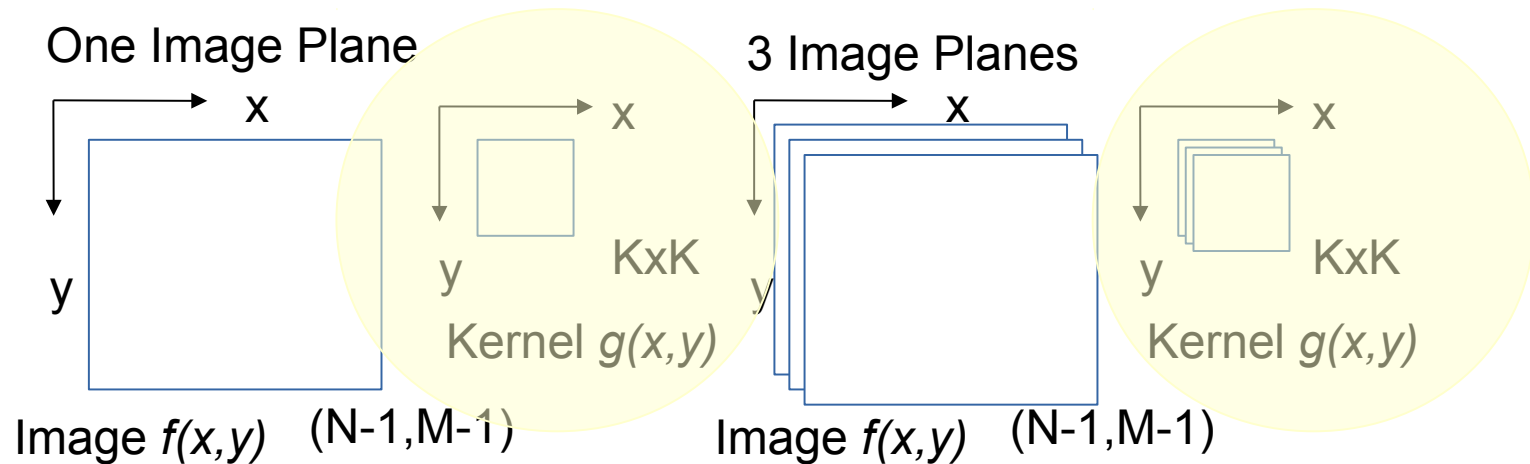




Kernel Design for Convolution and Convolutional Neural Networks CNN

Example: Given the following two convolutions, one is with image depth = 1, kernel depth = 1, and the other is with image depth (layer) = 3, and kernel layers = 3.



Now, design methodology can be classified in 2 categories:

1

1. Derived Kernel: Its design is based on mathematical formulation, which is limited to what we know in theory, and

2

2. Learned Kernel: its design is based on learning via neural networks, which is based on learning but often poses challenges of having lack of fully explanation and understanding of how and why the kernel is like the way it is after the training.

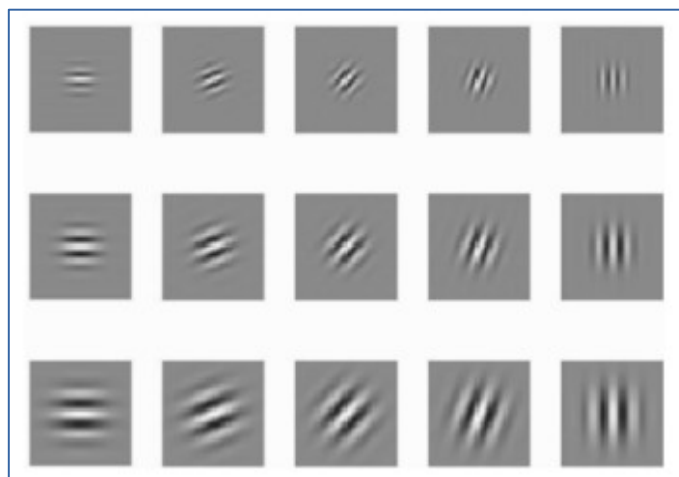
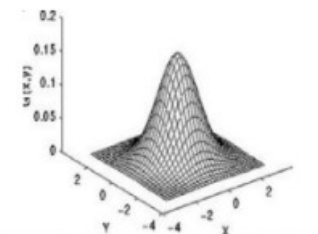


