# **Software Quality Engineering**

Testing, Quality Assurance, and Quantiable Improvement

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## **Chapter 1: Overview**

- Meeting People's Quality Expectations
- Book Organization/Overview/Usage
- Pre-requisite Knowledge

# **General Expectations**

- General expectation:
  - "good" software quality
- Objects of our study: software
  - software products, systems, and services
  - o stand-alone to embedded
  - o software-intensive systems
  - · wide variety, but focus on software
- Quality (and how "good") formally defined

# **Quality Expectations**

- People: Consumers vs producers
  - o quality expectations by consumers
  - to be satisfied by producers through software quality engineering (SQE)
- Deliver software system
  - does what it is supposed to do needs to be "validated"
  - · does the things correctly

needs to be "verified"

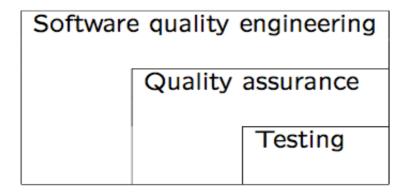
show/demonstrate/prove it ("does")
 modeling/analysis needed

# **Meeting Quality Expectations**

- Difficulties in achieving good quality:
  - size: MLOC products common
  - complexity
  - environmental stress/constraints
  - flexibility/adaptability expected
- Other difficulties/factors:
  - product type
  - · cost and market conditions
  - addressed later (especially Part III)
- "no silver bullet", but SQE (software quality engineering) helps

#### **SQE** as an Answer

- Major SQE activities:
  - · Testing: remove defect & ensure quality
  - Other QA alternatives to testing
  - How do you know: analysis & modeling
- Scope and content hierarchy



- Software quality engineering
- Quality assurance

#### Testing

### **Contents**

- QA alternatives/SQE activities:
- Overview and Basics (Part I)
- · QA alternatives:
  - Testing (Part II)
  - Other alternatives (Part III)
  - Overall comparison
- Analysis and improvement (Part IV)
  - overall mechanism
  - measurements/models
  - specific analyses/models
- Testing (Part II):
  - o all topics, but focus on techniques
  - o overview and general questions
  - important common issues
    activities/management/automation
  - testing techniques
  - specialization and integration
- · Testing techniques
  - o organized by underlying models:

lists and partitions

finite-state machines

- both black-box and white-box views
- o both coverage goals and usage/reliability goals
- Other alternatives (Part III):
  - defect prevention
  - o inspection, review, analysis
  - formal verification
  - defect containment

- o comparison, including testing
- Comparing different QA alternative
  - o applicability and effectiveness
  - dealing with quality problems/defects:
    prevention/removal/tolerance
  - cost
  - o overall comparison

# Pre-requisite

- Math/statistics:
  - o discrete math, logic, graph, etc.
  - probability and statistics
  - used in modeling/analysis.
- Background knowledge in CS/SE:
  - o computer systems and programming
  - fundamentals of computing
  - general SE knowledge and experience