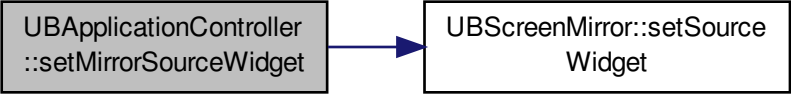


UBApplicationController
::setMirrorSourceWidget



```
graph LR; A[UBApplicationController::setMirrorSourceWidget] --> B[UBScreenMirror::setSourceWidget];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'UBApplicationController' followed by '::setMirrorSourceWidget' on the next line. The right box is white and contains the text 'UBScreenMirror::setSource' followed by 'Widget' on the next line. A blue arrow points from the right side of the left box to the left side of the right box.

UBScreenMirror::setSource
Widget