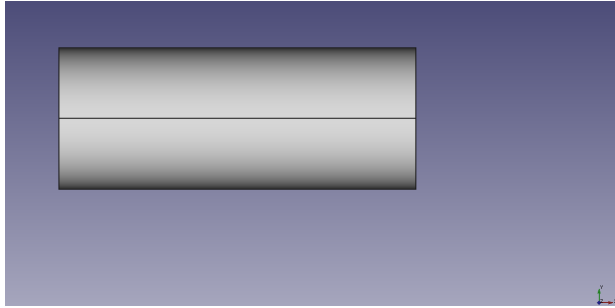
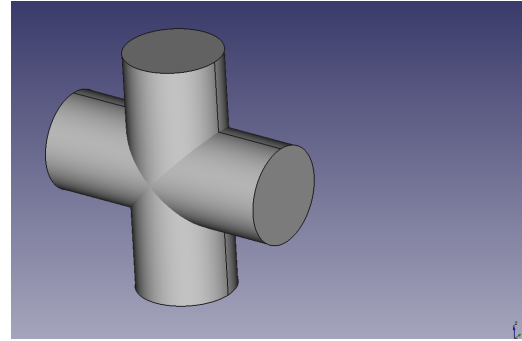
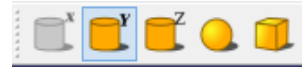


Method 1

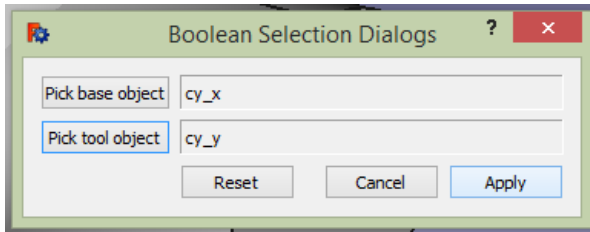
step 1: click highlight x cylinder



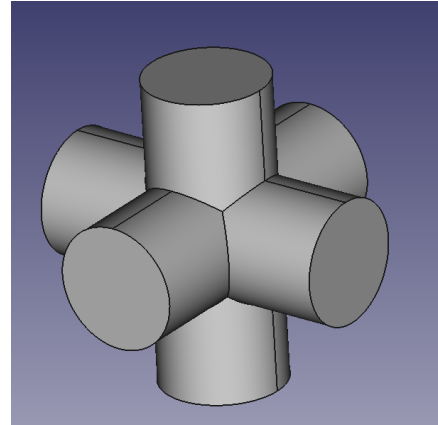
step 2: click highlight y cylinder



step 3: click highlight union,
click "Pick base object", pick cy_x;
click "Pick tool object", pick cy_y;
then click "Apply"



step 4: click highlight z cylinder

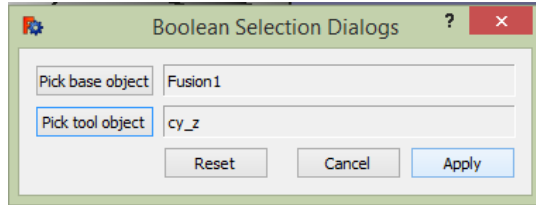


Method 1

step 5: click highlight union



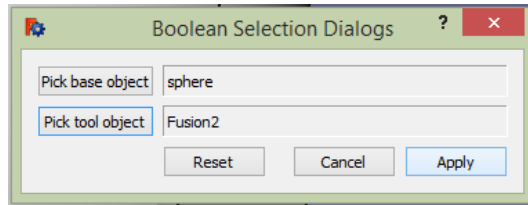
click "Pick base object", pick Fusion 1;
click "Pick tool object", pick cy_z;
then click "Apply"



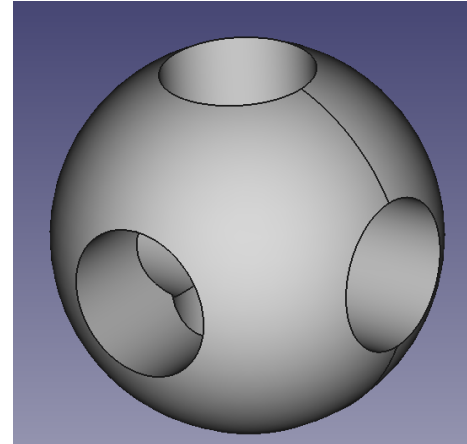
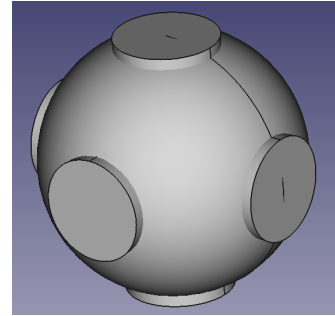
step 7: click highlight subtract



click "Pick base object", pick sphere;
click "Pick tool object", pick Fusion 2,
then click "Apply"

