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UBGraphics Item Delegate
# mDelegated
# mDeleteButton
# mDuplicateButton
# mMenuButton
# mZOrderUpButton
# mZOrderDownButton
# mMenu
# mLockAction
# mShowOnDisplayAction
# mGotoContentSourceAction
and 9 more..
+ UBGraphicsItemDelegate()
+ ~UBGraphicsItemDelegate()
+ init()
+ mousePressEvent()
+ mouseMoveEvent()
+ mouseReleaseEvent()
+ weelEvent()
+ hoverEnterEvent()
+ hoverLeaveEvent()
+ itemChange()
and 26 more...
+ remove()
+ showMenu()
+ showHide()
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+ lock() + duplicate() + increaseZLevelUp() + increaseZLevelDown() + increaseZlevelTop() + increaseZlevelBottom() + onZoomChanged() # buildButtons() # decorateMenu()

updateMenuActionState() # gotoContentSource() **UBGraphicsGroupContainer** ItemDelegate + UBGraphicsGroupContainer ItemDelegate()

+ delegated() + setAction() # decorateMenu() # buildButtons() # mousePressEvent() # mouseMoveEvent() # mouseReleaseEvent()