Reference: PEP 8 – Style Guide for Python Code

中文翻译可参考: http://www.jianshu.com/p/28f191f97e6f

Induction

The purpose of code specifications is that code is read much more often than it is written.

The guidelines provided here are intended to improve the readability of code and make it consistent across the wide spectrum of Python code.

In particular: do not break backwards compatibility just to comply with this PEP!

Code lay-out

1.Use 4 spaces per indentation level.

```
# Aligned with opening delimiter.
  foo = long function name(var one, var two,
                                 var three, var four)
  # More indentation included to distinguish this from the rest.
  def long function name(
            var one, var two, var three,
            var_four):
       print(var one)
  # Hanging indents should add a level.
  foo = long function name(
       var one, var two,
          var three, var four)
The 4-space rule is optional for continuation lines.
Optional:
# Hanging indents *may* be indented to other than 4 spaces.
foo = long function name(
  var one, var two,
  var_three, var_four)
# Add a comment, which will provide some distinction in editors
# supporting syntax highlighting.
if (this is one thing and
    that is another thing):
     # Since both conditions are true, we can frobnicate.
     do something()
# Add some extra indentation on the conditional continuation line.
if (this is one thing
```

```
and that_is_another_thing):
do something()
```

The closing brace/bracket/parenthesis on multiline constructs may either line up under the first non-whitespace character of the last line of list, as in:

```
my_list = [
1, 2, 3,
4, 5, 6,
]
```

or it may be lined up under the first character of the line that starts the multiline construct, as in:

```
my_list = [
1, 2, 3,
4, 5, 6,
]
```

2. Tabs or Spaces?

Spaces are the preferred indentation method.

Tabs should be used solely to remain consistent with code that is already indented with tabs.

Python 3 disallows mixing the use of tabs and spaces for indentation.

3. Maximum Line length

Limit all lines to a maximum of 79 characters.

For flowing long blocks of text with fewer structural restrictions (docstrings or comments), the line length should be limited to 72 characters.

The preferred way of wrapping long lines is by using Python's implied line continuation inside parentheses, brackets and braces. Long lines can be broken over multiple lines by wrapping expressions in parentheses. These should be used in preference to using a backslash for line continuation.

Backslashes may still be appropriate at times. For example, long, multiple with-statements cannot use implicit continuation, so backslashes are acceptable:

```
with open('/path/to/some/file/you/want/to/read') as file_1, \ open('/path/to/some/file/being/written', 'w') as file_2: file 2.write(file 1.read())
```

4. Should a line break before or after a binary operator?

To solve this readability problem, mathematicians and their publishers follow the opposite convention. Donald Knuth explains the traditional rule in his Computers and Typesetting series: "Although formulas within a paragraph always break after binary operations and relations, displayed formulas always break before binary operations".

Following the tradition from mathematics usually results in more readable code:

Yes: easy to match operators with operands

5.Blank Lines

Surround top-level function and class definitions with two blank lines.

Method definitions inside a class are surrounded by a single blank line.

Extra blank lines may be used (sparingly) to separate groups of related functions. Blank lines may be omitted between a bunch of related one-liners (e.g. a set of dummy implementations).

Use blank lines in functions, sparingly, to indicate logical sections

6. Source File Encoding

Code in the core Python distribution should always use UTF-8 (or ASCII in Python 2).

Files using ASCII (in Python 2) or UTF-8 (in Python 3) should not have an encoding declaration.

In the standard library, non-default encodings should be used only for test purposes or when a comment or docstring needs to mention an author name that contains non-ASCII characters; otherwise, using \x, \u, \U, or \N escapes is the preferred way to include non-ASCII data in string literals.

For Python 3.0 and beyond, the following policy is prescribed for the standard library (see PEP 3131): All identifiers in the Python standard library MUST use ASCII-only identifiers, and SHOULD use English words wherever feasible (in many cases, abbreviations and technical terms are used which aren't English). In addition, string literals and comments must also be in ASCII. The only exceptions are (a) test cases testing the non-ASCII features, and (b) names of authors. Authors whose names are not based on the Latin alphabet (latin-1, ISO/IEC 8859-1 character set) MUST provide a transliteration of their names in this character set.

7.Imports

Imports should usually be on separate lines, e.g.:

Yes: import os import sys

Absolute imports are recommended, as they are usually more readable and tend to be better behaved (or at least give better error messages) if the import system is incorrectly configured (such as when a directory inside a package ends up on sys.path):

import mypkg.sibling from mypkg import sibling from mypkg.sibling import example

7.Comments

Comments that contradict the code are worse than no comments. Always make a priority of keeping the comments up-to-date when the code changes!

Comments should be complete sentences. The first word should be capitalized, unless it is an identifier that begins with a lower case letter (never alter the case of identifiers!).

Block comments generally consist of one or more paragraphs built out of complete sentences, with each sentence ending in a period.

You should use two spaces after a sentence-ending period in multi- sentence comments, except after the final sentence.

When writing English, follow Strunk and White.

