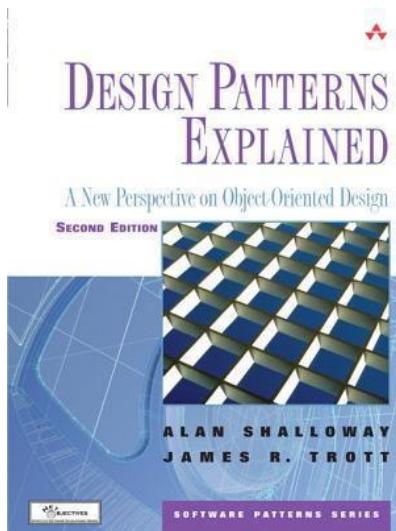


Software Project Survival Guide

I got interested in this book because it covers all the basics of software project management to learn ways of work of real development teams and carry some knowledge for the first time I enter into one of them

306 pages



Design Patterns Explained: A New Perspective on Object-Oriented Design

This book drew my attention when it talks about giving examples with analogies instead of complex programming examples, I like information simplified and not too unnecessarily complicated. I would also like to learn about patterns since I think it will improve my understanding of software systems.

480 pages

Plan

In total, there are 786 pages and for 14 weeks remaining I will read 56 pages per week and finish the book in time. Also, since these 14 weeks do not count Semana Tec, I can use these to catch up if I get behind. Also, both books are at the school library, but I also got them located on Amazon in case they are not available for a long time.