# Online Learning Summer School Copenhagen 2015 Lecture 1

#### Shai Shalev-Shwartz

School of CS and Engineering, The Hebrew University of Jerusalem

Online Learning

#### Outline

- 1 The Online Learning Framework
  - Online Classification
  - Hypothesis class
- 2 Learning Finite Hypothesis Classes
  - The Consistent learner
  - The Halving learner
- 3 Structure over the hypothesis class
  - Halfspaces
  - The Ellipsoid Learner

#### Gentle Start: An Online Classification Game

For t = 1, 2, ...

- ullet Environment presents a question  $x_t$
- Learner predicts an answer  $\hat{y}_t \in \{\pm 1\}$
- Environment reveals true label  $y_t \in \{\pm 1\}$
- Learner pays 1 if  $\hat{y}_t \neq y_t$  and 0 otherwise

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Goal of the learner: Make few mistakes

## **Example Applications**

- Weather forecasting (will it rain tomorrow)
- Finance (buy or sell an asset)
- Spam filtering (is this email a spam)
- Compression (what's the next symbol in a sequence)
- Proxy for optimization (will be clear later)

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## When can we hope to make few mistakes?

- Task is hopeless if there's no correlation between past and future
- We are making no statistical assumptions on the origin of the sequence
- Need to give more knowledge to the learner

# Prior Knowledge

Recall the online game:

For  $t = 1, 2, \ldots$  get question  $x_t \in \mathcal{X}$ , predict  $\hat{y}_t \in \{\pm 1\}$ , then get  $y_t \in \{\pm 1\}$ 

#### The realizability by ${\cal H}$ assumption

- ullet  ${\cal H}$  is a predefined set of functions from  ${\cal X}$  to  $\{\pm 1\}$
- Exists  $f \in \mathcal{H}$  s.t. for every t,  $y_t = f(x_t)$
- The learner knows  $\mathcal{H}$  (but of course doesn't know f)

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Remark: What if our prior knowledge is wrong?

We'll get back to this question later

## Not always helpful

- Let  $\mathcal{X} = \mathbb{R}$ , and  $\mathcal{H}$  be thresholds:
- $\mathcal{H} = \{h_{\theta} : \theta \in \mathbb{R}\}$ , where  $h_{\theta}(x) = \mathrm{sign}(x \theta)$   $h_{\theta}(x) = -1 \qquad h_{\theta}(x) = 1$
- ullet Theorem: for every learner, exists sequence of examples which is consistent with some  $f\in\mathcal{H}$  but on which the learner will always err
- Exercise: Prove the theorem by showing that the environment can follow the bisection method

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## Learning Finite Classes

- Assume that  $\mathcal{H}$  is of finite size
  - E.g.:  ${\cal H}$  is all the functions from  ${\cal X}$  to  $\{\pm 1\}$  that can be implemented using a Python program of length at most b
  - $\bullet$  E.g.:  ${\mathcal H}$  is thresholds over a grid  ${\mathcal X}=\{0,\frac{1}{n},\frac{2}{n},\dots,1\}$

## Learning Finite Classes

#### The consistent learner

- Initialize  $V_1 = \mathcal{H}$
- For t = 1, 2, ...
  - Get  $x_t$
  - Pick some  $h \in V_t$  and predict  $\hat{y}_t = h(x_t)$
  - Get  $y_t$  and update  $V_{t+1} = \{h \in V_t : h(x_t) = y_t\}$

#### Theorem

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#### Proof.

If we err at round t, then the  $h \in V_t$  we used for prediction will not be in  $V_{t+1}$ . Therefore,  $|V_{t+1}| \leq |V_t| - 1$ .

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Can we do better?

