIN A=1.06*A, B=1.06*B END

- Intuitively, the first transaction is transferring Rs1500 from B's account to A's account. The second is crediting both accounts with a 6% interest payment.
- There is no guarantee that T1 will execute before T2 or vice-versa, if both are submitted together. However, the net effect *must* be equivalent to these two transactions running serially in some order.

Anomalies due to interleaved executions

- Reading Uncommitted data (WR Conflicts)
- Unrepeatable Reads (RW Conflicts)
- Overwriting Uncommitted Data (WW Conflicts)

Example (Contd.)

- Consider a possible interleaving (*schedule*):

T1:	$A=A+1500,$	$B=B-1500$
T2:	$A=1.06*A,$	$B=1.06*B$

- The above one is OK. But what about:

T1:	$A=A+1500,$	$B=B-1500$
T2:	$A=1.06*A,$	$B=1.06*B$

- The DBMS's view of the second schedule:

T1:	$R(A), W(A),$	$R(B), W(B)$
T2:	$R(A), W(A), R(B), W(B)$	