**TouchTreeGrid** is an extremely versatile and easy to implement Sencha Touch 2.1x custom component that supports Tree and Accordion grid view layouts. It utilizes Sencha's Ext.dataview.List component and Disclosure events are supported for leafs and optionally for category rows. This software can be downloaded at <a href="https://github.com/swluken/TouchTreeGrid">https://github.com/swluken/TouchTreeGrid</a> and is free to use (refer to associated MIT.LISCENSE). **TouchTreeGrid** was developed entirely within Sencha Architect (v2.2) designer product. An Architect component is provided for import into your toolbox (TouchTreeGrid.xdc). Using Sencha Architect you can implement this component for new grid implementations very rapidly. Both basic and advanced examples are included in the download. Scrolling and overall functionality was found to be very fast for a larger data example containing +3000 rows and 3 category levels<sup>1</sup>.

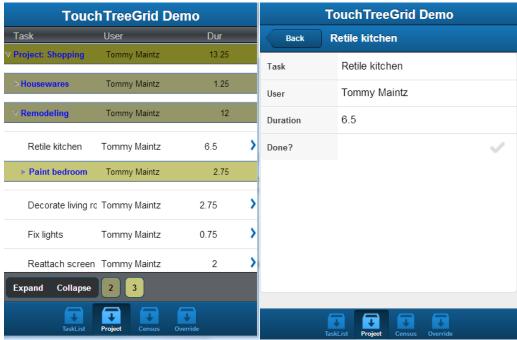
### **Contents**

Project Status – Sample Screen	2
US Census – Sample Screen – Phone (Portrait)	2
US Census – Sample Screen – Tablet (Landscape)	3
Credits	3
Basic Features	3
Advanced Features	5
Summary of Provided Examples	9
Notes on Implementation	10
Configuration: Project Status Grid	13
Configuration: CENSUS Grid	14
Configuration: Manual Grid	14
Additional Functionality included in Advanced Example:	15
APPENDIX A – Columns Array Definitions	20
APPENDIX B – CSS Styling	21

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<sup>&</sup>lt;sup>1</sup> Devices tested: Android 4, IPhone 5 and IPad (3<sup>rd</sup> generation)

## **Project Status - Sample Screen**



### **US Census - Sample Screen - Phone (Portrait)**



### **US Census - Sample Screen - Tablet (Landscape)**

TouchTreeGrid Demo										
	Population	Males	Females		18+	21+	62+	65+		
Maine	1,274,923	620,309	654,614	39	973,685	924,108	215,732	183,402		
► Androscoggin County	103,793	50,385	53,408	37	78,957	74,488	17,432	14,962		
Aroostook County	73,938	36,095	37,843	41	57,218	54,367	14,772	12,551		
► Cumberland County	265,612	128,589	137,023	38	203,650	193,206	41,129	35,324		
▼ Franklin County	29,467	14,228	15,239	38	22,538	20,827	4,922	4,184		
Avon town	504	244	260	39	371	355	77	64		
Carrabassett Valley town	399	210	189	40	319	302	46	35		
Carthage town	520	279	241	36	380	367	72	63		
Chesterville town	1 170	572	598	38	877	835	159	128		
		TaskLi	st Project	Census	Override					

#### **Credits**

TouchTreeGrid design was modeled after Mitchell Simoens's extremely popular Ext.ux.touch.grid (<a href="https://github.com/mitchellsimoens/Ext.ux.touch.grid">https://github.com/mitchellsimoens/Ext.ux.touch.grid</a> and <a href="http://www.sencha.com/forum/showthread.php?150431-Ext.ux.touch.grid">http://www.sencha.com/forum/showthread.php?150431-Ext.ux.touch.grid</a>)

Many thanks to Shinobu Kawano's initial work on how tree stores can be used in Sencha Touch for this purpose (<a href="https://github.com/kawanoshinobu/Ext.ux.AccordionList">https://github.com/kawanoshinobu/Ext.ux.AccordionList</a>) and for his Task treestore data example.

Thank you to Sencha Team for their continued work on such an awesome suite of products! Of course if you are reading this then you already know that ©

TouchTreeGrid includes the following Basic and Advanced features:

#### **Basic Features**

- ➤ The TreeGridView component automatically creates:
  - 1. Optional column header row

- 2. Grid displaying Detail and collapsible Category rows
- 3. Optional footer containing buttons to expand all, collapse all, collapse to specific depth (aka "level").
- Category rows are indented for each depth. A smaller arrow icon is used to minimize display consumption. By default the first column of data is truncated for indented depths so that subsequent columns line up.
- Option to assign unique colors to Category rows by expansion depth:

```
categDepthColorsArr: ['#808127', '#949569', '#C5C678']
```

Column configurations are defined within a COLUMNS array (refer to Appendix A for examples and complete list):

1. header - Text to include in column header

2. dataIndex - data column from treestore

simulate orientation similar to:

