102b-object-tracker-HL-2020-4-16.odp

Example

Version: x0.1 (Alpha)

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Team members:



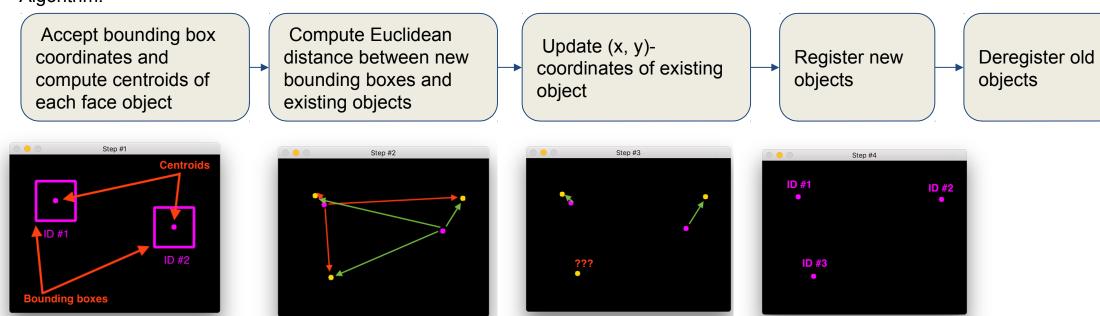
ObjectID Tracker

https://www.pyimagesearch.com/2018/07/23/simple-object-tracking-with-opency/

The Process of Object ID tracking is:

- 1. Taking an initial set of object detection (such as an input set of bounding box coordinates).
- 2. Creating a unique ID for each of the initial detection.
- 3. And then tracking each of the objects as they move around frames in a video, maintaining the assignment of unique IDs.

Algorithm:





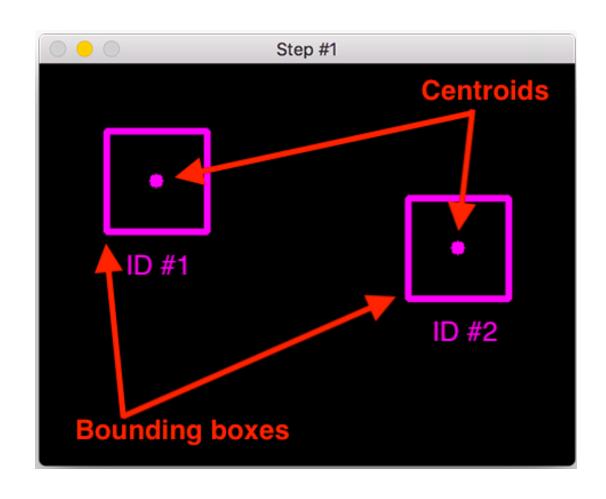
Preprocessing: Compute Bounding Box

These bounding boxes can be produced by object detector of your choice:

- color thresholding + contour extraction;
- 2. Haar cascades;
- 3. HOG + Linear SVM; (HOG: Histogram of Oriented Gradient, https://www.learnopencv.com/tag/hog/)
- 4. SSDs; (single shot detection https://honingds.com/blog/ssd-single-shot-object-detection-mobilenet-opency/)
- 5. Faster R-CNNs;
- 6. Yolo (you look only once).

They are computed for every frame in the video.

Step 1. Compute Centroid



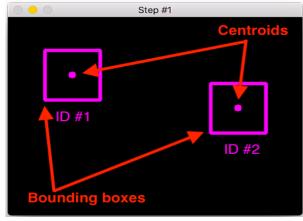
The algorithm:

- 1. Compute centroid, computation is given in my lecture on binary image processing and moments computation
- 2. Assign ID to each centroid (box)

Centroid computation reference: 2019S-24-2018S-114-Contour-Inference-final-2018-4-30.pdf

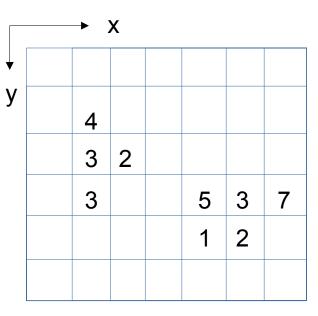


Example Calculation Part 1

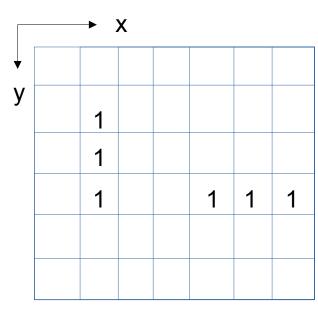


Example:

