

React + Flux

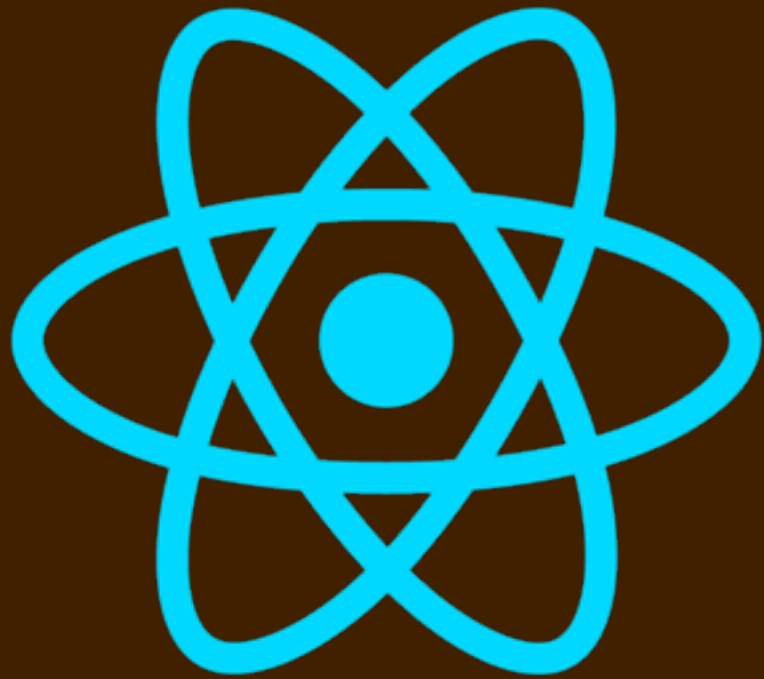
Two Great Tastes that Taste Great Together



