

```
package com.builder.improve;

public class HighBuilding extends HouseBuilder {

    @Override
    public void buildBasic() {
        // TODO Auto-generated method stub
        house.setBaise("100");
        System.out.println(" 高楼的打地基100米 ");
    }

    @Override
    public void buildWalls() {
        // TODO Auto-generated method stub
        house.setWall("20");
        System.out.println(" 高楼的砌墙20cm ");
    }

    @Override
    public void roofed() {
        // TODO Auto-generated method stub
        house.setRoofed("透明");
        System.out.println(" 高楼的透明屋顶 ");
    }

}
```