

UBCustomCaptureWindow

```
# mWholeScreenPixmap  
# mSelectionBand  
# mRubberBandStyle  
# mOrigin  
# mIsSelecting
```

```
+ UBCustomCaptureWindow()  
+ ~UBCustomCaptureWindow()  
+ execute()  
+ getSelectedPixmap()  
# showEvent()  
# mouseMoveEvent()  
# mousePressEvent()  
# mouseReleaseEvent()  
# keyPressEvent()  
# paintEvent()
```