

## UBGraphicsItem

- + type()
- + Delegate()
- + remove()
- + clearSource()
- + assignZValue()
- + isRotatable()
- + isFlippable()
- + isLocked()
- + getOwnUuid()
- + getOwnZValue()
- + Delegate()
- # UBGraphicsItem()
- # ~UBGraphicsItem()
- # setDelegate()