

CMPE258 April 5, 22

36

$X_i$ : A Class of Features. for the size of Bounding Boxes.

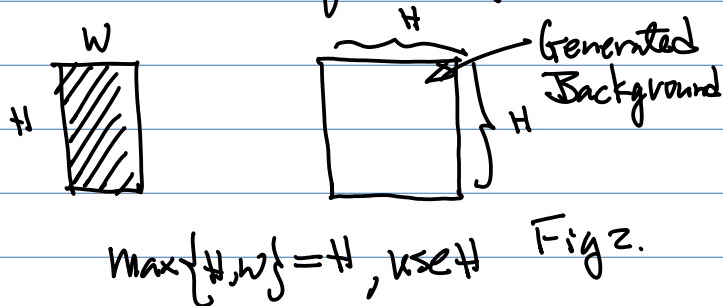
Too Small  $\rightarrow$  Noise, filter out

Too Big  $\rightarrow$  Unlikely, the Right ROI.

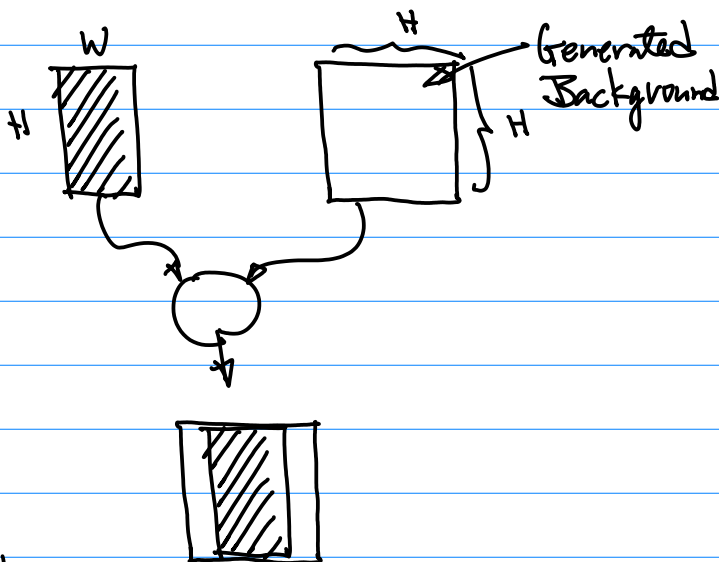
$$\begin{matrix} X_1 & X_2 & X_3 & X_4 & f \\ \checkmark & & \checkmark & & \end{matrix}$$

$$f = X_1 X_3$$

Note: Use OpenCV Function to Construct A Square Image.



as dimension for Square Image.



Then, Reduce/Resize the Image to the right size,  $28 \times 28$

C. Ref: Reshape the image Format

20-2021S-3-load-deployment.py

```
1 from keras.models import load_model
2 import cv2
3 import numpy as np
4 from PIL import Image
5
6 model = load_model('mnist.h5')
7 model.compile(optimizer='rmsprop',
8               loss='categorical_crossentropy',
9               metrics=['accuracy'])
10
11 img = Image.open('1.jpg').convert('L')
12 img = np.resize(img, (28,28,1))
13 im2arr = np.array(img)
14 im2arr = im2arr.reshape(1,28*28)
15 y_pred = model.predict_classes(im2arr)
16 print(y_pred)
```

d. Save Detection Result (Video Clips, 5~10 sec), Be Sure to use your personal SID (Just Last 4 Digits)

Topic on the 2nd part of this Class Yolo (You Only Look Once)

Source code distribution for Yolo  
Reference paper on Yolo

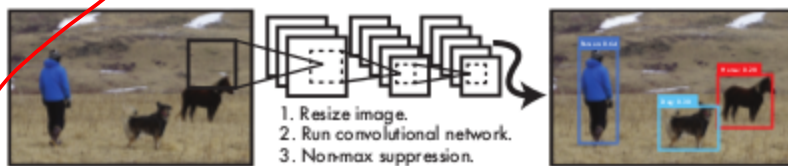
2022S-112-yolo-paper.pdf

Introduction to Yolo Algorithm.

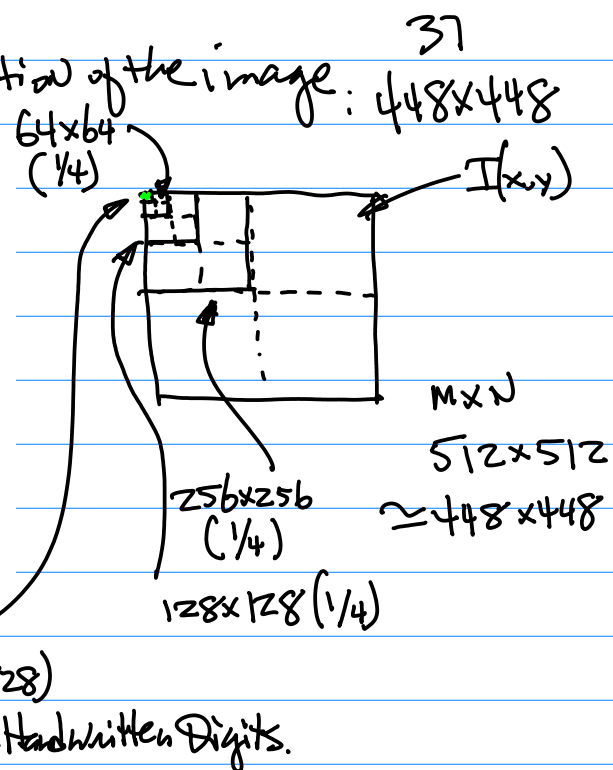
Example:

CMPE258 April 5, 22

Note: a. Input Image: Square Image, Resolution of the image:  $448 \times 448$



**Figure 1: The YOLO Detection System.** Processing images with YOLO is simple and straightforward. Our system (1) resizes the input image to  $448 \times 448$  (2) runs a single convolutional network on the image, and (3) thresholds the resulting detections by the model's confidence.



