```
package com. sxt. Io03;
/**
 * 模拟咖啡
 * 1. 抽象组件: 需要装饰的抽象对象(接口或者抽象类)
 * 2. 具体组件: 需要装饰的对象
 * 3. 抽象装饰类: 包含了对抽象组件的引用以及装饰着共有的方法
 * 4. 具体装饰类:被装饰的对象
 * @author 江
 *
 */
public class DecorateTest02 {
         public static void main(String[] args) {
                    Drink coffee=new Coffee():
                    Drink suger=new Suger(coffee);
                    System. out. println(suger. info()+"--
\rightarrow"+suger.cost());
                    Drink milk=new Milk(coffee);
                    System. out. println(milk. info()+"--
>"+milk.cost()):
//抽象组件
interface Drink{
         double cost();//费用
         String info();//说明
//具体组件
class Coffee implements Drink{
      private String name="原味咖啡";
```

```
@Override
         public double cost() {
                     return 10;
         @Override
         public String info() {
                     return name;
//抽象装饰类
abstract class Decorate implements Drink{
        //对抽象组件的引用
         private Drink drink;
         public Decorate(Drink drink) {
                     this. drink=drink;
         @Override
         public double cost() {
                     return drink.cost();
         @Override
         public String info() {
                     return drink.info();
//具体装饰类
class Milk extends Decorate{
```

```
public Milk(Drink drink) {
                     super(drink);
          @Override
          public double cost() {
                     return super.cost()*4;
          @Override
         public String info() {
                     return super.info()+"加入了牛奶";
          }
}
class Suger extends Decorate{
         public Suger(Drink drink) {
                     super(drink);
          @Override
          public double cost() {
                     return super.cost()*3;
          @Override
          public String info() {
                     return super. info()+"加入了蔗糖";
}
```