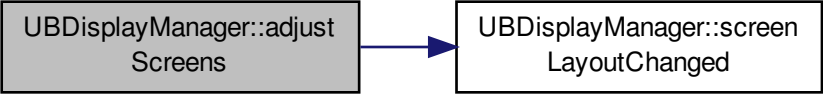


UBDisplayManager::adjust  
Screens



```
graph LR; A[UBDisplayManager::adjustScreens] --> B[UBDisplayManager::screenLayoutChanged];
```

UBDisplayManager::screen  
LayoutChanged