First Example, to perform Training  
Save the training Result;  
2nd works on input image  
(Single Frame).

3rd program works on input  
video file.

Homework: Due 2 weeks from today.  
(April 19th).

1° Download, Install yolo program.  
(yolov4).

2° Use cellphone to record 5-10  
Seconds of video clip for testing  
Purpose.

3° Run Yolo Code to perform default  
Detection Task

4° Submission on CANVAS.

- Screen Capture of yolo program
- Processed video clip (Be Sure  
to use your own video clip).

Example: Loss Function (Brief)

Note:

loss function:

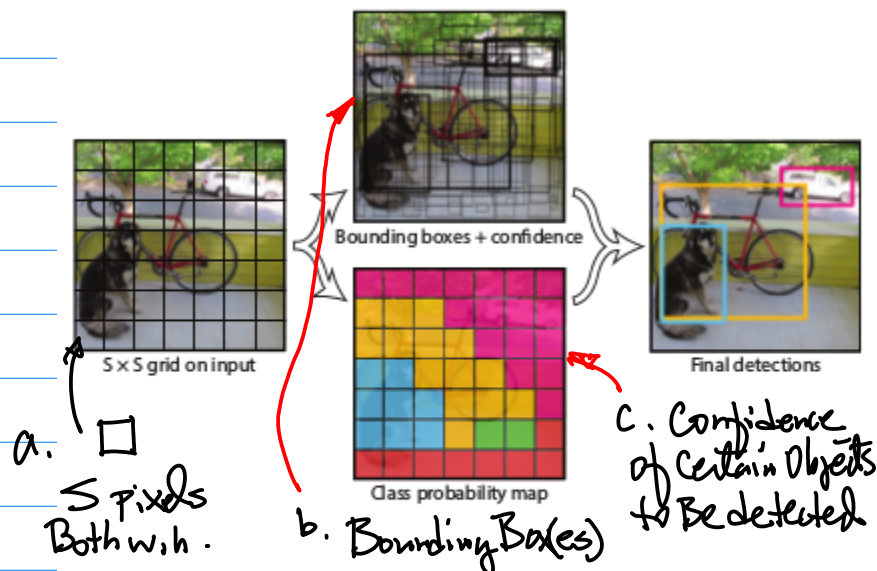
$$\begin{aligned} \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[ (x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right] \\ + \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[ (\sqrt{w_i} - \sqrt{\hat{w}_i})^2 + (\sqrt{h_i} - \sqrt{\hat{h}_i})^2 \right] \\ + \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} (C_i - \hat{C}_i)^2 \\ + \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{noobj}} (C_i - \hat{C}_i)^2 \\ + \sum_{i=0}^{S^2} \mathbb{1}_i^{\text{obj}} \sum_{c \in \text{classes}} (p_i(c) - \hat{p}_i(c))^2 \quad (3) \end{aligned}$$

Example: On Probability Classification.

$$\Pr(\text{Class}_i | \text{Object}) * \Pr(\text{Object}) * \text{IOU}_{\text{pred}}^{\text{truth}} = \Pr(\text{Class}_i) * \text{IOU}_{\text{pred}}^{\text{truth}} \quad (1)$$

Definition of Conditional Probability.

Example: On Partition of a Test Image



**Figure 2: The Model.** Our system models detection as a regression problem. It divides the image into an  $S \times S$  grid and for each grid cell predicts  $B$  bounding boxes, confidence for those boxes, and  $C$  class probabilities. These predictions are encoded as an  $S \times S \times (B * 5 + C)$  tensor.

CmPE258

April 12 (Tue), 22

39

April 12, 22

Topics: 1<sup>o</sup> YOLO Formulation2<sup>o</sup> Back propagation (BackProp) Algorithm.**2022S-112-yolo-paper.pdf**You Only Look Once:  
Unified, Real-Time Object DetectionJoseph Redmon\*, Santosh Divvala<sup>†</sup>, Ross Girshick<sup>‡</sup>, Ali Farhadi<sup>†\*</sup>University of Washington\*, Allen Institute for AI<sup>†</sup>, Facebook AI Research<sup>‡</sup><http://pjreddie.com/yolo/>

$$\Pr(\text{Class}_i | \text{Object}) * \Pr(\text{Object}) * \text{IOU}_{\text{pred}}^{\text{truth}} = \Pr(\text{Class}_i) * \text{IOU}_{\text{pred}}^{\text{truth}} \quad (1)$$

Theoretical Analysis of Yob.

Simple Example AS A starting point of  
Our Discussion, from Eqn (1)Note: 1.  $\text{Prob}(\text{Class}_i)$ Probability of a given object(s) which  
belongs to a class  $i$  $i = 1, 2, \dots, K$ Let  $i=1$  for simplicity purpose

$$\text{Prob}(\text{Class}_i) = \text{Prob}(\text{Class})$$

2. IOU (Intersection of Union)

 $\eta_{\text{IOU}}$  Coefficient

Simplify

$$\text{Prob}(\text{Class}) \eta_{\text{IOU}} \rightarrow \text{Prob}(\text{Class})$$

 $\text{Prob}(C)$ , Denote class as "C".Example: Consider Object Identification,  
In particular, Detect Pedestrian.

