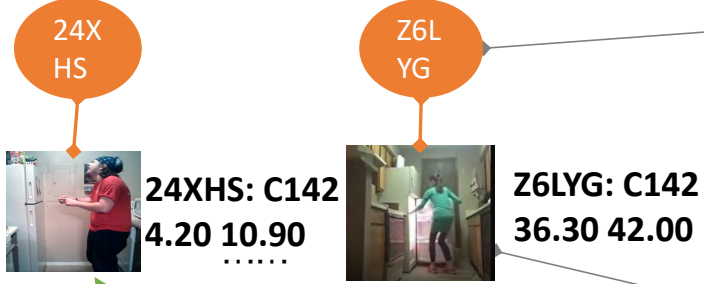
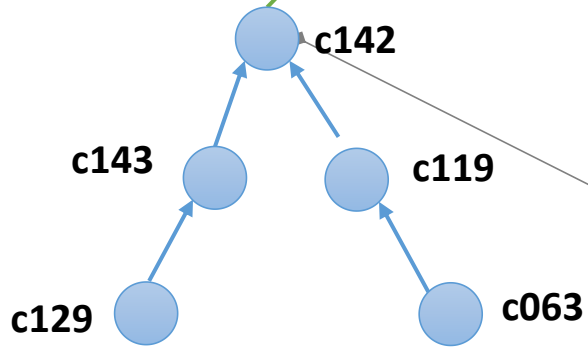


Video-level entity



Action level entity



Attributes of Activity Video Entity

Vid: Z6LYG,

Sce: Kitchen,

Goal: Satisfy hunger

ActSeq: c143:Opening a refrigerator->
c156:Someone is eating something->c063:
Taking food from somewhere->c119:Putting a
dish/es somewhere->c142:Closing a refrigerator

Attributes of Action Video Entity

Vid: Z6LYG

Aid: c142

St: 36.30

Et: 42.00

Attributes of Action Entity

Aid: c142

T: Closing a refrigerator

pre: IsOpen(Refrigerator)

add: IsClosed(Refrigerator)

del: IsOpen(Refrigerator)