3. width - CSS format width for this component (suggest % or em's)

4. style - Additional CSS styling commands for detail rows

5. categStyle - Additional CSS styling commands for category rows
 6. headerStyle - Additional CSS styling commands for column header row

Column arrays can be defined and applied based on device configuration. For example Phone portrait, Phone landscape, Tablet portrait, Tablet landscape could each display a different number of columns based on screen width. Refer to Census example to see how number of grid columns is auto-updated as device is rotated. Run phone vs. tablet in browser and resize to

http://localhost/TouchTreeGrid/TouchTreeGrid\_Advanced/app.html?deviceType=**Phone** 

http://localhost/TouchTreeGrid/TouchTreeGrid\_Advanced/app.html?deviceType=**Tablet** 

For larger applications it is HIGHLY suggested that you store all column configurations in a table on the server. The column arrays could be returned in the same back-end request that returns the data. Definitions would include column configurations, identifier for each grid, device/orientation, and possibly client-specific configurations. This reduces the footprint size that is downloaded on the device and allows for easy configuration changes without a code change. Note that we do the same thing when implementing Mitchell Simoen's Ext.ux.touch.grid.

Disclosure icon can be included on detail and category rows where the "disclose" event would be processed within a controller (onltemDisclosure=true).

All styling defined within CSS file (refer to Appendix B for detailed documentation)

### **Advanced Features**

- > Specify the screen width percentage stepsize for each expanded depth:
  - o categindentPct defaults to 3%
  - colNumberToTruncateForIndents by default column #1 is truncated by (categIndentPct \* depth) to line up subsequent columns.
- > Item Disclosure functionality:
  - Specify display of disclose icon for leafs only via disclosureProperty='leaf'
  - Use CSS class ".touchtreegrid-disclose-spacer " to provide percent width spacing in header row to line up columns when disclosure icon is displayed (refer to Appendix B)
- Custom column render functions are supported a little differently than in Mitchell Simoen's Ext.ux.touch.grid.
  - Instead of defining the function within the Columns Array for each column, custom render functions are defined in 'renderers' object within each linked instance of TouchTreeGrid<sup>2</sup>:

- Examples and Notes regarding functions:
  - this.render\_displayIn1000s(1234567) = 1,235
  - this.renderer\_formatWithColor(-23.45) displays cell value in red (vs. green for positive)
  - custom function parameters are passed in the function calling string (refer below)
  - You could add all common functions used across your application directly in TouchTreeGrid renderer object and they would be available for all grid implementations (but take care when updating new version of this component!) ... I will come up with better way to do this in future release.

Page 5 of 25 March 23, 2013 by: Steve Luken

<sup>&</sup>lt;sup>2</sup> One reason for this is that we can't easily store and pass functions to column array if stored in a table on the server. This also simplifies repetitive assignments within the array

- Note that custom rendering functions can call other built-in functions or formatNumbers() function provided with TouchTreeGrid (refer below)
- The Columns array would include a string representing the function call to make:

- Notes regarding renderer function calls:
  - 'values' is an object containing elements for every item of each data record.
     Hence, every data field value is available for use within renderer functions.
  - According to Ext.data.NodeInterface documentation the following fields are automatically added to the tree store upon load if not already existing and can also be referenced:
    - parentId, index, **depth**, **expanded**, expandable, **checked**, **leaf**, cls, iconCls, root, isLast, isFirst, allowDrop, allowDrag, loaded, loading, href, hrefTarget, qtip, qtitle
- Built-in formatNumbers(value, decPlaces, prefix, suffix, thouSeparator, decSeparator) column formatting function provided with TouchTreeGrid
  - Parameters (all fields optional except value)
    - value number to format
    - decPlaces # decimals places (default is 2 decimals if omitted)
    - prefix- use to prefix '\$' sign or other to number
    - suffix use to append '%' sign or other to number
    - thouSeparator default = ','
    - decSeparator default = '.'
  - Examples
    - renderer: 'this.formatNumbers(values.TotalPopulation, 0)' => 1,234,567
    - renderer: 'this.formatNumbers(values.NAV PCT, 4, "", "%")' => 12.3456%
    - renderer: 'this.formatNumbers(values.NAV\_AMT, 0, "\$")' => \$1,234,567

- > Events fired for each item tap for custom processing: "leafitemtap" and "itemtap". See Task example controller functions onLeafItemTap and onFirstExampleItemTap
- PullRefresh implemented as follows:
  - Define 'plugins' object in linked TouchTreeGrid (also refer to Example2)

```
itemId: myExample,
listPlugins: {
        xtype: 'component',
        refreshFn: function(plugin)
          {this.up('touchtreegrid').fireEvent('pullrefresh');},
        type: 'pullrefresh'
```

Within controller:

```
refs: {
            myExample: '#myExample',
control: {
            "touchtreegrid#myExample": {
                pullrefresh: 'onMyExampleListPullrefresh'
```

