```
UBFloatingPalette
# mBackgroundBrush
# mbGrip
# mCustomPosition
# mlsMoving
# sLayoutContentMargin
# sLayoutSpacing
+ UBFloatingPalette()
+ mouseMoveEvent()
+ mousePressEvent()
+ mouseReleaseEvent()
+ addAssociatedPalette()
+ removeAssociatedPalette()
+ adjustSizeAndPosition()
+ setCustomPosition()
+ preferredSize()
  setBackgroundBrush()
+ setGrip()
+ setMinimizePermission()
+ savePos()
+ restorePos()
# enterEvent()
# showEvent()
# paintEvent()
# radius()
# border()
# gripSize()
# moveInsideParent()
# getParentRightOffset()
# minimizedLocation()
             Λ
      UBActionPalette
+ m_customCloseProcessing
# mButtons
# mButtonGroup
# mActions
# mMapActionToButton
# mlsClosable
# mToolButtonStyle
# mAutoClose
# mButtonSize
# mMousePos
+ UBActionPalette()
+ UBActionPalette()
+ UBActionPalette()
+ UBActionPalette()
+ ~UBActionPalette()
+ setButtonIconSize()
+ setToolButtonStyle()
+ actions()
+ setActions()
+ groupActions()
and 8 more...
+ close()
# paintEvent()
# mouseReleaseEvent()
# init()
# updateLayout()
# createPaletteButton()
     UBPropertyPalette
   + UBPropertyPalette()
   + UBPropertyPalette()
   + ~UBPropertyPalette()
 UBDesktopPropertyPalette
+ UBDesktopPropertyPalette()
# getParentRightOffset()
   UBDesktopPenPalette
 + UBDesktopPenPalette()
 + ~UBDesktopPenPalette()
 + onParentMinimized()
```

+ onParentMaximized()