

1. TRAVELLING SALES MAN

```
#include<stdio.h>

int ary[10][10],completed[10],n,cost=0;
void takeInput()
{
    int i,j;
    printf("Enter the number of villages: ");
    scanf("%d",&n);
    printf("\nEnter the Cost Matrix\n");
    for(i=0;i < n;i++)
    {
        printf("\nEnter Elements of Row: %d\n",i+1);
        for( j=0;j < n;j++)
            scanf("%d",&ary[i][j]);
        completed[i]=0;
    }
    printf("\n\nThe cost list is:");
    for( i=0;i < n;i++)
    {
        printf("\n");
        for(j=0;j < n;j++)
            printf("\t%d",ary[i][j]);
    }
}

void mincost(int city)
{
    int i,ncity;
    completed[city]=1;
    printf("%d--->",city+1);
    ncity=least(city);
    if(ncity==999)
    {
        ncity=0;
        printf("%d",ncity+1);
        cost+=ary[city][ncity];
        return;
    }
    mincost(ncity);
}

int least(int c)
{
    int i,nc=999;
    int min=999,kmin;
    for(i=0;i < n;i++)
    {
```

```

if((ary[c][i]!=0)&&(completed[i]==0))
if(ary[c][i]+ary[i][c] < min)
{
min=ary[i][0]+ary[c][i];
kmin=ary[c][i];
nc=i;
}
}
if(min!=999)
cost+=kmin;
return nc;
}
int main()
{
takeInput();
printf("\n\nThe Path is:\n");
mincost(0); //passing 0 because starting vertex
printf("\n\nMinimum cost is %d\n ",cost);
return 0;
}

```

2.SUM OF SUBSETS

```
#include <stdio.h>
```

```
#include <stdbool.h>
```

```
#define MAX_SIZE 10
```

```

void print_subset(int subset[], int size) {
    printf("{ ");
    for (int i = 0; i < size; i++) {
        printf("%d ", subset[i]);
    }
    printf("}\n");
}

```

```

void backtrack(int set[], int subset[], int set_size, int subset_size, int sum, int target_sum, int
index) {
    if (sum == target_sum) {
        print_subset(subset, subset_size);
        return;
    }
    if (sum > target_sum || index >= set_size) {
        return;
    }
    // include the current element
    subset[subset_size] = set[index];
}

```

```

    backtrack(set, subset, set_size, subset_size + 1, sum + set[index], target_sum, index + 1);
    // exclude the current element
    backtrack(set, subset, set_size, subset_size, sum, target_sum, index + 1);
}

int main() {
    int set[MAX_SIZE];
    int set_size, target_sum;

    printf("Enter the size of the set (<= %d): ", MAX_SIZE);
    scanf("%d", &set_size);

    printf("Enter the set elements:\n");
    for (int i = 0; i < set_size; i++) {
        scanf("%d", &set[i]);
    }

    printf("Enter the target sum: ");
    scanf("%d", &target_sum);

    int subset[MAX_SIZE];
    backtrack(set, subset, set_size, 0, 0, target_sum, 0);

    return 0;
}

```

3.SUM OF DIGITS

```

#include<stdio.h>
int main()
{
    int n,rem,sum=0;
    printf("Enter the number:");
    scanf("%d",&n);
    while(n!=0)
    {
        rem=n%10;
        sum+=rem;
        n=n/10;
    }
    printf("The sum of the digits is:%d",sum);
    return 0;
}

```

4.STRING COPIED

```

#include<stdio.h>
#include<string.h>
int main()

```

```

{
    char s[20],a[20];
    int l,i;
    printf("Enter the string:");
    scanf("%s",&s);
    l=strlen(s);
    for(i=0;i<l;i++)
    {
        a[i]=s[i];
    }
    printf("The copied string:%s",a);
    return 0;
}

```

5.SELECTION SORT

```

#include<stdio.h>
int main(){
    int a,i,lis[10],b,j,r;
    printf("Enter range:");
    scanf("%d",&a);
    for(i=0;i<a;i++){
        printf("Enter %d element:",i+1);
        scanf("%d",&b);
        lis[i]=b;
    }
    printf("\nUnsorted list is:");
    for(i=0;i<a;i++){
        printf(" %d ",lis[i]);
    }
    for(i=0;i<a;i++){
        for(j=0;j<i;j++){
            if(lis[i]<lis[j]){
                r=lis[i];
                lis[i]=lis[j];
                lis[j]=r;
            }
        }
    }
    printf("\nSorted List is:");
    for(i=0;i<a;i++){
        printf(" %d ",lis[i]);
    }
}

