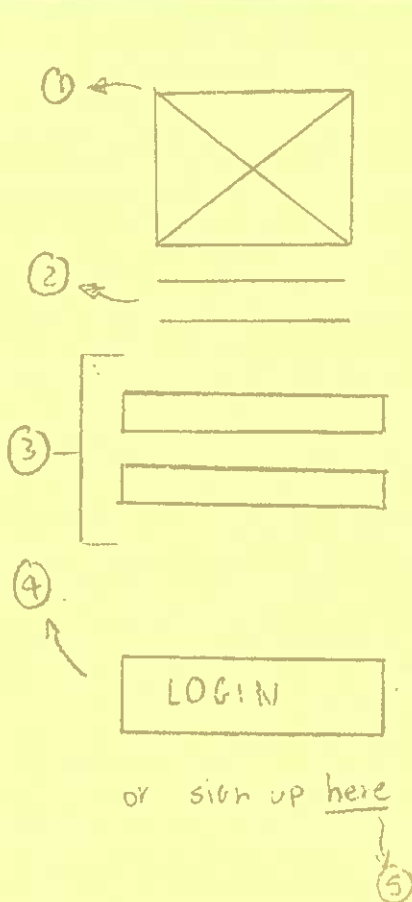


login page



⑥

① APP LOGO

② APP MOTTO (e.g. "For students, by students")

③ user input fields:

- username

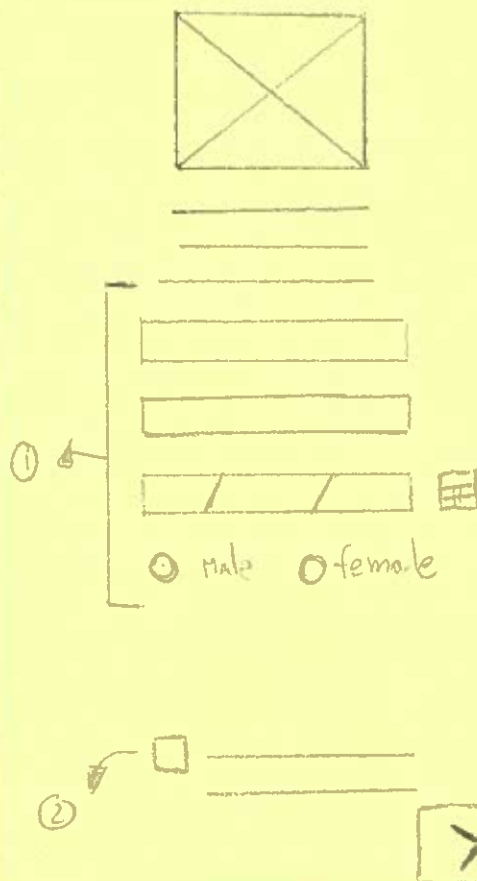
- password

④ LOGIN BUTTON

⑤ SIGN-UP LINK

⑥ single color background

(1) SIGN UP - enter personal data



① user input fields:

- FULL NAME

- DATE OF BIRTH

- NATIONALITY

- MALE / FEMALE

- ~~telephone~~ number

② "I accept the Privacy Policy and the T&C" checkbox

③ NEXT PAGE BUTTON

(2) SIGN UP - enter address

4

POSTCODE

FIND ADDRESS

enter address manually

3

>

① user input field:

- ADDRESS POSTCODE

② FIND ADDRESS BUTTON

③ enter manually link

④ "BACK" BUTTON

"enter address manually" Page

enter address manually

Address line 1

Address line 2

Town

Country

Postcode

>

"Find address" result page/pop-up

ADDRESS

Address line 1

Address line 2

TOWN

COUNTRY

POSTCODE

enter address manually

>

(3) sign-up - enter university/student details

Hand-drawn wireframe for a sign-up page titled "enter university/student details". The layout includes a back arrow at the top left, a placeholder box with an "X" at the top center, and three horizontal lines below it. A bracket on the left groups three input fields, with a circled "1" and an arrow pointing to the first field. A right arrow is at the bottom center.