Comparison of Kernel Design Methodology

Derived Kernel

1

$$g(x, y; \lambda, \theta, \psi, \sigma, \gamma) = \exp\left(-\frac{x'^2 + \gamma^2 y'^2}{2\sigma^2}\right) \exp\left(i\left(2\pi\frac{x'}{\lambda} + \psi\right)\right)$$



2

Learned Kernel

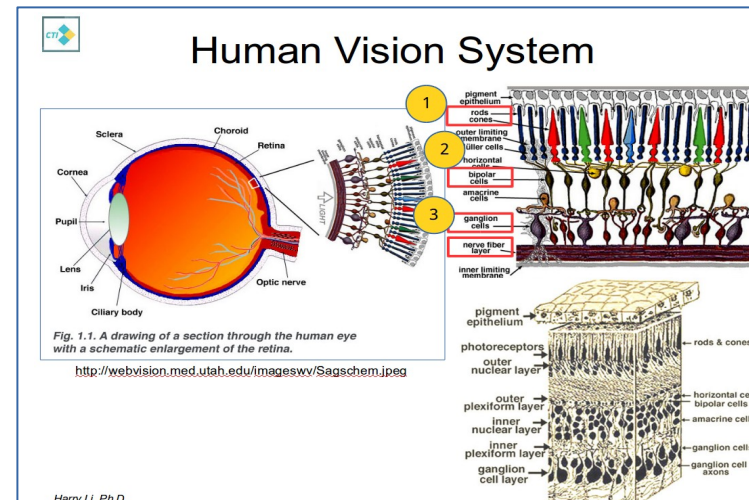


Figure 3: 96 convolutional kernels of size 11×11×3 learned by the first convolutional layer on the 224×224×3 input images. The top 48 kernels were learned on GPU 1 while the bottom 48 kernels were learned on GPU 2.

Ref:
 ImageNet Classification with Deep Convolutional Neural Networks, pp. 6.

Kernel Design for Derived Kernels

Example:

1) Given a digital image $f(x, y)$, design 4 edge detectors to pick up vertical edge components.

Sol

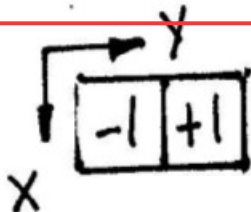
First, use forward difference technique,

$f(x, y)$

0	100	100
0	100	100
0	100	100

$\begin{matrix} & \rightarrow y \\ \downarrow x & \end{matrix}$

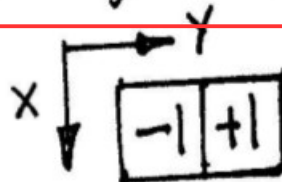
$$\frac{\partial f(x, y)}{\partial y} \approx f(x, y+1) - f(x, y)$$



forwards difference

Backwards difference

$$\frac{\partial}{\partial y} f(x, y) \approx f(x, y) - f(x, y-1)$$

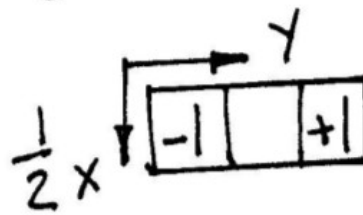


Central difference

$$\frac{\partial}{\partial y} f(x, y) = \frac{1}{2} \left[\underbrace{\frac{\partial f(x, y)}{\partial y}}_{\text{Forward}} + \underbrace{\frac{\partial f(x, y)}{\partial y}}_{\text{Back}} \right]$$

$$= \frac{1}{2} [f(x, y+1) - f(x, y) + f(x, y) - f(x, y-1)]$$

$$= \frac{1}{2} [f(x, y+1) - f(x, y-1)] \dots (3)$$





Derive LoG Kernel

Example: LoG stands for Laplace of Gaussian
First, Laplace operator is given as:

$$\nabla^2 = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} \quad \dots (1)$$