```

6.REVERSE A NUMBER

```

#include<stdio.h>

```

```

int main()
{
    int n,rem,rev=0;
    printf("Enter the number:");
    scanf("%d",&n);
    while(n>0)
    {
        rem=n%10;
        rev=rev*10+rem;
        n=(n/10);
    }
    printf("The reverse of the number:%d",rev);
    return 0;
}

```

7.prime number or not

```
#include<stdio.h>
```

```

int main(){
    int n,i,count=0;

    printf("Enter the number to be checked:");
    scanf("%d",&n);
    for(i=1;i<=n;i++){
        if(n%i==0){
            count+=1;
        }
    }
    if(count<=2){
        printf("The given number %d is prime",n);
    }
    else{
        printf("The given number %d is not prime",n);
    }
}

```

8.perfect number

```
#include<stdio.h>
```

```

int main()
{
    int n,n1,sum=0,i;
    printf("Enter the number:");
    scanf("%d",&n);
    n1=n;
    for(i=1;i<n1;i++)
    {
        if(n1%i==0)
        {
            sum=sum+i;
        }
    }
    if(sum==n)
    {
        printf("%d is a Perfect number",n);
    }
    else{
        printf("%d is Not a perfect number",n);
    }
    return 0;
}

```

9.pascals triangle

```
#include <stdio.h>
```

```

int main() {
    int rows, coef = 1, space, i, j;
    printf("Enter the number of rows: ");
    scanf("%d", &rows);
    for (i = 0; i < rows; i++) {
        for (space = 1; space <= rows - i; space++)
            printf(" ");
        for (j = 0; j <= i; j++) {
            if (j == 0 || i == 0)
                coef = 1;
            else
                coef = coef * (i - j + 1) / j;
            printf("%4d", coef);
        }
        printf("\n");
    }
    return 0;
}

```

10.palindrome

```
#include<stdio.h>
```

```
#include<string.h>
```

```

int main()
{
    char s[20];
    int l,count=0,b,i,c;
    printf("Enter the string:");
    scanf("%s",&s);
    b=strlen(s);
    c=b;
    for(i=0;i<c;i++)
    {
        if(s[i]==s[b-1])
        {
            count=count+1;
        }
        b--;
    }
    if(count==c)
    {
        printf("%s is a palindrome",s);
    }
    else
    {
        printf("%s is not a palindrome",s);
    }
    return 0;
}

```

11.DECISION TREE

```

#include <stdio.h>
#include <stdlib.h>
#include <limits.h>
int calculate_cost(int freq[], int i, int j) {
    int k;
    int sum = 0;
    for (k = i; k <= j; k++) {
        sum += freq[k];
    }
    return sum;
}
void optimal_bst(int keys[], int freq[], int n) {
    int cost[n][n];
    int i, j, k, l, r;
    for (i = 0; i < n; i++) {
        cost[i][i] = freq[i];
    }
    for (l = 2; l <= n; l++) {

```

```

    for (i = 0; i <= n-1+1; i++) {
        j = i + 1 - 1;
        cost[i][j] = INT_MAX;
        for (k = i; k <= j; k++) {
            r = ((k > i) ? cost[i][k-1] : 0) +
                ((k < j) ? cost[k+1][j] : 0) +
                calculate_cost(freq, i, j);
            if (r < cost[i][j]) {
                cost[i][j] = r;
            }
        }
    }
}
printf("Minimum cost = %d\n", cost[0][n-1]);
}

```

```

int main() {
    int n, i;
    printf("Enter the number of keys: ");
    scanf("%d", &n);
    int keys[n], freq[n];
    printf("Enter the keys and frequencies:\n");
    for (i = 0; i < n; i++) {
        scanf("%d %d", &keys[i], &freq[i]);
    }
    optimal_bst(keys, freq, n);
    return 0;
}

```

12.optimal cost

```

#include <limits.h>
#include <stdio.h>
#define MAX_R 10
#define MAX_C 10

```

```

int min(int x, int y, int z);
int minCost(int cost[MAX_R][MAX_C], int m, int n);

```

```

int main() {
    int cost[MAX_R][MAX_C];
    int m, n;

    printf("Enter number of rows (max %d): ", MAX_R);
    scanf("%d", &m);

    printf("Enter number of columns (max %d): ", MAX_C);
    scanf("%d", &n);
}