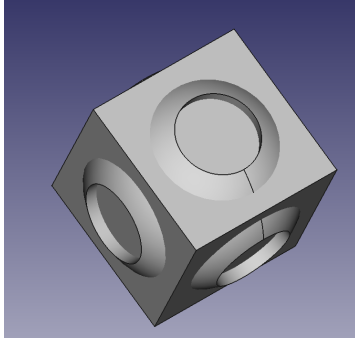


step 6: click highlight sphere

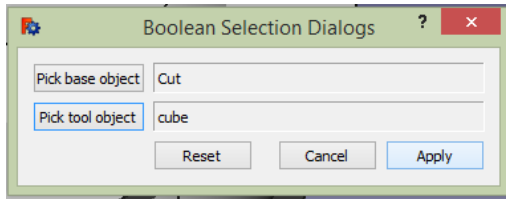


Method 1

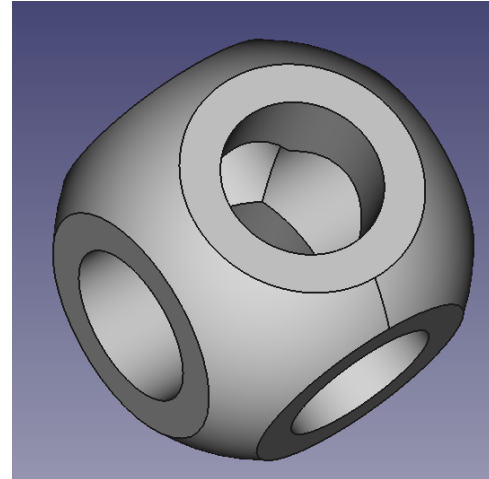
step 8: click highlight cube



step 3: click highlight intersect, click "Pick base object", pick Cut click "Pick tool object", pick cube then click "Apply"

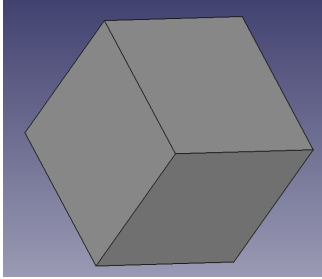


Goal Model!

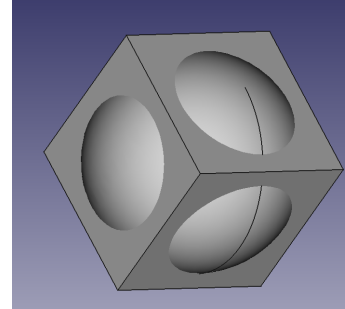


Method 2

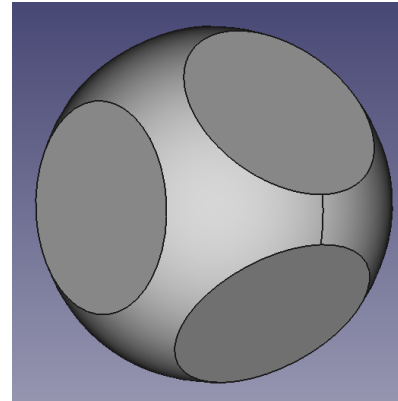
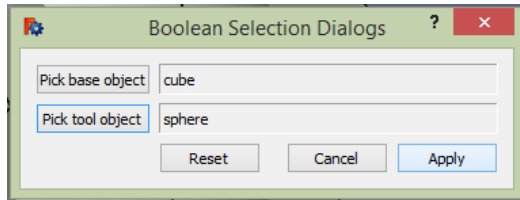
step 1: click highlight cube



step 2: click highlight sphere

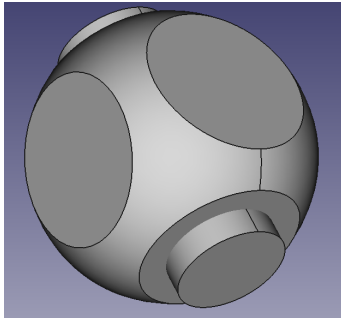


step 3: click highlight intersect,
click "Pick base object", pick cube
click "Pick tool object", pick sphere
then click "Apply"