# The Halving learner

### The Halving learner

- Initialize  $V_1 = \mathcal{H}$
- For t = 1, 2, ...
  - Get *x*<sub>t</sub>
  - Predict Majority $(h(x_t): h \in V_t)$
  - $\bullet \ \ \mathsf{Get} \ y_t \ \mathsf{and} \ \mathsf{update} \ V_{t+1} = \{h \in V_t : h(x_t) = y_t\}$

#### Theorem

The Halving learner will make at most  $\log_2(|\mathcal{H}|)$  mistakes

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If we err at round t, then at least half of the functions in  $V_t$  will not be in  $V_{t+1}$ . Therefore,  $|V_{t+1}| \leq |V_t|/2$ .

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#### Corollary

The Halving learner can learn the class  $\mathcal{H}$  of all python programs of length < b bits while making at most b mistakes.

## Powerful, but ...

- **1** What if the environment is not consistent with any  $f \in \mathcal{H}$ ?
  - We'll deal with this later

## Powerful, but ...

- **①** What if the environment is not consistent with any  $f \in \mathcal{H}$  ?
  - We'll deal with this later
- ② While the mistake bound of Halving grows with  $\log_2(|\mathcal{H}|)$ , the runtime of Halving grows with  $|\mathcal{H}|$ 
  - Learning must take computational considerations into account

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# Efficient learning with structured ${\cal H}$

#### Example:

- Recall again the class  $\mathcal H$  of thresholds over a grid  $\mathcal X = \{0, \frac{1}{n}, \dots, 1\}$  for some integer  $n \gg 1$
- Halving mistake bound is  $\log(n+1)$
- ullet A naive implementation of Halving takes  $\Omega(n)$  time
- How to implement Halving efficiently?

# Efficient learning with structured ${\cal H}$

#### Efficient Halving for discrete thresholds

- Initialize  $l_1 = 0, r_1 = 1$
- For t = 1, 2, ...
  - Get  $x_t \in \{0, \frac{1}{n}, \dots, 1\}$
  - Predict  $sign((x_t l_t) (r_t x_t))$
  - Get  $y_t$  and if  $x_t \in [l_t, r_t]$  update:
    - if  $y_t = 1$  then  $l_{t+1} = l_t, r_{t+1} = x_t$
    - if  $y_t = -1$  then  $l_{t+1} = x_t, r_{t+1} = r_t$

# Efficient learning with structured ${\cal H}$

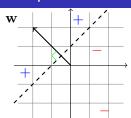
#### Efficient Halving for discrete thresholds

- Initialize  $l_1 = 0, r_1 = 1$
- For t = 1, 2, ...
  - Get  $x_t \in \{0, \frac{1}{n}, \dots, 1\}$
  - Predict  $\operatorname{sign}((x_t l_t) (r_t x_t))$
  - Get  $y_t$  and if  $x_t \in [l_t, r_t]$  update:
    - if  $y_t = 1$  then  $l_{t+1} = l_t, r_{t+1} = x_t$
    - if  $y_t = -1$  then  $l_{t+1} = x_t, r_{t+1} = r_t$
- Exercise: show that the above is indeed an implementation of Halving and that the runtime of each iteration is  $O(\log(n))$

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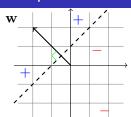
## Halfspaces



$$\mathcal{H} = \{ \mathbf{x} \mapsto \operatorname{sign}(\langle \mathbf{w}, \mathbf{x} \rangle + b) : \mathbf{w} \in \mathbb{R}^d, b \in \mathbb{R} \}$$

- Inner product:  $\langle \mathbf{w}, \mathbf{x} \rangle = \mathbf{w}^{\top} \mathbf{x} = \sum_{i=1}^{d} w_i x_i$
- ullet w is called a weight vector and b a bias

## **Halfspaces**



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- Inner product:  $\langle \mathbf{w}, \mathbf{x} \rangle = \mathbf{w}^{\top} \mathbf{x} = \sum_{i=1}^{d} w_i x_i$
- ullet w is called a weight vector and b a bias
- ullet For d=1, the class of Halfspaces is the class of thresholds
- $\bullet$  W.l.o.g., assume that  $x_d=1$  for all examples, and then we can treat  $w_d$  as the bias and forget about b

