## # mName # mRegisteredModes # mVisibleState + UBDockPaletteWidget() + ~UBDockPaletteWidget() + iconToRight() + iconToLeft() + name() + visibleInMode() + registerMode() + visibleState() + setVisibleState() + slot\_changeMode()

## UBDockTeacherGuideWidget

- + UBDockTeacherGuideWidget() + ~UBDockTeacherGuideWidget()
- + visibleInMode()
  + iconToLeft()
- + iconToRight()
  + teacherGuideWidget
- + teacherGuideWidget()