- onMyExampleListPullrefresh() function
  - update myData object with refreshed tree data
  - myGrid = this.getMyExample();
  - myStore = myGrid.getStore();
  - Reload store via: myStore.setData(myData); Note: setRoot() not working => http://www.sencha.com/forum/showthread.php?242257
  - Refresh grid via: myGrid. doRefreshList();
- Implement custom Expand/Collapse functionality. By default Touch's built-in Node expand/collapse methods are used. For larger data sets I found it was faster to reset the expand depths manually in the controller and reload the data. Hence, a "customExpCollapseEvent" configuration is provided for this purpose. If defined, an event by the specified name will be fired (i.e. instead of default collapse logic) which can be picked up in the controller.
  - Within linked TouchTreeGrid instance
    - customExpCollapseEvent: 'myExampleExpCollapseEvent'
    - itemId: 'myExample'
  - Within Controller:

```
refs: {
            myExample: '#myExample', etc...}
control : {
"container#myExample": {
                myExampleExpCollapseEvent: 'onMyExampleExpCollapse'
```

}, etc...}

- o 'onMyExampleExpCollapse" function
  - Rebuild tree specifying 'expanded' attribute
  - Refer to documentation above on pullrefresh on how to load store and refresh grid
- Define what depth to auto-expand/collapse depths to upon initialization/refresh:
  - Specify default collapse-to depth via: defaultCollapseLevel = 0 to 99
    - 0 for fully collapsed
    - 1 to collapse to 1<sup>st</sup> level (would be same as 0 if a single root node did not exist)
    - 99 for fully expanded (default)
  - Disable this feature via: applyDefaultCollapseLevel=false (this would be used if collapse level defined when tree is created)
- Control display of collapse-to buttons
  - Disable display via, includeFooterLevels = false (default is true)
  - Disable application of colors defined by categDepthColorsArr[] for category row colors to the collapse-to buttons via, categoryDepthColorButtons= false (default = true)
- Manual HTML specifications for Header, Category and Detail rows
  - Manually provide HTML in following configurations of linked instance of TouchTreeGrid: headerTplOverride, categItemTplOverride, contentItemTplOverride
  - Within Architect you can specify the data type as Object to edit formatted text
  - o Refer to "Manual" example.
- > itemHeight and variableHeights
  - List itemHeight within TouchTreeGrid defaults to Sencha's default value of 47 pixels and can be updated. However, since only pixels can be defined at time of this writing (because of scroller implementation as I understand), I found that playing with this number does not always render as expected on some displays (Android for example). I would wait until 'em' is supported before using this.
  - variableHeights = true is the default. Refer to Sencha documentation, but as I understand setting to false along with customizing itemHeight improves performance.
- If you want to change the "Recycle" icon when rotating phones to landscape you can specify your own url in the linked instance of TouchTreeGrid via,

landscapelcon = './resources/images/mylcon.png'



### **Summary of Provided Examples**

(refer below for detailed configuration documentation)

#### 1. Task List Grid

- a. Basic accordion example
- b. Fixed data stored directly in Root of store: TouchTreeGrid.store.Task

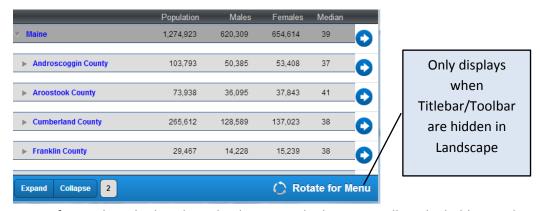
#### 2. Project Status Grid

- a. Initially expands nodes as individually defined in JSON tree store
- b. color-specific category rows with matching colors on collapse-to buttons
- c. overridden color scheme for expand/collapse button and toolbar (treegriddemo.css)
- d. custom IPhone-style disclose icon (treegriddemo.css).
  - i. .x-touchtreegrid-list-example2 .x-list-disclosure{...}
  - ii. .x-touchtreegrid-list-example2 .touchtreegrid-disclose-spacer {width: 97%;}
    This reduces default header spacer of 95% for thinner disclose icon
  - iii. Note: you may or may not want to use this icon depending on your experience with sensitivity when touching icon on your particular device
- e. On Disclose slides in detail panel showing all data columns for selected row
- f. Disclose only implemented for detail (leaf) rows for this particular example.
- g. Implements pull-refresh which sends "pullrefresh" event to controller to re-load data

#### 3. Census Grid

- a. ~600 total row grid example with 28 data columns per row (no performance issues)
- b. Uses TouchTreeGrid default color schemes for category rows and collapse-to buttons
- c. Loads data within controller via JSON tree store
- d. Initially collapses to depth 2.
- e. Disclose implemented for category and detail rows to view all 28 columns in custom formatted grid. Grid layout created using Architect layouts and onCensusMaineListDisclose() function within controller defines column textfield details.

