```
package com. sxt. observer;
public class Client {
  public static void main(String[] args) {
       //目标对象
       ConcreteSubject subject=new ConcreteSubject();
       //创建多个观察者
       ObserverA obs1=new ObserverA();
       ObserverA obs2=new ObserverA();
       ObserverA obs3=new ObserverA();
       //将这三个观察者添加到subject对象的观察者队伍中
       subject.registerObserver(obs1);
       subject.registerObserver(obs2);
       subject.registerObserver(obs3);
       //改变subject的状态
       subject. setState(3000);
       //看看观察者的状态有没有变
       System.err.println(obs1.getMyState());
       System.err.println(obs2.getMyState());
       System.err.println(obs3.getMyState());
}
```