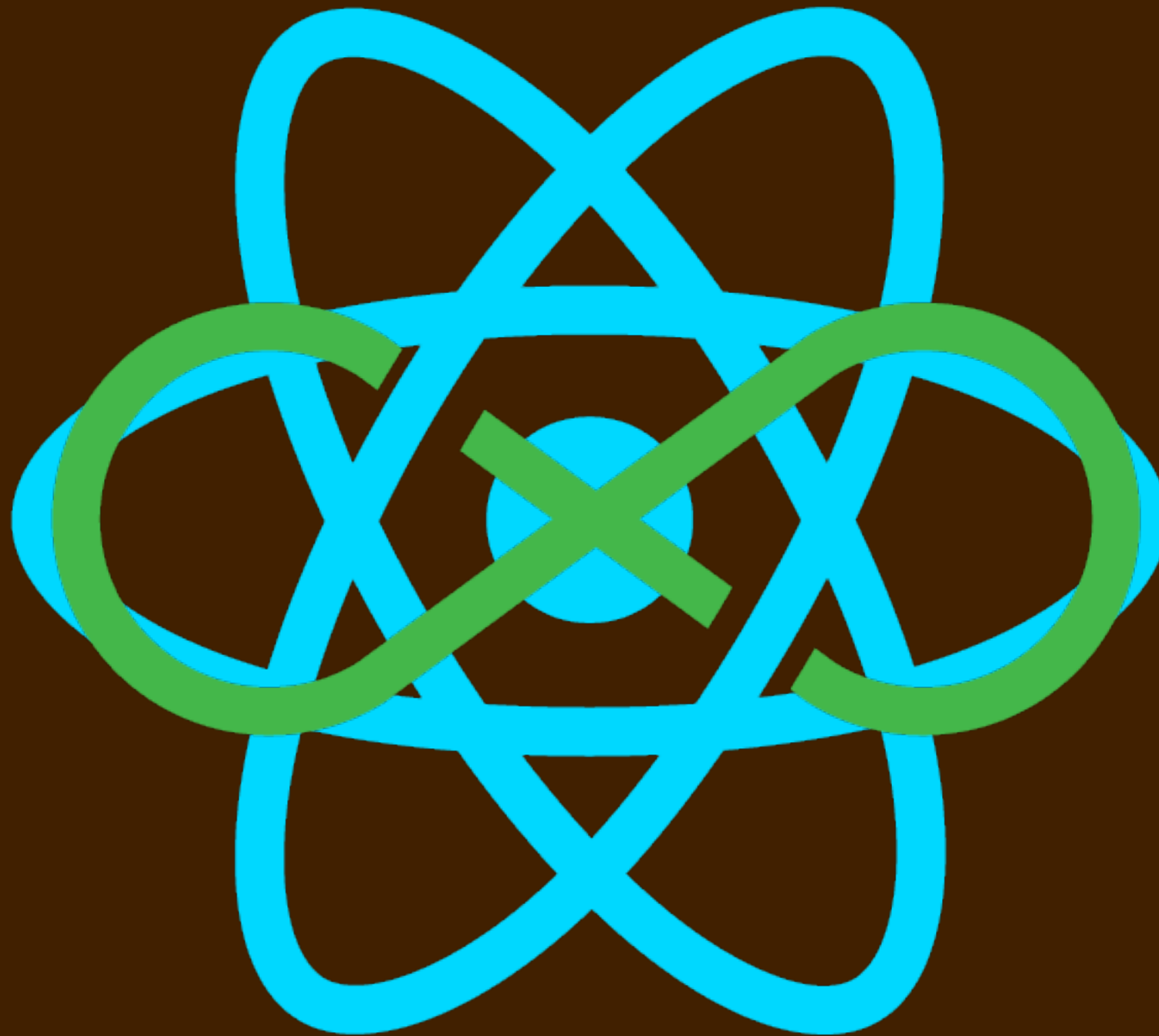
Bill Fisher @fisherwebdev #ReactJS

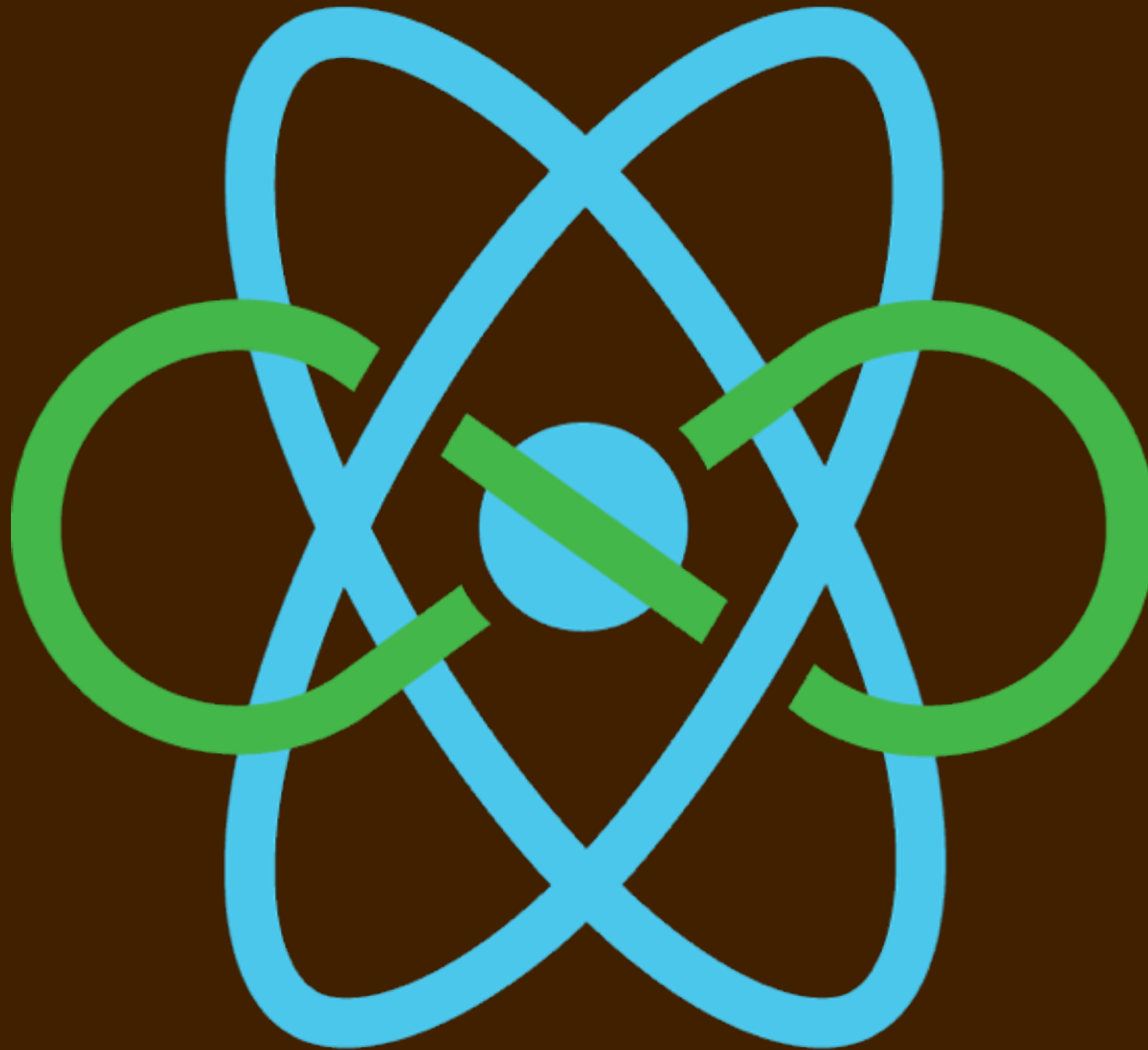
<https://speakerdeck.com/fisherwebdev/react-flux-fluent-2015>