First, 1D Gaussian function

$$G(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

Then, 2D Gaussian function,

$$G(x, y) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu_x)^2 + (y-\mu_y)^2}{2\sigma^2}} \quad \dots (5)$$

Assume $\mu_x = \mu_y = 0$

$$\frac{\partial}{\partial x} G(x, y) = -\frac{x}{\sqrt{2\pi}\sigma^3} e^{-\frac{x^2+y^2}{2\sigma^2}} \quad \dots (3)$$

Hence

$$\frac{\partial^2}{\partial x^2} G(x, y) = -\frac{1}{\sqrt{2\pi}\sigma^3} e^{-\frac{x^2+y^2}{2\sigma^2}} + \frac{x^2}{\sqrt{2\pi}\sigma^5} e^{-\frac{x^2+y^2}{2\sigma^2}} \quad \dots (4)$$

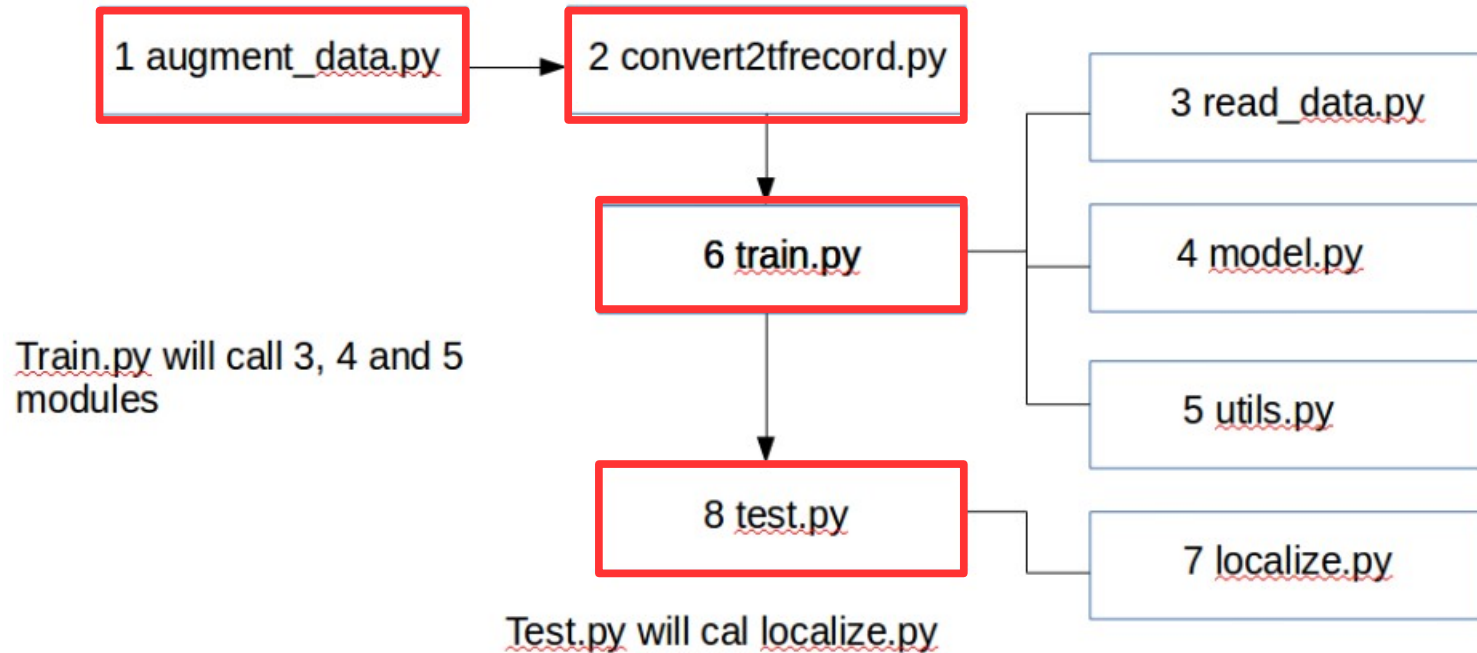
$$\frac{\partial^2}{\partial y^2} G(x, y) = -\frac{1}{\sqrt{2\pi}\sigma^3} e^{-\frac{x^2+y^2}{2\sigma^2}} + \frac{y^2}{\sqrt{2\pi}\sigma^5} e^{-\frac{x^2+y^2}{2\sigma^2}} \quad \dots (5)$$

$$\nabla^2 G(x, y) = \frac{x^2+y^2-2\sigma^2}{\sqrt{2\pi}\sigma^5} e^{-\frac{x^2+y^2}{2\sigma^2}}$$