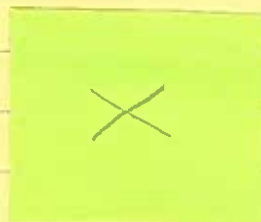
① user input fields:

- university email address
- attending university
- course

(4) sign-up - valid ID submission (waiting page)

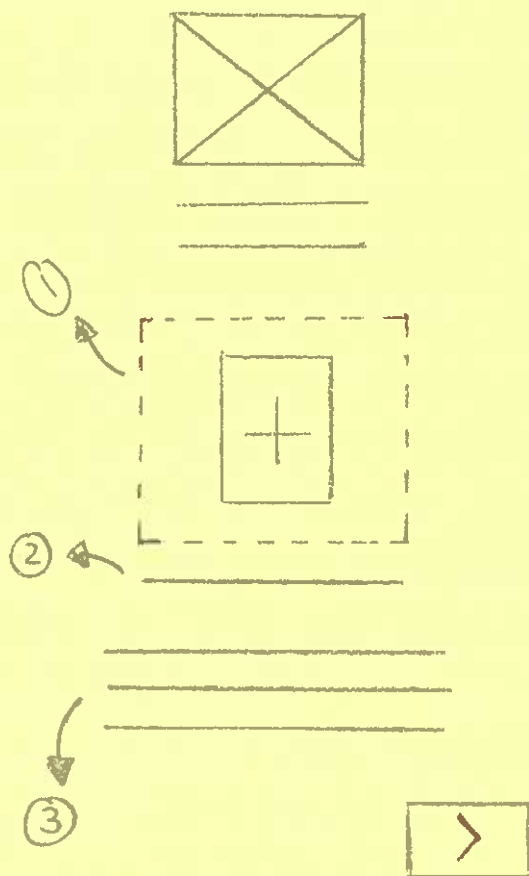
Hand-drawn wireframe for a waiting page titled "valid ID submission". The layout includes a back arrow at the top left, a placeholder box with an "X" at the top center, and two horizontal lines below it. A large rectangular box in the center contains a horizontal line, with a circled "1" and an arrow pointing to it. Below this box are four horizontal lines, with a circled "2" and an arrow pointing to the first line.

① "changing" box; will change based on whether the user submitted a valid ID using his/her university email Address or not.