bit.ly/1Hrqfpc



React + Flux



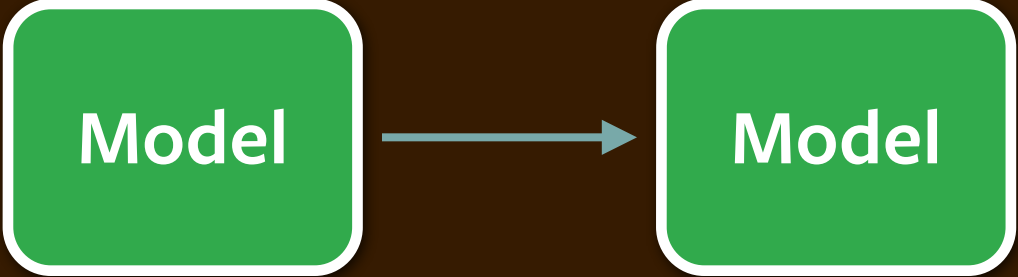


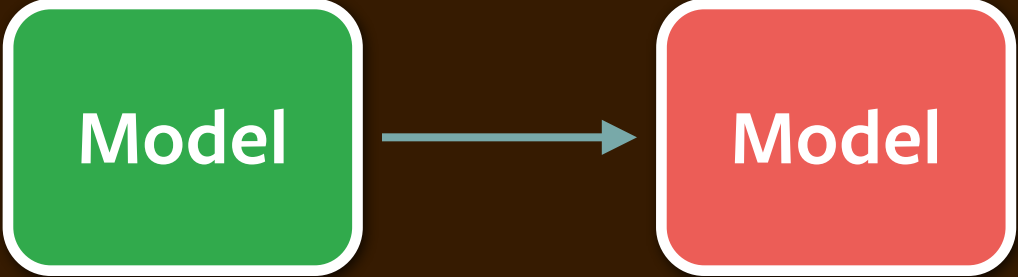
Model

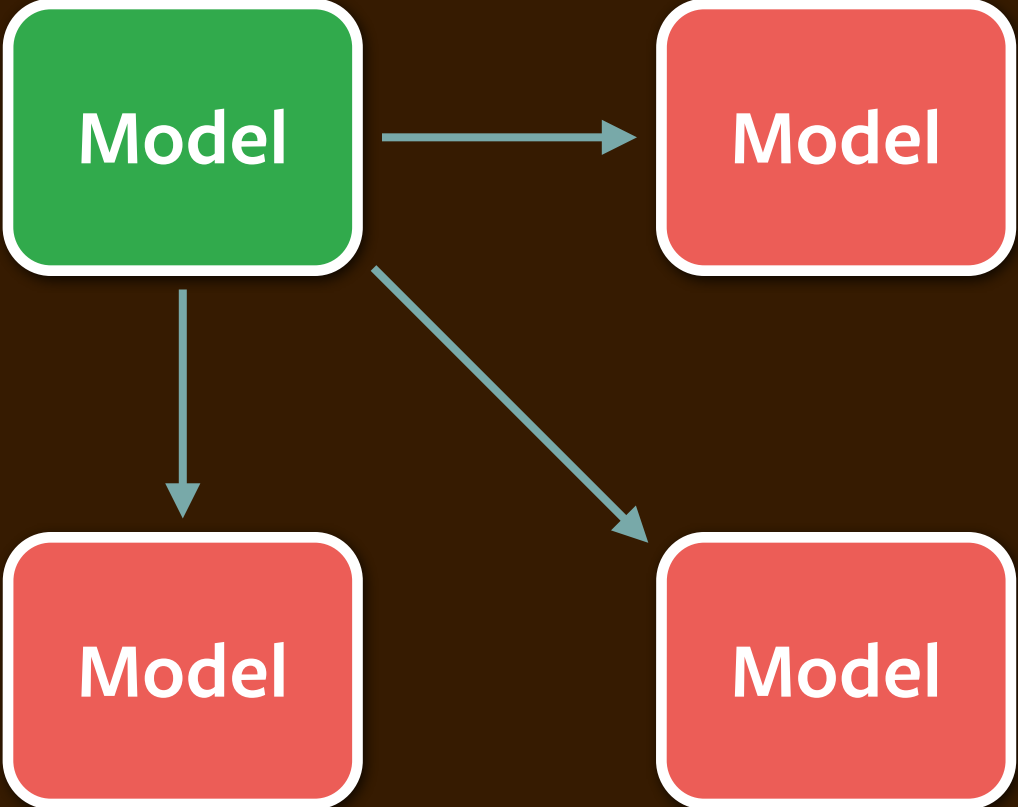
Model

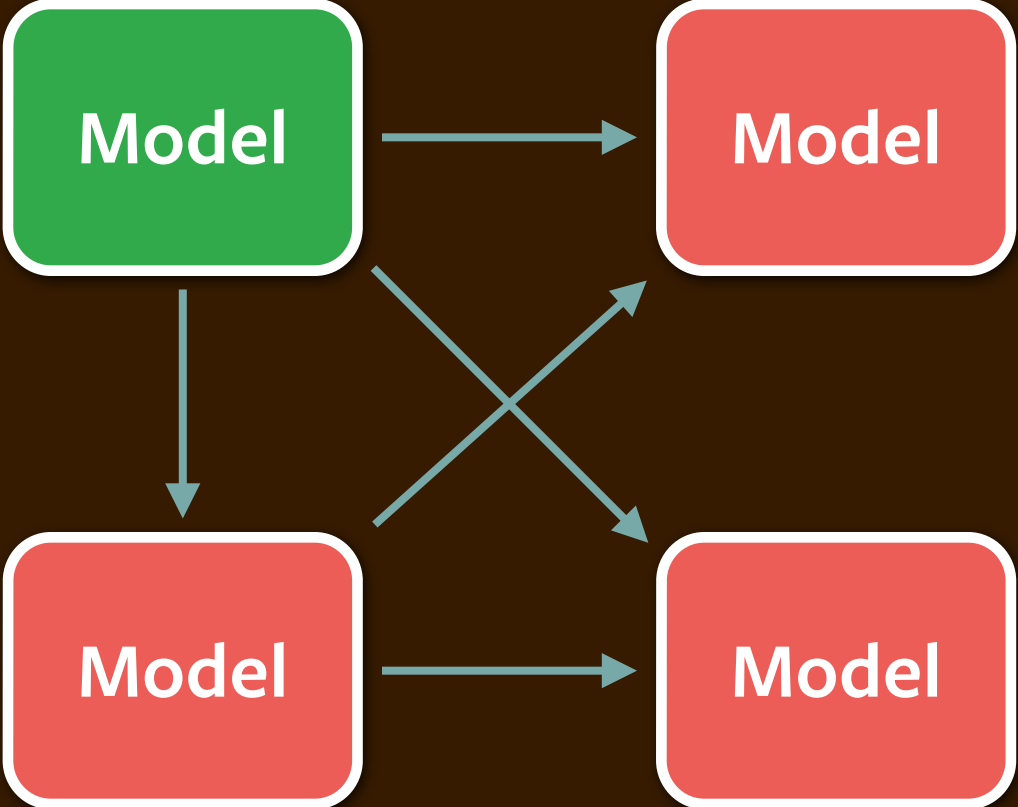
Model

Model











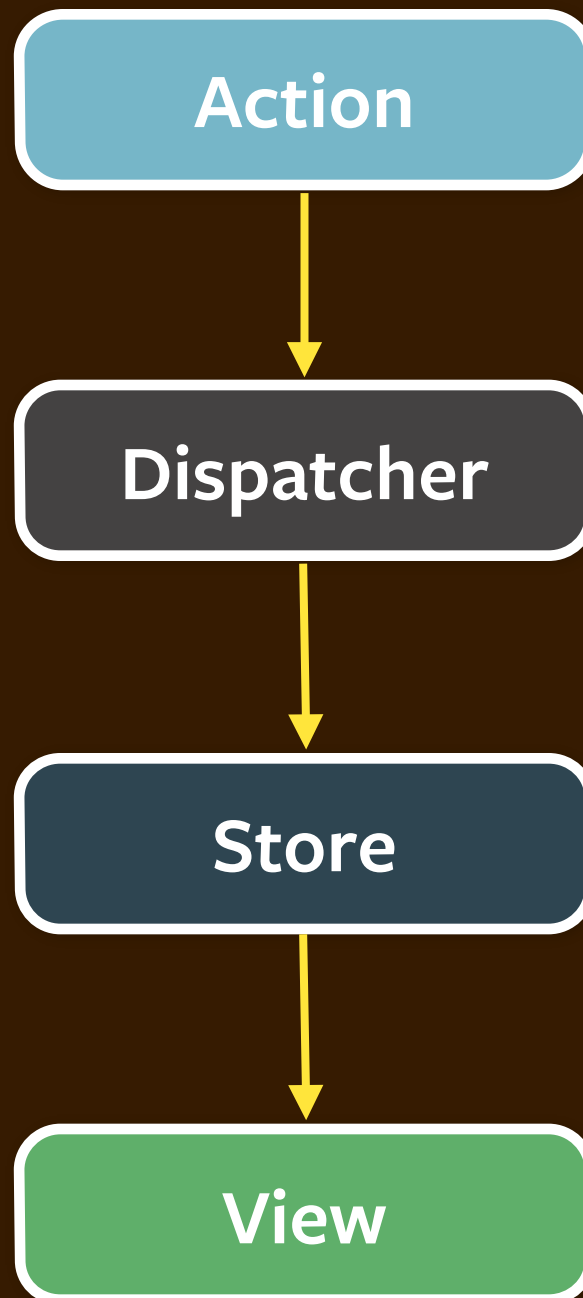


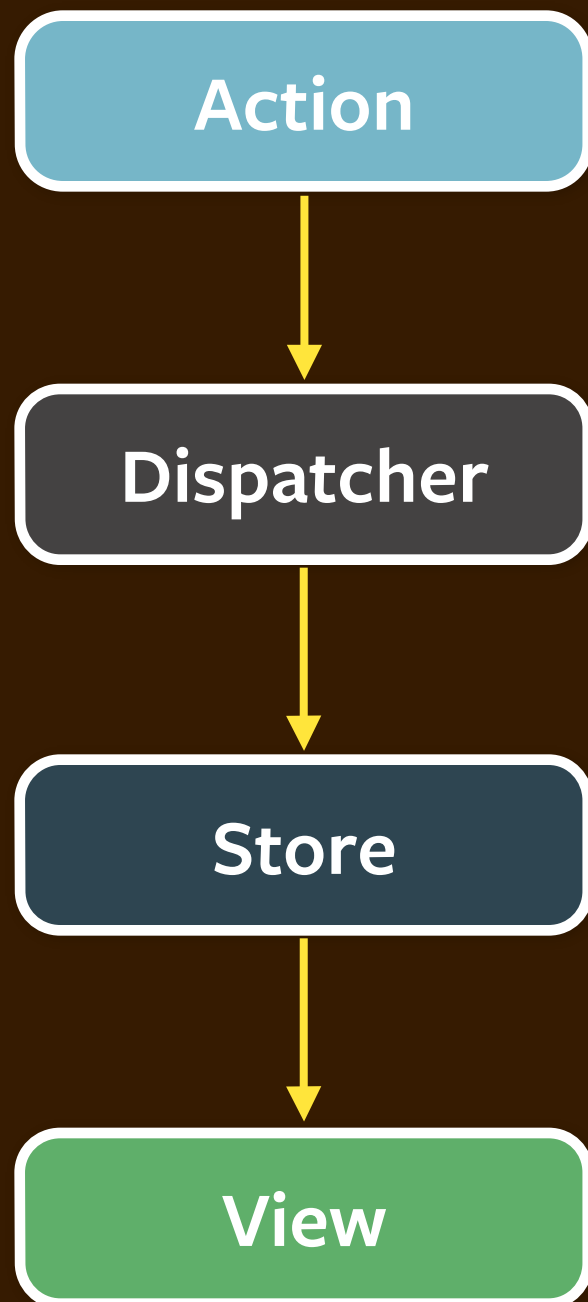


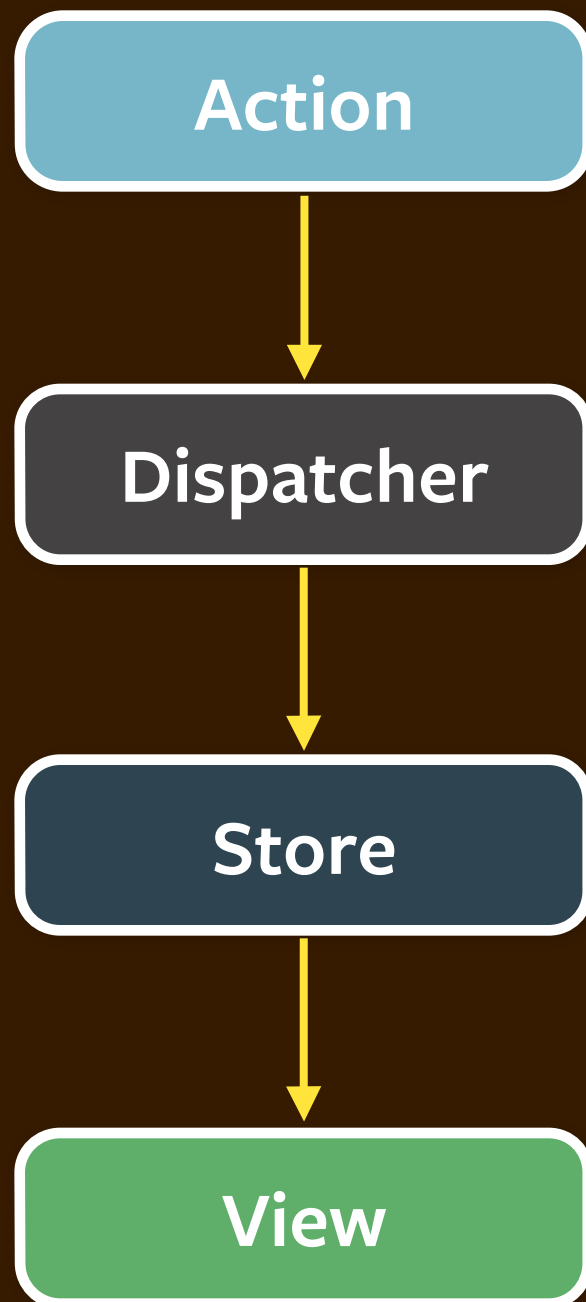


"Tangled wires, Freegeek, Portland, Oregon, USA" by Cory Doctorow, used under CC BY 2.0









Actions & Action Creators

Action

actions
└─ MessageActionCreators.js

Actions & Action Creators

Actions:

- an object with a type property and new data, like events

Action creators:

- semantic methods that create actions

- collected together in a module to become an API

EXTRA EXTRA EXTRA EXTRA

The Weather

Bay Area: Fair today except night and morning fog. High, to 70s; low, 50s. Wind, 10-12 m.p.h.