CTI One Sample Code

Deep Learning Modules





Preprocessing for Deep Learning

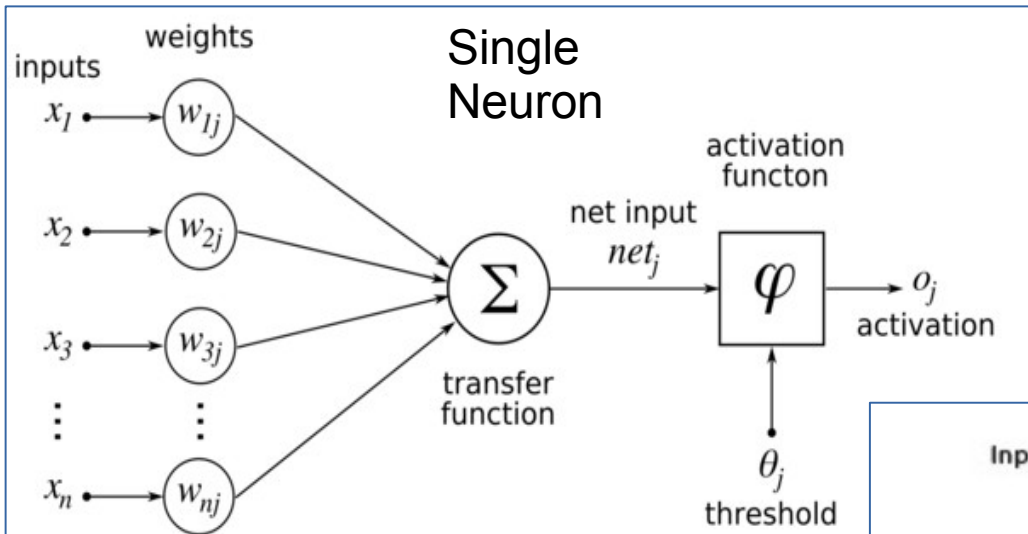
augment.py

```
# Augment the image dataset with rotation and blurring
for f in file_names:
    img = cv2.imread(f)
    if img is not None:
        print("Processing" + f)
        M = cv2.getRotationMatrix2D((img.shape[1] / 2, img.shape[0] / 2),
                                     10, 1) # rotation matrix by 10 degree
        rotate1 = cv2.warpAffine(img, M, (img.shape[1], img.shape[0]))
                                     # rotate image and assign it back
        M = cv2.getRotationMatrix2D((img.shape[1] / 2, img.shape[0] / 2),
                                     -10, 1) # rotation matrix counterwise
        rotate2 = cv2.warpAffine(img, M, (img.shape[1], img.shape[0]))
                                     # rotate image and assign it back

        blur1 = cv2.GaussianBlur(img, (5, 5), 3) # 5 by 5 kernel, sigma 3
        blur2 = cv2.GaussianBlur(img, (7, 7), 5)
        blur3 = cv2.GaussianBlur(img, (9, 9), 7)
```



