

Persistent Data Design

Data design

- A local classes diagram(or ER model) required by a component, or a global classes diagram for the whole system is mapped to the design level
- Data type of attributes is defined
- Operators/methods within a class can be added based on the messages sent/received by objects in sequence diagrams, or actions in state diagrams
- The relational model is used for data design in RDBMS

Relational model

- Relation schema $R(A_1, A_2, \dots, A_n)$,
 - each attribute A_i belongs to a domain D , $D = \text{dom}(A_i)$
- Relation $r(R) \subseteq (\text{dom}(A_1) \times \text{dom}(A_2) \times \dots \times \text{dom}(A_n))$
 $r = \{t_1, t_2, \dots, t_m\}$, $t_i = \langle v_{i1}, v_{i2}, \dots, v_{in} \rangle$, $v_{ij} \in \text{Dom}(A_j)$ or Null
 t is called tuple.

In a DB schema, r corresponds to a table, t corresponds to a row.

Example:

Book(ISBN, Title, Authors, Published_year, Publisher)

ISBN: domain is string (50)

Title: domain is string(300)

Relations

- A relation has a primary key and may have foreign keys
- A primary key is a minimal set of attributes and the values in these attributes uniquely identify a single tuple in the relation
- A foreign key is defined as a set of attributes in a relation, the values of which are either NULL or required to match the values of the primary key in the same or another relation.

Mapping Class/Entity to Relation

- 1.Mapping of entity class

Class/Entity $E \rightarrow$ relation R , key attributes \rightarrow
primary key

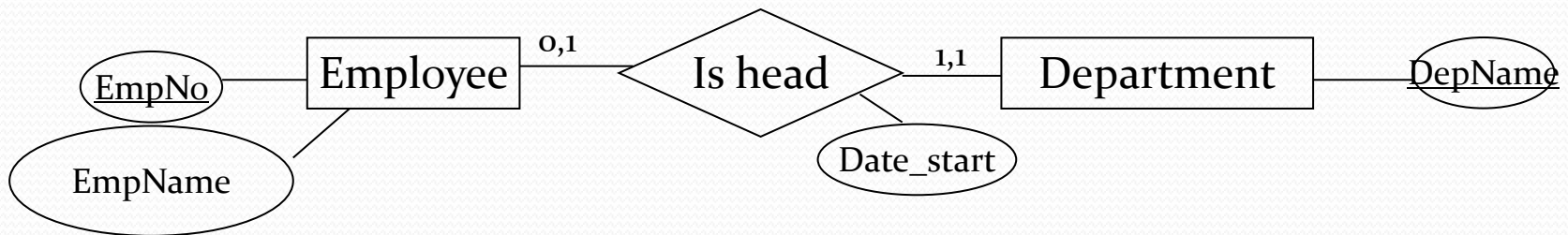
Mapping Association/Relationship

- 1. Mapping 1:1 association

Department (DepName, EmpNo, Date_start)

DepName is PK, EmpNo is FK

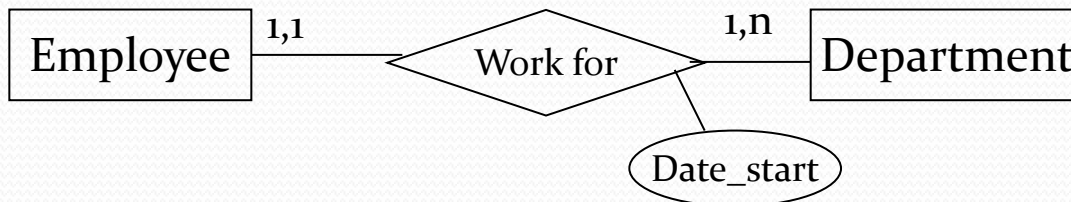
Employee(EmpNo, Emp_Name)



Employee	Is head	Department
1	0..1	

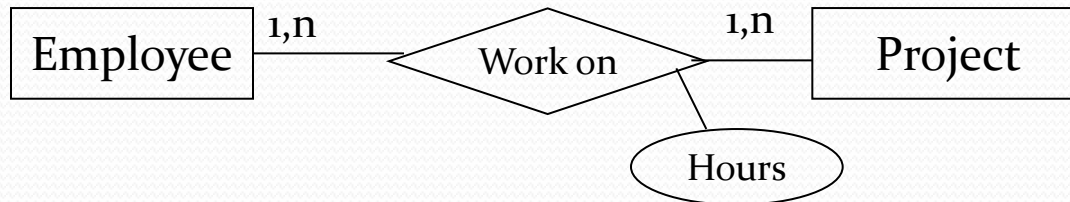
Mapping Relationship/Association

- Mapping of binary 1:N relationships types



Employee(EmpNo, DepName, Date_Start), Department(DepName)

