GeometryInfo
+scdc(tBemSurface : MNELIB::MNEBemSurface_const &, pVecVertSubset : QSharedPointer<QVector<qint32>> const_=_QSharedPointer<QVector<qint32>>::create(), dCancelDist : double = DOUBLE_INFINITY) : QSharedPointer<Eigen::MatrixXd>
+projectSensors(tBemSurface : MNELIB::MNEBemSurface const&, vecSensorPositions : QVector<Eigen::Vector3f> const &) : QSharedPointer<QVector<qint32>>
+matrixDump(pMatrix : QSharedPointer<Eigen::MatrixXd>, sFilename : std::string) : void
+filterBadChannels(pDistanceTable : QSharedPointer<Eigen::MatrixXd>, fiffInfo : FIFFLIB::FiffInfo const&, iSensorType : qint32) : QVector<qint32>
-squared(dBase : double) : double
-nearestNeighbor(tBemSurface : MNELIB::MNEBemSurface const&, itSensorBegin : QVector<Eigen::Vector3f>::const_iterator, itSensorEnd : QVector<Eigen::Vector3f>::const_iterator) : QVector<qint32>
-iterativeDijkstra(pOutputDistMatrix : QSharedPointer<Eigen::MatrixXd>, tBemSurface : MNELIB::MNEBemSurface const&, vecVertSubset : QSharedPointer<QVector<qint32>>, iBegin : qint32, iEnd : qint32, dCancelDistance : double) : void