Feed Forward Neural Networks



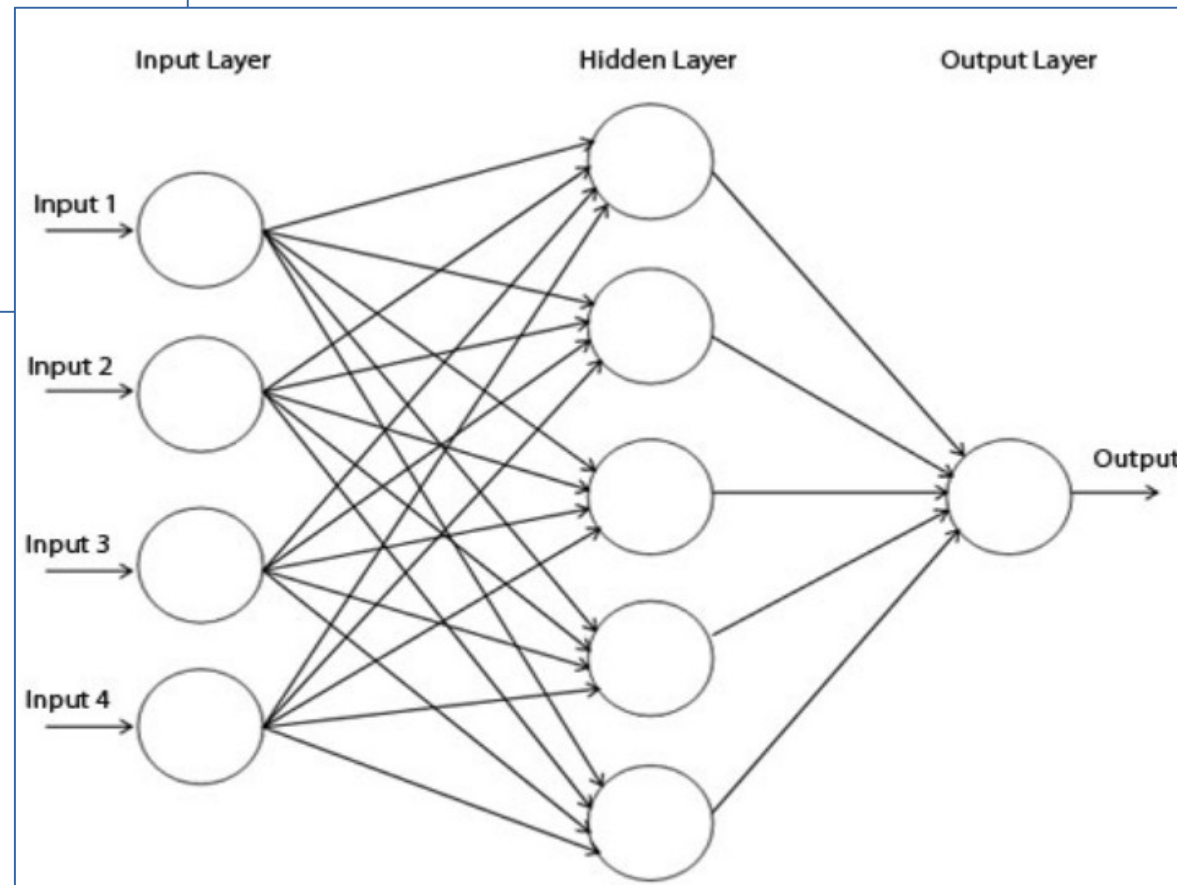
<https://d4datascience.wordpress.com/2016/09/29/fbf/>

$$d(\vec{x}) = \vec{w}^t \vec{x}$$

... (1)