See Page 51

San Francisco Chronicle

★★★
FINAL

105th Year No. 201

★★★

MONDAY, JULY 21, 1969

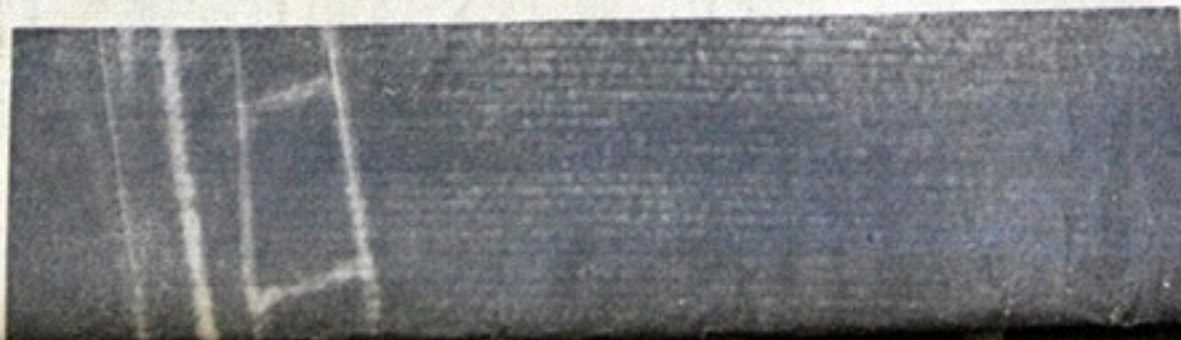
10 CENTS GARfield 1-1111

MEN ON MOON

Man Makes a Lunar Landing -- Astronauts Walk on Surface

**A Sort of
Holiday
Today**

How They
Made the
Descent



Historic Moment

**Spacemen Scout
The Landscape**

Today is Moon Day—or, more officially, a National Day of Mourning.

By David Perlman

"A copy of the San Francisco Chronicle from when the Apollo 11 mission made it to the moon." by zpeckler, used under CC BY 2.0


```
// MessageActionCreators.js
```

```
var AppDispatcher = require('../AppDispatcher');
```

```
var AppConstants = require('../AppConstants');
```

```
var ActionTypes = Constants.ActionTypes;
```

```
module.exports = {
```

```
  messageCreated: text => {
```

```
    AppDispatcher.dispatch({
```

```
      type: ActionTypes.MESSAGE_CREATED,
```

```
      text
```

```
    });
```

```
  },
```

```
};
```

```
messageCreated: text => {  
    AppDispatcher.dispatch({  
        type: ActionTypes.MESSAGE_CREATED,  
        text  
    });  
},
```

```
messageCreated: text => {  
    AppDispatcher.dispatch({  
        type: ActionTypes.MESSAGE_CREATED,  
        text  
    });  
}
```