② instructions for submitting a valid ID

(5) SIGN-UP - ADD/SELECT PROFILE PICTURE

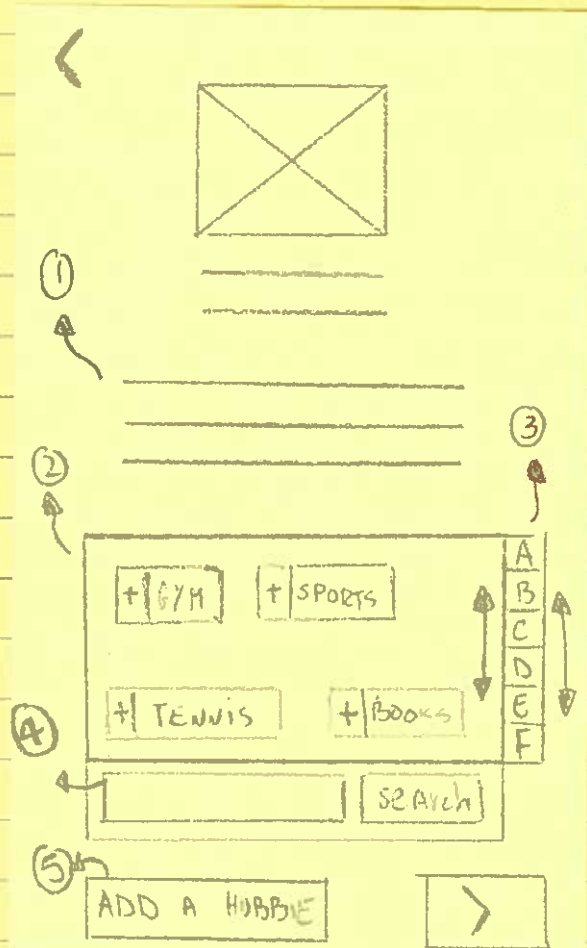


① "ADD PHOTO" BOX/BUTTON

② details regarding max. allowed size

③ instructions for the user

(6) SIGN-UP - SELECT/ADD HOBBIES



① instructions for the user

② "SELECT HOBBIES" AREA

- users will be able to select a max. of 7 hobbies

- hobby will go from

color: gray / **+ GYM** (not selected) to **- GYM** (selected) color: green

- scrollable

- hobbies will be ordered

③ rapid letter selection

④ search area/input + search button

⑤ ADD A HOBBIE BUTTON

↳ opens a POP UP window

ADD A HOBBIE POP-UP

ADD HOBBIE

①

ADD

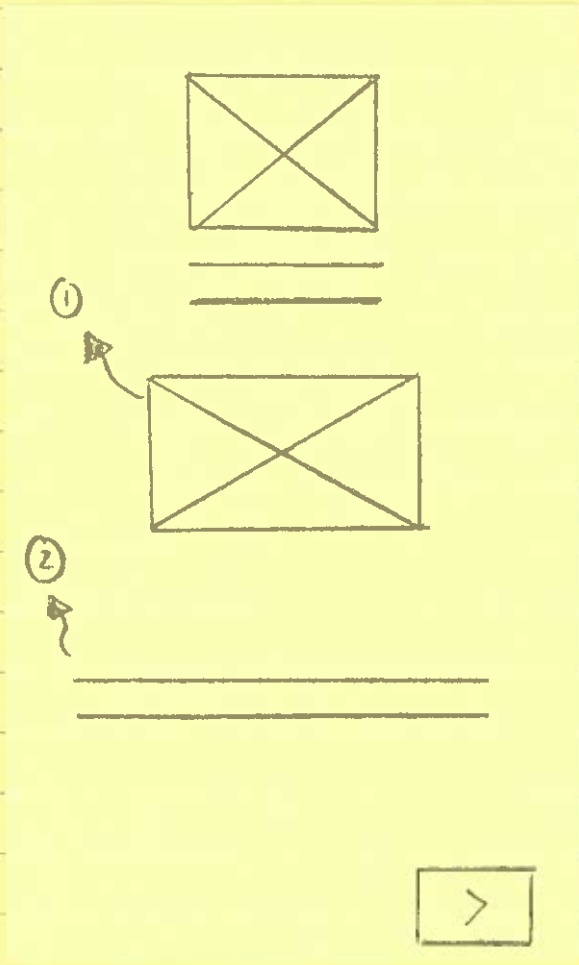
① user input field

PLEASE NOTE

CLOSE

POP-UP window which will appear after the user added a hobby. Will notify the user of the fact that the new hobby will be taken in consideration by the algorithm in 1-2 hours.

(3) SIGN-UP - Process complete








① "everything went well" image

② sign-up process completed for the user

SCHEDULE PAGE (HOME PAGE) - monthly view

↓
SCHEDULE ①

NOVEMBER 2019 ②

SUN	MON	TUE	WED	THU	FRI	SAT
1 ③ 000	2	3	4 00	5	6	7 0
8	9	10	11 000	12	13	14
15	16 00	17	18	19	20	21
22	23 00	24	25	26	27 0	28
29	30	④ 1	2	3	4	5
⑤						

① Points Page shortcut

↳ top-to-bottom gesture

② current month and year

③ 000 → indicate the existence of 3 tasks on that day

④ only days of that month will be fully visible; other days (e.g. days of the next month) will have a darker "shadow"

⑤ tab navigation (in order):

- Profile
- notifications
- calendar/schedule (home)
- events
- chats/friends

Each day is clickable; doing so will bring the user to a "daily view" of the calendar

SCHEDULE PAGE (Daily view)