```



```

printf("Enter cost matrix:\n");
for (int i = 0; i < m; i++) {
    for (int j = 0; j < n; j++) {
        scanf("%d", &cost[i][j]);
    }
}

printf("Optimal cost: %d\n", minCost(cost, m-1, n-1));
return 0;
}

int min(int x, int y, int z) {
    if (x < y)
        return (x < z) ? x : z;
    else
        return (y < z) ? y : z;
}

int minCost(int cost[MAX_R][MAX_C], int m, int n) {
    int tc[MAX_R][MAX_C];
    tc[0][0] = cost[0][0];

    for (int i = 1; i <= m; i++)
        tc[i][0] = tc[i - 1][0] + cost[i][0];

    for (int j = 1; j <= n; j++)
        tc[0][j] = tc[0][j - 1] + cost[0][j];

    for (int i = 1; i <= m; i++)
        for (int j = 1; j <= n; j++)
            tc[i][j] = min(tc[i - 1][j - 1],
                           tc[i - 1][j],
                           tc[i][j - 1])
                        + cost[i][j];

    return tc[m][n];
}

```

13.N queens

```

#include<math.h>
int a[30],count=0;
int place(int pos)
{
    int i;
    for (i=1;i<pos;i++)

```

```

{
if((a[i]==a[pos])||((abs(a[i]-a[pos])==abs(i-pos))))
return 0;
}
return 1;
}
void print_sol(int n)
{
int i,j;
count++;
printf("\n\nSolution #0%d:\n",count);
for (i=1;i<=n;i++)
{
for (j=1;j<=n;j++)
{
if(a[i]==j)
printf("Q\t"); else
printf("*\t");
}
printf("\n");
}
}
void queen(int n)
{
{
int k=1;
a[k]=0;
while(k!=0)
{
a[k]=a[k]+1;
while((a[k]<=n)&&!place(k))
a[k]++;
if(a[k]<=n)
{
if(k==n)
print_sol(n);
else
{
k++;
a[k]=0;
}
}
else
k--;
}
}
}
int main()

```

```

{
int i,n;
printf("Enter the number of Queens\n");
scanf("%d",&n);
queen(n);
printf("\nTotal solutions=%d",count);
return 0;
}

```

14.minimum spanning tree

```

#include <stdio.h>
#include <limits.h>
#define V 5
int minKey(int key[], bool mstSet[])
{
    int min = INT_MAX, min_index;

    for (int v = 0; v < V; v++)
        if (mstSet[v] == false && key[v] < min)
            min = key[v], min_index = v;

    return min_index;
}
void printMST(int parent[], int graph[V][V])
{
    printf("Edge \tWeight\n");
    for (int i = 1; i < V; i++)
        printf("%d - %d \t%d \n", parent[i], i, graph[i][parent[i]]);
}
void primMST(int graph[V][V])
{
    int parent[V];
    int key[V];
    bool mstSet[V];
    for (int i = 0; i < V; i++)
        key[i] = INT_MAX, mstSet[i] = false;

    key[0] = 0;
    parent[0] = -1;
    for (int count = 0; count < V - 1; count++) {
        int u = minKey(key, mstSet);
        mstSet[u] = true;
        for (int v = 0; v < V; v++)
            if (graph[u][v] && mstSet[v] == false && graph[u][v] < key[v])
                parent[v] = u, key[v] = graph[u][v];
    }
}

```

```

    printMST(parent, graph);
}
int main()
{
    int graph[V][V];

    printf("Enter adjacency matrix for the graph: \n");
    for (int i = 0; i < V; i++) {
        for (int j = 0; j < V; j++) {
            scanf("%d", &graph[i][j]);
        }
    }

    primMST(graph);

    return 0;
}

```

15.Min max seq

```
#include <stdio.h>
```

```

int main() {
    int n, i, j;
    printf("Enter the number of integers in the list: ");
    scanf("%d", &n);

    int arr[n];
    printf("Enter the integers separated by spaces: ");
    for (i = 0; i < n; i++) {
        scanf("%d", &arr[i]);
    }

    printf("Minimum and Maximum value sequences for each number in the list:\n");
    for (i = 0; i < n; i++) {
        int min = arr[i], max = arr[i];
        for (j = 0; j < n; j++) {
            if (arr[j] < min) {
                min = arr[j];
            }
            if (arr[j] > max) {
                max = arr[j];
            }
        }
        printf("%d: %d %d\n", arr[i], min, max);
    }
}

```

```

    return 0;
}

```

16.Linear search

```
#include <stdio.h>
```

```

int main() {
    int n, i, x, a[100];
    printf("Enter the number of elements: ");
    scanf("%d", &n);
    printf("\nEnter the elements:\n");
    for (i = 0; i < n; i++) {
        printf("a[%d]: ", i);
        scanf("%d", &a[i]);
    }
    printf("\nEnter the element to be searched: ");
    scanf("%d", &x);
    int found = 0;
    for (i = 0; i < n; i++) {
        if (a[i] == x) {
            printf("Element is found at position %d\n", i+1);
            found = 1;
            break;
        }
    }
    if (!found) {
        printf("Element not found\n");
    }
    return 0;
}

