

词典

散列：循对象访问

We are shaped by our thoughts; we become what we think.

- Buddha

Man's thought is shaped by his tongue.

- Anonymous

于是在熟人中，我们话也少了，我们“眉目传情”，我们“指石相证”，
我们抛开了比较间接的象征原料，而求更直接的会意了。

AZ

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联合数组：更直接、更有效的访问

❖ 数组？再常见不过，比如：

```
fib[0] = 0
```

```
fib[1] = 1
```

```
fib[2] = 1
```

```
fib[3] = 2
```

```
fib[4] = 3
```

```
fib[5] = 5
```

```
fib[6] = 8
```

```
...
```

❖ Associative Array

——与此前的数组有何区别？

❖ 根据数据元素的取值，直接访问！

```
style["关羽"] = "云长"
```

```
style["张飞"] = "翼德"
```

```
style["赵云"] = "子龙"
```

```
style["马超"] = "孟起"
```

下标不再是整数，甚至没有大小次序

——更为直观、便捷

❖ 支持的语言：

Snobol4、MUMPS、SETL、Rexx、AWK、

Java、Python、Perl、Ruby、PHP、

```
...
```

词条 ~ 映射/词典

❖ entry = (key, value)

❖ Map/Dictionary : 词条的集合

- 关键码禁止/允许雷同

- `get(key)`

- `put(key, value)`

- `remove(key)`

❖ 关键码之间未必可以比较大小，元素类型较之BST更多样

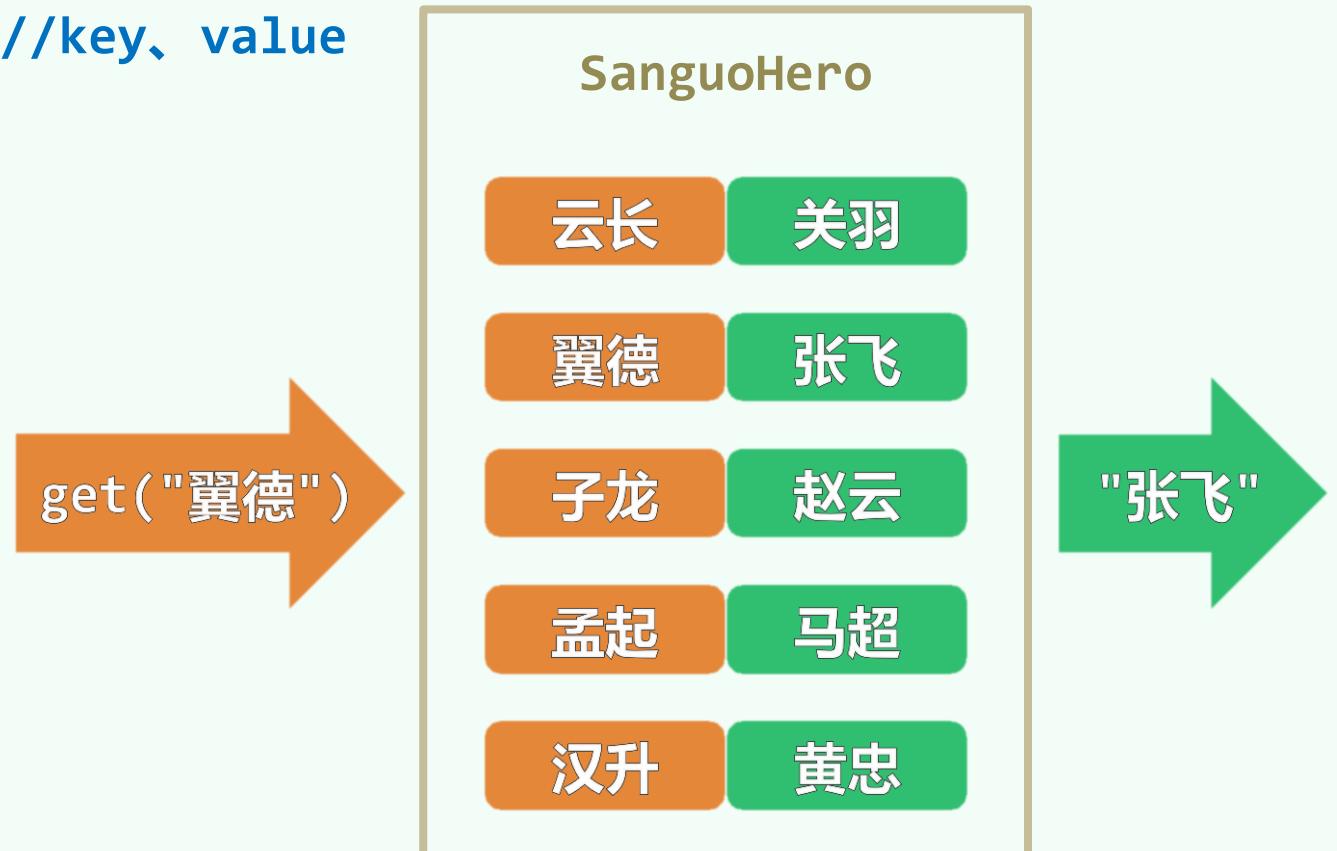
查找对象不限于最大/最小词条，功能较之PQ更通用强大



Dictionary

❖ template <typename K, typename V> //key、value

```
struct Dictionary {  
    virtual int size() = 0;  
  
    virtual bool put( K, V ) = 0;  
  
    virtual V* get( K ) = 0;  
  
    virtual bool remove( K ) = 0;  
};
```



❖ 尽管诸如Java:::TreeMap等实现仍要求支持**比较器**，但

实际上词典中的词条，只需支持**比对判等**操作，而不必支持**大小比较**

Java: HashMap + Hashtable

```
import java.util.*;  
  
public class Hash {  
  
    public static void main(String[] args) {  
  
        HashMap HM = new HashMap(); //Map  
  
        HM.put("东岳", "泰山"); HM.put("西岳", "华山"); HM.put("南岳", "衡山");  
