UBItem # mUuid # mRenderingQuality # mSourceUrl + ~UBItem() + uuid() + setUuid() + renderingQuality() + setRenderingQuality() + deepCopy() + copyItemParameters() + scene() + sourceUrl() + setSourceUrl() # UBItem()

UBResizableGraphicsItem + UBResizableGraphicsItem() + ~UBResizableGraphicsItem()

+ resize()

+ resize()

+ size()

+ type() + Delegate() + remove() + clearSource() + assignZValue() + isRotatable() + isFlippable() + isLocked() + getOwnUuid() + getOwnZValue() + Delegate()

UBGraphicsItem()

setDelegate()

~UBGraphicsItem()

UBGraphicsItem

UBGraphicsProxyWidget

+ ~UBGraphicsProxyWidget() + resize() + resize() + size() + scene() + clearSource() + setUuid() # UBGraphicsProxyWidget() # mousePressEvent() # mouseMoveEvent() # mouseReleaseEvent() # wheelEvent() # hoverEnterEvent() # hoverLeaveEvent()

UBGraphicsMediaItem

mMediaObject

itemChange()

- # mVideoWidget
- # mAudioOutput
- # mSource
- # mAudioWidget
- + UBGraphicsMediaItem()
- + ~UBGraphicsMediaItem()
- + type()
- + mediaFileUrl()
- + mediaObject()
- + setInitialPos()
- + initialPos()
- + isMuted()
- + videoWidget()
- + hasLinkedImage()
- + getMediaType()
- + scene()
- + deepCopy()
- + copyItemParameters()
- + setSourceUrl()
- + toggleMute()
- + setMute()
- + activeSceneChanged()
- + hasMediaChanged()
- + showOnDisplayChanged()
- # itemChange()
- # mousePressEvent()
- # mouseMoveEvent()
- # clearSource()