

UBDrawingController
::destroy



```
graph LR; A[UBApplication::~~UBApplication] --> B[UBDrawingController::destroy];
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'UBDrawingController' on the top line and '::destroy' on the bottom line. The box on the right is white and contains the text 'UBApplication::~~UBApplication'. A blue arrow points from the right side of the white box to the left side of the gray box.

UBApplication::~~UBApplication