```

17.largest number in an array

```
#include<stdio.h>
```

```

int main(){
    int n,arr[10],i,max=0,b;
    printf("Enter the number of elements:");
    scanf("%d",&n);
    for(i=0;i<n;i++){
        printf("Enter %d element:",i+1);
        scanf("%d",&b);
        arr[i]=b;
        if(max<b){
            max=b;
        }
    }
    printf("The maximum number in array is:%d",max);
}

```

```

}
18.knapsack
#include<stdio.h>

struct item{
    int weight, value;
};

void swap(struct item *a, struct item *b){
    struct item temp = *a;
    *a = *b;
    *b = temp;
}

void sort(struct item items[], int n){
    for(int i=0; i<n-1; i++){
        for(int j=0; j<n-i-1; j++){
            double ratio1 = (double)items[j].value / items[j].weight;
            double ratio2 = (double)items[j+1].value / items[j+1].weight;
            if(ratio1 < ratio2){
                swap(&items[j], &items[j+1]);
            }
        }
    }
}

void knapsack(struct item items[], int n, int W){
    sort(items, n);
    int weight = 0;
    double profit = 0.0;
    for(int i=0; i<n; i++){
        if(weight + items[i].weight <= W){
            weight += items[i].weight;
            profit += items[i].value;
        }
        else{
            int remaining_weight = W - weight;
            double fraction = (double)remaining_weight / items[i].weight;
            weight += remaining_weight;
            profit += fraction * items[i].value;
            break;
        }
    }
    printf("Maximum profit: %.2lf\n", profit);
}

```

```

int main(){
    int n, W;
    printf("Enter the number of items: ");
    scanf("%d", &n);
    struct item items[n];
    for(int i=0; i<n; i++){
        printf("Enter the weight and value of item %d: ", i+1);
        scanf("%d %d", &items[i].weight, &items[i].value);
    }
    printf("Enter the maximum capacity of the knapsack: ");
    scanf("%d", &W);
    knapsack(items, n, W);
    return 0;
}

```

19. GRAPH COLORING

```

#include<stdio.h>
int G[10][10],m,edges,color_tab[10],v1,v2,i,j,n,a,b;
void Gen_Col_Value(int,int);
void Gr_coloring(int,int);
int main()
{
    printf("\nEnter the number of nodes & edges\n");
    scanf("%d%d",&n,&edges);
    m=n-1;
    printf("\nEnter the edges of the graph\n\n");
    for (i=1;i<=edges; i++)
    {
        printf("Enter value of x,y\n");
        scanf("%d%d",&v1,&v2);
        G[v1][v2] = G[v2][v1] = 1;
        printf("\n");
    }
    Gr_coloring(1,n);
    printf("\n The Vertices To be Coloured As...\n");
    for(i=1;i<=n;i++)
        printf("\n V%d:=%d",i,color_tab[i]);
    return 0;
}
void Gen_Col_Value(int k,int n)
{
    while(1)
    {
        a=color_tab[k]+1;
        b=m+1;
        color_tab[k] = a%b;
    }
}

```

```

if(color_tab[k]==0) return;
for(j=1;j<=n;j++)
{
    if(G[k][j] && color_tab[k]==color_tab[j])
        break;
}
if(j==n+1) return;
}
}
void Gr_coloring(int k,int n)
{
    Gen_Col_Value(k,n);
    if(color_tab[k]==0) return;
    if(k==n) return;
    else Gr_coloring(k+1,n);
}

```

20.Insert elements in an array

```

#include <stdio.h>
int main()
{
    int arr1[100],i,n,p,ival;
    printf("\n\nInsert New value in the sorted array :\n");
    printf("Input the size of array : ");
    scanf("%d", &n);
    printf("Input %d elements in the array in ascending order:\n",n);
    for(i=0;i<n;i++)
    {
        printf("element - %d : ",i);
        scanf("%d",&arr1[i]);
    }
    printf("Input the value to be inserted : ");
    scanf("%d",&ival);
    printf("The exist array list is :\n");
    for(i=0;i<n;i++)
        printf("% 5d",arr1[i]);
    for(i=0;i<n;i++)
    {
        if(ival<arr1[i])
        {
            p = i;
            break;
        }
        else

```



```

    {
        p=i+1;
    }
}
for(i=n+1;i>=p;i--)
    arr1[i]= arr1[i-1];
arr1[p]=inval;
printf("\n\nAfter Insert the list is :\n");
for(i=0;i<=n;i++)
    printf("% 5d",arr1[i]);
    printf("\n");
}