Ref:

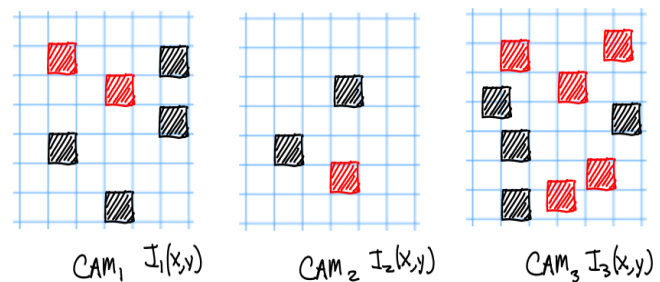
[2022S-114-yolo-designGuide-2022-4-9.pdf](#)Red, R: Pedestrians;  
Black, B: Vehicle;

Fig 1.

1. Define An Event R  
Detection of Pedestrian.Self  
Relations.

$$R = RI_1 + RI_2 + RI_3 \dots (1*)$$

$$R \cap R_1, I_1 \cap I_2 \cap I_3 = \phi \text{ Empty}$$

2. Formulate the Likelihood of the  
event R

$$\text{Prob}(R) = \text{Prob}(RI_1) + \text{Prob}(RI_2) + \text{Prob}(RI_3) \dots (2)$$

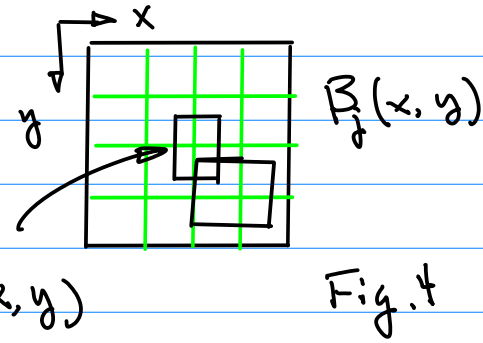
3. Conditional Probability, Bayesian Theory

$$\text{Prob}(RI_1) = \text{Prob}(R|I_1) \text{Prob}(I_1) \dots (3)$$

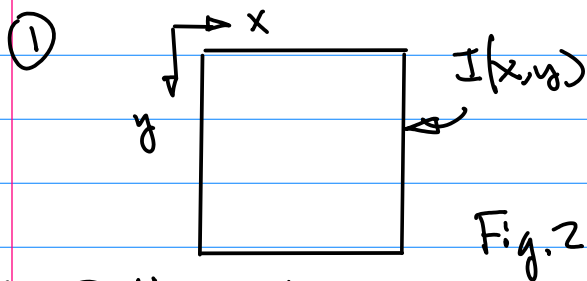
$$\text{Prob}(RI_2) = \text{Prob}(R|I_2) \text{Prob}(I_2)$$

$$\text{Prob}(RI_3) = \text{Prob}(R|I_3) \text{Prob}(I_3)$$

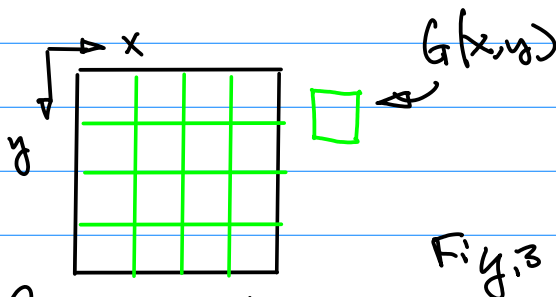
$$\begin{aligned}
 4. \text{Prob}(R) &= \text{Prob}(R|I_1)\text{Prob}(I_1) \\
 &+ \text{Prob}(R|I_2)\text{Prob}(I_2) + \text{Prob}(R|I_3)\text{Prob}(I_3) \\
 &= \sum_{i=1}^3 \text{Prob}(R|I_i)\text{Prob}(I_i) \quad \dots (4)
 \end{aligned}$$



5. Notations for Yolo



② Define Grids  $G(x, y)$   
 $S \times S$   
 $S$  pixel width,  $S$  pixel height



we have multiple grids, denoted as

$$G_p(x, y), p = 1, 2, \dots \quad \dots (5)$$

③ Define Bounding Box for ROI.  
as  $B(x, y)$

Note:

$$B_i(x, y; w, H; f), \text{ for } i = 1, 2, \dots, M$$

Location Shape Confidence No. of B. Boxes

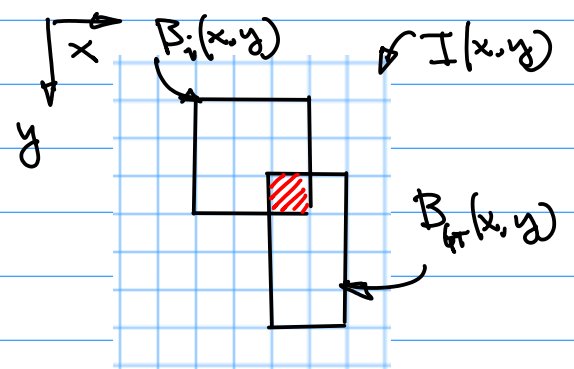
$$B_j(x, y; w_j, H_j; f_j) \quad \dots (6)$$

Note: Among them, we have one ground Truth Bounding Box

$$B_{gr}(x, y; w, H, f), f = 1 \text{ for the Ground Truth.}$$

④ IOU Definition.

