

```

package com.sxt.others;

/**
 * ThreadLocal:每个线程拥有自身的数据，更改不会影响其他线程
 * @author 江
 *
 */

public class ThreadLocalTest02 {

    public static ThreadLocal<Integer> threadLocal=ThreadLocal.withInitial()->{

        return 1;

    });

    public static void main(String[] args) {

        for(int i=0;i<5;i++) {

            new Thread(new MyRun()).start();

        }

    }

    public static class MyRun implements Runnable{

        @Override

        public void run() {

            Integer left=threadLocal.get();

            System.err.println(Thread.currentThread().getName()+"得到了-->" +left);

            threadLocal.set(left-1);

            System.err.println(Thread.currentThread().getName()+"还剩下--

>" +threadLocal.get());

        }

    }

}

```