UBGraphicsItem UBItem # mUuid # mRenderingQuality + type() # mSourceUrl + Delegate() UBResizableGraphicsItem + remove() + ~UBItem() + clearSource() + uuid() + assignZValue() + setUuid() + UBResizableGraphicsItem() + isRotatable() + renderingQuality() + ~UBResizableGraphicsItem() + isFlippable() + setRenderingQuality() + resize() + isLocked() + deepCopy() + resize() + getOwnUuid() + copyItemParameters() + size() + getOwnZValue() + scene() + Delegate() + sourceUrl() # UBGraphicsItem() + setSourceUrl() # ~UBGraphicsItem() # UBItem() # setDelegate() **UBGraphicsProxyWidget** + ~UBGraphicsProxyWidget() + resize() + resize() + size() + scene() + clearSource() + setUuid() # UBGraphicsProxyWidget() # mousePressEvent() # mouseMoveEvent() # mouseReleaseEvent() # wheelEvent() # hoverEnterEvent() # hoverLeaveEvent() # itemChange() **UBGraphicsMediaItem** # mMediaObject # mVideoWidget # mAudioOutput # mSource # mAudioWidget + UBGraphicsMediaItem() + ~UBGraphicsMediaItem() + type() + mediaFileUrl() + mediaObject() + setInitialPos() + initialPos() + isMuted() + videoWidget() + hasLinkedImage() + getMediaType() + scene() + deepCopy() + copyItemParameters() + setSourceUrl() + toggleMute() + setMute() + activeSceneChanged() + hasMediaChanged() + showOnDisplayChanged() # itemChange() # mousePressEvent() # mouseMoveEvent() # clearSource()

DelegateMediaControl

mDelegate

mDisplayCurrentTime

mCurrentTimeInMs

mTotalTimeInMs

- + DelegateMediaControl()
- + ~DelegateMediaControl()
- + paint() + shape()
- + mousePressEvent() + mouseMoveEvent()
- + mouseReleaseEvent()
- + update() + positionHandles()
- + updateTicker()
- + totalTimeChanged()
- + IcdAreaSize()
- # seekToMousePos()