SCHEDULE

① 16 MONDAY NOVEMBER 12 2019

② 08 AM	WEB Programming	③ +
09 AM		+
10 AM	④ STUDYING Programming	+
11 AM		+
12 PM		+
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>

- Calendar is ~~scroll~~ scrollable to view more hours

- Calendar is swiPable to view the next or previous day

① selected day (full date)

② hours

→ ③ ADD TASKS BUTTON (brings the user to the ADD TASK PAGE)

④ TASK NAME



ADD A TASK PAGE (lecture/class & interface)

< ADD TASK

is this a lecture? ☐ yes ☐ no

CLASS NAME - MODULE ①

POST CODE ②

BUILDING ③

④

ADD

① class name / inent

② Post code of building where lecture is held (used for the map)

③ building name

VIEW A TASK PAGE (class/lecture)

< 08:00 - 09:00

CLASS NAME - MODULE

web programming

POSTCODE

NE2 8ST

BUILDING

CIS 312

MAP ① >

EDIT	DISABLE	DELETE
------	---------	--------

① view map button



TASK'S MAP (for classes/lectures only)

< MAP

CLASS NAME ① _____

HOURS _____

BUILDING _____

②

① lecture details

② MAP displaying the user's location and the lecture location

ADD A TASK PAGE (Normal task)

<
ADD TASK

is this a lecture? YES NO
TASK NAME ①

DESCRIPTION (OPTIONAL) ②

MORE (OPTIONAL) ③

ADD

① Task name field

② description field

③ more/extra field

VIEW A TASK PAGE

→ achieved by clicking on the task name

<
10.00 - 11.00 ①

TASK NAME

DESCRIPTION

MORE

② EDIT | ③ DISABLE | ④ DELETE

① selected hour range





② edit task button

③ disable task button (if a task is disabled, the algorithm will not count the task; it will be seen as a free hour)






④ delete task button

FRIENDS PAGE

↓
FRIENDS

① 	② NIKI ③ "Hi there!" ⑤ 07:00
	_____ _____ _____
	_____ _____ _____
	_____ _____ _____

ADD OR REPORT ④
PEOPLE THAT YOU MET! see list

→ clickable; brings the user to the friend's profile

① friend's profile picture

② friend's name

③ friend's last message

④ full history of all the users/people that the user met







↳ ADD OR REPORT feature

⑤ friend's last message time

→ clickable; brings the user to the full chat/message history with one of his/her friends

full chat page

< ↓
MESSAGES

① 	② _____	③ VIEW PROFILE
④ 	_____ 11:26	
	_____ 12:00	
13:04	_____	
	_____ 13:07	
13:11	_____	

⑤

SEND

① selected friend's profile picture

② selected friend's name

③ new profile button → friend's profile page

④ scrollable chat:

- friend's messages on the left
- user's messages on the right
- each message will have a timestamp
- there will be a "message read" feature

⑤ write message box/input field and send button

FRIEND'S Profile Page

<







↓
NIKI'S
profile



PERSONAL DETAILS

EVENTS TOGETHER

<
YOUR PAST ENCOUNTERS

① 	② <div><div></div><div></div></div>	③ ADD
		④ REPORT
	<div><div></div><div></div></div>	ADD
		REPORT
	<div><div></div><div></div></div>	ADD
		REPORT
	<div><div></div><div></div></div>	ADD
		REPORT
	<div><div></div><div></div></div>	ADD
		REPORT
	<div><div></div><div></div></div>	ADD

① user's profile picture

② Paragraph explaining where and when the encounter happened

③ ADD friend button → open up a POP-UP window

FRIEND REQUEST SENT!

will close after 3 seconds ←

④ report user button

USER HAS BEEN REPORTED!
YOUR REQUEST IS UNDER REVIEW

PROFILE PAGE

MY PROFILE



①

EDIT

②

③

LOGOUT

PERSONAL DETAILS

④

SETTINGS

⑤

<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
-------------------------------------	-------------------------------------	-------------------------------------	-------------------------------------	-------------------------------------

① Profile picture

② edit profile

(edit profile picture, personal details and settings)

