Date	what Ive done since last check in	what i plan to do next	potential roadblocks	Personal Notes/Comments	Peer review	URL to personal github branch
11/2/20	Added playing cards assets, reviewed my code for my 2 games made earlier this semester, xcode updated and one of them doesn't build.	Add the table transition prompt. Make BlackJack, use the Playing Cards assets i added.	XCODE UPDATE!	Very hungry	angel and brian watched me test the games, showed them the assets i added	https://github.com/CSUF-CPSC223W-2020F01/project-mafia/tree/FahadBranch
11/3/20	I added the prompts to switch screens when a table is approached/clicked on, Cleaned up the project structure, I added 3 folders, 1 for each of our games, and a Home folder for the arcade room's code. I added Angel's game as a proof or concept, works fine.	Finish blackjack (or any card game), a way to go back to the main lobby from within your game, could be a simple menu that has restart and exit options	I never gambled (against my religion) so i don't really get all the mechanics in black jack, so i had to learn the details, i knew the 21 thing, but that's all.	Very sleepy	BRIAN COMMENT: - this update that fahad made looks good to me and I'll be pushing it to master soon. likely today 11/3/20 sometime. Fahad please focus on delivering a game! by friday. ANGEL COMMENT: - FAHAD COMMENT: - I added the game Brian, thank you for being a great group manager.	It's in both my test branch and my main branch, after testing it should be moved to Master
11/6/20	I added my Black jack game, works great, catches errors, need to make sure i have copywrite on the assets i used.	Adding unit tests for the game, maybe API? professor said it's not mandatory	i followed a blog post on how to make a black jack game, **the code was not copied,** i just needed to understand the logic because i don't know all the mechanics of how to play blackjack myself. will explain further and get the blog link	in DC, Emergency.	BRIAN COMMENT: - Looks good and ill be adding the master branch to reflect the changes to your game. Please commit your work as soon as possible.	The game is not yet pushed to my branch, i need to add comments and clean the code up for readability.
11/10/20	Met with the guys, planned the next few days, adding comments to my game and making sure i site the website tutorial.	Clean up the code for readability, test it more, then push it.	nah	2:00am rn, Still in DC, taking longer than expected....	BRIAN COMMENT: - ANGEL COMMENT: - FAHAD COMMENT: -	
11/11/20	Added comments, cleaned up the whole project, making sure the screen switches have no bugs in them	If professor approves my game being done following an old tutorial, i'll keep it and probably add a Back to arcade room button,API?	Professor's approval.	3:00am, still in DC, sorry guys.	BRIAN COMMENT: - ANGEL COMMENT: - FAHAD COMMENT: -	Gonna push it asap
11/11/20	1:30PM(4:30 here): Me and Brian met to connect his game to the third table, case 2 of the switch statement needs some work will get it done by our meeting tonight. 8:30PM (11:30 here): Brian is busy with his family, me and angel went through the doc and updated it to match our current project/Future goals, also added his assets and some code updates to his game	Clean up, add comments, push to my branch, work on getting master up to date without github messing up the project.		2:30am, project if good for check-ins tomorrow	BRIAN COMMENT: - ANGEL COMMENT: - FAHAD COMMENT: -	Pushed
11/12/20	Pushed my finished game to my own branch, and for master I merged the boys' games and connected them to their table, updated their code/assets etc..	Unit tests for BlackJack	3 Unit test files? or 1?	Laptop is taking a beating from all the xcode projects running and testing.	BRIAN COMMENT: - ANGEL COMMENT: - FAHAD COMMENT: -	