- f. Grid and detail window utilize formatNumbers() function included with TouchTreeGrid to format numbers with commas.
- g. Different COLUMN configurations for Phone-Portrait, Phone-Landscape, Tablet-Portrait, Tablet-Landscape. Test using webkit-enabled browser by manually resizing window:
  - i. http://localhost/TouchTreeGrid/TouchTreeGrid\_Advanced/app.html?deviceType=**Phone**
  - ii. http://localhost/TouchTreeGrid/TouchTreeGrid\_Advanced/app.html?deviceType=**Tablet**
- h. Also note custom implementation in Phone-Landscape mode where Titlebar and TabBars are hidden allowing more display (rotate to Portrait to restore):



Note: if app is launched in phone landscape mode the menu will not be hidden until you rotate to portrait, then back to landscape.

#### 4. Manual Grid

- a. Same as Basic example except HTML strings for category and detail rows are provided in the configuration. COLUMN array is not used.
- b. This provides more flexibility in use of this component to support custom needs

### **Notes on Implementation**

- 1. Setup if using Sencha Architect
  - a. Import TouchTreeGrid.xdc into your toolbox (via right-click). Created using Architect v.2.2.0
  - b. Drag this component on top of "Views" in your project inspector to create <u>parent</u> class TouchTreeGrid. This will add a view reference in your "Application" (app.js)
  - c. Suggest copying 'resources' subdirectory from download as is into the same directory level of your project. Key files to include in your project:
    - i. ./resources/css/TouchTreeGrid.css
    - ii. ./resources/images/Recycle.png
  - d. Add CSS Resource to 'Resources" section of your project inspector:

    Update url = './resources/css/TouchTreeGrid.css'
  - e. Optionally add custom CSS Resource after this one:
    - i. Update url ='./resources/css/treegriddemo.css

 ii. Definitions in subsequent stack will override prior definitions. When project is saved you will notice in APP.HTML that treegriddemo.css is loaded after TouchTreeGrid.css

#### APP.HTML

```
<!DOCTYPE html>
<!-- Auto Generated with Sencha Architect -->
<!-- Modifications to this file will be overwritten. -->
<head>
    <meta http-equiv="Content-Type" content="text/html; charset=utf-8" />
    <title>TouchTreeGrid Advanced</title>
    <script src="http://cdn.sencha.com/touch/sencha-touch-2.1.1/sencha-touch-all-debug.js">
</script>
    <link rel="stylesheet" href="http://cdn.sencha.com/touch/sencha-touch-2.1.1/</pre>
resources/css/sencha-touch.css">
    <link rel="stylesheet" href="./resources/css/TouchTreeGrid.css">
    k rel="stylesheet" href="./resources/css/treegriddemo.css">
    <script type="text/javascript" src="app.js"></script>
    <script type="text/javascript">
        if (!Ext.browser.is.WebKit) {
            alert("The current browser is unsupported.\n\nSupported browsers:\n" +
                "Google Chrome\n" +
                "Apple Safari\n" +
                "Mobile Safari (iOS)\n" +
                "Android Browser\n" +
                "BlackBerry Browser"
            );
    </script>
</head>
<body></body>
</html>
```

- f. Create Model and Store for this grid
  - i. Store must be "Tree Store".
  - ii. Be sure to define storeld for the Store
- g. Create Container to contain your grid
  - i. Layout = 'fit' for standalone implementations
  - ii. Layout = 'card' for tabpanel implementations
- h. Drag the 'TouchTreeGrid' class on top of this container to make it a child component
  - i. Be sure to Copy Component as a "Link"



- Click on the added "linked" component under your container and start updating your configs. Minimum required definitions:
  - i. xtype: 'touchtreegrid' automatically created when you link the view
  - ii. itemId (unique identifier for this grid)

- iii. columns array defining columns for grid (refer to Appendix A)
- iv. **store** This is storeld from store. Remove the {} when entering storeld in object edit window



- v. **listItemId** provide if you want a unique reference to the generated grid list for reference within controller
- j. Repeat this for all other views.
- k. Save Often!
- 2. Setup if not using Architect
  - a. Copy 'TouchTreeGrid.js' from ./TouchTreeGrid\_Advanced/app/view/ into similar view directory for your project
  - b. Include 'TouchTreeGrid' in list of 'views' in app.js or your controller
  - c. Copy resource files as discussed above.
  - d. I'm assuming you know what to do from here if not using Architect...
- 3. Notes for Tree Store
  - a. Look at code for Task store in examples to see what a tree store should look like in object format.
  - Look at ./data/treegrid.json from examples to see what tree store should look like in JSON format when loading into a store
    - i. This file was obtained from EXTJS download ./examples/tree/ directory
    - ii. Good tool to validate your JSON: http://jsonlint.com/
    - iii. I have found, and others have reported there is a bug with Sencha Store component loading JSON files directly from within the Store. Refer to loadStore() function within TouchTreeGridController for workaround. This approach would be preferred anyway if you were also loading column arrays from server in same call. One requirement I found for this to work is to initialize root config within the Tree Store as follows: root: {children: []}

```
Ext.define('TouchTreeGrid.store.Task2', {
    extend: 'Ext.data.TreeStore', <= Tree Store required !
    requires: ['TouchTreeGrid.model.Task2'],
    config: {
        autoLoad: true,
        model: 'TouchTreeGrid.model.Task2',
        storeId: 'Task2Store', <= referenced in linked grid config
        root: {children: []}
    }
});</pre>
```