Action



Dispatcher



Store



View

js

actions

└─ MessageActionCreators.js

AppBootstrap.js

AppConstants.js

AppDispatcher.js

stores

└─ MessageStore.js

└─ tests_

└─ MessageStore-test.js

utils

└─ AppWebAPIUtils.js

└─ FooUtils.js

└─ tests_

└─ AppWebAPIUtils-test.js

└─ FooUtils-test.js

views

└─ MessageControllerView.react.js

└─ MessageListItem.react.js

Action



Dispatcher



Store



View

js

actions

└─ MessageActionCreators.js

AppBootstrap.js

AppConstants.js

AppDispatcher.js

stores

└─ MessageStore.js

└─ tests_

└─ MessageStore-test.js

utils

└─ AppWebAPIUtils.js

└─ FooUtils.js

└─ tests_

└─ AppWebAPIUtils-test.js

└─ FooUtils-test.js

views

└─ MessageControllerView.react.js

└─ MessageListItem.react.js

The Dispatcher

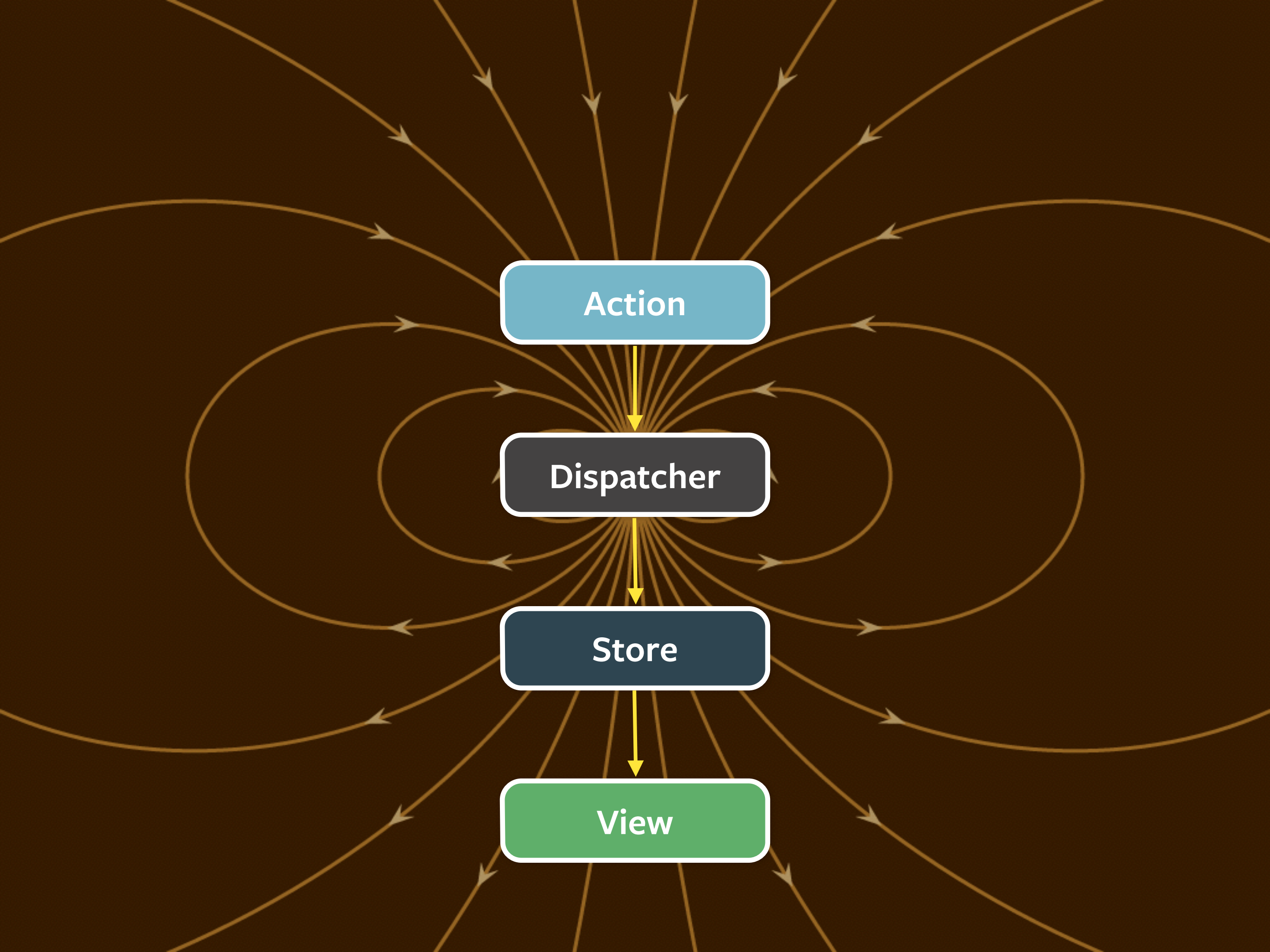
Dispatcher

`AppDispatcher.js`

The Dispatcher



"Sunset at Sutro" by ohad, used under CC BY 2.0*



Action

Dispatcher

Store

View

The Dispatcher

Available through npm or Bower as **flux**

A singleton registry of callbacks, similar to EventEmitter

`dispatch(action)`: invokes all callbacks, provides action

Primary API: `dispatch()`, `register()`, **`waitFor()`**

The Dispatcher

`waitFor()` is a distinctive feature, vital for derived state

Cannot dispatch within a dispatch

Each dispatch is a discrete moment of change

```
// AppDispatcher.js
```

```
var Dispatcher = require('Flux.Dispatcher');
```

```
// export singleton
```

```
module.exports = new Dispatcher();
```


Action



Dispatcher



Store



View

js

actions

└─ MessageActionCreators.js

AppBootstrap.js

AppConstants.js

AppDispatcher.js

stores

└─ MessageStore.js

└─ tests_

└─ MessageStore-test.js

utils

└─ AppWebAPIUtils.js

└─ FooUtils.js

└─ tests_

└─ AppWebAPIUtils-test.js

└─ FooUtils-test.js

views

└─ MessageControllerView.react.js

└─ MessageListItem.react.js

Action



Dispatcher



Store



View

js

actions

└─ MessageActionCreators.js

AppBootstrap.js

AppConstants.js

AppDispatcher.js

stores

└─ MessageStore.js

└─ tests_

└─ MessageStore-test.js

utils

└─ AppWebAPIUtils.js

└─ FooUtils.js

└─ tests_

└─ AppWebAPIUtils-test.js

└─ FooUtils-test.js

views

└─ MessageControllerView.react.js

└─ MessageListItem.react.js

Stores



Store

```
stores
├── MessageStore.js
├── _tests_
│   └── MessageStore-test.js
```


Stores



Stores

Each store is a singleton

The locus of control within the application

Manages application state for a logical domain

Private variables hold the application data

Numerous collections or values can be held in a store

Stores

Register a callback with the dispatcher

Callback is the only way data gets into the store

No setters, only getters: a universe unto itself

Emits an event when state has changed

```
// MessageStore.js

var _dispatchToken;
var _messages = {};

class MessageStore extends EventEmitter {

  constructor() {
    super();
    _dispatchToken = AppDispatcher.register(action => {

      switch(action.type) {

        case ActionTypes.MESSAGE_CREATED:
          var message = {
            id: Date.now(),
            text: action.text
          }
          _messages[message.id] = message;
          this.emit('change');
          break;

        case ActionTypes.MESSAGE_DELETED:
          delete _messages[action.messageID];
          this.emit('change');
          break;

        default:
          // no op
      }

    });
  }

  getDispatchToken() {
    return _dispatchToken;
  }

  getMessages() {
    return _messages;
  }

}

module.exports = new MessageStore();
```

```
_dispatchToken = AppDispatcher.register(action => {  
  switch(action.type) {  
    case ActionTypes.MESSAGE_CREATED:  
      var message = {  
        id: Date.now(),  
        text: action.text  
      }  
      _messages[message.id] = message;  
      this.emit('change');  
      break;  
  
    case ActionTypes.MESSAGE_DELETED:  
      delete _messages[action.messageID];  
      this.emit('change');  
      break;  
  
    default:  
      // no op  
  }  
});
```


