Buffer Overflow Lab

Computer Security



- Execution of set-uid programs not allowed by gdb
- ødb will have trouble with an app that is setuid or one that attempts to fork a setuid program such as sendmail as a child process using system() or its relatives like popen() and execl().
- "sh: privileges disabled because of outstanding IPC access to task" and the program or child process won't execute.

Steps to debug

Compile using:

```
gcc prog.c -o prog -g
```

- Run program in gdb using:
 - gdb OR gdb prog
- You will get a prompt that looks like this: (gdb)
- If you didn't specify a program to run, load it in by using:

```
(gdb) file prog
```

gdb

- ø gdb has an interactive shell and has a command history (up and down arrow keys), can auto complete words (with the TAB key) and some other features
- If you need help with a particular command, use "help"

```
(gdb) help <command>
```

o To run the program, use:
 (gdb) run OR (gdb) r

To set breakpoints, use:

(gdb) break prog.c:10 OR (gdb) b prog.c:10

WHERE

prog.c - filename to break at
10 - Line number

To break at a particular function, use: (qdb) break printf

Continue, step and next:

```
(gdb) continue
Moves to next breakpoint
(gdb) step
Execute next line of code
(gdb) next
Steps over functions as if they
were 1 line of code
```

Print registers

```
(gdb) info registers
Displays values of all
available registers
(gdb) print $<register_name>
Print value of register
e.G
(gdb) print $esp
Print value of stack pointer
```

Print and x:

(gdb) print var_name
Prints the value of the variable

(gdb) print/x var_name
Prints the value in hexadecimal

(gdb) x 0xaddress
Prints the value at the address

(gdb) x/n 0xaddress
Prints values from address to
address+(n words)

o (gdb) print *var_name
Prints the value at the address
in var_name

(gdb) print &var_name
Prints the address of var name

Watch:

(gdb) watch var_name
Watch the variable, and interrupt
when there's a change in the value

Backtrace:

(gdb) backtrace Produce a stack trace of the function calls that led to a segfault



Stack Frame

top of stack Stack Pointer -DrawLine() { Locals of DrawLine stack frame for DrawSquare() { DrawLine Return Address Frame Pointersubroutine Parameters for DrawLine Locals of DrawSquare stack frame for Return Address DrawSquare Parameters for subroutine DrawSquare