# Using halving to learn halfspaces on a grid

- Let us represent all numbers on the grid  $G = \{-1, -1 + 1/n, \dots, 1 1/n, 1\}$
- Then,  $|\mathcal{H}| = |G|^d = (2n+1)^d$
- Therefore, Halving's bound is at most  $d \log(2n+1)$
- We will show an algorithm with a slightly worse mistake bound but that can be implemented efficiently

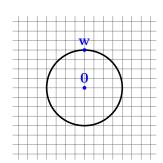
# The Ellipsoid Learner

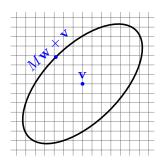
- Recall that Halving maintains the "Version Space",  $V_t$ , containing all hypotheses in  $\mathcal H$  which are consistent with the examples observed so far
- ullet Each halfspace hypothesis corresponds to a vector in  $G^d$
- ullet Instead of maintaining  $V_t$ , we will maintain an ellipsoid,  $\mathcal{E}_t$ , that contains  $V_t$
- We will show that every time we make a mistake the volume of  $\mathcal{E}_t$  shrinks by a factor of  $e^{-1/(2n+2)}$
- On the other hand, we will show that the volume of  $\mathcal{E}_t$  cannot be made too small (this is where we use the grid assumption)

# Background: Balls and Ellipsoids

- Let  $B = \{ \mathbf{w} \in \mathbb{R}^d : \|\mathbf{w}\|^2 \le 1 \}$  be the unit ball of  $\mathbb{R}^d$
- Recall:  $\|\mathbf{w}\|^2 = \langle \mathbf{w}, \mathbf{w} \rangle = \mathbf{w}^{\top} \mathbf{w} = \sum_{i=1}^d w_i^2$
- An ellipsoid is the image of a ball under an affine mapping: given a matrix M and a vector  ${\bf v}$ ,

$$\mathcal{E}(M, \mathbf{v}) = \{M\mathbf{w} + \mathbf{v} : ||\mathbf{w}||^2 \le 1\}$$





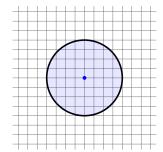
# The Ellipsoid Learner

- We implicitly maintain an ellipsoid:  $\mathcal{E}_t = \mathcal{E}(A_t^{1/2}, \mathbf{w}_t)$
- Start with  $\mathbf{w}_1 = \mathbf{0}$ ,  $A_1 = I$
- For t = 1, 2, ...
  - Get  $\mathbf{x}_t$
  - Predict  $\hat{y}_t = \operatorname{sign}(\mathbf{w}_t^{\top} \mathbf{x}_t)$
  - Get  $y_t$
  - If  $\hat{y}_t \neq y_t$  update:

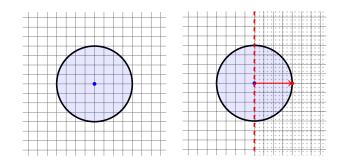
$$\mathbf{w}_{t+1} = \mathbf{w}_t + \frac{y_t}{d+1} \frac{A_t \mathbf{x}_t}{\sqrt{\mathbf{x}_t^{\top} A_t \mathbf{x}_t}}$$
$$A_{t+1} = \frac{d^2}{d^2 - 1} \left( A_t - \frac{2}{d+1} \frac{A_t \mathbf{x}_t \mathbf{x}_t^{\top} A_t}{\mathbf{x}_t^{\top} A_t \mathbf{x}_t} \right)$$

• If  $\hat{y}_t = y_t$  keep  $\mathbf{w}_{t+1} = \mathbf{w}_t$  and  $A_{t+1} = A_t$ 



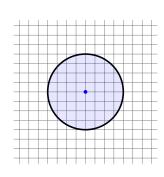


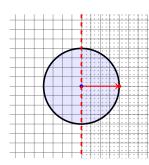
Suppose  $\mathbf{x}_1 = (1,0)^{\top}, y_1 = 1.$ 