4. Test your application on actual devices

- a. If you didn't already know this, you can easily test your application on your own devices as you develop if you have flexible use of your company router or most certainly on your home router network as follows:
  - Need local webserver running of course and all source code needs to be underneath webserver directory. For XAMPP Apache server this would be: c:/xampp/htdocs/
  - ii. Get your local IP by running 'ipconfig' in your CMD window
  - iii. From phone/tablet browser enter address similar to this (for provided examples assuming they were extracted as such):

http://192.168.1.??/TouchTreeGrid/TouchTreeGrid Advanced/app.html

### **Configuration: Project Status Grid**

```
items: [
xtype: 'touchtreegrid',
                                     <= "LINKED" TOUCHTREEGRID COMPONENT
listPlugins: {
                                     <= Example of how to implement PullRefresh
    xtype: 'component',
     refreshFn: function(plugin) {this.up('touchtreegrid').fireEvent('pullrefresh');},
     type: 'pullrefresh'
},
categDepthColors: true,
                                    <= if false standard Sencha colors would be used
categDepthColorsArr: [
     #808127', <= depth 1 category row color
|#949569', <= depth 2 category row color
|#C5C678' <= depth 3 category row color, etc.. (if there are more levels white is used)</pre>
store: 'Task2Store',
onItemDisclosure: true, <= default is false
columns: [
     {
         header: 'Task',
         dataIndex: 'task',
         width: '35%',
         style: 'text-align: left;',
         categStyle: 'font-weight: bold; text-align: left; color: blue;',
         headerStyle: 'text-align: left; color: #ccc;'
         header: 'User',
         dataIndex: 'user',
         width: '35%',
         style: 'text-align: left; padding-left: .5em;',
         categStyle: 'text-align: left; padding-left: .5em;',
         headerStyle: 'text-align: left; color: #ccc;padding-left: .5em;'
     },
         header: 'Dur',
         dataIndex: 'duration',
         width: '15%',
         style: 'text-align: right;',
         categStyle: 'text-align: right;',
         headerStyle: 'text-align: right; color: #ccc;'
     }/*,
         header: 'Done?',
         dataIndex: 'done',
         width: '15%',
```

```
style: 'text-align: right; font-size: .6em;',
            categStyle: 'text-align: right; font-size: .6em;',
            headerStyle: 'text-align: right; color: #ccc;'
    1.
    disclosureProperty: 'leaf', <= DISCLOSE is default to disclose category+leafs
colNumberToTruncateForIndents: 1, <= could specify different column to truncate
applyDefaultCollapseLevel: false, <= if false then initial "expanded" attribute defined via
                                           treestore data request
         'x-touchtreegrid-list',
                                          <= default for CSS styling
        'x-touchtreegrid-list-example2' <= optional when overriding default CSS stylings
                                              (see treegriddemo.css for example overrides)
                                      <= allows itemId assignment for generated list (optional)</pre>
    listItemId: 'example2list',
    itemId: 'example2'
                                        <= user assigned unique itemId referenced by controller
   }]
Configuration: CENSUS Grid
    items: [{
     xtype: 'touchtreegrid',
                                        <= "LINKED" TOUCHTREEGRID COMPONENT
     categIndentPct: 2,
                                        <= Indent 2% of screen width per depth
     colNumberToTruncateForIndents: 1,
     store: 'censusmaine2000store',
     onItemDisclosure: true,
     listItemId: 'censusmainelist',
     categDepthColors: true,
                                      <= categDepthColorsArr not provide so default colors will be
                                         applied ('#a6a6a6', '#dddddd', 'white')
     columns : {}, <= array definitions within controller and applied based on device/orientation
     renderers: { <= user-defined functions to format data display stored in "renderers" object
         renderer displayIn1000s: function(value)
      {return this.formatNumbers (Math.round (Number (value) / 1000), 0);}
         , renderer anotherone: function(value) {...}
          ** we could include additional functions separated by commas as shown
     },
        DISCUSSION:
         >formatNumbers() function is provided with TOUCHTREEGRID component
          (refer to "Advanced Features")
         >renderer_displayIn1000s() is user-defined, and is not actually used in this example.
          We could for example display numbers in 1000's and format result with comma's
          To display MYCOL ="1234567" as "1,235" the column array would include this attribute:
               renderer: 'this.renderer displayIn1000s(values.MYCOL)'
     defaultCollapseLevel: 2, <= auto-expand to depth 2 upon launch or refresh
     cls: [
         'x-touchtreegrid-list',
         'x-touchtreegrid-list-censusmaine' <= optional when overriding default CSS stylings
                                                   (not actually used in provided examples)
     itemId: 'censusmaine'
Configuration: Manual Grid
   xtype: 'touchtreegrid',
   listItemId: 'overrideexamplelist',
   includeFooter: false,
                             <= do not include expand/collapse footer toolbar</pre>
   includeFooterLevels: false,
   includeHeader: false, <= do not include titlebar containing column headers
```