Example: Illustration of IOU



Intersection of Union

$$IOU = \frac{\text{Intersection}}{\text{Union}} \quad \dots (7)$$

$$\begin{aligned}
 IOU &= \frac{\text{Intersection}}{\text{Union}} \\
 &= \frac{B_i(x,y) B_r(x,y)}{B_i(x,y) + B_r(x,y) - B_i(x,y) B_r(x,y)} \\
 &= \frac{1}{9 + 8 - 1} = \frac{1}{16}
 \end{aligned}$$

Physical meaning of IOU.

If  $B_i(x,y)$  &  $B_r(x,y)$  are identical

$$\begin{aligned}
 \text{then } IOU &= \frac{B_i(x,y) B_r(x,y)}{B_i(x,y) + B_r(x,y) - B_i(x,y) B_r(x,y)} \\
 &= 1
 \end{aligned}$$

Denote IOU as  $\eta_{iou}$

From Eqn (1)

$$\text{Prob}(C) \eta_{iou} \dots (8)$$

Note if more than one class,

$$\text{Prob}(C_i) = \text{Prob}(C_i) \eta_{iou_i}$$

b. Consider Multiple Classes.

One class, from one camera

$$\text{Prob}(C) \eta_{iou}$$

One class, from multiple cameras, from Eqn

$$\text{Prob}(C) = \sum_i \text{Prob}(C/I_i) \text{Prob}(I_i)$$

Hence

$$\begin{aligned}
 &\text{Prob}(C) \eta_{iou,i} \\
 &= \sum_{i=1}^K \text{Prob}(C/I_i) \text{Prob}(I_i) \cdot \eta_{iou,i} \\
 &\dots (9)
 \end{aligned}$$

Note: Now Expand the Above Analysis Beyond Multiple Cameras, treat Each Camera as input Grid  $\tilde{g}(x,y)$  from a given image, the Above Analysis holds good.

Homework: Due 1 week from today.  
(April 19th).

1° Download, Install yolo program.  
(yolov4).

2° Use cellphone to record 5-10 seconds of video clip for testing Purpose.

3° Run Yolo Code to perform default Detection Task

Team Project:

1° Presentation ppt. 7 slides

10 minutes for each team entire presentation.

PPT.; Demo; Q&A session



## 2<sup>o</sup> Topics, Deep Learning CNN Applications.

Consider Back Propagation Algorithm:

Background

1. Multiple Layer Feedforward Neural Networks. MNIST

C.M. ... F.D.D



Layers

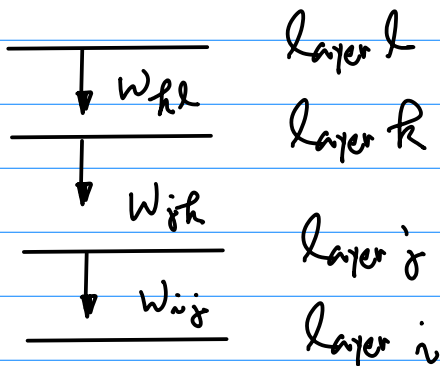


Fig. 6

2. For Each Layer.

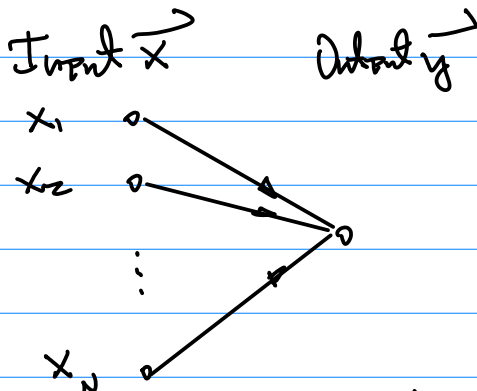
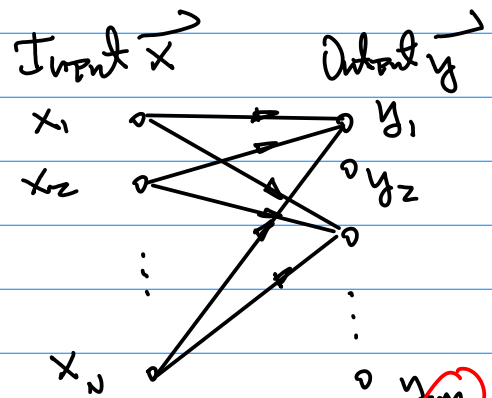


Fig. 7

$$y = f\left(\sum_{i=1}^N w_i x_i + b\right) = f(h(w; x; b)) \quad \dots (1)$$



For multiple Output Neurons. Fig. 8

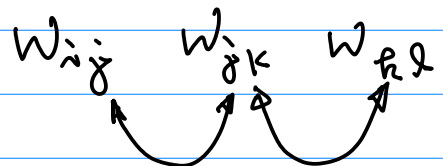
3. Notation for weights at Each Layer, From the Input Layer  $i$  towards the output layer  $j$ ,  $k$ , and  $l$

$w_{ij}$

The Index of the Output @ the Current Output Layer  $i$

The Index of the Input @ Layer  $j$

So, we have



3. Output  $y_j = f\left(\sum_{i=1}^N w_i x_i + b\right)$  for one Output Neuron. ... (2)

Output for multiple Neurons per Each Layer, and multiple Layers as well.

In Addition, Let's Denote Experiment (CNN output  $\tilde{y}$ ) as  $\tilde{y}$  ("tilde"),

Let ground Truth denoted as  $y$ .

