[mvc中Scripts.Render的用法](http://blog.csdn.net/whaxrl/article/details/50953195)

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**一、配置BundleConfig.cs文件**

1、首先要在App\_Start 里面BundleConfig.cs 文件里面 添加要包含的css文件  
  
2、BundleConfig就是一个微软新加的 一个打包的配置类  
  
3、BundleConfig用来Add 各种Bundle

4、BundleConfig配置信息如下：

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1. **public** **class** BundleConfig {
2. **public** **static** **void** RegisterBundles(BundleCollection bundles) {
3. bundles.Add(**new** ScriptBundle("~/bundles/jquery").Include("~/Scripts/jquery-{version}.js"));
4. bundles.Add(**new** ScriptBundle("~/bundles/jqueryui").Include("~/Scripts/jquery-ui-{version}.js"));
6. bundles.Add(**new** StyleBundle("~/Content1/css").Include("~/Content/site.css"));
7. bundles.Add(**new** StyleBundle("~/Content1/themes/base/css").Include(
8. "~/Content/themes/base/jquery.ui.core.css",
9. "~/Content/themes/base/jquery.ui.resizable.css",
10. "~/Content/themes/base/jquery.ui.selectable.css",
11. "~/Content/themes/base/jquery.ui.accordion.css",
12. "~/Content/themes/base/jquery.ui.autocomplete.css",
13. "~/Content/themes/base/jquery.ui.theme.css"));
14. }
15. }

**二、使用Scripts.Render、Styles.Render引用BundleConfig中的配置**

1、在视图文件中使用Scripts.Render()输出脚本包，Styles.Render()输出样式包

2、Script文件引用：@Scripts.Render(virtualPath[,virtualPath1][,virtualPath2][,...])

3、CSS文件引用：  @Styles.Render(virtualPath[,virtualPath1][,virtualPath2][,...])

4、实例

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1. <!DOCTYPE html**>**
2. **<html>**
3. **<head>**
4. **<meta** charset="utf-8" **/>**
5. **<meta** name="viewport" content="width=device-width" **/>**
6. **<title>**@ViewBag.Title**</title>**
7. @Styles.Render("~/Content1/css")
8. **</head>**
9. **<body>**
10. @RenderBody()
12. @Scripts.Render("~/bundles/jqueryui")
13. **</body>**
14. **</html>**

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