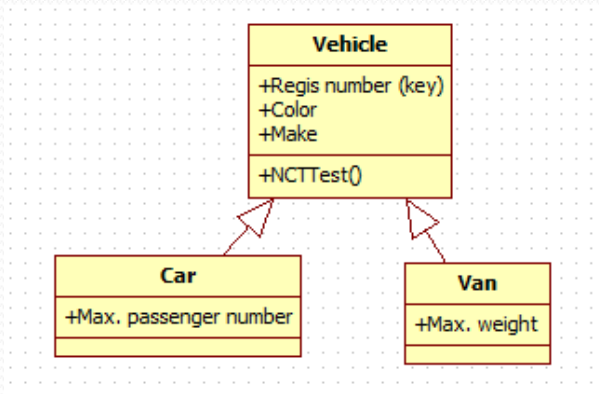
- Mapping of binary M:N relationships types



Employee(EmpNo), Project(ProNo), Work_on(EmpNo, ProNo, Hours)

Mapping Specialization

- Supper-class C, attribute of C {k, a1, a2, ...,an}, sub-classes S1, S2, ..., Sm. K is key attribute of C.
- Inheritance
 - Create a relation Li for each sub-class Si, Attrs(Li)=Attrs(Si) \cup {k, a1, a2, ..., an} and PK(Li)=k
 - *This option only works for non overlapping specialization. If the specialization is overlapping, then an entity(object) may be duplicated in several relations.*



Car(Registration number, Color, Make, Max. passenger number)
Van(Registration number, Color, Make, Max. weight)

Mapping Specialization (contd.)

- Horizontal

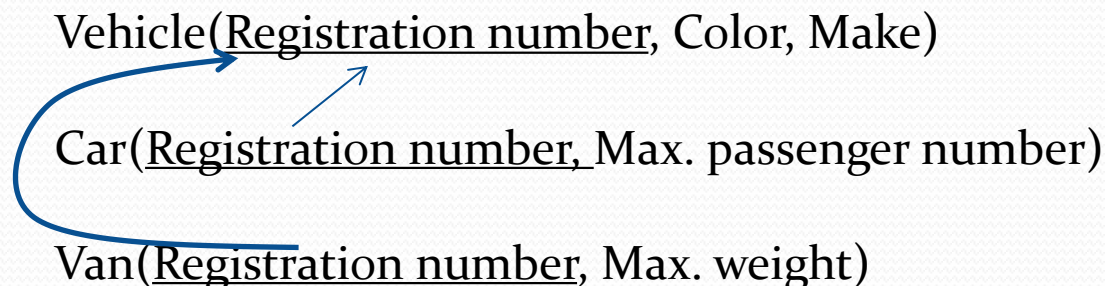
- Create a single relation L with attributes $\text{Attrs}(L) = \{k, a_1, a_2, \dots, a_n\} \cup \text{Attrs}(S_i) \cup \{t\}$ and $\text{PK}(L)=k$, the attribute t is a discriminating attribute to indicate the sub-class to which each tuple belongs
- *This option only works if child entities are disjoint.*
- If sub-classes are overlapping, $\text{Attrs}(L) = \{k, a_1, a_2, \dots, a_n\} \cup \text{Attrs}(S_i) \cup \{t_1, t_2, \dots, t_m\}$, each t_i is a boolean type attribute.

Vehicle(Registration number, Color, Make, VehicleType, Max. passenger number, Max. w

VehicleType can take the value 'car' or 'van'

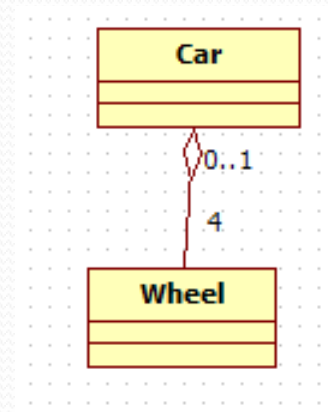
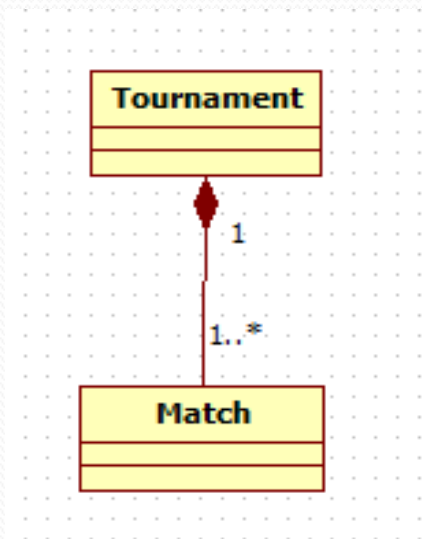
Mapping Specialization (contd.)

- Vertical
 - Create a relation L for C, with $\text{Attrs}(L) = \{k, a_1, a_2, \dots, a_n\}$ and $\text{PK}(L) = k$. Create a relation L_i for each sub-class S_i , $\text{Attrs}(L_i) = \{k\} \cup \text{Attrs}(S_i)$ and $\text{PK}(L_i) = k$
 - *This option works for any specialization*



Mapping Composition/Aggregation (contd.)

- A composition is a kind of 1: N association => using the same mapping rule as (1,1), (1,n) association
- Aggregation is a kind of (0,1) , (1,n) association



Implementation level

- At the implementation level a relation corresponds to a table, an attribute corresponds to a column of the table, a tuple is a row.