```

21.Hamilton circuit

```
#include<iostream>
```

```
#define NODE 4
```

```
using namespace std;
```

```
int graph[NODE][NODE];
```

```
int path[NODE];
```

```
void displayCycle() {
```

```
    cout<<"The Hamilton Cycle : " << endl;
```

```
    for (int i = 0; i < NODE; i++)
```

```
        cout << path[i] << " ";
```

```
    cout << path[0] << endl;
```

```
}
```

```
bool isValid(int v, int k) {
```

```
    if (graph [path[k-1]][v] == 0)
```

```
        return false;
```

```
    for (int i = 0; i < k; i++)
```

```
        if (path[i] == v)
```

```

        return false;

    return true;
}

bool cycleFound(int k) {
    if (k == NODE) {
        if (graph[path[k-1]][ path[0] ] == 1 )
            return true;
        else
            return false;
    }

    for (int v = 1; v < NODE; v++) {
        if (isValid(v,k)) {
            path[k] = v;

            if (cycleFound (k+1) == true)
                return true;

            path[k] = -1;
        }
    }

    return false;
}

bool hamiltonianCycle() {
    for (int i = 0; i < NODE; i++)
        path[i] = -1;

```

```

path[0] = 0;

if ( cycleFound(1) == false ) {

    cout << "Solution does not exist"<<endl;

    return false;

}

displayCycle();

return true;

}

int main() {

    int i,j;  cout << "Enter the Graph : " << endl;

    for (i=0;i<NODE;i++){

        for (j=0;j<NODE;j++){

            cout << "Graph G(" << (i+1) << "," << (j+1) << ") = ";

            cin >> graph[i][j];

        }

    }

    cout << endl;

    cout << "The Graph :" << endl;

    for (i=0;i<NODE;i++){

        for (j=0;j<NODE;j++){

            cout << graph [i][j] << "\t";

        }

        cout << endl;
    }
}

```

```
}
```

```
cout << endl;
```

```
hamiltonianCycle();
```

```
}
```

22.Generation of prime

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int n,i,j,c;
```

```
    printf("Enter the range:");
```

```
    scanf("%d",&n);
```

```
    for(i=2;i<=n;i++)
```

```
    {
```

```
        c=0;
```

```
        for(j=1;j<=i;j++){
```

```
            if(i%j==0)
```

```
            {
```

```
                c=c+1;
```

```
            }
```

```
        }
```

```
        if(c<=2)
```

```
        {
```

```
            printf("%d\n",i);
```

```
        }
```

```
    }
```

```
    return 0;
```

```
}
```

23.GCD

```
#include<stdio.h>
```

```
int main(){
```

```
    int n1,n2,i,gcd=0;
```

```
    printf("Enter 1st number:");
```

```
    scanf("%d",&n1);
```

```
    printf("Enter 2nd number:");
```

```
    scanf("%d",&n2);
```

```
    for(i=1;i<=n1 && i<=n2;i++){
```

```

        if(n1%i==0 && n2%i==0){
            gcd=i;
        }
    }
    printf("\nThe Gcd of 2 Numbers is:%d",gcd);
    printf("\nThe lcm of 2 Numbers is:%d",((n1*n2)/gcd));
}

```

24.floyds algorithm

```

#include<stdio.h>
#include<stdlib.h>
void floydWarshall(int **graph, int n)
{
    int i, j, k;
    for (k = 0; k < n; k++)
    {
        for (i = 0; i < n; i++)
        {
            for (j = 0; j < n; j++)
            {
                if (graph[i][j] > graph[i][k] + graph[k][j])
                    graph[i][j] = graph[i][k] + graph[k][j];
            }
        }
    }
}

int main(void)
{
    int n, i, j;
    printf("Enter the number of vertices: ");
    scanf("%d", &n);
    int **graph = (int **)malloc((long unsigned) n * sizeof(int *));
    for (i = 0; i < n; i++)
    {
        graph[i] = (int *)malloc((long unsigned) n * sizeof(int));
    }
    for (i = 0; i < n; i++)
    {
        for (j = 0; j < n; j++)
        {
            if (i == j)
                graph[i][j] = 0;
            else
                graph[i][j] = 100;
        }
    }
}

```

```

printf("Enter the edges: \n");
for (i = 0; i < n; i++)
{
    for (j = 0; j < n; j++)
    {
        printf("[%d][%d]: ", i, j);
        scanf("%d", &graph[i][j]);
    }
}
printf("The original graph is:\n");
for (i = 0; i < n; i++)
{
    for (j = 0; j < n; j++)
    {
        printf("%d ", graph[i][j]);
    }
    printf("\n");
}
floydWarshall(graph, n);
printf("The shortest path matrix is:\n");
for (i = 0; i < n; i++)
{
    for (j = 0; j < n; j++)
    {
        printf("%d ", graph[i][j]);
    }
    printf("\n");
}
return 0;
}

```

25.Fibonacci series

