```
merge lib::Transformation
          Matrix
+ TransformationMatrix()
+ TransformationMatrix()
+ setParameters()
+ add()
+ getValue()
+ getCMT()
+ recalculateCoordinates()
              tm
merge lib::Transformation
+ Transformation()
+ getClone()
+ getCMT()
+ ~Transformation()
+ getMatrix()
+ addMatrix()
   merge lib::Rotation
   # angle
   + Rotation()
   + ~Rotation()
   + getClone()
```