Error for one experiment then is defined as

$$\tilde{y} - y \quad \text{or} \quad y - \tilde{y} \quad \dots (4)$$

Now, Loss function:

4. Loss function.

$$L = \frac{1}{2} \sum_{m=1}^M \sum_{i=1}^N (\tilde{y}_i^m - y_i^m)^2 \quad \dots (5)$$

$\uparrow$  No. of Experiments       $\uparrow$  No. of Output

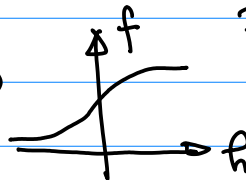
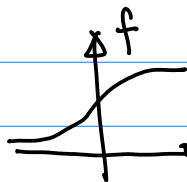
From Here, Apply 'Chain-Rule' for multiple layers.  $i, j, k, l$ .

April 14

5. Now, Consider Eqn (1) & (2)

Eqn (1): has Activation function  $f(\cdot)$ ;  
has Transfer function  $h(\cdot)$ ;

$$\tilde{y} = f\left(\sum_{i=1}^N w_i x_i + b\right) = f(h(w; x; b)) \quad \dots (1)$$



$$\sum_{i=1}^N w_i x_i + b \triangleq h(w; x; b) = h(\cdot)$$

Based on the Notation for the Experiments and Ground Truth,

Rewrite Eqn (1) as

$$\tilde{y} = f\left(\sum_{i=1}^N w_i x_i + b\right) = f(h(w; x; b))$$

OR

$$\tilde{y} = f(h)$$

5. The weights update equation

$$W_{ij}(t+1) = W_{ij}(t) + \delta W_{ij} \quad \dots (6)$$

$$\frac{\partial L}{\partial W_{ij}} = \frac{\partial}{\partial W_{ij}} \frac{1}{2} \left[ \sum_{m=1}^M \sum_{i=1}^N (\tilde{y}_i^m - y_i^m)^2 \right]$$

Topics: 1. Bounding Boxes Selection.

2. K-mean Cluster Algorithm.

2022S-114a-BoundingBoxSelection-Yolo4-2022-4-19.pdf

2022S-114b-boundingBox-Selection-yolo-tutorial-2022-...

Example: NMS Algorithm to Select Bounding Boxes

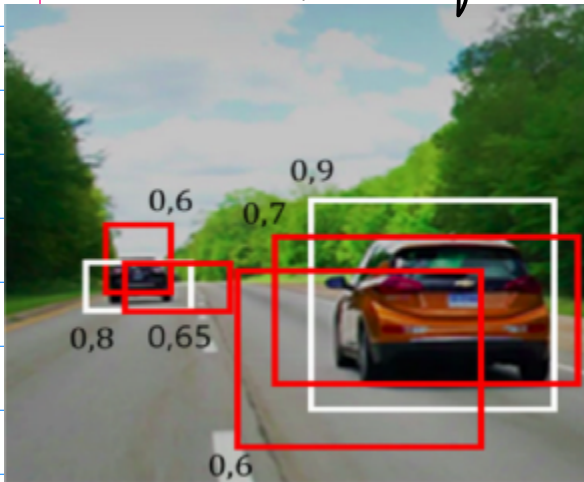
Note: the Notation for Our discussion



Image Partition into  
 $S \times S$  Grids  $g_i(x, y)$ .  
 $B_i(x, y)$ ,  $i = 1, 2, \dots, K$   
 ↑  
 Bounding Boxes.

$B_i(x, y, w, h, C_i)$   
 ↑  
 Center point of  $B_i$       Shape of  $B_i$       Confidence

$(B_i, C_i)$  Pair Bounding Box with Confidence



Note: Goal is to Select/Decide one Bounding Box for Each Object with the highest Confidence Level.

Calculation of Bounding Box Selection.  
 See Handout Example.

IDU Computation (see PP40)

Note this Process selected the Bounding Box with the highest Confidence Level By Elimination

Process.

Now, consider the K-mean algorithm  
 A Technique that allows us to define Probability of Classes/Objects.

Ref:

- 2022S-114c-Kmean-handCalculation1.jpg
- 2022S-114c-Kmean-handCalculation2.jpg
- 2022S-114c-KmeanCluster-v3-2022-4-19.pdf

Example:

Feature Vectors

$$\vec{x}_1, \vec{x}_2, \dots, \vec{x}_n \quad \dots (1)$$

where  $\vec{x}_i = \begin{pmatrix} x_{i1} \\ x_{i2} \end{pmatrix} \quad \dots (1-b)$

K-mean Clustering Algorithm is to Partition these feature vectors into K Classes.

$$S_1, S_2, \dots, S_K \quad \dots (2)$$

in such a way to minimize the within-Class Variation, e.g.

$$\arg \min_S \sum_{i=1}^k \sum_{x \in S_i} \|x - \mu_i\|^2 \quad \dots (3)$$

The Algorithm:

"for Any"  $i$ 

$$\|\vec{x} - \vec{m}_i\|^2 \quad \dots (4)$$

$\vec{m}_i$  Cluster for  $S_i$   
Class  $i$ .

$$S_i^{(t)} = \{x_p : \|x_p - m_i^{(t)}\|^2 \leq \|x_p - m_j^{(t)}\|^2 \forall j, 1 \leq j \leq k\}, \quad \dots (a)$$

Mean given set  $x_1, x_2, \dots, x_N$

$$m = \frac{1}{N} \sum_{i=1}^N x_i \quad \text{for scalar} \quad \dots (10)$$

for vector, we have feature  
vectors.