```

#include<stdio.h>
int fib(int a){
    if(a==0){
        return 0;
    }
    else if(a==1){
        return 1;
    }
    else{
        return fib(a-1)+fib(a-2);
    }
}
int main(){
    int n,i;

```

```

        printf("Enter the range:");
        scanf("%d",&n);
        for(i=0;i<n;i++){
            printf(" %d ",fib(i));
        }
    }
}

```

26.factorial

```

#include<stdio.h>
int main(){
    int n,i,fact=1;
    printf("Enter the number:");
    scanf("%d",&n);
    for(i=1;i<=n;i++){
        fact*=i;
    }
    printf("The Factorial of a number is:%d",fact);
}

```

27.number of factors

```

#include<stdio.h>
int main()
{
    int n,i,count=0;
    printf("Enter the number:");
    scanf("%d",&n);
    for(i=1;i<=n;i++)
    {
        if(n%i==0)
        {
            printf("%d\n",i);
            count++;
        }
    }
    printf("The no.of.factors:%d",count);

    return 0;
}

```

28.container loading problem

```

#include <stdio.h>

#define MAX_CONTAINERS 100

#define MAX_WEIGHT 1000

```

```

int bestLoading[MAX_CONTAINERS];

int currentLoading[MAX_CONTAINERS];

int containers[MAX_CONTAINERS];

int numContainers;

int maxWeight;

int bestWeight;

void containerLoader(int level, int currentWeight) {

    if (level == numContainers) {

        if (currentWeight > bestWeight) {

            bestWeight = currentWeight;

            for (int i = 0; i < numContainers; i++) {

                bestLoading[i] = currentLoading[i];

            }

        }

        return;

    }

    currentLoading[level] = 0;

    containerLoader(level + 1, currentWeight);

    if (currentWeight + containers[level] <= maxWeight) {

        currentLoading[level] = 1;

        containerLoader(level + 1, currentWeight + containers[level]);

    }

}

```



```

int main() {

    printf("Enter the number of containers: ");

    scanf("%d", &numContainers);

    printf("Enter the maximum weight capacity: ");

    scanf("%d", &maxWeight);

    printf("Enter the weight of each container:\n");

    for (int i = 0; i < numContainers; i++) {

        scanf("%d", &containers[i]);

    }

    bestWeight = 0;

    containerLoader(0, 0);

    printf("Best loading configuration:\n");

    for (int i = 0; i < numContainers; i++) {

        if (bestLoading[i]) {

            printf("Container %d\n", i + 1);

        }

    }

    printf("Total weight: %d\n", bestWeight);

    return 0;

}

```

29.BINOMIAL COEFFICIENT

```

#include<stdio.h>
int fact(int x)
{
    int fact=1;
    while(x!=0)

```

```

        {
            fact=fact*x;
            x--;
        }
        return fact;
    }
int main()
{
    int n,c,g;
    printf("Enter the value of n:");
    scanf("%d",&n);
    printf("Enter the value of c:");
    scanf("%d",&c);
    g=fact(n)/(fact(c)*fact(n-c));
    printf("The Bionomial co-efficient:%d",g);
    return 0;
}

```

30.ASSIGNMENT PROBLEM

```

#include <stdio.h>

#include <stdlib.h>

#include <stdbool.h>

#define MAX_WORKERS 10

#define MAX_TASKS 10

int numWorkers, numTasks;

int costMatrix[MAX_WORKERS][MAX_TASKS];

bool assigned[MAX_WORKERS], visited[MAX_TASKS];

int assignment[MAX_WORKERS];

int minCost = 0x7FFFFFFF; // Initialize with a large value

void inputCostMatrix() {

    printf("Enter the cost matrix (%d x %d):\n", numWorkers, numTasks);

    for (int i = 0; i < numWorkers; i++) {

```

```

        for (int j = 0; j < numTasks; j++) {
            scanf("%d", &costMatrix[i][j]);
        }
    }
}

int calculateCost() {
    int totalCost = 0;

    for (int i = 0; i < numWorkers; i++) {
        totalCost += costMatrix[i][assignment[i]];
    }

    return totalCost;
}

void branchAndBound(int worker, int cost) {
    if (worker == numWorkers) {
        if (cost < minCost) {
            minCost = cost;
        }

        return;
    }

    for (int task = 0; task < numTasks; task++) {
        if (!visited[task] && cost + costMatrix[worker][task] < minCost) {
            visited[task] = true;
            assignment[worker] = task;

```

