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////////// FILE HEADER //////////
//
// Title: CS 542 - Exercise 3.2: Numeric Errors
// Course: CS 542 Introduction to Software Security, Fall 2022
//
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/**
 * This class includes functions (add, subtract, multiply, and divide) that do
 * 32-bit signed integer arithmetic returning a correct 32-bit signed integer
 * result or throw an exception when overflow occurs.
 *
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 */
public class NumericErrors {

    /**
     * Add two integers and deal with the cases of possible overflow
     *
     * Corner Cases:
     *   When x >= 0 AND y >= 0:
     *   If: x+y < 0    =>    x+y > Integer.MAX_VALUE  =>    overflow occurs
     *   When x <= 0 AND y <= 0:
     *   If: x+y > 0    =>    x+y < Integer.MIN_VALUE  =>    overflow occurs
     *
     * Otherwise, no overflow occurs for this addition operation.
     */
    public static int add(int x, int y) throws ArithmeticException {
        int sum = x + y;
        try {
            // Case 1:
            if (x >= 0 && y >= 0) {
                if (sum < 0) {
                    throw new ArithmeticException("int overflow: add(" + x + ", " + y + ")");
                }
            }

            if (x <= 0 && y <= 0) {
                if (sum > 0) {
                    throw new ArithmeticException("int overflow: add(" + x + ", " + y + ")");
                }
            }
        } catch (ArithmeticException e) {
            System.out.println(e.getMessage());
            return -1;
        }

        return sum;
    }

    /**
     * Subtract two integers and deal with the cases of possible overflow
     *
     * Corner Cases:
     *   When x >= 0 AND y <= 0:
     *   If: x-y < 0    =>    x-y > Integer.MAX_VALUE  =>    overflow occurs
     *   When x <= 0 AND y >= 0:
     *   If: x-y > 0    =>    x-y < Integer.MIN_VALUE  =>    overflow occurs
     *
     * Otherwise, no overflow occurs for this addition operation.
     */
    public static int subtract(int x, int y) throws ArithmeticException {
        int diff = x - y;
        try {
            if (x >= 0 && y <= 0) {
                if (diff < 0) {
                    throw new ArithmeticException("int overflow: subtract(" + x + ", " + y + ")");
                }
            }

            if (x <= 0 && y >= 0) {
                if (diff > 0) {
                    throw new ArithmeticException("int overflow: subtract(" + x + ", " + y + ")");
                }
            }
        } catch (ArithmeticException e) {
            System.out.println(e.getMessage());
            return -1;
        }

        return diff;
    }
}

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/**
 * Multiply two integers and deal with the cases of possible overflow
 *
 * Question: Why is this harder than doing the sum or difference?
 * Answer: Multiplication will generate a much larger overflow which is harder to detect than by only checking if the result is
 * negative or positive as in the sum and difference. Multiply two large positive number that cause overflow may still
 * generate a positive value due to the wrapping.
 *
 * Corner Cases:
 * 1. x > 0:
 * a. y > Integer.MAX_VALUE / x    =>    x*y > Integer.MAX_VALUE
 * b. y < Integer.MIN_VALUE / x    =>    x*y < Integer.MIN_VALUE
 * 2. x < 0:
 * a. x == -1 && y == Integer.MIN_VALUE    =>    x*y > Integer.MAX_VALUE since |Integer.MIN_VALUE| = Integer.MAX_VALUE + 1
 * b. y < Integer.MAX_VALUE / x    =>    x*y > Integer.MAX_VALUE
 * c. y > Integer.MIN_VALUE / x    =>    x*y < Integer.MIN_VALUE
 */
public static int multiply(int x, int y) throws ArithmeticException {
    try {
        if (x > 0) {
            if (y > Integer.MAX_VALUE / x || y < Integer.MIN_VALUE / x) {
                throw new ArithmeticException("int overflow: multiply(" + x + ", " + y + ")");
            }
        } else if (x < 0) {
            if (x == -1 && y == Integer.MIN_VALUE) {
                throw new ArithmeticException("int overflow: multiply(" + x + ", " + y + ")");
            }
        }

        if (y < Integer.MAX_VALUE / x || y > Integer.MIN_VALUE / x) {
            throw new ArithmeticException("int overflow: multiply(" + x + ", " + y + ")");
        }
    } catch (ArithmeticException e) {
        System.out.println(e.getMessage());
        return -1;
    }
    return x * y;
}

/**
 * Divide two integers and deal with the cases of possible overflow
 *
 * Question: Is overflow detection necessary?
 * Answer: Yes. The special case where Integer.MIN_VALUE / (-1) will cause overflow since |Integer.MIN_VALUE| = Integer.MAX_VALUE + 1
 *
 * Corner Cases:
 * 1. y == 0: Divide by 0 exception will occur
 * 2. x == Integer.MIN_VALUE && y == -1 because |Integer.MIN_VALUE| = Integer.MAX_VALUE + 1
 */
public static int divide(int x, int y) {
    try {
        if (y == 0) {
            throw new ArithmeticException("Divide by zero exception: divide(" + x + ", " + y + ")");
        }

        if (x == Integer.MIN_VALUE && y == -1) {
            throw new ArithmeticException("int overflow: divide(" + x + ", " + y + ")");
        }
    } catch (ArithmeticException e) {
        System.out.println(e.getMessage());
        return -1;
    }

    return x / y;
}

/**
 * Main Function, with several corner tests.
 */
public static void main(String args[]) {

    // Test cases for add()
    // Corner cases:
    System.out.println(add(100, Integer.MAX_VALUE-10));
    System.out.println(add(2, Integer.MAX_VALUE-1));
    System.out.println(add(-100, Integer.MIN_VALUE+10));
    System.out.println(add(-2, Integer.MIN_VALUE+1));

    System.out.println(add(9, Integer.MAX_VALUE-10));
    System.out.println(add(1, Integer.MAX_VALUE-1));
    System.out.println(add(-9, Integer.MIN_VALUE+10));
    System.out.println(add(-1, Integer.MIN_VALUE+1));

    // Test cases for subtract()
    // Corner cases:

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System.out.println(subtract(Integer.MAX_VALUE-10, -100));
System.out.println(subtract(Integer.MAX_VALUE-1, -2));
System.out.println(subtract(Integer.MIN_VALUE+10, 100));
System.out.println(subtract(Integer.MIN_VALUE+1, 2));

System.out.println(subtract(Integer.MAX_VALUE-10, -9));
System.out.println(subtract(Integer.MAX_VALUE-1, 2));
System.out.println(subtract(Integer.MIN_VALUE+10, 8));
System.out.println(subtract(Integer.MIN_VALUE+1, -2));

// Test cases for multiply()
System.out.println(multiply(5, 429496730));
System.out.println(multiply(5, -429496730));
System.out.println(multiply(-1, Integer.MIN_VALUE));
System.out.println(multiply(-10, -214748365));
System.out.println(multiply(-10, 214748365));
System.out.println(multiply(10000, 10000));

// Test cases for divide()
System.out.println(divide(5, 0));
System.out.println(divide(Integer.MIN_VALUE, -1));
System.out.println(divide(-1, Integer.MIN_VALUE));
}
}
```