

# **Introduction to Programming**



#### Curriculum

- 1. What is Computer Programming?
- 2. Your First C# Program
- 3. What is .NET Framework?
- 4. What is Visual Studio?
- 5. What is MSDN Library?



# What is Computer Programming



# **Defining: Computer Programming**

Computer programming: creating a sequence of instructions to enable the computer to do something

Definition by Google



# **Programming Phases**

Define a task/problem

= Specification

Plan your solution

= Design

Find suitable algorithm to solve it

Find suitable data structures to use

Write code

= Implementation

Fix program error (bugs)

= Testing & Debugging

Make your customer happy

= Deployment

# Your First C# Program



#### First Look at C#

Sample C# program:

```
using System;
class HelloCSharp
    static void Main()
        Console.WriteLine("Hello, C#");
```



#### C# Code - How it works?

```
Include the standard
                           namespace "System"
                                                   Define a class called
using System;
                                                    "HelloCSharp"
class HelloCSharp
                                    Define the Main() method -
                                       the program entry point
     static void Main()
          Console.WriteLine("Hello, C#");
               Print a text on the console by calling the method
                    "WriteLine" of the class "Console"
```



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#### C# Code Should Be Well Formatted

```
Class names should use PascalCase and start with a
using System;
                                CAPITAL letter.
class HelloCSharp
    static void Main()
         Console.WriteLine("Hello, C#");
```



# **Example of Bad Formatting**

```
Such formatting makes the source code unreadable
         using
System
    class
                   HelloCSharp
        static
void
           Main(
                                            Console
WriteLine
             ("Hello, C#"
                               ) ;Console.
                                      "Hello again"
   WriteLine
                                                ;}}
```



#### What is "C#"?

- Programming language
  - A syntax that allow to give instructions to the computer
- C# features:
  - New cutting edge language
  - Extremely powerful
  - Easy to learn
  - Easy to read and understand
  - Object-oriented



# What is .NET Framework?



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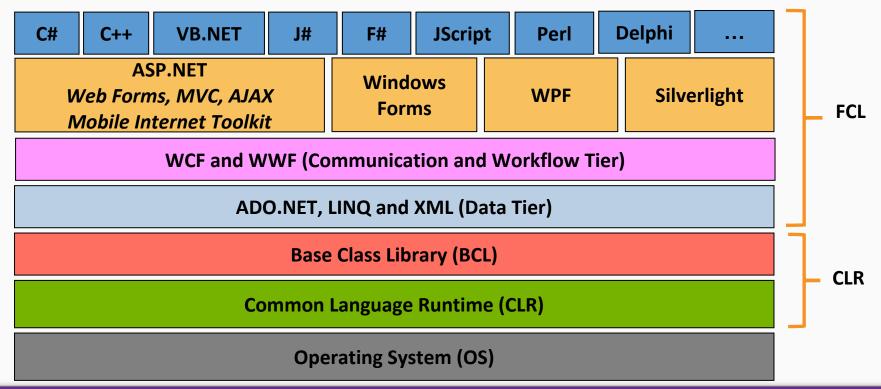
#### What is .NET Framework?

- Environment for execution of .NET programs
- Powerful library of classes
- Programming model
- Common execution engine for many programming languages
  - **C**#
  - Visual Basic .NET
  - Managed C++
  - ... and many others



#### **Inside .NET Framework**

Building blocks of .NET Framework





#### **CLR - The Heart of .NET Framework**

- Common Language Runtime (CLR)
  - Managed execution environment
    - **■** Executes .NET applications
    - **■** Controls the execution process
  - Automatic memory management (garbage collection)
  - Programming languages integration
  - Multiple versions support for assemblies
  - Integrated type safety and security



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## Framework Class Library

- Framework Class Library (FCL)
  - Provides basic functionality to developers:
    - **■** Console applications
    - WPF and Silverlight rich-media applications
    - **Windows Forms GUI applications**
    - Web applications (dynamic Web sites)
    - Web services, communication and workflow
    - Server & desktop applications
    - Applications for mobile devices



# What is Visual Studio?



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#### **Visual Studio**

- Visual Studio Integrated Development Environment (IDE)
- Development tool that helps us to:
  - Write code
  - Design user interface
  - Compile code
  - Execute / test / debug applications
  - Browse the help
  - Manage project's files

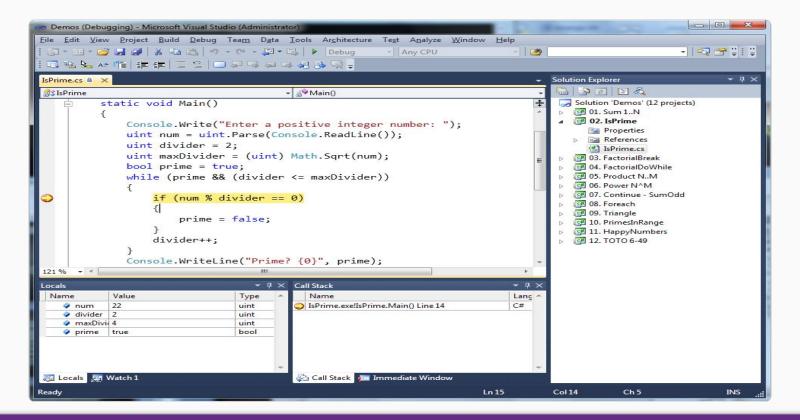


#### **Benefits of Visual Studio**

- Single tool for:
  - Writing code in many languages (C#, F#, ...)
  - Using different technologies (Web, console, mobile, WPF ...)
  - For different platforms (x86, x64, ARM, Windows, Linux, macOS)
- Full integration of most development activities (coding, compiling, testing, debugging, deployment, version control, ...)
- Very easy to use!