$$\vec{x}_1, \vec{x}_2, \dots, \vec{x}_N$$

$$\vec{m}_i = \begin{pmatrix} m_{i1} \\ m_{i2} \end{pmatrix}, \quad \vec{x} - \vec{m}_i = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} - \begin{pmatrix} m_{i1} \\ m_{i2} \end{pmatrix}$$

$$= \begin{pmatrix} x_1 - m_{i1} \\ x_2 - m_{i2} \end{pmatrix}, \quad \dots (5)$$

$$\|\vec{x} - \vec{m}_i\| = \sqrt{(x_1 - m_{i1})^2 + (x_2 - m_{i2})^2} \quad \dots (b)$$

minimization of the difference,  
e.g. Variation from its class,  
Cluster  $\vec{m}_i$

Arg min

Minimization for all feature  
vectors in the Class  $S_i$

$$\sum_{\vec{x} \in S_i} \quad \dots (1)$$

The minimization will have to  
be carried out for all the  
classes, therefore

$$\sum_{i=1}^K \quad \text{K Classes} \quad \dots (8)$$

$$\vec{m}_i = \frac{1}{N} \sum_{i=1}^N \begin{pmatrix} x_{i1} \\ x_{i2} \end{pmatrix} \quad \dots (11)$$

Class  $i$

Note: Eqn(a) defines the Algorithm  
which make selection of cluster  $\vec{m}_i$   
(for Class  $i$ ) satisfy the condition,  
such that each of Every  $\vec{x}_p$  in the  
Class will have

$$\|\vec{x}_p - \vec{m}_i\| \leq \|\vec{x}_p - \vec{m}_j\| \quad \dots (12)$$

We conduct the Computation  
Based on Eqn(a).

First, select Number of Class  
K Based on Heuristics

Then, the initial process,  
 Step 2 Pick mean value for each class,

$$\vec{m}_i = \frac{1}{N} \sum_{j=1}^N \vec{x}_{ij} \quad \dots (13)$$

Note: the class  $i$  is arbitrarily assigned.  
 $(i=1, 2, \dots, K)$ .

Step 3. Use Equation Below to check if the Equation satisfied, if yes, then keep the vector in the class  $i$ ,

$$\|\vec{x}_p - \vec{m}_i\| \leq \|\vec{x}_p - \vec{m}_j\| \quad \dots (14)$$

O/w, Reassign the vector to its smaller distance group.

Step 4. Update the Cluster By Re-evaluating mean.

$$\vec{m}_i = \frac{1}{N} \sum_{j=1}^N \vec{x}_{ij}$$

for all  $i$  classes.

Step 5. Check and verify the termination condition. by

Comparing the Current means to their previous mean value.

e.g.

$$\vec{m}_i^{(t)} = \vec{m}_i^{(t-1)} \quad \dots (15)$$

Step  $t$  and step  $t-1$  for mean  $i$ ,  $i=1, 2, \dots, K$

If Eqn(15) holds good, then, the process is done, Clusters are given as  $\vec{m}_i$ , for  $i=1, 2, \dots, K$ .

Otherwise, Continue the Process as in Step 3. Continue till the termination condition satisfied.

Homework (Due A week from Today, April 26).

1. Write a python code to implement K-mean cluster Algorithm. (No OpenCV necessary)
2. Test Data Pattern is given in the previous gender prediction Python Code ; (Note the height,

Weight of Each person  
from 2 Classes are given)

3. Submission of the  
Source code

4. Screen Capture of the  
Success execution of the  
program. (Submission to  
CANVAS)

5. please make one zip  
file for your submission.

April 26

Note: Final Exam. May 18  
(Wed).

Team Presentation: May 10.

a. 7~8 min. for  
Presentation & Demo.

b. 5 sub slides

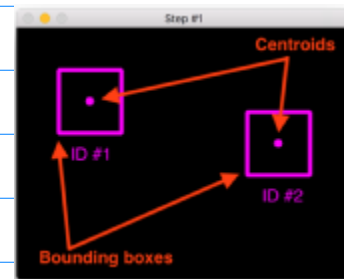
c. Demo, Show & Tell

d. 1~1½ min Q&A

Topics: 1. Tracking Algorithm.

2. Semantic Segmentation

Objective: To keep Track object  
Movement/Position from time  $t_1$  to  
 $t_2$ , to establish one-to-one  
relation Based on the shortest  
distance principle.



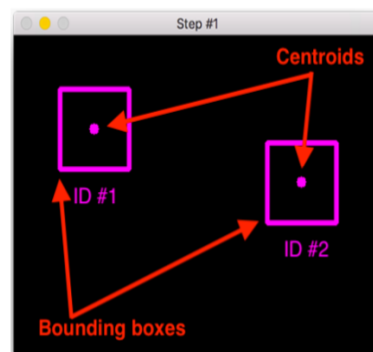
1. Denote Objects as  $\vec{P}_i(x_i, y_i)$ ,  
and  $\vec{P}_{i+1}(x_{i+1}, y_{i+1})$   
 $\vec{P}_i \rightarrow \vec{P}_i(x_i, y_i), (x_i, y_i)$

2. distance

$$d(\vec{P}_i(x_i, y_i), \vec{P}_{i+1}(x_{i+1}, y_{i+1})) \\ = d(\vec{P}_i, \vec{P}_{i+1}) = \sqrt{(x_i - x_{i+1})^2 + (y_i - y_{i+1})^2} \\ \dots (1)$$

Step 1.  $\bar{x}, \bar{y}$  Computation.