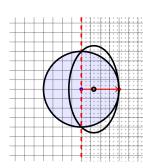


Suppose  $\mathbf{x}_1 = (1,0)^{\top}, y_1 = 1$ . Then:

$$\mathbf{w}_2 = \begin{pmatrix} 1/3 \\ 0 \end{pmatrix} \quad , \quad A_2 = \begin{pmatrix} 4/3 & 0 \\ 0 & 4/9 \end{pmatrix}$$

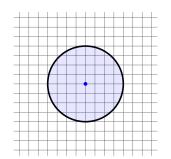


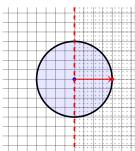


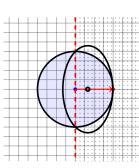


Suppose  $\mathbf{x}_1 = (1,0)^{\top}, y_1 = 1$ . Then:

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•  $\mathcal{E}_2$  is Ellipsoid of minimum volume that contains  $\mathcal{E}_1 \cap \{\mathbf{w} : y_1 \langle \mathbf{w}, \mathbf{x}_1 \rangle > 0\}$ 

#### Theorem

The Ellipsoid learner makes at most  $2d(2d+2)\log(n)$  mistakes.

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Proof is based on two lemmas:

#### Lemma (Volume Reduction)

Whenever we make a mistake,  $Vol(\mathcal{E}_{t+1}) \leq Vol(\mathcal{E}_t) e^{-\frac{1}{2d+2}}$ .

#### Lemma (Volume can't be too small)

For every t,  $Vol(\mathcal{E}_t) \geq Vol(B) (1/n)^{2d}$ 

Therefore, after M mistakes:

$$\operatorname{Vol}(B) (1/n)^{2d} \le \operatorname{Vol}(\mathcal{E}_t) \le \operatorname{Vol}(B) e^{-M \frac{1}{2d+2}}$$

## Summary

- A basic online classification model
- Need prior knowledge
- Learning finite hypothesis classes using Halving
- The runtime problem
- The Ellipsoid efficiently learns halfspaces (over a grid)

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- A basic online classification model
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#### Next lectures:

- ullet Online learnability: for which  ${\cal H}$  can we have finite number of mistakes ?
- Non-realizable sequences
- Beyond binary classification A more general online learning game

#### Exercises

- Exercise on Page 7
- Exercise on Page 17
- Derive the Ellipsoid update equations
- Prove the two lemmas on Page 25

# Background: Balls and Ellipsoids

- Recall:  $\mathcal{E}(M, \mathbf{v}) = \{M\mathbf{w} + \mathbf{v} : ||\mathbf{w}||^2 \le 1\}$
- ullet We deal with non-degenerative ellipsoids, i.e., M is invertible
- SVD theorem: Every real invertible matrix M can be decomposed as  $M = UDV^{\top}$  where U, V orthonormal and D diagonal with  $D_{i,i} > 0$ .
- Exercise: Show that  $\mathcal{E}(M, \mathbf{v}) = \mathcal{E}(UD, \mathbf{v}) = \mathcal{E}(UDU^\top, \mathbf{v})$
- $\bullet$  Therefore, we can assume w.l.o.g. that  $M=UDU^{\top}$  (i.e., it is symmetric positive definite)
- ullet Exercise: Show that for such M

$$\mathcal{E}(M, \mathbf{v}) = \{\mathbf{x} : (\mathbf{x} - \mathbf{v})^{\top} M^{-2} (\mathbf{x} - \mathbf{v}) \le 1\}$$

where  $M^{-2} = U D^{-2} U^\top$  with  $(D^{-2})_{i,i} = D_{i,i}^{-2}$ 



#### Volume Calculations

- Let Vol(B) be the volume of the unit ball
- Lemma: If  $M = UDU^{\top}$  is positive definite, then

$$\operatorname{Vol}(\mathcal{E}(M, \mathbf{v})) = \det(M)\operatorname{Vol}(B) = \left(\prod_{i=1}^{m} D_{i,i}\right)\operatorname{Vol}(B)$$