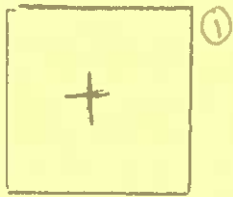
③ logout button

④ personal details section (personal details and hobbies)

⑤ settings section (account settings and app settings)

EDIT PROFILE PAGE

< EDIT PROFILE



① select new profile picture

- All fields will be active in order for the user to be able to change them

PERSONAL DETAILS

HOBBIES

PRIVACY SETTINGS

APP SETTINGS

My points

①

②

③ <input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
④	
⑤ POINTS	POINTS
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>



- Entire section will be scrollable

① User's points

② Discount's box

③ Logo of the company providing the discount

④ Description of the discount
(e.g. 10% off drinks)

⑤ Button with the amount of points for which the user can purchase the discount

clickable; once clicked, the user will be asked if he/she is sure about buying the discount

Confirm button

100

MY POINTS PAGE - ONCE THE USER PURCHASED A DISCOUNT

My points

①

②

② Once the user bought a discount, the box color will change color (e.g from gray to green). Furthermore, there won't be a purchase button anymore. Instead, there will be a "use the code" text and the entire box will be clickable

if clicked, the user will be brought to the discount code page

DISCOUNT CODE PAGE

< Discount code

①

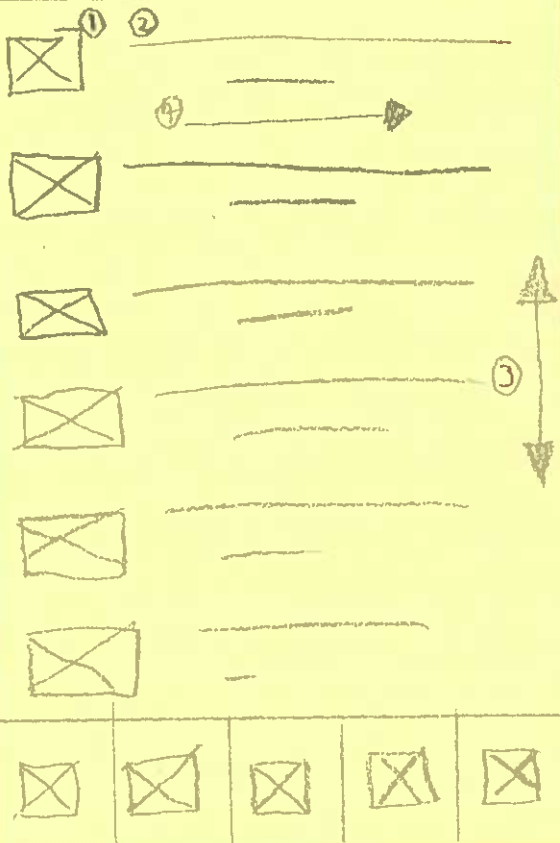
②

① QR code for a specific discount

② Instructions regarding how to use a discount

- Once ^{the} user used a discount code, the box will change color to red and it will be "positioned" at the end of the discounts list

Notifications



① icon representing the type of notification

② description of the notification

③ scrollable functionality to view all notifications if they go off the screen size

④ swiping right on a notification will delete it from the notification view

- Notifications can change background colour, depending whether they have been viewed or not.

- Clicking on the notification will take the user to the desired area or where the notification is from.

Are you in trouble? ☐

Send a message to your trustee's list

SEND TEXT

- Whenever a user is attending an event, if he/she opens the up this pop-up will be opened first

- Other than this, there will be an "Emergency Call" in the header of the main app's pages.