Step 1. Compute Centroid



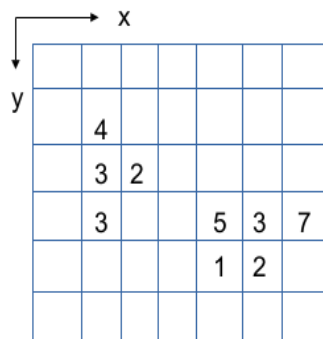
The algorithm:

1. Compute centroid,  
is given in my lecture  
image processing an  
computation

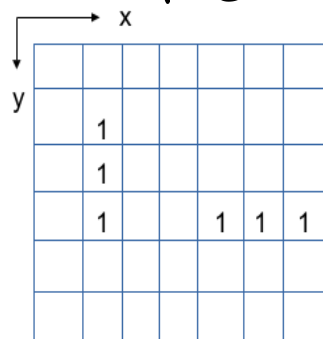
2. Assign ID to each

Centroid computation re  
2019S-24-2018S-114-C  
Inference-final-2018-4-

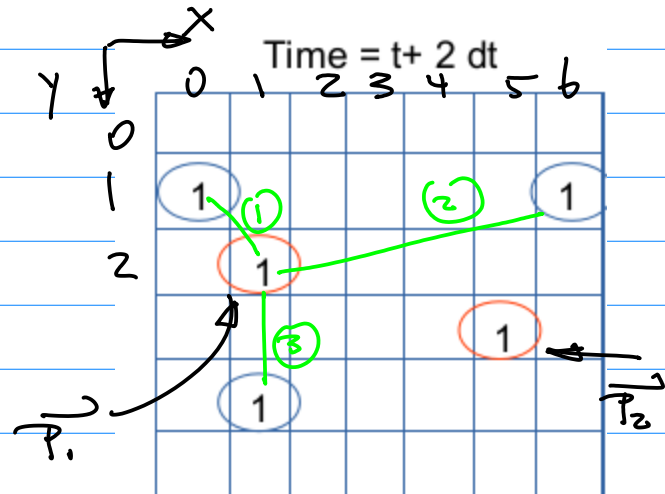
Gray Scale Image  $\rightarrow$  Binarization



Time = t



Time = t



Compute  $\bar{x}, \bar{y}$  for Each Object  
And Create A Registration Table  
& place the Object ID, and its  
 $\bar{x}, \bar{y}$  in the table

Obj. No.	ID	x-bar, y-bar	
Object 1.	1	1,	2
Object 2.	2	5,	3

$$\text{dist}_1 = \sqrt{(x_1 - 0)^2 + (y_1 - 1)^2}$$

$$= \sqrt{1^2 + 1^2} = \sqrt{2} = 1.414$$

$$D(o1, o1\_new) = \sqrt{2}; D(o1, o2\_new) = \sqrt{26}; D(o1, o3\_new) = \sqrt{4};$$

$$D(o2, o1\_new) = \sqrt{29}; D(o2, o2\_new) = \sqrt{5}; D(o1, o3\_new) = \sqrt{17};$$

$$\text{dist}_2 = \sqrt{(1-6)^2 + (2-1)^2}$$

$$= \sqrt{26}$$

$$\text{dist}_3 = \sqrt{(1-1)^2 + (2-4)^2}$$

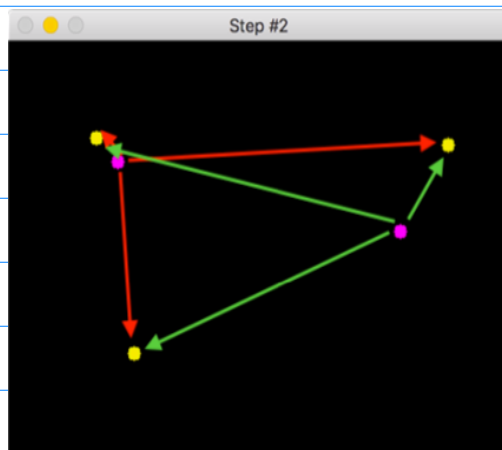
$$= 2$$

$$\min\{\text{dist}_1, \text{dist}_2, \text{dist}_3\} = \text{dist}_1$$

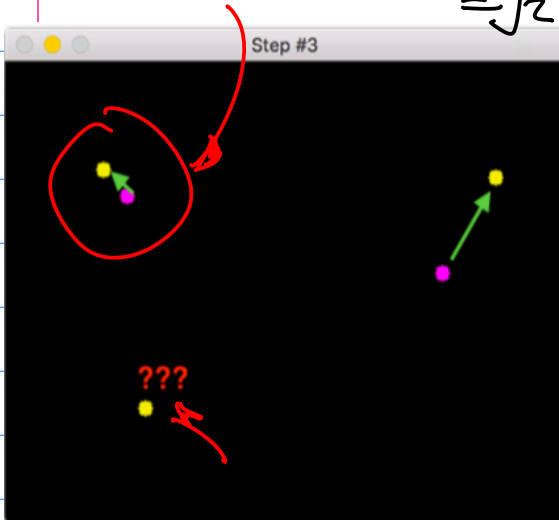
Shortest Distance,  
therefore Object  $P_1(x_1, y_1; t)$  Now is  
at Location  $P_1(x'_1, y'_1; t+1)$ ,  
 $(x'_1, y'_1) = (0, 1)$

Next, Compute All Distances

Note: Pink Dots ( $*_1$ ), Yellow Dots ( $*_2$ )  
the Distance should be computed  
for Time  $t_1$  &  $t_2$ .