# Why volume shrinks

• Suppose  $A_t = UD^2U^{\top}$ . Define  $\tilde{\mathbf{x}}_t = DU^{\top}\mathbf{x}_t$ . Then:

$$A_{t+1} = \frac{d^2}{d^2 - 1} \left( A_t - \frac{2}{d+1} \frac{A_t \mathbf{x}_t \mathbf{x}_t^{\top} A_t}{\mathbf{x}_t^{\top} A_t \mathbf{x}_t} \right)$$
$$= \frac{d^2}{d^2 - 1} UD \left( I - \frac{2}{d+1} \frac{\tilde{\mathbf{x}}_t \tilde{\mathbf{x}}_t^{\top}}{\|\tilde{\mathbf{x}}_t\|^2} \right) DU^{\top}$$

• By Sylvester's determinant theorem,  $\det(I + \mathbf{u}\mathbf{v}^{\top}) = 1 + \langle \mathbf{u}, \mathbf{v} \rangle$ . Therefore,

$$\det(A_{t+1}) = \left(\frac{d^2}{d^2 - 1}\right)^d \det(D) \det\left(I - \frac{2}{d+1} \frac{\tilde{\mathbf{x}}_t \tilde{\mathbf{x}}_t^\top}{\|\tilde{\mathbf{x}}_t\|^2}\right) \det(D)$$
$$= \det(A_t) \left(\frac{d^2}{d^2 - 1}\right)^d \left(1 - \frac{2}{d+1}\right)$$

# Why volume shrinks

We obtain:

$$\frac{\text{Vol}(\mathcal{E}_{t+1})}{\text{Vol}(\mathcal{E}_t)} = \left(\frac{d^2}{d^2 - 1}\right)^{d/2} \left(1 - \frac{2}{d+1}\right)^{1/2} \\
= \left(\frac{d^2}{d^2 - 1}\right)^{\frac{d-1}{2}} \cdot \frac{d}{\sqrt{(d-1)(d+1)}} \cdot \frac{\sqrt{d-1}}{\sqrt{d+1}} \\
= \left(1 + \frac{1}{d^2 - 1}\right)^{\frac{d-1}{2}} \cdot \left(1 - \frac{1}{d+1}\right) \\
\leq e^{\frac{d-1}{2(d^2 - 1)}} \cdot e^{-\frac{1}{d+1}} = e^{-\frac{1}{2(d+1)}}$$

where we used  $1 + a \le e^a$  which holds for all  $a \in \mathbb{R}$ .

# Why volume can't be too small

- Recall,  $y_t \langle \mathbf{w}^*, \mathbf{x}_t \rangle > 0$  for every t.
- Since  $\mathbf{w}^{\star}, \mathbf{x}_t$  are on the grid G, it follows that  $y_t \langle \mathbf{w}^{\star}, \mathbf{x}_t \rangle \geq 1/n^2$ .
- Therefore, if  $\|\mathbf{w} \mathbf{w}^{\star}\| < 1/n^2$  then

$$y_t\langle \mathbf{w}, \mathbf{x}_t \rangle = y_t\langle \mathbf{w} - \mathbf{w}^*, \mathbf{x}_t \rangle + y_t\langle \mathbf{w}^*, \mathbf{x}_t \rangle \ge -\|\mathbf{w} - \mathbf{w}^*\|\|\mathbf{x}_t\| + 1/n^2 > 0$$

• Convince yourself (by induction) that  $\mathcal{E}_t$  contains the ball of radius  $1/n^2$  centered around  $\mathbf{w}^{\star}$ . It follows that

$$\operatorname{Vol}(B) (1/n^2)^d = \operatorname{Vol}(\mathcal{E}(\frac{1}{n^2}I, \mathbf{w}^*)) \le \operatorname{Vol}(\mathcal{E}_t)$$