Emergency Call

Emergency Call

Kinds of notifications:

- friend's messages
- events invitations
- "update your schedule" → system notification (every week)
- event's chat messages once the user joined an event's chat
- points have been awarded or deducted
- incoming task/class ~~request~~
- added hobby (new hobbies) has been reviewed and added to the algorithm's matching system
- friend's requests
- add or report users at the end of an event → system notification
- all the users who are going to a certain event + incoming event
 - ↳ (30 minutes before the start of an event since users can accept an event invitation until 30 minutes are left for the event to start)

EVENTS PAGE

Events

GOING
②

①

X

③

⑤

2/10

PENDING

X

0/10

GOING

X

1/3

GOING

X

X

X

X

X

X

- Each event section is clickable

- ① Logo of the company / ~~venue~~ ^{venue}
- ② "Going/Pending" labels representing whether the user accepted or not the invitation to an event
- ③ Name of the event
- ④ Address and time of the event
- ⑤ Number of users who accepted the invitation (out of all the users who received an invitation)


- Swiping right an event will delete ~~cancel~~ it and the user's attendance to that particular event will be cancelled.

- If the user cancels his/her attendance to the event 20 minutes before the start, he/she will be penalised (points will be deducted from his/her account)

- Cancelling an event will send a pre-defined text/message in the event's chat letting know all the confirmed users that someone cancelled his/her attendance

CANCEL ATTENDANCE


EVENT DETAILS PAGE - INVITATION JUST RECEIVED (needs to be accepted)


 EVENT DETAILS

LOCATION ①

TIME ②

ACTIVITIES ③

5  ⑧ PENDING USERS ④ >

6  ⑨ CONFIRMED USERS ⑤ >

MAP ⑥ >

ACCEPT ⑦ | DECLINE

- Once the user clicked on an event ~~on~~ in the events page, he will be redirected here.

① Location of the event

② Time of the event

③ Activities that will be done at the event

④ View a list of all the users who were invited to the event but have not accepted it yet

⑤ View a list of all the users who accepted the invitation to the event







⑧ Preview of the number of pending users

⑨ Preview of the number of confirmed users

⑥ View a map of where the venue is located

⑦ Accept and Decline invitation buttons

CONFIRMED USERS PAGE







< CONFIRMED USERS	
① 	② _____ ③ _____
	_____ _____ _____
	_____ _____ _____
	_____ _____ _____
	_____ _____ _____
	_____

① user's profile picture

② name

③ reason for being invited to the event (matching reasons)

PENDING USERS PAGE

< PENDING USERS	
① 	② _____ ③ _____
	_____ _____ _____
	_____ _____ _____
	_____ _____ _____
	_____ _____ _____
	_____


① user's profile picture

② name

③ reason for being invited to the event (matching reasons)

5


EVENT DETAILS PAGE - INVITATION ACCEPTED


 EVENT DETAILS

LOCATION

TIME

ACTIVITIES

5  ① PENDING USERS >

6  ② CONFIRMED USERS >

HAP >

ENTER EVENT CHAT ③

① Number of users who have not yet accepted the event's invitation

② Number of users who have accepted the event's invitation


③ Enter the event's group chat;


- it needs to be pressed only once

- after the user joined it, the messages' notifications will be displayed in the notifications page


~~once pressed, it will disappear~~
- once pressed, it will change to:

