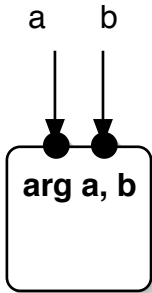


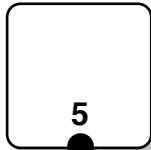
nil

{ }



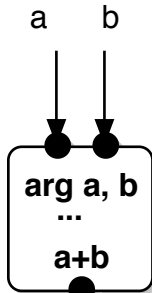
nil

{ arg a, b; }



5

{ 5 }



a+b

{ arg a, b; ... a+b }