## # mName # mRegisteredModes # mVisibleState + UBDockPaletteWidget() + ~UBDockPaletteWidget() + iconToRight() + iconToLeft() + name() + visibleInMode() + registerMode() + visibleState() + setVisibleState()



+ slot changeMode()

- + UBCachePropertiesWidget()+ ~UBCachePropertiesWidget()+ visibleInMode()
- + visibleInMode() + iconToLeft()
- + iconToRight()
  + updateCurrentCache()