EVENT CHAT PAGE


 EVENT CHAT




_____ 11:26




_____ 12:00



_____ 13:04




_____ 13:07



_____ 13:11

13:57

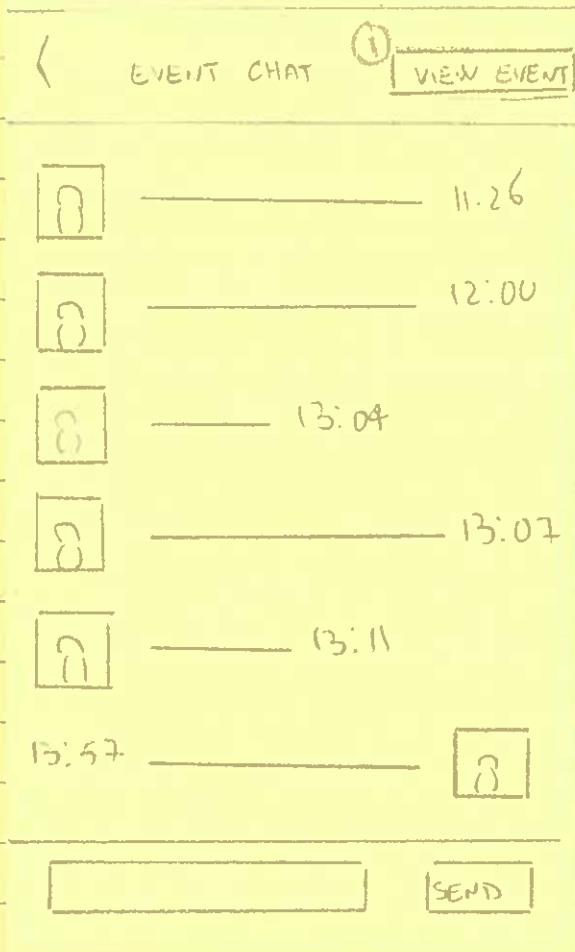
_____ 

SEND

EVENT CHAT

- Interface view from the event details page

EVENT CHAT PAGE



- interface view from the notifications page

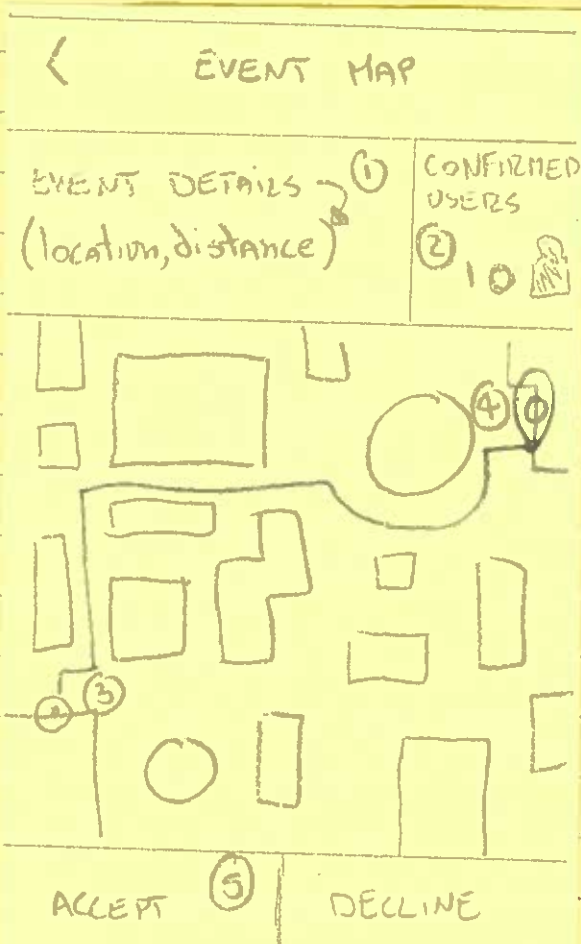
① view event button

↓ will bring the user to the event details page

↓ the event detail page won't have a "event chat" button anymore. Instead, it will have a "cancel attendance" button

CANCEL ATTENDANCE

EVENT MAP PAGE - invitation needs to be accepted



① brief event details (location of venue and approximate distance between user's location and venue)

② Number of confirmed users (users who accepted an event)

③ Approximate user's location

④ Venue's location → clickable; will open up the following pop-up:



⑤ Accept/Decline buttons

EVENT MAP PAGE - invitation accepted



ADD SET TRUSTEE'S LIST POP-UP

Add people to your trustee's list and get rewarded points for doing so.

ADD

- The first time ever the user tries to access the events page, this pop-up will appear
- The user won't be able to close it until he adds at least ~~one~~ ^{two} people to his trustee's list
- The user will be awarded points once he sets up his/her trustee's list

SET TRUSTEE'S LIST PAGE

ADD TRUSTED MEMBERS

FIRST NAME

SECOND NAME

PHONE NUMBER

FIRST NAME

SECOND NAME

PHONE NUMBER

①

CONFIRM

④ Once the user pressed the confirm button, the members will be added to the user's trustee list.

- The trustee's list can be modified by the user in the settings page.