Verified, Shortest Distance  
 $= \sqrt{2}$



New Point Appeared

Note 1: at time  $t_2$ , Generally Speaking  
 this new point does not  
 provide shortest distance (!)  
 So place this new point in the  
 Registration Table.

Note 2: Once the matching is  
 established, then Update the  
 Registration Table.

Homework (1st, optional)

Implement the tracking  
 Algorithm in Python or C++  
 to Verify the Example given  
 in the class (PPT).

Due A week from today

May 3rd.

Example: Semantic Segmentation.

4 Steps

Fully Connected

1. Replace FC layers with convolutional layers.
2. Convert the last layer output to the original resolution.
3. Do softmax-cross entropy between the pixelwise predictions and segmentation ground truth.
4. Backprop and SGD

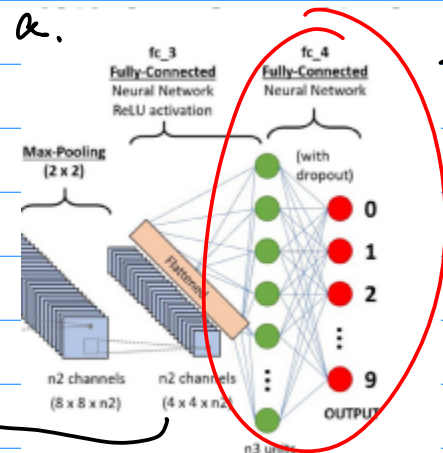


Fig. 1

First. Convolutionalization of F.C. Layer.

1x1 Convolution

Same process as KxK Convolution.

1x1 Convolution

Image 5x5

-5	3	2	-5	3
4	3	2	1	-3
1	0	3	3	5
-2	0	1	4	4
5	6	7	9	-1

Kernel 1x1

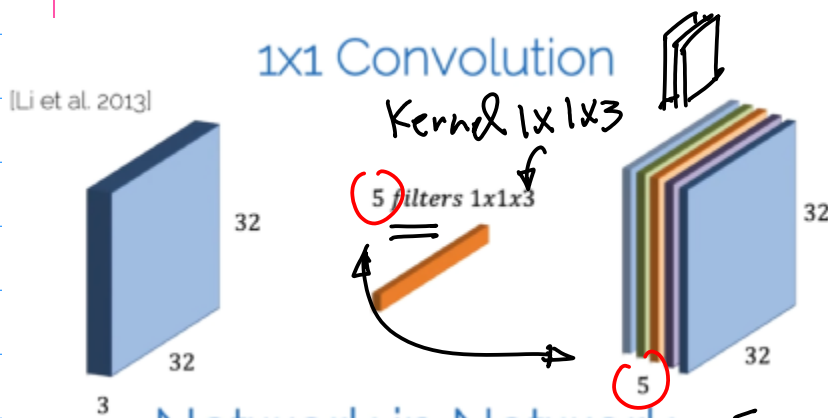
$$-1 \times 2 = -2$$

Fig. 2

Scaling Operation.



Note: the Number of Kernels for Convolution And the matching output Layers



Interpolation.  
Unpooling.

Convolve Feature map  $32 \times 32 \times 3$  only by  $1 \times 1 \times 3$ .  $\rightarrow$  Output  $32 \times 32 \times 1$

Fig 3.

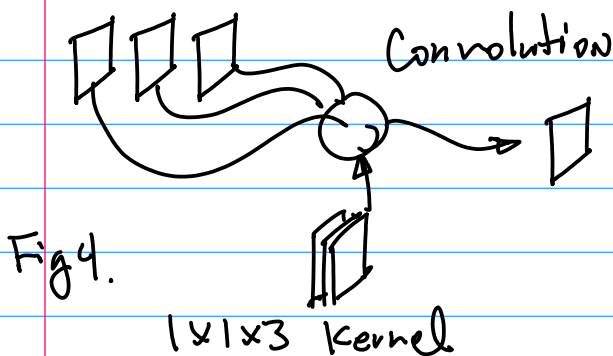


Fig 4.

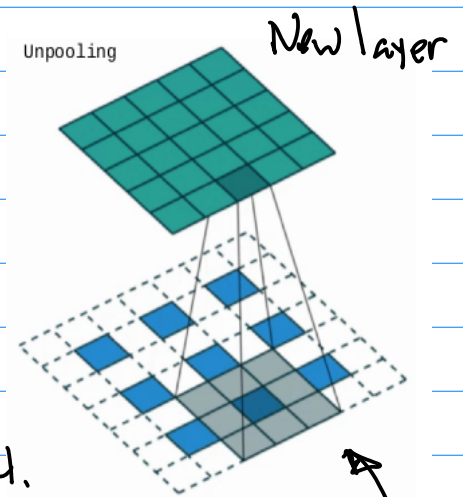


Fig 4.

Pad "0's" Around each element (pixel)

Observation:  $1 \times 1 \times K$  Convolution allows us to convert a Single Neuron to 2D Convolutional Layer (point).

$1 \times 1 \times K$  Convolution allows us to implement filtering operation as illustrated Above.

Consider Up Sampling (Super-Sampling) Techniques.

Suppose

1	-2	3
2	1	4
1	1	1

$$\frac{1}{9} (2+1+1+1)$$

	2	1	4		
	1	1	1		

Then, Choose un-pooling  
operation, such as  
Average if more  
than 1 Non-zero elements  
under the position of  
3x3 Kernel.