```

        branchAndBound(worker + 1, cost + costMatrix[worker][task]);

        visited[task] = false;
    }
}
}

void printAssignment() {
    printf("Optimal assignment:\n");
    for (int i = 0; i < numWorkers; i++) {
        printf("Worker %d -> Task %d\n", i + 1, assignment[i] + 1);
    }
}

int main() {
    printf("Enter the number of workers: ");
    scanf("%d", &numWorkers);

    printf("Enter the number of tasks: ");
    scanf("%d", &numTasks);

    if (numWorkers > MAX_WORKERS || numTasks > MAX_TASKS) {
        printf("Exceeded maximum limit of workers or tasks.\n");
        return 0;
    }

    inputCostMatrix();

    branchAndBound(0, 0);

    printf("Minimum cost: %d\n", minCost);
}

```

```

    printAssignment();

    return 0;

}

```

31.ARMSTRONG NUMBER

```

#include<stdio.h>
#include<math.h>
int main(){
    int n,t,rem,sum=0,count,r;
    printf("Enter the numbet to check:");
    scanf("%d",&n);
    t=n;
    r=n;
    count=(n==0)?1:log10(n)+1;
    while(t>0){
        rem=t%10;
        sum+=pow(rem,count);
        t=(t/10);
    }
    if(n==sum){
        printf("The given number %d is armstrong",n);
    }
    else{
        printf("The given number %d is not a armstrong",n);
    }
}

```

32.BUBBLE SORT

```

#include<stdio.h>
void bubble_sort(long[],long);
int main()
{
    long array[100],n,c;
    printf("Enter number of elements\n");
    scanf("%d",&n);
    printf("Enter %ld integers\n",n);
    for(c=0;c<n;c++)
        scanf("%d",&array[c]);
    bubble_sort(array,n);
    printf("Sorted list in ascending order:\n");
    for(c=0;c<n;c++)
        printf("%ld\n",array[c]);
    return 0;
}
void bubble_sort(long list[],long n)

```

```

{
    long c,d,t;
    for(c=0;c<n-1;c++)
    {
        for(d=0;d<n-c-1;d++)
        {
            if(list[d]>list[d+1])
            {
                t=list[d];
                list[d]=list[d+1];
                list[d+1]=t;
            }
        }
    }
}

```

33.MATRIX MULTIPLICATION

```

#include<stdio.h>
int main()
{
    int a[10][10],b[10][10],i,j,k,res[10][10],n1,n2,n3,n4;
    printf("Enter the rows of matrix 1:");
    scanf("%d",&n1);
    printf("Enter the columns of matrix 1:");
    scanf("%d",&n2);
    printf("Enter the rows of matrix 2:");
    scanf("%d",&n3);
    printf("Enter the coloumns of matrix 2:");
    scanf("%d",&n4);
    if(n2!=n3)
    {
        printf("Matrix multiplication is not possible!!");
    }
    else
    {
        printf("Enter the elements of matrix 1:\n");
        for(i=0;i<n1;i++)
        {
            for(j=0;j<n2;j++)
            {
                printf("a[%d][%d]:",i+1,j+1);
                scanf("%d",&a[i][j]);
            }
        }
        printf("Enter the elements of matrix 2:\n");
        for(i=0;i<n3;i++)
        {

```

```

        for(j=0;j<n4;j++)
        {
            printf("b[%d][%d]:",i+1,j+1);
            scanf("%d",&b[i][j]);
        }
    }
    for(i=0;i<n1;i++)
    {
        for(j=0;j<n3;j++)
        {
            res[i][j]=0;
            for(k=0;k<n2;k++)
            {
                res[i][j]+=a[i][k]*b[k][j];
            }
        }
    }
    printf("The product for the matrices are:\n");
    for(i=0;i<n1;i++)
    {
        for(j=0;j<n4;j++)
        {
            printf("%d\t",res[i][j]);
        }
        printf("\n");
    }
}
return 0;
}

```

34.copy a string

```

#include<stdio.h>
#include<string.h>
int main()
{
    char s[20],a[20];
    int l,i;
    printf("Enter the string:");
    scanf("%s",&s);
    l=strlen(s);
    for(i=0;i<l;i++)
    {
        a[i]=s[i];
    }
    printf("The copied string:%s",a);
}

```