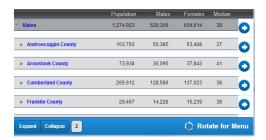
```
applyDefaultCollapseLevel: true, <=apply 'defaultCollapseLevel'
   defaultCollapseLevel: 1, <= expand to depth 1</pre>
                               (0 is fully collapsed, same as 1 if no single root)
   store: 'TaskStore',
   categItemTplOverride: <= User specific HTML for category rows follows...</pre>
'<div>
<tpl if="this.isExpanded(values)">
<span class="x-button x-button-small ">
   <span class="x-button-icon arrow down x-icon-mask"</pre>
      style="width: .75em; height: .75em; margin-right:0.4em;">
   </span>
  <span style="color:blue;">{text}</span>
</span>
<tpl else>
<span class="x-button x-button-small">
   <span class="x-button-icon arrow_right x-icon-mask"</pre>
      style="width: .75em; height: .75em; margin-right:0.4em;">
  </span>
  <span style="color:blue;">{text}</span>
</span>
</tpl>
</div>',
   contentItemTplOverride: <= User specific HTML for detail rows follows...</pre>
 '<div style="background-color:#fff; border-bottom: 1px solid #dedede;">{text}</div>',
       'x-touchtreegrid-list',
       'x-touchtreegrid-list-override' <= see treegriddemo.css for example CSS override
                                          Of .touchtreegrid-list-categ styling
   itemId: 'overrideexample'
```

### Additional Functionality included in Advanced Example:

- 1. Example for handling changes in device orientation
  - a. "orientationchange" event for viewport is processed within TouchTreeGridController

```
control: {
          "viewport": {
                orientationchange: 'onOrientationChange'
          }, etc...
```

- b. onOrientationChange() function calls loadColumnsCensusMaine() function which loads different column configurations for phone (portrait vs. landscape) and tablet (portrait vs. landscape). The number of grid columns dynamically change simply by rotating the device.
- c. onOrientationChange() function calls hideShowPanels() function to hide titlebar and bottom toolbar for phones (only) when changing from portrait to landscape orientation to allow more vertical display when navigating the grid.



- d. "Rotate for Menu" text can be customized in hideShowPanels()
- e. Recycle icon can be customized by landscapelcon='./resources/images/Recycle.png' config parameter for the linked TouchTreeGrid component.
- f. Titlebar and Tabbars are unhidden when rotating back to portrait.



2. **Griddetailpanel.js** is an example of generic component that can be re-used to display selected row detail fields for multiple grids



- a. TouchTreeGrid.view.griddetailpanel created using Architect and multiple instances of this view can be instantiated. This defines the layout and dummy fieldset which will be overwritten for each implementation. Suggest exporting to file (griddetailpanel.xdc) and importing into toolbox for project reuse
- b. TouchTreeGridController defines references to parent grid panel (main) and griddetailpanel:

```
refs: {
    main: {
        selector: 'main',
        xtype: 'main'
},
    griddetailpanel: {
        autoCreate: true,
        selector: 'griddetailpanel',
        xtype: 'griddetailpanel'
},
```

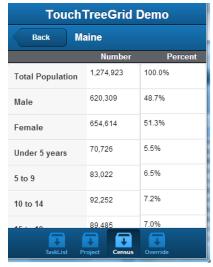
c. TouchTreeGridController also includes control definitions:

d. onExample2ListDisclose() function instantiates "griddetailpanel" for this particular grid and updates fldSet to display all data fields for this grid.

```
onExample2ListDisclose: function(list, record, target, index, e, eOpts) {
    //Ext.Msg.alert('You disclosed record: ' + record.get('task'));
    var swapcont = this.getMain().down('#example2container');
    // example2container is itemId of parent container to linked grid instance. We will be
    // swapping the grid instance with the detail panel.
    if (swapcont)
        var newcont = this.getGriddetailpanel( <= create new instance of griddetailpanel</pre>
            title : 'Example 2 Detail',
            id : 'example2detail', \le can assign unique ID (not used in this example)
            layout: {type: 'fit'}
        var myBtn = newcont.down('#griddetailbackbtn');
        myBtn.setConfig({itemId: 'example2detailbackbtn'});<= unique (to navigate back)</pre>
        if (newcont)
        {
            var newLabel = newcont.down('#griddetaillabel');
            newLabel.setHtml(record.get('task')); <=update label with selected row name</pre>
            var fldSet = newcont.down('#griddetailfieldset');
        // Proceed to manually define fields to display all fields for selected row
            var result = fldSet.setConfig({
                items : [
                {label: 'Task', xtype: 'textfield', readOnly: true,
                 value: record.data.task},
```

e. onExample2GridDetailBackButtonTap() function handles Back button press to navigate from griddetailpanel back to the grid