Step 0: detection of the object using intensity thresholding technique, set Threshold T = 3, for I(x,y) >= T, set it to 1, o/w to 0. Step 1. Compute centroids,



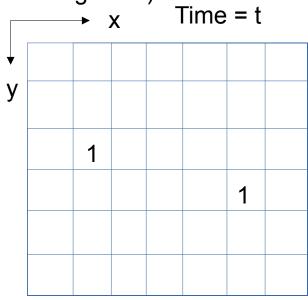
Time = t



Time = t

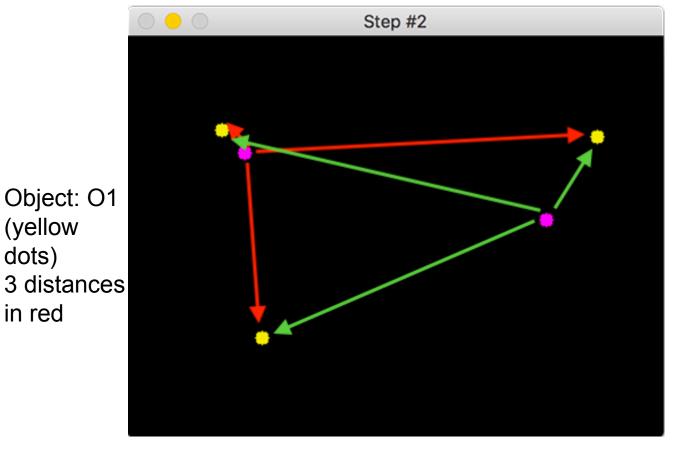
Registration table

x1_bar = 1, y1_bar = 2. Assign ID as O1, similarly, x2_bar = 5, y2_bar = 3. Assign ID as O2. Then create (update the tracking table)



| Obj. No. | ID | x-bar, y-bar |
|-----------|----|--------------|
| Object 1. | 1 | 1, 2 |
| Object 2. | 2 | 5, 3 |

Step 2. Compute All Distances Among the Centroids



Original: pink (from previous frame)

New: yellow (the current frame)

Algorithm: compute all distances between each and every pair

Object: O2 (pink dots) 3 distances in green



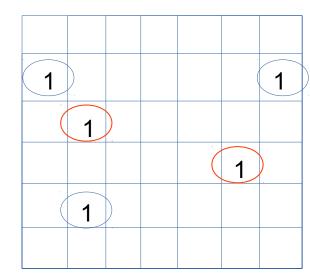
Step #2

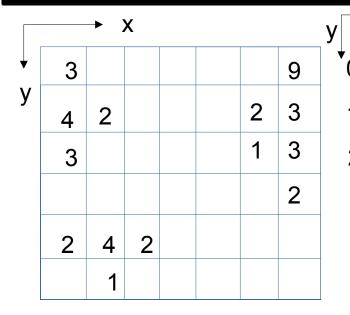
Step 2 Example

Time = t + 2 dt

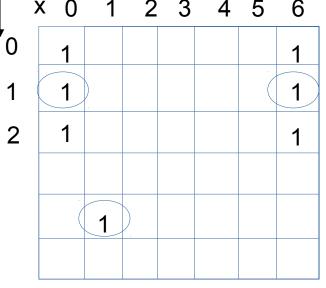
Example:

Step 2: detection of the object at time t+dt using the same technique, binarized image I(x,y). Compute the centroids, as $x1_bar = 0, y1_bar = 1, x2_bar$ $= 6, y2_bar = 1, x3_bar = 1,$ y3_bar = 4. Compute distance with O1, O2 as reference points.





Time = t+dt



Time = t+dt

 $D(o1, o1_new) = sqrt(2); D(o1, o2_new)$ $= sqrt(26); D(o1, o3_new) = sqrt(4);$ $D(o2, o1_new) = sqrt(29); D(o2,$ $o2_new) = sqrt(5); D(o1, o3_new) =$ sqrt(17);

Temporary Registration table time = t+dt

| Obj. No. | ID | x-bar, y-bar |
|-----------|----|--------------|
| Object 1. | 1 | 0, 1 |
| Object 2. | 2 | 6, 1 |
| Object 2 | 2 | 1 1 |

Object 3.