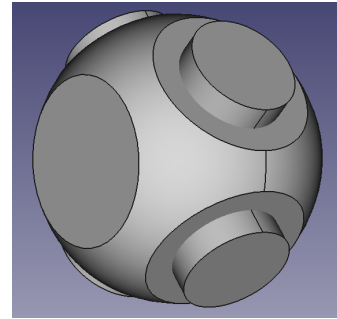


Method 2

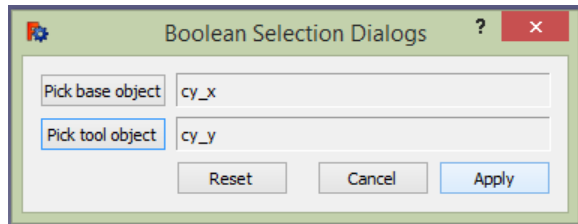
step 4: click highlight x cylinder



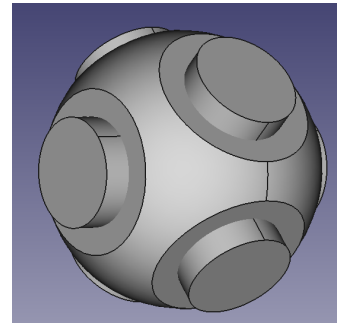
step 5: click highlight y cylinder



step 6: click highlight union,
click "Pick base object", pick cy_x
click "Pick tool object", pick cy_y
then click "Apply"



step 7: click highlight z cylinder



Method 2

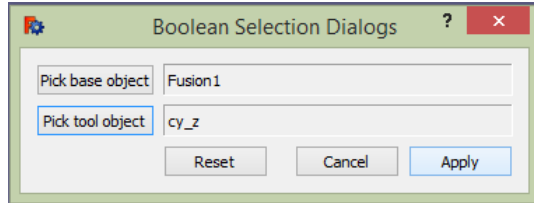
step 8: click highlight union



click "Pick base object", pick Fusion 1

click "Pick tool object", pick cy_z

then click "Apply"



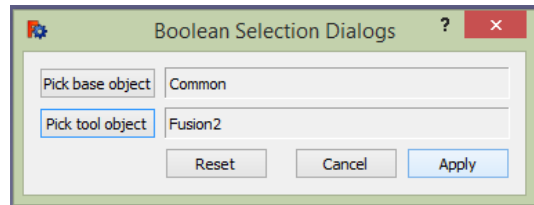
step 9: click highlight subtract



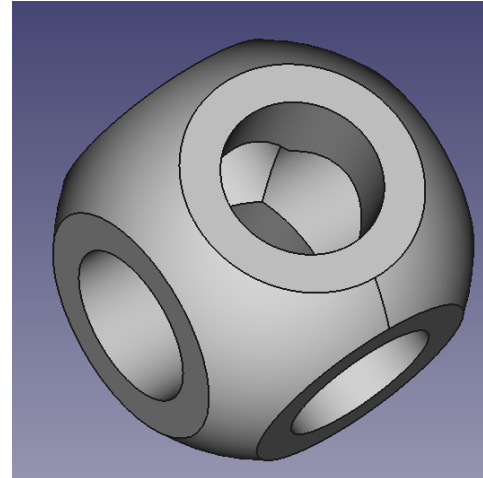
click "Pick base object", pick Common

click "Pick tool object", pick Fusion 2

then click "Apply"

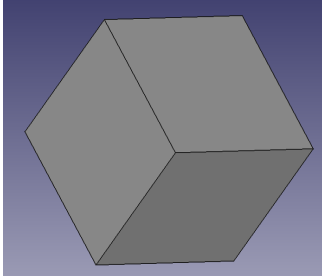


Goal Model!

