

Web Application Developer Intern Assignment

Objective: Build a real-time chat application using the MERN Stack (MongoDB, Express, React, and Node.js). This assignment will help assess your skills in backend development, API design, real-time data handling, and your understanding of full-stack application architecture.

Assignment Requirements:

1. User Authentication:

- Implement user registration and login using JWT (JSON Web Tokens) for session management.
- Store user details securely in MongoDB.
- Ensure proper validation and hashing for sensitive data like passwords.

2. Chat Functionality:

- Allow authenticated users to send messages to each other in real-time.
- Use WebSockets (preferably with Socket.io) to enable live chat without refreshing the page.
- Save chat history in MongoDB so that users can view past conversations when they log back in.

3. User Interface:

- Create a basic frontend using React for sending and receiving messages.
- Display a list of users online (who are currently connected).
- Provide a simple chat UI with an input field for typing messages and a display area for chat messages.

4. Online Presence Indicator:

- Show users as “online” or “offline” based on their connection status.
- Use WebSockets to broadcast user status updates (when they log in or log out) to other connected clients.

5. Basic UI Features:

- Ensure the chat window automatically scrolls down to show the latest messages.
- Add timestamps for each message to display when it was sent.
- Use a minimalist design, focusing on functionality.

Technical Requirements:

1. Backend:

- Use **Node.js** and **Express** to set up the backend server.
- Set up RESTful API endpoints for user authentication and messaging functionality.
- Use **MongoDB** to store user profiles and chat history.
- Use **Socket.io** for real-time communication.

2. Frontend:

- Use **React** to build a simple UI for the chat application.
 - Use **Socket.io-client** on the frontend to connect to the WebSocket server.
3. **Database:**
- Use MongoDB as the database to store user profiles and chat messages.
 - Design a basic schema for users (e.g., username, email, password) and for messages (e.g., sender, receiver, message content, timestamp).
4. **Other:**
- Use Git for version control and submit a link to the repository (GitHub, GitLab, etc.).
 - Provide setup instructions in a README file, including how to install dependencies, set up environment variables, and run the application locally.
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Bonus Features (Optional but Appreciated):

- Implement a "typing..." indicator that appears when the other user is typing.
 - Add media message support (image upload) and store the images in the database or on a cloud service.
 - Implement message read receipts, showing when a message has been seen by the recipient.
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Evaluation Criteria:

1. **Code Quality:** Readable, modular, and well-documented code.
 2. **Functionality:** The application should work as specified, with user authentication, real-time messaging, and user presence indicators.
 3. **Technical Design:** Proper database schema design, REST API structure, and WebSocket integration.
 4. **UI and UX:** While design complexity is not expected, the app should be user-friendly and functional.
 5. **Documentation:** Clear instructions on how to set up and run the project, along with any assumptions or considerations made.
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Submission:

- **Deadline:** within 3 to 4 Days
- **Submission Format:** Link to the Git repository with a README file that includes setup instructions and also hosting on Netlify.