Action



Dispatcher



Store



View

js

actions

└─ MessageActionCreators.js

AppBootstrap.js

AppConstants.js

AppDispatcher.js

stores

└─ MessageStore.js

└─ tests_

└─ MessageStore-test.js

utils

└─ AppWebAPIUtils.js

└─ FooUtils.js

└─ tests_

└─ AppWebAPIUtils-test.js

└─ FooUtils-test.js

views

└─ MessageControllerView.react.js

└─ MessageListItem.react.js

Action



Dispatcher



Store



View

js

actions

└─ MessageActionCreators.js

AppBootstrap.js

AppConstants.js

AppDispatcher.js

stores

└─ MessageStore.js

└─ tests_

└─ MessageStore-test.js

utils

└─ AppWebAPIUtils.js

└─ FooUtils.js

└─ tests_

└─ AppWebAPIUtils-test.js

└─ FooUtils-test.js

views

└─ MessageControllerView.react.js

└─ MessageListItem.react.js

Views & “Controller” Views

View

views

- MessageControllerView.react.js
- MessageListItem.react.js

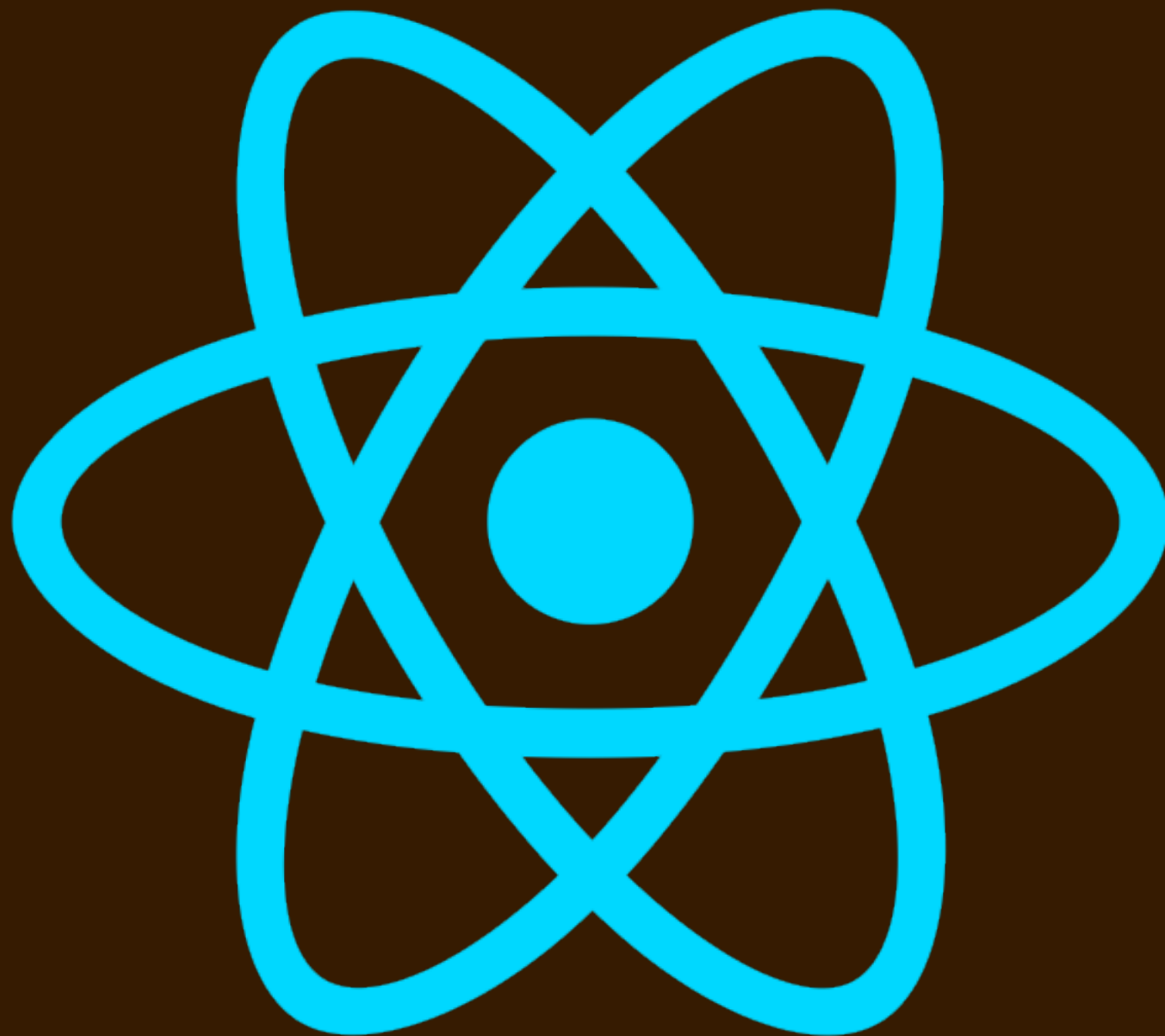
Views & “Controller” Views

Tree of React components

Controller views are near the root, listen for change events

On change, controller views query stores for new data

With new data, they re-render themselves & children



React & the DOM

Component-based framework for managing DOM updates

Uses a “Virtual DOM”: data structure and diff algorithm

Updates the DOM as efficiently as possible

Huge performance boost

Bonus: we can stop thinking about managing the DOM

React's Paradigm

Based on Functional-Reactive principles

Unidirectional data flow

Composability

Predictable, Reliable, Testable

Declarative: what the UI should look like, given props

Using React

Data is provided through props

Rendering is a function of `this.props` and `this.state`

Keep components as stateless as possible

“Re-render” (or not) on every state change or new props

Component lifecycle and update cycle methods

```
// MessagesControllerView.react.js

var MessagesControllerView = React.createClass({

  getInitialState: function() {
    return { messages: MessageStore.getMessages() };
  },

  componentDidMount: function() {
    MessageStore.on('change', this._onChange);
  },

  componentWillUnmount: function() {
    MessageStore.removeListener('change', this._onChange);
  },

  render: function() {
    // TODO
  },

  _onChange: function() {
    this.setState({ messages: MessageStore.getMessages() });
  }

});
```

```
// MessagesControllerView.react.js

var MessagesControllerView = React.createClass({

  getInitialState: function() {
    return { messages: MessageStore.getMessages() };
  },

  componentDidMount: function() {
    MessageStore.on('change', this._onChange);
  },

  componentWillUnmount: function() {
    MessageStore.removeListener('change', this._onChange);
  },

  render: function() {
    // TODO
  },

  _onChange: function() {
    this.setState({ messages: MessageStore.getMessages() });
  }

});
```



```
render: function() {  
  var messageListItems = this.state.messages.map(message => {  
    return (  
      <MessageListItem  
        key={message.id}  
        messageID={message.id}  
        text={message.text}  
      />  
    );  
  });  
  return (  
    <ul>  
      {messageListItems}  
    </ul>  
  );  
},
```

```
// MessageListItem.react.js

var MessageActionCreators = require('MessageActionCreators');
var React = require('react');

var MessageListItem = React.createClass({

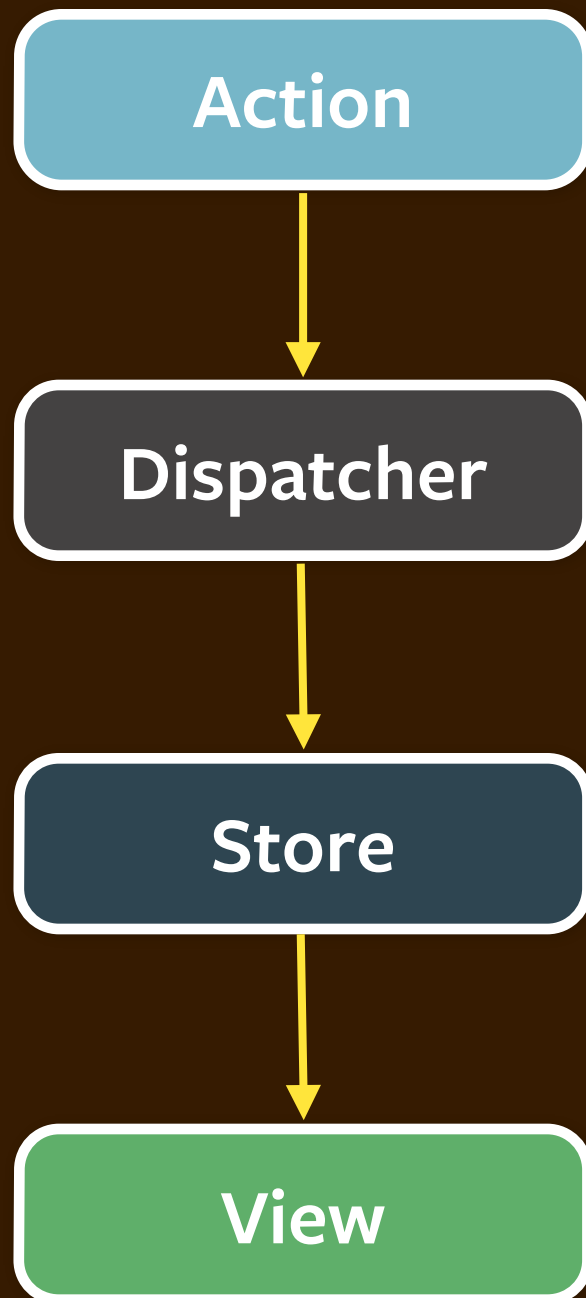
  propTypes = {
    messageID: React.PropTypes.number.isRequired,
    text: React.PropTypes.string.isRequired
  },

  render: function() {
    return (
      <li onClick={this._onClick}>
        {this.props.text}
      </li>
    );
  },

  _onClick: function() {
    MessageActionCreators.messageDeleted(this.props.messageID);
  }

});

module.exports = MessageListItem;
```



```
messageDeleted: messageId => {  
  AppDispatcher.dispatch({  
    type: ActionTypes.MESSAGE_DELETED,  
    messageId  
  });  
}
```

```
case ActionTypes.MESSAGE_DELETED:  
  delete _messages[action.messageID];  
  this.emit('change');  
  break;
```

```
_onChange: function() {  
  this.setState({  
    messages: MessageStore.getMessages()  
  });  
}
```

