This is a short document on how to use the CLI applicant

The Client is the point of execution which contains the main method, when running the client class the Program will ask you to choose whether to sign-up or log-in or quit.

If you chose quit, the program will terminate else if you chose sign-up or log-in you will be asked to provide a email and password, for simplicity reasons database is not used in case database is used then a small feature will be add in sign-up functionality where you will be forced to show a unique email since the email will be a primary key in case of using database.

Validation will be done to make sure you as a user using email format and password with atleast 8 characters.

After that you will have wide options to choose from either send a message, view inbox, draft, sentbox, delete a message or compose it or edit a draft, any operation a mail app would provide and after choosing a certain function and providing the input required for this function then you will be directed to the main function to chose whatever function you want.

Regarding the Draft operation you can choose to make the email draft from the beginning or if you want felt like not sending the email you can draft