```
package cn. csxt. test;
/**
 * Math类中常用的方法
  * @author 江
  *
  */
public class TestMath {
    public static void main(String[] args) {
          //取整相关操作
          System. out. println(Math. ceil(3.2));
          System. out. println(Math. floor(3.2));
          System. out. println (Math. round(3.2));
          System. out. println(Math. round(3.8));
          //绝对值,开方,a的b次方幂等操作
          System. out. println (Math. abs(-45));
          System. out. println (Math. sqrt(64));
          System. out. println (Math. pow(5, 2));
          System. out. println (Math. pow(2, 5));
          //Math类中常用的常量
          System. out. println (Math. PI);
          System. out. println (Math. E);
          //随机数
          System. out. println (Math. random());
```