Python coders from non-English speaking countries: please write your comments in English, unless you are 120% sure that the code will never be read by people who don't speak your language.

Block Comments

Block comments generally apply to some (or all) code that follows them, and are indented to the same level as that code. Each line of a block comment starts with a # and a single space (unless it is indented text inside the comment).

Paragraphs inside a block comment are separated by a line containing a single #.

Inline Comment

Use inline comments sparingly.

An inline comment is a comment on the same line as a statement. Inline comments should be separated by at least two spaces from the statement. They should start with a # and a single space.

Descriptive: Naming style

There are a lot of different naming styles. It helps to be able to recognize what naming style is being used, independently from what they are used for.

Prescriptive: Naming conventions

Names to Avoid

Never use the characters 'l' (lowercase letter el), 'O' (uppercase letter oh), or 'l' (uppercase letter eye) as single character variable names.

In some fonts, these characters are indistinguishable from the numerals one and zero. When tempted to use 'l', use 'L' instead.

ASCII Compatibility

Identifiers used in the standard library must be ASCII compatible as described in the policy section of PEP 3131.

Package and Module Names

Modules should have short, all-lowercase names. Underscores can be used in the module name if it improves readability. Python packages should also have short, all-lowercase names, although the use of underscores is discouraged.

When an extension module written in C or C++ has an accompanying Python module that provides a higher level (e.g. more object oriented) interface, the C/C++ module has a leading underscore (e.g. socket).

Class Names

Class names should normally use the CapWords convention.

The naming convention for functions may be used instead in cases where the interface is documented and used primarily as a callable.

Note that there is a separate convention for builtin names: most builtin names are single words (or two words run together), with the CapWords convention used only for exception names and builtin constants.

Type variable names

Names of type variables introduced in PEP 484 should normally use CapWords preferring short names: T, AnyStr, Num. It is recommended to add suffixes _co or _contra to the variables used to declare covariant or contravariant behavior correspondingly

Exception Names

Because exceptions should be classes, the class naming convention applies here. However, you should use the suffix "Error" on your exception names (if the exception actually is an error).

Global Variable Names

(Let's hope that these variables are meant for use inside one module only.) The conventions are about the same as those for functions.

Modules that are designed for use via from M import * should use the __all__ mechanism to prevent exporting globals, or use the older convention of prefixing such globals with an underscore (which you might want to do to indicate these globals are "module non-public").

Function Names

Function names should be lowercase, with words separated by underscores as necessary to improve readability. mixedCase is allowed only in contexts where that's already the prevailing style (e.g. threading.py), to retain backwards compatibility.

Method Names and Instance Variables

Use the function naming rules: lowercase with words separated by underscores as necessary to improve readability. Use one leading underscore only for non-public methods and instance variables.

To avoid name clashes with subclasses, use two leading underscores to invoke Python's name mangling rules.

Python mangles these names with the class name: if class Foo has an attribute named __a, it cannot be accessed by

Foo.__a. (An insistent user could still gain access by calling Foo._Foo__a.) Generally, double leading underscores should be used only to avoid name conflicts with attributes in classes designed to be subclassed.

Note: there is some controversy about the use of names (see below).

Constants

Constants are usually defined on a module level and written in all capital letters with underscores separating words. Examples include MAX OVERFLOW and TOTAL.

Designing for inheritance

Always decide whether a class's methods and instance variables (collectively: "attributes") should be public or non-public. If in doubt, choose non-public; it's easier to make it public later than to make a public attribute non-public.

Public attributes are those that you expect unrelated clients of your class to use, with your commitment to avoid backward incompatible changes. Non-public attributes are those that are not intended to be used by third parties; you make no guarantees that non-public attributes won't change or even be removed.

We don't use the term "private" here, since no attribute is really private in Python (without a generally unnecessary amount of work).

Another category of attributes are those that are part of the "subclass API" (often called "protected" in other languages). Some classes are designed to be inherited from, either to extend or modify aspects of the class's behavior. When designing such a class, take care to make explicit decisions about which attributes are public, which are part of the subclass API, and which are truly only to be used by your base class.

Public and internal interfaces

Any backwards compatibility guarantees apply only to public interfaces. Accordingly, it is important that users be able to clearly distinguish between public and internal interfaces.

Documented interfaces are considered public, unless the documentation explicitly declares them to be provisional or internal interfaces exempt from the usual backwards compatibility guarantees. All undocumented interfaces should be assumed to be internal.

To better support introspection, modules should explicitly declare the names in their public API using the __all__ attribute. Setting all to an empty list indicates that the module has no public API.

Even with __all__ set appropriately, internal interfaces (packages, modules, classes, functions, attributes or other names) should still be prefixed with a single leading underscore.

An interface is also considered internal if any containing namespace (package, module or class) is considered internal. Imported names should always be considered an implementation detail. Other modules must not rely on indirect access to such imported names unless they are an explicitly documented part of the containing module's API, such as os.path or a package's init module that exposes functionality from submodules.