Initialization of the App

Usually done in a bootstrap module

Initializes stores with an action

Renders the topmost React component

```
// AppBootstrap.js
```

```
var AppConstants = require('AppConstants');  
var AppDispatcher = require('AppDispatcher');  
var AppRoot = require('AppRoot.react');  
var React = require('React');
```

```
require('FriendStore');  
require('LoggingStore');  
require('MessageStore');
```

```
module.exports = (initialData, elem) => {  
  AppDispatcher.dispatch({  
    type: AppConstants.ActionTypes.INITIALIZE,  
    initialData  
  });  
  React.render(<AppRoot />, elem);  
};
```


Calling a Web API

Use a WebAPIUtils module to encapsulate XHR work.

Start requests directly in the Action Creators, or in the stores.

Important: create a new action on success/error.

Data must *enter* the system through an action.

Immutable Data

Boost performance in React's `shouldComponentUpdate()`

`React.addons.PureRenderMixin`

immutable-js: <http://facebook.github.io/immutable-js/>

More Flux Patterns

LoggingStore

Error handling with client ID / dirty bit

Error handling with actions queue

Resolving dependencies in the Controller-view

Anti-patterns

Application state/logic in React components

Getters in `render()`

Public setters in stores & the setter mindset trap

Props in `getInitialState()`

Dataflow
Programming

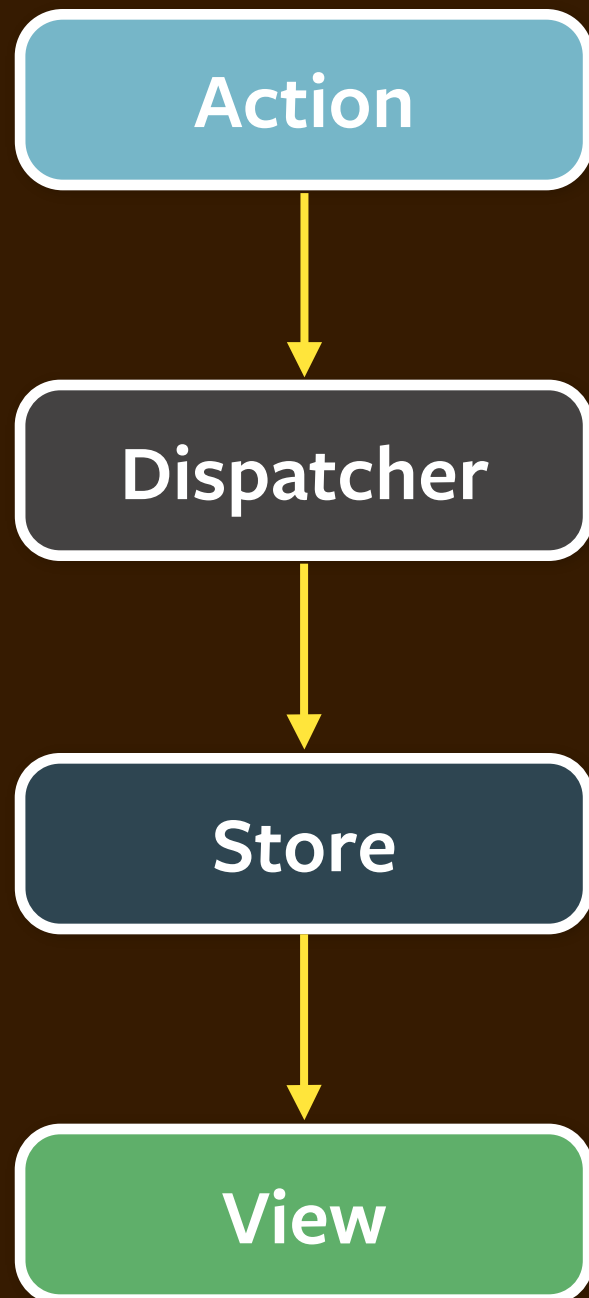
CQRS

Reactive

Flux

MVC

Functional and FRP



FLUX
TOTALLY
WORKS

<https://speakerdeck.com/fisherwebdev/react-flux-fluent>



Thank You!

<https://speakerdeck.com/fisherwebdev/react-flux-fluent-2015>

<http://facebook.github.io/react/>

<http://facebook.github.io/flux/>

<http://facebook.github.io/jest/>

<http://facebook.github.io/immutable-js/>



Thank You!