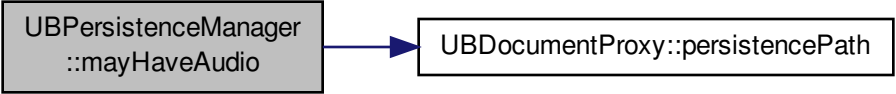


UBPersistenceManager
::mayHaveAudio



```
graph LR; A[UBPersistenceManager::mayHaveAudio] --> B[UBDocumentProxy::persistencePath]
```

UBDocumentProxy::persistencePath