



Lucknow, Uttar Pradesh



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Virat Gupta

## VIRAT GUPTA



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### #1 in Applicants Today

Highly skilled UI/UX Designer and App Developer with over 2 years of experience creating engaging and intuitive designs for various mobile and web applications. Possesses expertise in all stages of design, development, and deployment of mobile applications for both iOS and Android platforms. Passionate about creating visually stunning designs and developing user-friendly interfaces that enhance user experiences.

## EDUCATION:

Bachelor of Technology in Computer Science & Engineering(Ai&MI)

Ajay Kumar Garg Engineering College at Ghaziabad

• Ghaziabad, India

Nov-2021



High School & Intermediate  
St. Paul's College at Lucknow

• Lucknow, India

Mar-2020



## SKILLS

### Functional Skills

- JIRA
- Confluence
- Agile/Hybrid Methodology
- SDLC
- Test Link
- Mantis



### Technical Skills

- Ui/Ux
- Android Development
- React
- JavaScript



## Explore title related to: Work Experience

### PIE IN THE SKY

Feb 2023 - Present



Technical Product Management

Lucknow, India

- Created intuitive and engaging designs for multiple mobile and web applications, resulting in a 20% increase in user engagement
- Developed iOS and Android applications using React Native and Flutter frameworks, resulting in over 100,000 downloads
- Collaborated with cross-functional teams including product managers, developers, and QA testers to ensure timely delivery of projects
- Conducted user research and usability testing to gather feedback and insights, resulting in improved user experiences

### COMPUTER SOCIETY OF INDIA

Sep 2022 - Feb 2023



Developer & Designer

Ghaziabad, India

- Worked on various client projects, creating wireframes, prototypes, and high-fidelity designs for mobile and web applications
- Collaborated with developers to ensure the designs were implemented according to specifications
- Conducted user research and usability testing to identify pain points and improve user experiences
- Contributed to the development of the agency's design system, resulting in improved design consistency and efficiency

## Academic projects

- Design and Development of a Mobile App for E-learning
  - Conducting user research to identify the needs and pain points of the target audience
  - Developing wireframes and high-fidelity designs for the app using Sketch and Adobe XD
  - Creating user flows, prototypes, and animations to showcase the app's features and functionality

## Achievements

- Re-organised something to make it work better.
- Identified a problem and solved it.
- Come up with a new idea that improved things.