Learning to Love Version Control

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What will you learn?

Why you should use version control

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- Why you should use version control
- When you should use version control

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- Why you should use version control
- When you should use version control
- How you should use version control

What is version control?

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Version control is a system that records changes to a file or set of files over time so that you can recall specific versions later

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- Note: Version Control is not *backup*. Backups also protect you from hardware failures

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- If you find yourself making files called XXX_v1, XXX_v2, XXX_final etc
- If you are wondering how was the code working the hour/ day/week before and what broke...
- Everyone could use version control

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- The standard VCS is designed for many developers working simultaneously on parts of a big project.
 Astronomers are typically 1 person/project - almost zero overhead

When should you NOT version control?

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- Large binary files (> few MB)
- Where the file does not change (use backup)

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- CVS
- others...probably

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- Choice of VCS may be made for you
- I will recommend git + GitHub ecosystem. hg uses python and I have run into python installation issues
- Either choice is fine. We will cover only git here

Let's create a repo

 git init — this tells git that there will be version controlled repository in that directory (and sub-directories)

Add the files

 git add <list of files> — tells git that these named files are the ones that you want to "track"

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- This previous command only adds to a "staging" area and has not yet been "officially" recorded

Commit the files

 git commit -m "message" — tells git that you are happy with all the "staged" changes

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- git commit -m "message" tells git that you are happy with all the "staged" changes
- This command stores the changed files as a differences between the last commit and the current state.

Check the commit was made

git log — shows the history of all previous commits up to this point (i.e., the messages that you added when committing with "git commit -m <msg>"

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- Every commit has a weird looking hex number associated (called a hash) that uniquely identifies that commit

Make and commit another change

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- The "-u" is important; otherwise, git will add ALL files that are lying around in that directory and sub-directories

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- git add -u. adds to staging area all changes to tracked files
- git commit -m <msg> commits the changes and records them (you can see that via git log)

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 Commit changes frequently —the beauty is that you can always go back to a previous version if your changes were wrong

How to decide what to add in a commit?

- Commit changes frequently —the beauty is that you can always go back to a previous version if your changes were wrong
- Try to keep commits logically grouped i.e., separate out commits that solve different aspects of functionality

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- If you do not use version control, this is likely the case
- You have two options
- git add <list of all relevant files> && git commit -m "Initial commit"
- or, git add -p this lets you pick and chose which changes are bundled together into one commit.

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- Also, a backup

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- You do not need github/bitbucket to use version control

git clone <github url>

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- git clone <github url>
- git add <list of files>
- git commit -m "initial commit"
- git push

git remote add origin <github url>

- git remote add origin <github url>
- git pull origin master —allow-unrelated-histories

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- git pull origin master —allow-unrelated-histories
- git push