Assume $\phi = 0$

Multi-layer feed forward neural networks

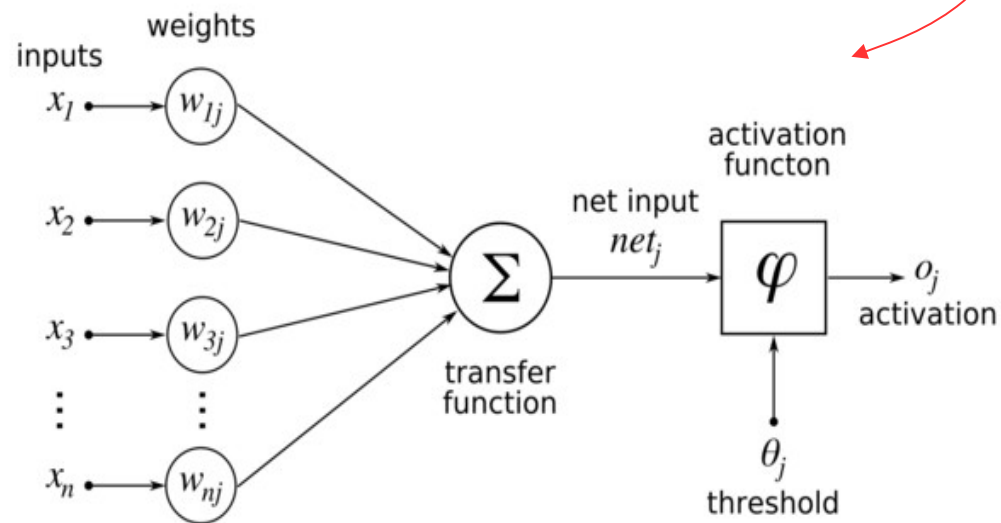
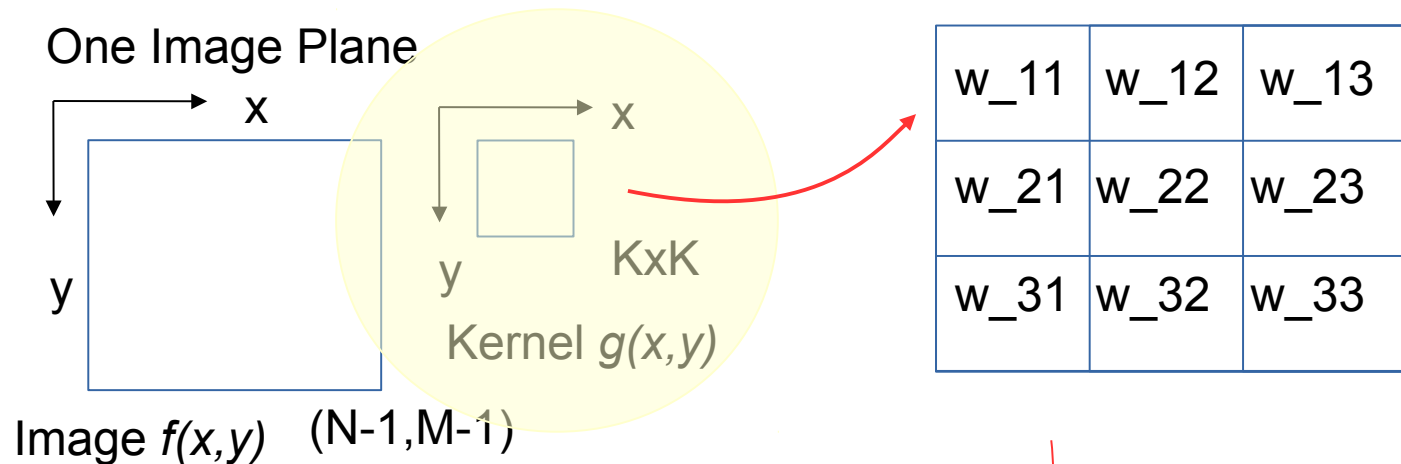


where $\vec{w}^t = (w_1, w_2, \dots, w_{n+1})$

$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \\ 1 \end{pmatrix}$$



Kernel Coefficients to Neural Nets



Neural Nets: Biological Inspirations

Biologically Inspired Techniques

Rod, cone, bipolar cells and ganglion cells

Joint edited book with Professor Koch and myself

VISION CHIPS
Implementing Vision Algorithms with Analog VLSI Circuits
Chunhui Kuo and Mark A. Mahoney

Analog VLSI and Neural Systems
Carver Mead

色觉上皮层 pigment epithelium
视杆 rods
视锥 cones
外界膜 outer limiting membrane
Müller cells
水平细胞 horizontal cells
双极细胞 bipolar cells
无长突细胞 amacrine cells
神经节细胞 ganglion cells
神经纤维层 nerve fiber layer
神经节细胞层 inner limiting membrane
内界膜

Prof. Mead

Prof. Koch

Prof. H. Li

VLSI Implementation

Harry Li, Ph.D.