

向量

归并排序：二路归并

e2 - F2

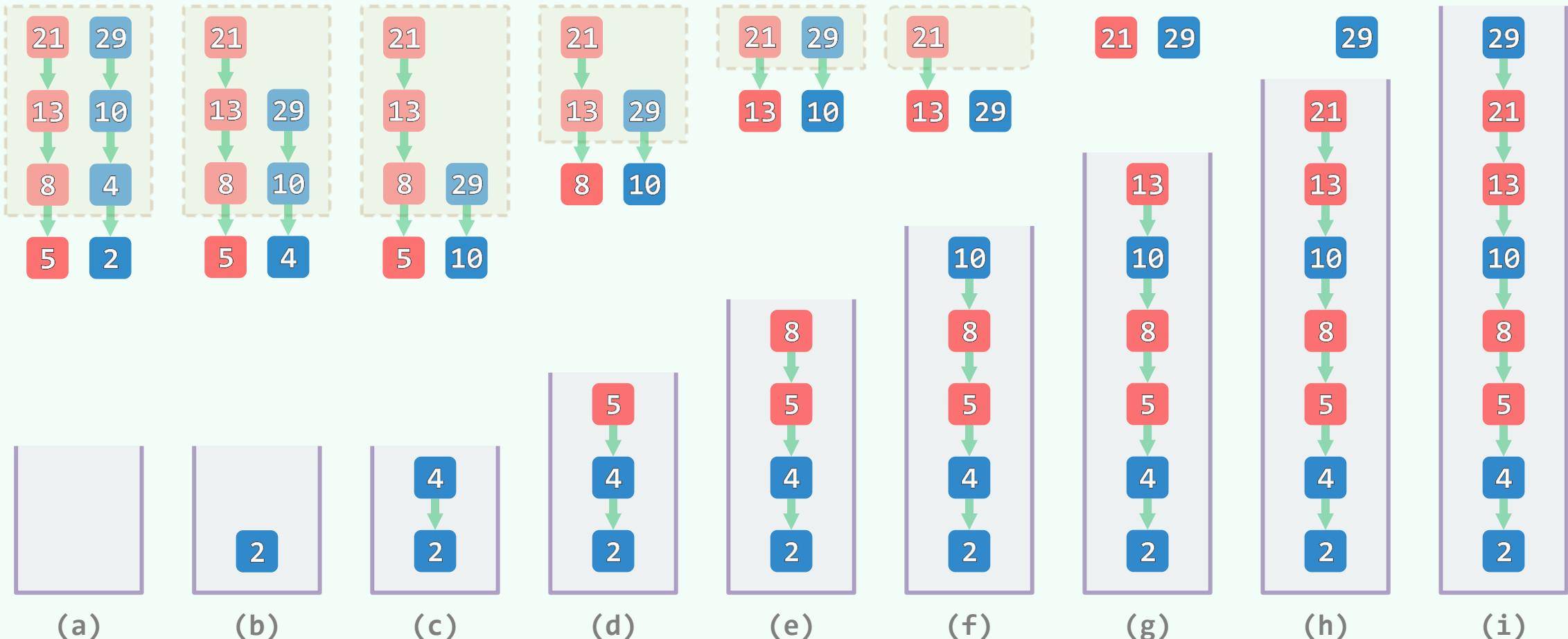
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天下大势，分久必合，合久必分

二路归并

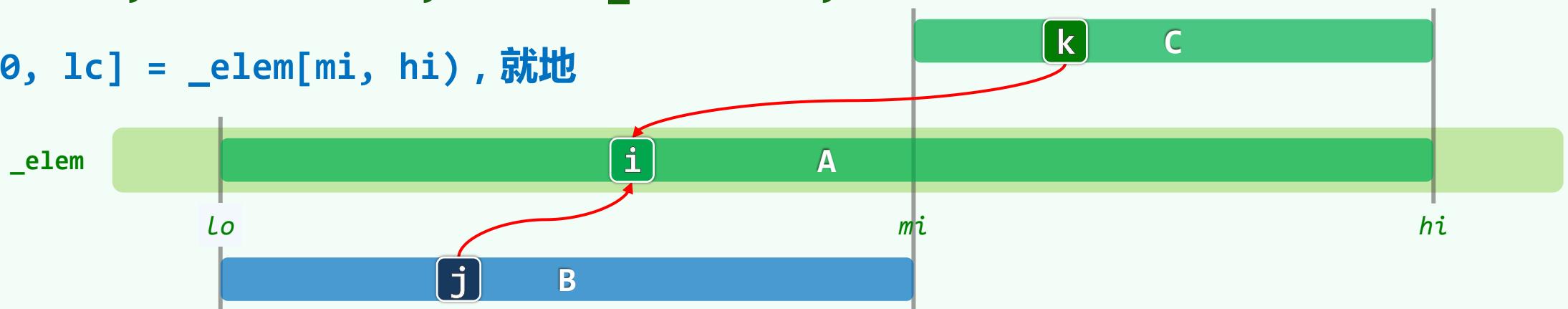
❖ 2-way merge : 有序序列，合二为一，保持有序 : $S[lo, hi) = S[lo, mi) + S[mi, hi)$