```

        return 0;
    }

```

35.Binary search

```

#include<stdio.h>
int main()
{
    int a[20],i,j,m,n,temp,s,mid,low,high,pos=0,o=0;
    printf("Enter the number of elements:");
    scanf("%d",&n);
    printf("Enter the elements:\n");
    for(i=0;i<n;i++)
    {
        printf("Enter the element %d:",i+1);
        scanf("%d",&a[i]);
    }
    for(i=0;i<n;i++)
    {
        for(j=i;j<n;j++)
        {
            if(a[i]>a[j])
            {
                temp=a[i];
                a[i]=a[j];
                a[j]=temp;
            }
        }
    }
    printf("The sorted order\n");
    for(i=0;i<n;i++)
    {
        printf("%d\t",a[i]);
    }
    printf("\nEnter the element to be searched:");
    scanf("%d",&s);
    high=n;
    low=0;
    while(pos==0 && o<=n)
    {
        mid=(low+high)/2;

        if(a[mid]==s)
        {
            pos=mid+1;
        }
    }
}

```



```

        else if(a[mid]<s)
        {
            low=mid+1;

        }
        else
        {
            high=mid-1;

        }
        o++;
    }
    if(pos!=0)
    {
        printf("The position of the given element %d is:%d",s,pos);
    }
    else
    {
        printf("element not found");
    }
}
return 0;
}

```

36.Reverse of a string

```

#include<stdio.h>
#include<string.h>
int main()
{
    char s[20],d[20];
    int count=0,b,i,c;
    printf("Enter the string:");
    scanf("%s",&s);
    b=strlen(s);
    c=b;
    for(i=0;i<b;i++)
    {
        d[i]=s[c-1];
        c--;
    }
    printf("The reverse of the string is:%s",d);
    return 0;
}

```

37.Length of the string

```

#include<stdio.h>
#include<string.h>
int main()
{

```

```

char s[20];
int count=0,i=0;
printf("Enter the string:");
scanf("%s",&s);
while(s[i]!='\0')
{
    count=count+1;
    i++;
}
printf("The length of the string:%d",count);
}

```

38.Merge sort

```

#include <stdio.h>
void merge_sort(int i, int j, int a[], int aux[])
{
    if (j <= i)
    {
        return;
    }
    int mid = (i + j) / 2;
    merge_sort(i, mid, a, aux);
    merge_sort(mid + 1, j, a, aux);

    int pointer_left = i;
    int pointer_right = mid + 1;
    int k;

    for (k = i; k <= j; k++) {
        if (pointer_left == mid + 1) {
            aux[k] = a[pointer_right];
            pointer_right++;
        } else if (pointer_right == j + 1) {
            aux[k] = a[pointer_left];
            pointer_left++;
        } else if (a[pointer_left] < a[pointer_right]) {
            aux[k] = a[pointer_left];
            pointer_left++;
        } else {
            aux[k] = a[pointer_right];
            pointer_right++;
        }
    }
}

for (k = i; k <= j; k++) {
    a[k] = aux[k];
}

```

```

    }
}
int main()
{
    int a[100], aux[100], n, i, d, swap;

    printf("Enter number of elements in the array:\n");
    scanf("%d", &n);

    printf("Enter %d integers\n", n);

    for (i = 0; i < n; i++)
        scanf("%d", &a[i]);

    merge_sort(0, n - 1, a, aux);

    printf("Printing the sorted array:\n");

    for (i = 0; i < n; i++)
        printf("%d\n", a[i]);

    return 0;
}

```

39.Strassens multiplication

```

#include<stdio.h>
int main(){
    int a[2][2], b[2][2], c[2][2], i, j;
    int m1, m2, m3, m4 , m5, m6, m7;

    printf("Enter the elements of first matrix: ");
    for(i = 0; i < 2; i++)
        for(j = 0; j < 2; j++)
            scanf("%d", &a[i][j]);

    printf("Enter the elements of second matrix: ");
    for(i = 0; i < 2; i++)
        for(j = 0; j < 2; j++)
            scanf("%d", &b[i][j]);
    m1= (a[0][0] + a[1][1]) * (b[0][0] + b[1][1]);
    m2= (a[1][0] + a[1][1]) * b[0][0];
    m3= a[0][0] * (b[0][1] - b[1][1]);
    m4= a[1][1] * (b[1][0] - b[0][0]);
    m5= (a[0][0] + a[0][1]) * b[1][1];
    m6= (a[1][0] - a[0][0]) * (b[0][0]+b[0][1]);
    m7= (a[0][1] - a[1][1]) * (b[1][0]+b[1][1]);
}

```

```

c[0][0] = m1 + m4- m5 + m7;
c[0][1] = m3 + m5;
c[1][0] = m2 + m4;
c[1][1] = m1 - m2 + m3 + m6;

printf("\nMultiplication using Strassen's algorithm \n");
for(i = 0; i < 2 ; i++){
    printf("\n");
    for(j = 0;j < 2; j++)
        printf("%d\t", c[i][j]);
    }

return 0;
}

```