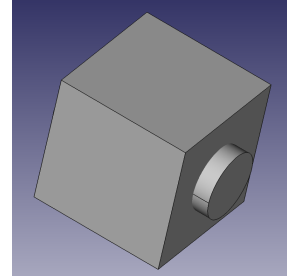


Method 3

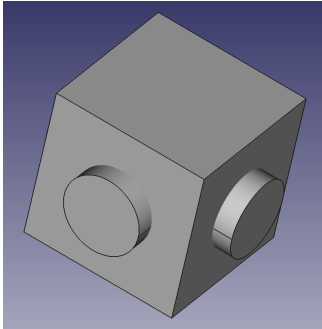
step 1: click highlight cube



step 2: click highlight x cylinder



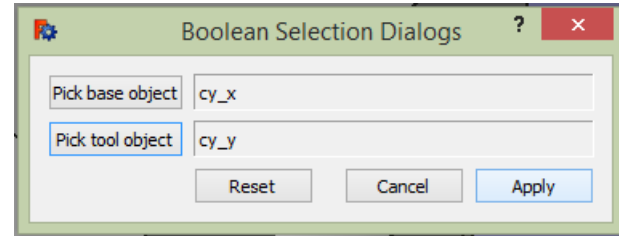
step 3: click highlight y cylinder



step4: click highlight sphere

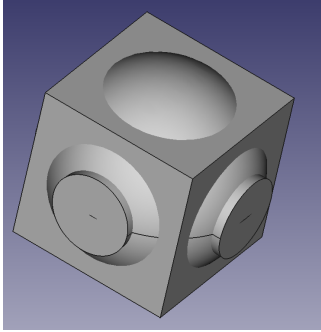


click "Pick base object", pick cy_x;
click "Pick tool object", pick cy_y;
then click "Apply"



Method 3

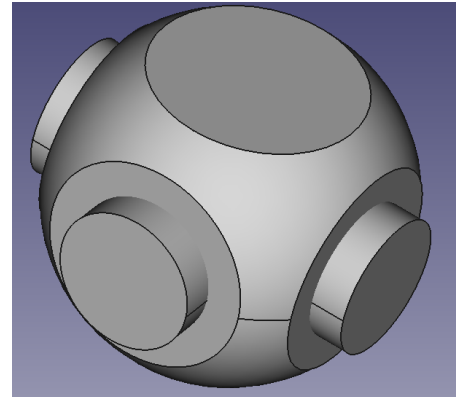
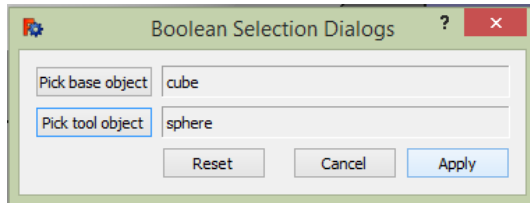
step 5: click highlight sphere



step6: click highlight intersect

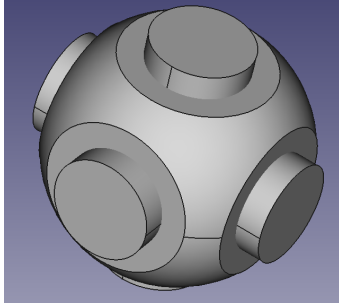


click "Pick base object", pick cube;
click "Pick tool object", pick sphere;
then click "Apply"



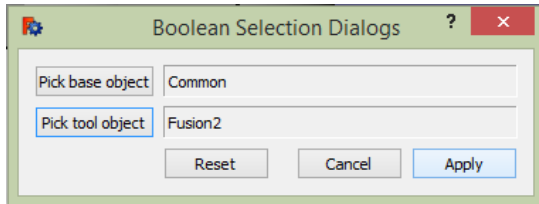
Method 3

step 7: click highlight z cylinder



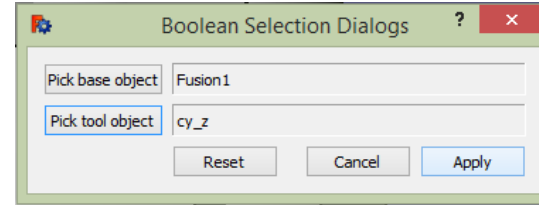
step 9: click highlight cut

click “Pick base object”, pick Common;
click “Pick tool object”, pick Fusion 2
then click “Apply”



step 8: click highlight union

click “Pick base object”, pick Fusion 1;
click “Pick tool object”, pick cy_z;
then click “Apply”



Goal Model!