实现 (1/2) : 预备

template <typename T> // [lo, mi) 和 [mi, hi) 各自有序

```
void Vector<T>::merge( Rank lo, Rank mi, Rank hi ) { // lo < mi < hi  
    Rank i = 0; T* A = _elem + lo; // A = _elem[lo, hi), 就地  
    Rank j = 0, lb = mi - lo; T* B = new T[lb]; // B[0, lb) <- _elem[lo, mi)  
  
    for ( Rank i = 0; i < lb; i++ ) B[i] = A[i]; // 复制自A的前缀  
  
    Rank k = 0, lc = hi - mi; T* C = _elem + mi;  
    // C[0, lc] = _elem[mi, hi), 就地
```



实现 (2/2) : 归并

```
while ( ( j < lb ) && ( k < lc ) ) //反复地比较B、C的首元素
```

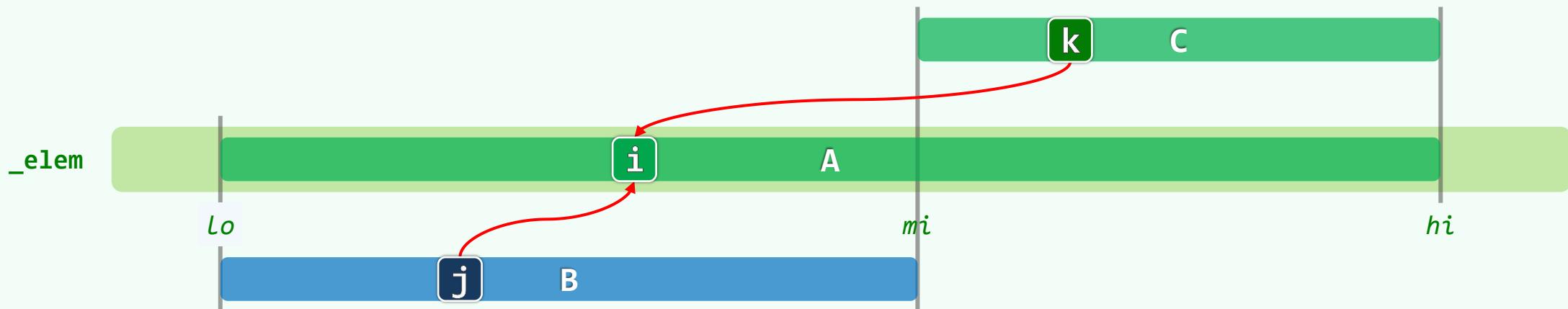
```
A[i++] = ( B[j] <= C[k] ) ? B[j++] : C[k++]; //将更小者归入A中
```

```
while ( j < lb ) //若C先耗尽，则
```

```
A[i++] = B[j++]; //将B残余的后缀归入A中——若B先耗尽呢？
```

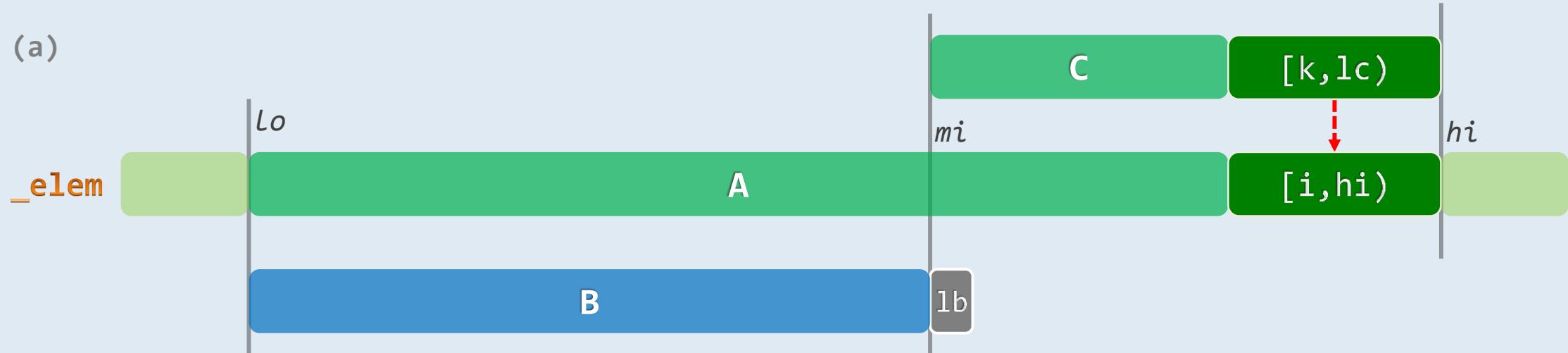
```
delete [] B; //new和delete非常耗时，如何减少？
```

```
}
```



正确性 & 效率

(a)



(b)

