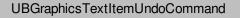
## UBAbstractUndoCommand() + UBAbstractUndoCommand() + ~UBAbstractUndoCommand() + getType() # undo() # redo()



- + UBGraphicsTextItemUndoCommand()
  + ~UBGraphicsTextItemUndoCommand()
- + ~UBGraphicsTextItemUndoCommand() + getType()
- # undo() # redo()