Turning Machines

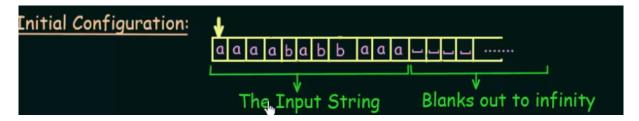
- A turing machine is a finite automata with an infinite tape that is used as memory
- it differs from other finite automa becuase it is read and write as oppose to read only
- turning machine tape is infinite
- final state are immediately final

•

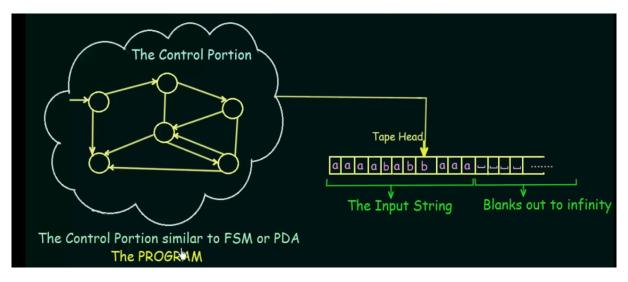
How it works

The Tape Part

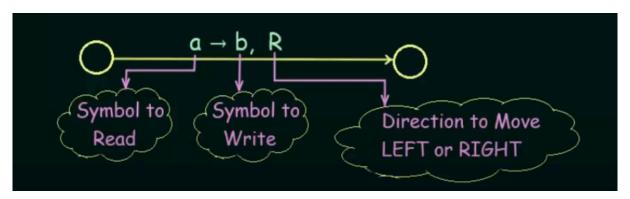
Consists of the input string then an infinite number of blanks, there is also a head pointer like on a linked list in order to traverse the tape. if you are the leftmost part of the tape and recieve the instruction to move left it just stays at the same position.



Read Symbol under Head, choose to update the symbol under the head, move the head left or right **The Control Portion**



Operations between each node in the Control portion are synataxed similarly to the PDA (push down automa)



The control portion has two special final states the accept state and the reject state. This just means that the computation can either HALT and accept, HALT and reject, or LOOP infinitly (meaning the machine fails to HALT)

Example 1

Example

```
• B = \{w \# w \mid w \in \{1, 0\} *\}
```

So we want to ensure that the the accepted string is replicated and seperated by a # symbol. The turing machine does this by

Algorithms and the Church-Turing Thesis

Decidabiliy

Undecidability & Reducibility (Reduction)

Reducibility (Reduction) cont.

Complexity P and NP

NP Reduction and NP-Completeness

The Cook-Levin Theorem

Additional NP-Complete Problems Course Wrap Up

Final Exam Review