```java
package com.state.money;

//环境上下文
public class Context extends AbstractState{
    //当前的状态 state, 根据我们的业务流程处理，不停的变化
    private State state;

    @Override
    public void checkEvent(Context context) {
        state.checkEvent(this);
        getCurrentState();
    }

    @Override
    public void checkFailEvent(Context context) {
        state.checkFailEvent(this);
        getCurrentState();
    }

    @Override
    public void makePriceEvent(Context context) {
        state.makePriceEvent(this);
        getCurrentState();
    }

    @Override
    public void acceptOrderEvent(Context context) {
        state.acceptOrderEvent(this);
        getCurrentState();
    }

    @Override
    public void notPeopleAcceptEvent(Context context) {
        state.notPeopleAcceptEvent(this);
        getCurrentState();
    }

    @Override
    public void payOrderEvent(Context context) {
        state.payOrderEvent(this);
        getCurrentState();
    }

    @Override
    public void orderFailureEvent(Context context) {
        state.orderFailureEvent(this);
```

```java
        getCurrentState();
    }

    @Override
    public void feedBackEvent(Context context) {
        state.feedBackEvent(this);
        getCurrentState();
    }

    public State getState() {
        return state;
    }

    public void setState(State state) {
        this.state = state;
    }

    @Override
    public String getCurrentState() {
        System.out.println("当前状态：" + state.getCurrentState());
        return state.getCurrentState();
    }
}
```