        HM.put("北岳", "恒山"); HM.put("中岳", "嵩山"); System.out.println(HM);  
  
        Hashtable HT = new Hashtable(); //Dictionary  
  
        HT.put("东岳", "泰山"); HT.put("西岳", "华山"); HT.put("南岳", "衡山");  
        HT.put("北岳", "恒山"); HT.put("中岳", "嵩山"); System.out.println(HT);  
  
    }  
}
```

Perl: %Hash Type

❖由字符串 (string) 标识的一组无序标量 (scalar) //亦即MAP

❖`my %hero = ("云长"=>"关羽", "翼德"=>"张飞", "子龙"=>"赵云", "孟起"=>"马超");`

`foreach $style (keys %hero) # Hash类型的变量由%引导`

`{ print "$style => $hero{$style}\n"; }`

❖`$hero{"汉升"} = "黄忠";`

`foreach $style (keys %hero)`

`{ print "$style => $hero{$style}\n"; }`

`foreach $style (reverse sort keys %hero)`

`{ print "$style => $hero{$style}\n"; }`

Python: Dictionary Class

```
❖ beauty = dict # Python dictionary (hashtable)
    ( { "沉鱼": "西施", "落雁": "昭君", "闭月": "貂蝉", "羞花": "玉环" } )
print beauty

❖ beauty[ "红颜" ] = "圆圆"
print beauty

❖for alias, name in beauty.items():
    print alias, ":", name

❖for alias, name in sorted(beauty.items()):
    print alias, ":", name

❖for alias in sorted(beauty.keys(), reverse = True):
    print alias, ":", beauty[alias]
```

Ruby: Hash Table

```
scarborough = { # declare and initialize a hash table
    "P"=>"parsley", "S"=>"sage", "R"=>"rosemary", "T"=>"thyme"
}

puts scarborough # output the hash table

for k in scarborough.keys # output hash table items
    puts k + "=>" + scarborough[k] # 1-by-1
end

for k in scarborough.keys.sort # output hash table items
    puts k + "=>" + scarborough[k] # 1-by-1 in order
end
```