UBGraphicsToolBarItem UBGraphicsDelegateFrame UBGraphicsItemAction + UBGraphicsToolBarItem() + UBGraphicsDelegateFrame() + ~UBGraphicsToolBarItem() + ~UBGraphicsDelegateFrame() + isVisibleOnBoard() + paint() + UBGraphicsItemAction() + setVisibleOnBoard() + shape() + isShifting() + play() + mousePressEvent() + setShifting() + save() + getFixedPointFromPos() + itemsOnToolBar() + actionRemoved() + getResizeVector() + setItemsOnToolBar() + path() + resizeDelegate() + minWidth() + linkType() + mouseMoveEvent() + positionHandles() + mouseReleaseEvent() + update() and 9 more... + getElementsPadding() mFrame mToolBarltem mAction **UBGraphicsItemDelegate** # mDelegated # mDeleteButton # mDuplicateButton # mMenuButton # mZOrderUpButton # mZOrderDownButton # mMenu # mLockAction # mShowOnDisplayAction # mGotoContentSourceAction and 6 more... + UBGraphicsItemDelegate() + ~UBGraphicsItemDelegate() + init() + mousePressEvent() + mouseMoveEvent() + mouseReleaseEvent() + weelEvent() + hoverEnterEvent() + hoverLeaveEvent() + itemChange() and 26 more... + remove() + showMenu() + showHide() + lock() + duplicate() + increaseZLevelUp() + increaseZLevelDown() + increaseZlevelTop() + increaseZlevelBottom() + onZoomChanged() # buildButtons() # decorateMenu() # updateMenuActionState() # gotoContentSource() **UBGraphicsAudioItemDelegate** + UBGraphicsAudioItemDelegate() + ~UBGraphicsAudioItemDelegate() # buildButtons() # mediaStateChanged()

DelegateButton

- + DelegateButton()
- + ~DelegateButton()
- + type()
- + setTransparentToMouseEvent()
- + setFileName()
- + setShowProgressIndicator()
- + testShowProgresIndicator()
- + setSection()
- + getSection()
- # mousePressEvent()
- # mouseReleaseEvent()
- # paint()
- # timerEvent()
- # modified()

/ mMenuButton mZOrderDownButton mDuplicateButton mDeleteButton mZOrderUpButton