```
UBThumbnail
# mSelectionItem
 + UBThumbnail()
 + ~UBThumbnail()
+ muteStyleOption()
 + itemChange()
+ label()
+ setLabel()
+ column()
 + setColumn()
 + row()
 + setRow()
  UBThumbnailSvg
+ UBThumbnailSvg()
+ ~UBThumbnailSvg()
+ paint()
+ itemChange()
```