



Day 4: Class vs. Instance ☆

2 more challenges to get your next star!

Your Day 4: Class vs. Instance submission got 30.00 points.

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Problem Leaderboard Submissions Editorial A **Tutorial**

Objective

In this challenge, we're going to learn about the difference between a class and an instance; because this is an Object Oriented concept, it's only enabled in certain languages. Check out the Tutorial tab for learning materials and an instructional video!

Write a Person class with an instance variable, age, and a constructor that takes an integer, initial Age, as a parameter. The constructor must assign initial Age to age after confirming the argument passed as initial Age is not negative; if a negative argument is passed as initial Age, the constructor should set age to 0 and print Age is not valid, setting age to 0.. In addition, you must write the following instance methods:

- 1. yearPasses() should increase the **age** instance variable by **1**.
- 2. amlOld() should perform the following conditional actions:
 - \circ If age < 13, print You are young..
 - \circ If $age \geq 13$ and age < 18, print You are a teenager..
 - o Otherwise, print You are old..

To help you learn by example and complete this challenge, much of the code is provided for you, but you'll be writing everything in the future. The code that creates each instance of your Person class is in the main method. Don't worry if you don't understand it all quite yet!

Note: Do not remove or alter the stub code in the editor.

Input Format

Input is handled for you by the stub code in the editor.

The first line contains an integer, $m{T}$ (the number of test cases), and the $m{T}$ subsequent lines each contain an integer denoting the $m{age}$ of a Person instance.

Constraints

- $1 \le T \le 4$
- $-5 \le age \le 30$

Output Format

Complete the method definitions provided in the editor so they meet the specifications outlined above; the code to test your work is already in the editor. If your methods are implemented correctly, each test case will print 2 or 3 lines (depending on whether or not a valid initial Age was passed to the constructor).

Sample Input

- -1
- 10
- 16 18

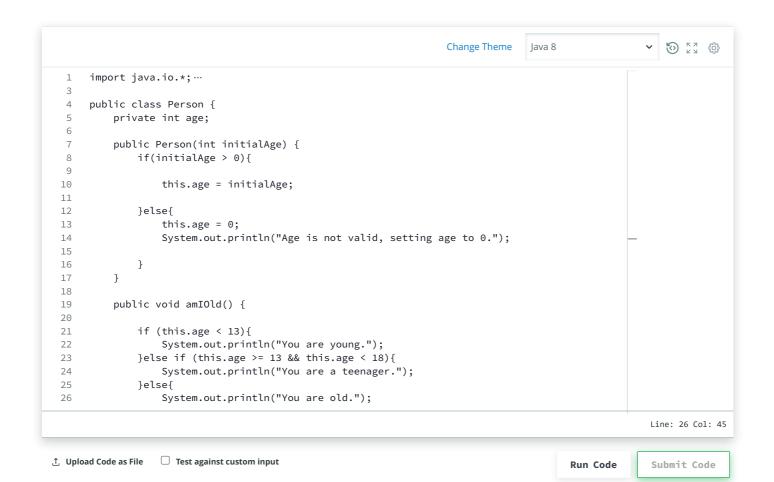
Sample Output

Age is not valid, setting age to 0.

You are young. You are young.



```
You are young.
   You are a teenager.
   You are a teenager.
   You are old.
   You are old.
   You are old.
Explanation
Test Case 0: initialAge = -1
Because initialAge < 0, our code must set age to 0 and print the "Age is not valid..." message followed by the young message. Three years pass and
age = 3, so we print the young message again.
Test Case 1: initialAge = 10
Because initial Age < 13, our code should print that the person is young. Three years pass and age = 13, so we print that the person is now a teenager.
Test Case 2: initialAge = 16
Because 13 \leq initial Age < 18, our code should print that the person is a teenager. Three years pass and age = 19, so we print that the person is old.
Test Case 3: initialAge = 18
Because initial Age \ge 18, our code should print that the person is old. Three years pass and the person is still old at age = 21, so we print the old message
again.
The extra line at the end of the output is supposed to be there and is trimmed before being compared against the test case's expected output. If
you're failing this challenge, check your logic and review your print statements for spelling errors.
```



You have earned 30.00 points!

You are now 2 challenges away from the 2nd star for your 30 days of code badge.

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