```
package com. sxt. server;
import java.io.BufferedWriter;
import java. io. File;
import java.io.FileWriter;
import java.io.IOException;
import java. io. InputStream;
import java.io.OutputStreamWriter;
import java.net.ServerSocket;
import java.net.Socket;
import java.util.Date;
/**
* 目标: 封装请求信息中参数转成map
* @author 江
*/
public class Server05 {
  private ServerSocket serverSocket;
  public static void main(String[] args) {
          Server05 server=new Server05();
          server. start();
  }
  //启动服务
  public void start() {
          try {
               serverSocket=new ServerSocket(8888);
               receive();
       } catch (IOException e) {
               System. err. println("服务器启动失败...");
       }
```

```
}
  //接受连接
  public void receive() {
          try {
               Socket client=serverSocket.accept();
               System.err.println("一个客户端建立了连接");
               //获取请求协议
               Request02 request=new Request02(client);
           Response response=new Response(client);
           //正文
           response.print("<html>");
           response.print("<head>");
           response.print("<title>");
           response.print("服务器响应成功");
           response.print("</title>");
           response.print("</head>");
           response.print("<body>");
           response.print("shsxt server终于回来
了...."+request.getParameter("uname"));
           response.print("</body>");
           response.print("</html>");
           //状态码
           response. pushToBrowser (200);
       } catch (IOException e) {
               System. err. println("客户端错误");
       }
```

```
//停止服务
public void stop() {
}
```