

**Intro to Algorithms, COMP-160, Homework #8**  
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2. Consider a BST with  $n$  distinct values and height  $h$ . Let  $x$  be a value in this BST.

For both parts, provide an algorithm and analyze its time complexity. In other words, justify your answers.

- (a) **Assume that  $x$  is not the largest value in the BST. How fast can you find the smallest value larger than  $x$  in the BST, in the worst case.**

In order to find the smallest value  $y$  that is greater than our known value  $x$ , we should go the right child node of  $x$  and then left as much as possible (until we hit a node with no left child). If the node with value  $x$  doesn't have a right child, the smallest value  $y$  will be at the parent node.

In a BST of height  $h$  where we are looking for the smallest value  $y$  that is larger than our original value  $x$ , the worst case comes if  $x$  is at the root of our tree and our tree is complete. This is because we are ultimately looking for the left-most value to the right of  $x$ . Thus if  $x$  is the root of a completed tree, the path between  $x$  and  $y$  is maximized. Since this path is maximized in a complete tree, we know the length of this path is equal to our height  $h$ . Thus, it takes  $O(h)$  to traverse the tree and find value  $y =$  the smallest value larger than  $x$ .

- (b) **Assume that the BST has at least  $k$  values larger than  $x$ . How fast can you find the  $k$  smallest values larger than  $x$ , in the worst case? *The answer is not simply  $k$  times the answer for (a).***

The algorithm that we will use for this problem first begins at a node with value  $x$ . From this, we will be in one of two cases:

- i. If we are at a node with a right child, go to the right once and then go to the left as much as possible (until we hit a node with no left child).
- ii. If we are at a node with no right child, bounce up to the parent node.

After doing one of these options, mark the node we are currently at and repeat until we have marked  $k$  nodes. These will be the  $k$  smallest values larger than  $x$ . Next, we should consider the complexity of this algorithm in the worst case. In any tree / case, we will need to traverse through some number of subtrees of our whole BST where subtree  $t_i$  has a height  $h_i$  and has  $n_i$  nodes that we mark from it. We can also describe the total nodes in the subtree as a fraction of the total number of nodes  $k$  that we need to mark, so  $n_i = \frac{c_i}{k}$  where  $c_i$  is some integer less than or equal to  $k$ . Since we do work to traverse down each subtree, taking a total amount of  $h_i$  work, and when we mark and bubble up the tree, coming to  $n_i = \frac{c_i}{k}$  work (bubbling up for each of the  $n_i$  nodes we mark), the total work for each subtree  $t_i$  is  $h_i + \frac{c_i}{k}$ .

Since we know we will always traverse a constant number of subtrees in the worst case BST (let's say  $j$  is this constant), we can describe the total work for finding

the  $k$  smallest values larger than some value  $x$  as:

$$\sum_{i=1}^j h_i + \frac{c_i}{k} = \Theta(h) + \Theta(k) = \Theta(h + k)$$