```
package com. sxt. chat04;
import java.io.BufferedReader;
import java.io.DataInputStream;
import java. io. DataOutputStream;
import java.io.IOException;
import java. io. InputStreamReader;
import java.net.Socket;
import java.net.UnknownHostException;
/**
* 在线聊天室: 客户端
* 目标: 封装使用多线程实现多个客户可以正常收发多条信息
* 问题: 其他客户必须等待之前的客户退出,才能继续 排队
* @author 江
*
*/
public class Client {
  public static void main(String[] args) throws UnknownHostException,
IOException {
       System. err. println("请输入用户名");
       BufferedReader console=new BufferedReader(new
InputStreamReader(System.in));
       String name=console.readLine();
       System.err.println("--client--");
       //建立连接
       Socket client=new Socket ("localhost", 8888);
       //接收消息
       new Thread(new Send(client, name)).start();
       new Thread(new Receive(client)).start();
```

}