3. Censusdetailpanel.js is a custom implementation of griddetailpanel documented above



- a. Architect is used to quickly create the layouts with dummy fieldsets for Number and for Percent columns.
- b. Censusdetailpanel is then instantiated similar to griddetailpanel
- c. TouchTreeGridController defines the needed references and controls

```
refs: {
```

```
censusdetailpanel: {
    autoCreate: true,
    selector: 'censusdetailpanel',
    xtype: 'censusdetailpanel'
}, etc...

control: {
    "list#censusmainelist": {
        disclose: 'onCensusMaineListDisclose'
    },
    "button#censusdetailbackbtn": {
        tap: 'onCensusDetailBackButtonTap'
    }, etc...
}
```

- d. Fieldsets for Number and Percent are manually updated within onCensusMaineListDisclose() function.
- e. Back button functionality handled within onCensusDetailBackButtonTap()

### **APPENDIX A - Columns Array Definitions**

Column configurations are defined within a COLUMNS array for each linked grid instance:

- header Text to include in column header.
  - Can embed HTML tags for formatting within the string
  - 'My <i>Header</i>' displays as 'My Header'
  - 'My <b>Header</b>' displays as 'My Header'
- dataIndex data column from treestore. Upper/lower case must match model fields!
- width CSS format width for this component (suggest % or em's to better support all device types)
- > style Additional CSS styling commands for detail rows
- categStyle Additional CSS styling commands for category rows
- headerStyle Additional CSS styling commands for column header row
- renderers refer to "Advanced Features" sections for discussion on use

### Columns array example for Project list example:

```
columns: [
            header: 'Task',
            dataIndex: 'task',
            width: '35%',
            style: 'text-align: left;',
            categStyle: 'font-weight: bold; text-align: left; color: blue;',
            headerStyle: 'text-align: left; color: #ccc;'
            header: 'User',
            dataIndex: 'user',
            width: '35%',
            style: 'text-align: left; padding-left: .5em;',
            categStyle: 'text-align: left;padding-left: .5em;',
            headerStyle: 'text-align: left; color: #ccc;padding-left: .5em;'
            header: 'Dur',
            dataIndex: 'duration',
            width: '15%',
            style: 'text-align: right;',
            categStyle: 'text-align: right;',
            headerStyle: 'text-align: right; color: #ccc;'
   ]
```

Refer to loadColumnsCensusMaine() function within TouchTreeGridController in Advanced example for additional number of column variations for Phone (portrait vs. landscape) and Tablet (portrait vs. landscape).

### **APPENDIX B - CSS Styling**

Every project should include a copy of **TouchTreeGrid.css** which defines the default styling for TouchGreeGrid component. Any custom overrides should be included in a file loaded after TouchTreeGrid.css. **treegriddemo.css** contains examples of custom styling overrides.

#### **Excellent reference tools:**

- <a href="http://www.w3schools.com/cssref/default.asp">http://www.w3schools.com/cssref/default.asp</a> (CSS3 properties reference)
- http://www.colorschemedesigner.com/ (provides compliment and triad colors to given color)
- <a href="http://www.color-hex.com/">http://www.color-hex.com/</a> (provides shades and tints of particular color which is useful for gradients)
- <a href="http://www.colorzilla.com/gradient-editor/">http://www.colorzilla.com/gradient-editor/</a> (provides tools to create gradient, generates styling for copy/paste into your CSS file)
- <a href="http://www.gimp.org/">http://www.gimp.org/</a> (image manipulation program)

#### Review of the TouchTreeGrid CSS classes and how they are used by TouchTreeGrid.css:

> .x-touchtreegrid-list is the default class for the entire component. Each linked instance should at minimum keep this class and possibly include additional overrides. Example of secondary CSS class reference (Example2):