Step 2. Calculation

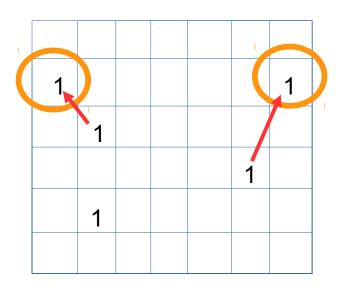
Minimum distance from o1:

Min D = sqrt(2), D(o1, o1_new) = sqrt(2), so the matching is o1_new (in Yellow circle)

Minimum distance from o2:

Min D = sqrt(5), D(o2, o2_new) = sqrt(5); so the matching is o2_new (in Yellow circle)

Update the registration table

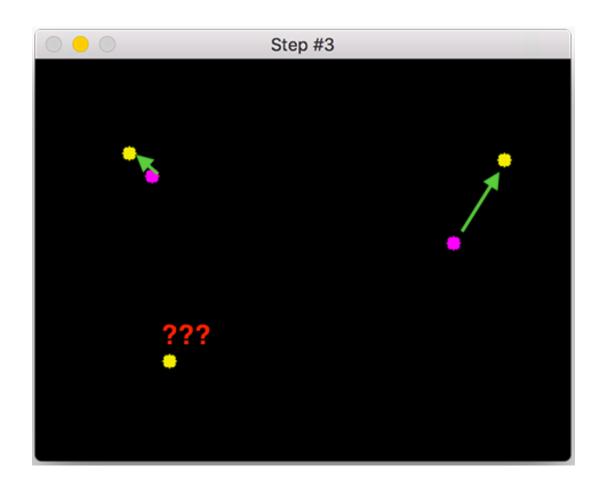


Registration table (time = t + dt)

| | i D | | | |
|-----------|-----|-------|----------|--|
| Obj. No. | | x-bar | r, y-bar | |
| Object 1. | 1 | 0, | 0 | |
| Object 2. | 2 | 6, | 1 | |
| Object 3. | 3 | 1. | 4 | |



Step 3. Update Box ID with Shortest Distance



Original: pink (from previous frame)

New: yellow (the current frame)

Algorithm: find shortest distance to match the pair.

Example:

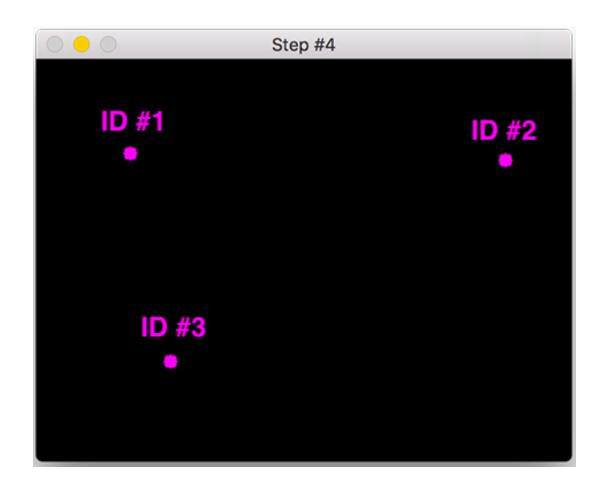
O1 > N1

O2 > N2

And New N3 appeared on this frame



Step 4. Add New Object ID then Back to Step 2



Algorithm: add ID to the new object, e.g., register the new object ID.

Example:

Object 1, with ID O1 Object 2, with ID O2

And New object ID: O3

Registration table

| Object 1 | 01 | x1-bar, y1-bar |
|-----------|------|--------------------|
| <u> </u> | | , 3 |
| Object 2. | - 02 | x2-bar, y2-bar |
| Object 3. | O3 | x3-bar, y3-bar |
| | | 7.5 .5, 7.5 .5.6.1 |



Step 5. Remove Object ID in N Frames

Object tracking needs to be able to handle when an object has been (1) lost, (2) disappeared, or (3) left the field of view.

e.g. will deregister old objects when they cannot be matched to any existing objects for a total of N subsequent frames.

Update the Registration table

| Object 1. | 01 | x1-bar, y1-bar |
|-----------|----|----------------------------------|
| Object 2. | | xz-bar, yz-bar x3-bar, y3-bar |

N frames later, this disappeared object is removed from the registration table

Sample Code

https://www.pyimagesearch.com/2018/07/23/simple-object-tracking-with-opency/

Structure of the distribution files

```
Simple object tracking with OpenCV
      $ tree --dirsfirst
1.
2.
                                             You can replace the centroid tracker
          pyimagesearch
3.
              __init__.py
                                             based on the techniques in ROI
4.
              centroidtracker.py
                                             localization
          object tracker.py
6.
          deploy.prototxt
         res10 300x300 ssd iter 140000.caffemodel
8.
9.
      1 directory, 5 files
10.
```

The remaining .prototxt and .caffemodel files are part of the OpenCV deep learning face detector. They are necessary for today's face detection + tracking method, but you could easily use another form of detection (more on that later).