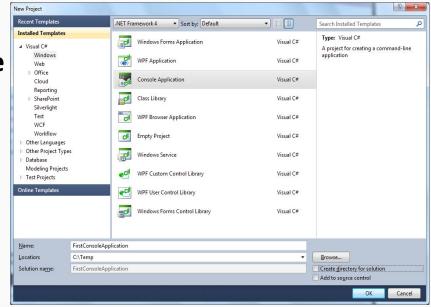
## **Visual Studio - Example**





# **Creating a New Console Application**

- 1. File  $\rightarrow$  New  $\rightarrow$  Project ...
- 2. Choose C# console application
- 3. Choose project directory and name





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# **Creating a New Console Application (2)**

4. Visual Studio creates some source code for you Some imports are FirstConsoleApplication - Microsoft Visual Studio (Administrator) File Edit View Refactor Project Build Debug Team Data Tools Architecture Test Analyze Window Help - 100 11 not required 司·36 L A2 情 注注 至 2 □ ₽ ₽ ₽ ₽ ₽ ₽ ₽ ₽ . Namespace 3 2 E & 🎎 FirstConsoleApplication.Program - Main(string[] args Solution 'FirstConsoleApplica **⊡using System**; not required FirstConsoleApplication using System.Collections.Generic; **Properties** using System.Ling; References using System. Text; Program.cs namespace FirstConsoleApplication Class name should class Program be changed static void Main(string[] args) 121 % - 4 🔀 Error List 🔳 Output Ln 11 Col 10 Ch 4



## **Compiling Source Code**

- The process of compiling includes:
  - Syntactic checks
  - Type safety checks
  - Translation of the source code to lower level language (MSIL)
  - Creating of executable files (assemblies)
- You can start compilation by
  - Using Build->Build Solution/Project
  - Pressing [F6] or [Shift+Ctrl+B]



## **Running Programs**

- The process of running application includes:
  - Compiling (if project not compiled)
  - Starting the application
- You can run application by:
  - Using Debug->Start menu
  - By pressing [F5] or [Ctrl+F5]
  - \* NOTE: Not all types of projects are able to be started!



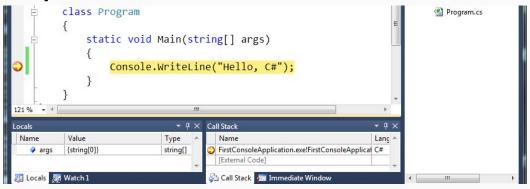
# **Debugging The Code**

- The process of debugging application includes:
  - Spotting an error
  - Finding the lines of code that cause the error
  - Fixing the code
  - Testing to check if the error is gone and no errors are introduced
- Iterative and continuous process



# **Debugging in Visual Studio**

- Visual Studio has built-in debugger
- It provides:
  - Breakpoints
  - Ability to trace the code execution
  - Ability to inspect variables at runtime





# What is MSDN Library?



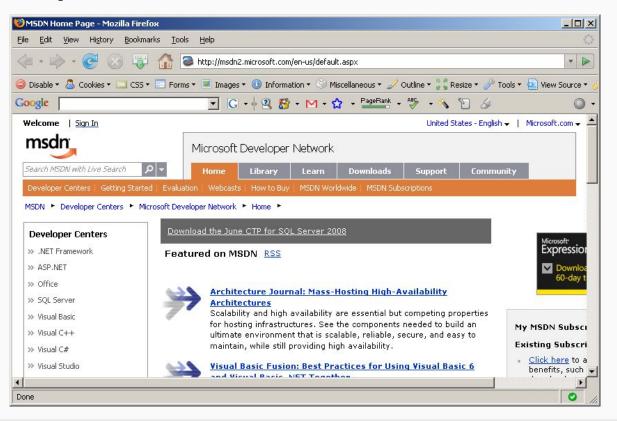
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### What is MSDN Library?

- Complete documentation of all classes and their functionality
  - With descriptions of all methods, properties, events, etc.
  - With code examples
- Related articles
- Library of samples
- Use local copy or the Web version at <a href="http://msdn.microsoft.com/">http://msdn.microsoft.com/</a>
  - Visual Studio 2017 Community Edition is FREE for academic use



# **MSDN Library**





# **How to use MSDN Library?**

#### Offline version

- Use the table of contents
- Use the alphabetical index
- Search for phrase or keyword
- Filter by technology
- Browse your favorite articles
- Online version
  - Use the built-in search