- Every entry in TouchTreeGrid.css is prefixed with .x-touchtreegrid-list. Every custom override would be written to treegriddemo.css (or similar) and prefixed with the custom class (i.e. .x-touchtreegrid-list-example2) instead of default class (.x-touchgreegrid-list), followed by the component specific class name. Example:
  - TouchTreeGrid.css contains this definition:

```
.x-touchtreegrid-list .x-touchtreegrid-item {
  background-color: white;
}
```

o If treegriddemo.css contained this definition:

```
.x-touchtreegrid-list-example2 .x-touchtreegrid-item {
  background-color: red;
}
```

o Then for Example 2 the background would be overridden to red.

```
Default background color for grid list items:
   .x-touchtreegrid-list .x-touchtreegrid-item {
      background-color: white;
   }
Default layout for category rows:
   .x-touchtreegrid-list .touchtreegrid-list-categ {
    background-color: #ddd !important;
    background-image: none !important;
    color: black;
    border-top: 1px solid #4D80BC;
    border-bottom: 1px solid #2D4E76;
    font-weight: normal;
    min-height: 2.6em !important;
    padding:0.6em 0 0 0 !important;
    width:100%!important;
    font-size: .7em !important;
   }
Default layout for Detail rows
   .x-touchtreegrid-list .touchtreegrid-list-content{
      color: black;
     background-color:white;
     width:100%;
     padding:1em 0 0 0;
     margin:0;
     font-size: .8em !important;
   }
Default layout for Header row
   .x-touchtreegrid-list .touchtreegrid-header {
     width:100%;
     padding:0.4em 0 0 0;
     margin:0;
     color: #fff;
     height: 1.6em;
     font-size: .8em !important;
      see CSS file for actual gradient definitions as too large here..
   }
```

Default layout for Category row individual cells

```
.x-touchtreegrid-list .touchtreegrid-list-categ-cell{
      overflow
                  : hidden;
      text-overflow : clip;
            white-space : nowrap;
   }
Default layout for Detail row individual "cells"
    .x-touchtreegrid-list .touchtreegrid-list-content-cell{
      overflow
                  : hidden;
      text-overflow : clip;
           white-space : nowrap;
   }
Default layout for Category row arrow
    .x-touchtreegrid-list .touchtreegrid-details-img { /* category row arrow */
     width: 18px;
     min-height: 18px;
     height: 100%;
     display: -moz-inline-box;
     vertical-align: top;
     display: inline-block;
     background-image: (see file for embedded sprite ... contains both arrow left and arrow down)
     background-repeat: no-repeat;
     vertical-align: top;
     cursor: pointer;
     border: 0;
     border-image: initial;
    Associated references to sprite:
    .x-touchtreegrid-list .touchtreegrid-details-img-open {
    /* 2nd arrow sprite pointing down for open category */
     background-position: 0 -18px;
    }
    .x-touchtreegrid-list .touchtreegrid-details-img-close {
     /* 1st arrow sprite pointing right for closed category */
     background-position: 0 0;
    }
```

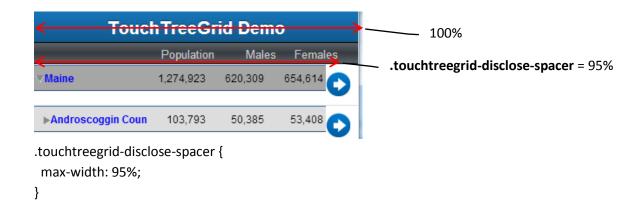
Defaults for footer toolbar (TouchTreeGrid uses Sencha defaults)

```
.x-touchtreegrid-list .touchtreegrid-footer { <= no changes to Sencha defaults
    Example2 overrides this:
    .x-touchtreegrid-list-example2 .touchtreegrid-footer {
      background: #5e6266; <= gray background instead of Sencha default
   }
Default layout for expand/collapse buttons
   .x-touchtreegrid-list .touchtreegrid-expand-collapse-buttons {
      margin-top: .4em;
   }
> Default layout for label reading "Rotate for Menu" when phone is rotated from portrait to
   landscape
   .x-touchtreegrid-list .touchtreegrid-landscape-label {
      margin: .7em .5em 0 0;
   }
Default layout for Recycle icon displayed when phone is rotated from portrait to landscape
   .x-touchtreegrid-list .touchtreegrid-landscape-icon {
      height: 1.5em !important;
      margin: .5em .5em 0 0;
      width: 1.5em !important;
   }

    Custom IPhone style Disclose Icon (treegriddemo.css)

    .x-touchtreegrid-list-example2 .x-list-disclosure{
        width: 12px;
        height: 1.5em;
        margin: .4em 0 0 .5em;
        -webkit-mask: none;
        -webkit-mask-box-image: (see file for embedded image)
   }
   Note: you may or may not want to use this icon depending on your experience with sensitivity
   when touching icon on your particular device
```

➤ Define spacer width when using disclose icons such that header columns line up with category/detail columns:

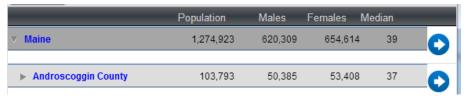


100% example reveals the problem with no spacer:



90% example looks great on phone portrait, but slightly off for phone landscape:





This is just an approximation and will look slightly different on different devices and orientation, but it is better than no attempt to adjust the display (will spend more time on this later). Default was left at 95% for phone landscape and tablet configs. Note we implemented a similar change to Mitchell Simeon's Ext.ux.touch.grid when using disclosure icons.